



Contents lists available at ScienceDirect

J. Parallel Distrib. Comput.

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# Prediction of human protein subcellular localization using deep learning

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## HIGHLIGHTS

- Deep learning based predictor for protein subcellular localization prediction.
- Graphical processing unites efficiently train the deep network.
- Deep learning network to automatically learn high-level and abstract feature representations.

## ARTICLE INFO

### Article history:

Received 27 February 2017

Received in revised form 12 June 2017

Accepted 18 August 2017

Available online xxx

### Keywords:

Protein subcellular localization

Feature representation

Deep learning

## ABSTRACT

Protein subcellular localization (PSL), as one of the most critical characteristics of human cells, plays an important role for understanding specific functions and biological processes in cells. Accurate prediction of protein subcellular localization is a fundamental and challenging problem, for which machine learning algorithms have been widely used. Traditionally, the performance of PSL prediction highly depends on handcrafted feature descriptors to represent proteins. In recent years, deep learning has emerged as a hot research topic in the field of machine learning, achieving outstanding success in learning high-level latent features within data samples. In this paper, to accurately predict protein subcellular locations, we propose a deep learning based predictor called DeepPSL by using Stacked Auto-Encoder (SAE) networks. In this predictor, we automatically learn high-level and abstract feature representations of proteins by exploring non-linear relations among diverse subcellular locations, addressing the problem of the need of handcrafted feature representations. Experimental results evaluated with three-fold cross validation show that the proposed DeepPSL outperforms traditional machine learning based methods. It is expected that DeepPSL, as the first predictor in the field of PSL prediction, has great potential to be a powerful computational method complementary to existing tools.

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## 1. Introduction

Knowledge of the subcellular localization of proteins is critical for the understanding of their functions and biological processes in cells. Protein subcellular location information is of high importance in various areas of research, such as drug design, therapeutic target discovery, and biological research [9]. Accurate prediction of protein subcellular localization is the prerequisite to help in-depth understanding and analysis of various protein functions.

As the wide applications of next sequencing techniques, protein sequences have accumulated rapidly during the last decades [2,19]. Facing with such large-scale sequences, experimental determina-

tion of their protein subcellular locations is extremely inefficient and expensive in this post-genomic era. Therefore, effective and efficient computational methods are desired to assist biologists to address these experimental problems. During the past few years, many computational efforts have been done for predicting protein subcellular locations, thus generating a series of computational methods. Most of the high-performance computational methods use machine learning algorithms together with diverse feature representations to make predictions [13,14,25,29,39]. These machine learning based methods can be roughly divided into two classes: (1) sequence-based, and (2) annotation-based.

Sequence-based methods use sequential information from primary sequences of proteins. For instance, Park et al. [21] trained a set of SVMs based on multiple sequence-based feature descriptors, such as amino acid composition, amino acid pair, and gapped

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amino acid pair composition, and proposed a voting scheme using the trained SVMs to predict protein subcellular locations. The upcoming problem is that features based on amino acid pair composition would lose sequence order effects. In order to address this problem, Chou et al. [6] proposed a modified feature encoding method, namely Pseudo Amino Acid Composition (PseAAC), sufficiently taking the sequence order information for the remarkable improvement of the predictive performance. Most recently, Rahman et al. [23] proposed to fuse PseAAC, physiochemical property model (PPM), and amino acid index distribution (AAID) to improve the prediction accuracy. Moreover, other sequential information such as the sequence homology and sorting signals are often used to train machine learning models [10,17,18,20].

Annotation-based methods utilize information beyond protein sequences, such as GO (Gene Ontology) terms. The GO terms contain the description information of the cellular components, biological processes, and molecular functions of gene products, thus facilitating the accurate prediction of protein subcellular localization [8]. Shen et al. [24] proposed a predictor namely Hum-mPLoc 2.0 that encodes proteins into binary features to represent the GO (Gene Ontology) information. To further improve the representation quality of the GO information, Chou et al. [7] proposed a more effective way to use real values as the representations of proteins rather than binary values in Hum-mPLoc 2.0. More recently, to incorporate the advantages of sequence-based and annotation-based methods, other methods are developed in a hybrid way, which is based not only on the GO information but also on other features including amino acid compositions (AAC) [4], pseudo amino acid compositions (PseAAC) [5,15,16], and semantic-similarity [28].

In recent years, considerable progresses have been made for the accuracy improvements of machine learning based predictors. However, feature representation still needs handcrafted designation, which is the challenging research component, especially for those without prior field-related knowledge. In contrast to traditional machine learning approaches [30–37,40], deep learning is capable of automatically learning good feature representations from the input data with the multiple levels of hierarchical non-linear information processing. The representational capability of deep architectures has the great potential to efficiently and effectively describe the highly non-linear and complex patterns. Classical deep learning architectures include deep belief networks (DBNs) [22], stacked auto-encoder (SAE) [26], and convolutional neural networks (CNNs) [27]. As compared to traditional machine learning architectures, deep learning has shown outstanding results in many applications, such as image classification, object recognition, and medical image analysis. In the last few years, deep learning has begun to be used in many fields of computational biology. For instance, Wen et al. [38] developed a deep-learning framework named DeepDTIs in prediction of drug–target interaction. DeepDTIs uses the DBN to build prediction models, and performs better than traditional machine learning algorithms. Likewise, Alipanahi et al. [1] used Conventional Neural Network (CNN) and proposed a deep-learning method called DeepBind for predicting sequence specificities of DNA- and RNA-binding proteins. DeepBind was reported to outperform state-of-the-art methods. In addition, Jo et al. [12] constructed a deep-learning network model named DN-Fold, remarkably improving the performance of protein fold recognition. Zhang et al. [41] developed a deep learning based framework, named TIDE, for accurately predicting translation initiation sites (TISs) on a genome-wide scale data. It was found that TIDE is superior to existing prediction methods. In short, deep learning has exhibited extraordinary performance in computational biology. Accordingly, it is interesting to see whether it can succeed in the prediction of protein subcellular localization, which is still a major challenging task in computational biology.

Motivated by this, in this paper, we propose a new predictor using deep learning networks for predicting protein subcellular localization. To the best of our knowledge, this is the first-time use of deep learning architectures in the field of protein subcellular localization prediction. More specifically, for training, we initially use an unsupervised approach to automatically learn the high-level latent feature representations in the input data and initialize parameters, and then, use a supervised approach to optimize these parameters with the back propagation algorithm. Using the computational power of graphical processing units (GPUs) and CUDA, we train the deep networks efficiently. After feature learning phase, we add an output layer at the top of deep learning networks. This layer includes a softmax regression classifier that trains the deep learning based features to predict protein subcellular localizations. The evaluation results show that our proposed prediction method achieves satisfactory performance in terms of overall accuracy in the prediction of protein subcellular localizations.

## 2. Methods and materials

### 2.1. Dataset preparation

Human protein sequences were collected from a well-known database—UniProtKB [3] (<http://www.uniprot.org/help/uniprotkb>). After eliminating repeated sequences, we yielded 11,689 protein sequences, covering approximately 200 subcellular locations. We ran statistics and sorted the number of proteins in each location, and then selected the top 10 locations: cytoplasm, nucleus, cell membrane, membrane, secreted, cytoskeleton, cell projection, endoplasmic reticulum membrane, cell junction, and mitochondrion. To avoid the homolog bias, we employed the CD-HIT program [11] with a cutoff value of 0.7 to reduce the sequence similarity of the dataset. After this operation, any two of the proteins in the dataset has  $\leq 70\%$  sequence similarity. At this end, 9895 different samples are retained in the dataset.

In this study, we consider the prediction of protein subcellular localization as a single-label or multi-class classification problem. Considering the situation that a single protein may distribute in two or more subcellular locations simultaneously, it needs to introduce the definition of “locative protein”. Given the same protein sequence that simultaneously exists in two different subcellular locations, it will be counted as two locative proteins; if it exists simultaneously in three different locations, it will be counted as three locative proteins; and so forth. The number of locative proteins can be formulated as

$$N_{loc} = \sum_{t=1}^m tN(t) \quad (1)$$

where  $N_{loc}$  is the number of total locative proteins;  $m$  is the number of total subcellular locations;  $N(t)$  is the number of proteins with  $t$  subcellular locations. Thus, of the 9895 different proteins, 6845 belongs to one location, 2209 proteins to two locations, 583 to three locations, 158 to four locations, 48 to five locations, 11 to six locations, and 4 to seven locations. Hence, there are 13,978 ( $=6845 + 2209 \times 2 + 583 \times 3 + 158 \times 4 + 48 \times 5 + 11 \times 6 + 4 \times 7$ ) samples in this dataset, which is denoted as  $D_h$ . The distribution of protein subcellular locations is summarized in Table 1. For convenience of discussion, the dataset is denoted as  $D_h$ , and the 10 locations are labeled as 10 classes (see Table 1): Class1, Class2, Class3, Class4, Class5, Class6, Class7, Class8, Class9 and Class10, respectively.

**Table 1**Protein subcellular location distribution of locative proteins in the  $D_h$  dataset.

Classes	Subcellular locations	Number of proteins
Class-1	Cytoplasm	3,374
Class-2	Nucleus	3,520
Class-3	Cell membrane	1,611
Class-4	Membrane	1,677
Class-5	Secreted	1,090
Class-6	Cytoskeleton	800
Class-7	Cell projection	521
Class-8	Endoplasmic reticulum membrane	550
Class-9	Cell junction	443
Class-10	Mitochondrion	392
	Total	<b>13,978</b>

### 3. Input feature descriptors

Given protein primary sequences, the first thing we should do is to extract features as the input of deep learning architecture. Here, we consider two well-known feature representation methods. The first one is based on physicochemical properties of proteins while the other is based on adaptive skip dipeptide composition. Both of features have been proven to be effective in multiple Bioinformatics problems. Thus, they are considered in this study. The two feature types are briefly described as follows.

#### 3.1. Features based on physicochemical properties

To capture the physicochemical information, we adopted a powerful feature descriptor that uses protein physicochemical properties to represent peptide sequences [13,42]. This feature descriptor considers the following eight physicochemical properties: (1) normalized van der waals volume, (2) secondary structure, (3) solvent accessibility, (4) polarizability, (5) polarity, (6) hydrophobicity, (7) charge, and (8) surface tension. For each property, 20 standard amino acids {A,N,C,Q,G,H,I,L,M,F,P,S,T,W,Y,V,D,E,K,R} are divided into three groups, e.g., {ANCQGHILMFPTWYV, DE, KR} for the charge property. To quantize the physicochemical information, the sequence  $\mathbf{P}$  is encoded from the following three aspects: content, distribution and bivalent frequency for each physicochemical property. The details of encoding procedure can be referred to [13,42]. To this end, the peptide sequence  $\mathbf{P}$  is subsequently represented with a 188-dimension feature vector.

#### 3.2. Features based on adaptive skip dipeptide composition

Dipeptide composition is the fraction of every two adjacent residues within a given peptide sequence. This is a measure of the correlation between two adjacent residues. However, the correlation information between the intervening two residues is lost. Here, we propose a modified dipeptide composition, called adaptive skip dipeptide composition, which is the fraction of every two residues with  $\leq L$  intervening residues within a given peptide sequence, reflecting the correlation information of not only adjacent residues, but also different intervening residues. The adaptive skip dipeptide composition feature vector of a given peptide sequence is represented by

$$FV = [fv_1, fv_2, \dots, fv_{400}]^T \quad (2)$$

where

$$fv_i = \frac{O^i}{\sum_{k=1}^L n(k)} \quad (3)$$

and where  $O^i$  represents the observed total number of  $i$ th two residues with  $\leq L$  intervening residues, and  $n(k)$  represents the total number of all possible two residues with  $\leq k$  intervening residues. If  $k = 1$ , the feature vector is exactly the dinucleotide composition. In this study, the maximum value of  $k$  cannot exceed the minimum length of sequences in the dataset.

To this end, by fusing the above two feature types, we yielded a total of 588 features ( $= 188 + 400$ ) as the input of deep network.

### 4. Auto-Encoder (AE)

An auto-encoder is one type of artificial neural networks that include three layers: input layer, hidden layer, and output layer. It is a feedforward neural network that produces the output layer as close as possible to its input layer using a lower dimensional representation (hidden layer). The auto-encoder consists of an encoder and a decoder. The encoder is a nonlinear function (i.e., sigmoid function), applied to a mapping from the input layer to the hidden layer; whereas, the decoder is also a nonlinear function that uses to map the feature representations from the hidden layer to the output layer.

Given an input feature vector  $x \in R^{D_I}$ , the encoder maps it to a compressed feature representation  $y$  through the following mapping formula:

$$y = f(Wx + b) \quad (4)$$

where  $W$  is  $m \times n$  weight matrix and  $b$  is bias vector with  $m$  dimension. The function  $f$  is a non-linear transformation on the linear mapping. Then, the decoder takes the hidden representation  $y$  from the input layer and decodes it as closely as possible to the original dimension. The decode transformation can be expressed as follows:

$$z = t(W'y + b') \quad (5)$$

The transformation is performed by a linear mapping followed by an arbitrary linear or non-linear function  $t$  that employs an  $n \times m$  weight matrix  $W'$  and a bias vector of dimensionality  $n$ .

### 5. Stacked Auto-Encoder (SAE)

A stacked auto-encoder (SAE) is a hierarchical network that comprises of multiple auto-encoder layers. The SAE network uses the greedy layer-wise unsupervised learning algorithm for training. More specially, in the layer-wise training, the first auto-encoder layer (hidden layer) is trained on the original input data from the input layer. Then, the learned feature representations are fed to the second auto-encoder layer for training. This learning process is repeated for subsequent layers until the layer-wise pre-training is complete. This greedy layer-wise learning is so called 'pre-training'. It is worth noting that the pre-training process initializes the parameters of the deep network in an unsupervised manner. To improve the performance, it uses the back-propagation algorithm to further optimize the parameters generated by the pre-training process in a supervised manner. This supervised optimization step is referred to as 'fine-tuning'. The top output layer is used to represent the class label of an input data. In this layer, the number of units is set to 10, representing the 10 protein subcellular locations (classes). This layer can be also regarded as a classification layer, in which the input data are classified into their corresponding classes (i.e., subcellular locations in this study). To avoid overfitting in the learning phase (both pre-training and fine-tuning) of the SAE, we used a dropout regularization factor, which is a method of randomly excluding fractions of hidden units in the training procedure by setting them to zero. This method prevents

**Table 2**The performance of the proposed DeepPSL on the  $D_h$  dataset.

Subcellular locations	Number of proteins	Number of correctly predicted proteins	ACC (%)
Cytoplasm	3,374	1548	45.9
Nucleus	3,520	1887	53.6
Cell membrane	1,611	502	31.2
Membrane	1,677	514	30.6
Secreted	1,090	521	47.8
Cytoskeleton	800	39	4.9
Cell projection	521	2	0.38
Endoplasmic reticulum membrane	550	117	21.3
Cell junction	443	6	1.35
Mitochondrion	392	90	23.0
<i>Total</i>	<b>13,978</b>	<b>5226</b>	<b>37.4</b>

nodes from co-adapting too much and consequently avoids over-fitting.

## 6. Implementation

The SAE algorithm of DeepPSL was implemented in MATLAB (2016b version), using the famous DeepLearningTutorials package. The algorithm is accelerated on the GPU (NVIDIA Tesla K80 using CUDA). The operate system is Windows 10 with 4.4 GHz Intel core i7 processor and 32G memory.

## 7. Measurements

We employed  $k$ -fold cross validation for performance evaluation of prediction models. In  $k$ -fold cross validation, the original dataset is randomly partitioned into  $k$  equal-size subsets. Of the  $k$  subsets, the  $k - 1$  subsets are used as training data for model training, and the remaining one is retained as the validation dataset for testing the model. The cross-validation process is then repeated  $k$  times (the *folds*), with each of the  $k$  subsets used exactly once as the validation data. The  $k$  results from the folds can then be averaged to produce a single estimation. In this study, the value of  $k$  is set to 3.

To quantify the predictive performance of a predictor, two metrics are used, which are accuracy (ACC) and overall accuracy (OA). The two metrics are calculated as follows:

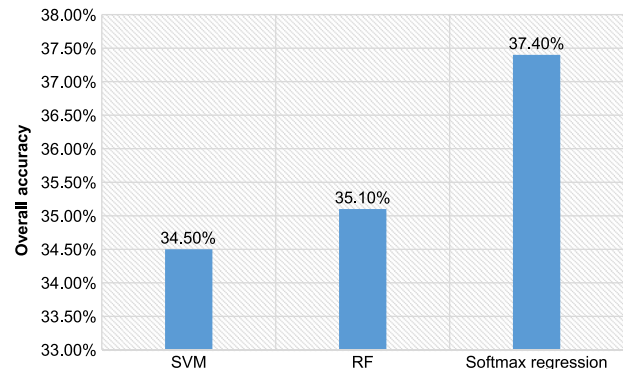
$$\begin{cases} \text{ACC}(i) = \frac{C(i)}{N(i)} \\ \text{OA} = \frac{\sum_{i=1}^{10} C(i)}{\sum_{i=1}^{10} N(i)} \end{cases} \quad (6)$$

where  $C(i)$  represents the number of sequences correctly predicted in the  $i$ th subcellular locations, and  $N(i)$  represents the number of sequences in the  $i$ th subcellular locations. The OA is the average ratio of correctly predicted subcellular locations over the total locations including the predicted and the real ones.

## 8. Results and Discussion

The aim of this study is to apply and estimate the accuracy of deep learning-based method to predict protein subcellular localizations.

To evaluate the prediction quality of a predictor, we performed the proposed DeepPSL on the dataset we mentioned in Section “dataset preparation”. This dataset includes 10 different subcellular locations (classes), denoted from class-1 to class-10. The three-fold cross validation test was used for the performance valuation of a predictor. The performance of the proposed DeepPSL is listed in Table 2. As seen from Table 2, the DeepPSL achieved satisfactory overall performance, obtaining 37.4% in terms of overall accuracy (OA) for the 10-class subcellular localization prediction.



**Fig. 1.** Performance of the underlying softmax regression classifier and other classifiers with the learning feature representations on the  $D_h$  dataset.

To be specific, the DeepPSL had relatively high performance for the “Cytoplasm”, “Nucleus”, and “Secreted” subcellular locations with 45.9%, 53.6%, and 47.8% in terms of accuracy (ACC), respectively. For the “Cytoskeleton”, “Cell projection”, and “Cell junction” subcellular locations, the proposed predictor had extremely poor performance with the ACCs in the range of 0.38%–4.9%. This is probably because we trained the deep learning based predictor on the imbalance dataset, i.e., the ratio of the major against few class is roughly 9:1. Thus, it easily results in that the proteins in the few class are incorrectly predicted to the major class. More specially, in the “Cell projection” location, only two protein samples are correctly predicted among the 521 protein samples. The imbalance problem will be addressed in our future work.

In the last layer of our proposed deep learning network, the softmax regression classifier is used for prediction by default. To investigate the effect of classification algorithms, we chose two typical and high-efficiency classification algorithms, SVM and RF, to compare with the default softmax regression classifier. We used the feature representations generated from the layer before the last layer to train SVM and RF to make predictions, respectively. The comparison results of the underlying softmax regression classifier and the two classifiers (SVM and RF) are illustrated in Fig. 1. As shown in Fig. 1, we can see that the softmax classifier achieved 37.4% in terms of overall accuracy, significantly outperforming the other two classifiers (34.5% for SVM and 35.1% for RF) by 2.9% and 2.3%. This indicates that the softmax classifier have stronger classification ability than the other two classifiers for prediction of protein subcellular localizations. Thus, there is no need to substitute the underlying softmax classifiers with other classifiers in the deep networks. It is worth noting that all the classifiers are performed under their default parameter settings.

## 9. Conclusion

In this paper, we have proposed a deep architecture, namely DeepPSL, for the classification of protein subcellular localizations.



Unlike existing machine learning based methods that consider only handcrafted features extracted directly from protein primary sequences, the proposed predictor can automatically learn and extract meaningful feature representations such as non-linear correlations among features that enable to improve the prediction accuracy. We evaluated and compared the performance of the proposed method with traditional machine learning algorithms. The experimental results show that the proposed DeepPSL has better prediction performance, indicating that deep learning has great potential for the performance improvement in Bioinformatics. In future work, we expect that as more protein subcellular location data becomes available, this model will further improve in performance and reveal more useful and meaningful feature patterns. Deep learning based methods require large-scale datasets.

## Acknowledgments

This work was supported by the National Natural Science Foundation of China (No. 61701340, 61702361, and 61771331).

## Competing interests

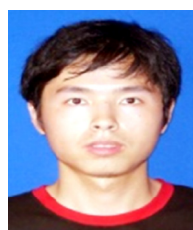
The authors declare that they have no competing interests.

## Author contributions

LYW analyzed the data and wrote the manuscript, YJD implemented the algorithms and carried out the experiments. RS, JJT, and QZ edited the manuscript and approved it.

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