



# Python Coding Schools

## 3<sup>rd</sup> lesson: Data Types

**Seed Academy**

# Agenda

- wk1. Installing Python, HelloWorld
- wk2. Arithmetic Operators
- wk3. Data Types : Integer, Floating point, Boolean, String
- wk4. Data Structures: List
- wk5. Data Structures: Set, Tuples
- wk6. Data Structures: Dictionary

# Agenda

- wk7. Control flows: IF statement
- wk8. Loops
- wk9. Function
- wk10. Class
- wk11. Data Visualization

# Class materials

<https://github.com/TaeheeJeong/seedacademy>

<https://github.com/TaeheeJeong/SummerCoding2023>

# Today's topic: Data type

- Integer
- Floating point
- Strings
- Booleans

# What Does “Type” Mean?

- In Python, variables and constants have a **type**
- Python knows the difference between an integer number and a string
- For example “+” means:
  - **addition** if something is a number
  - **concatenate** if something is a string

```
>>> ddd = 1 + 4
>>> print(ddd)
5

>>> eee = 'hello ' + 'there'
>>> print(eee)
hello there
```

# Type Matters

- Python knows what “type” everything is
- Some operations are prohibited
- You cannot “add 1” to a string
- We can ask Python what type something is by using the `type()` function

```
>>> eee = 'hello ' + 'there'
>>> eee = eee + 1
Traceback (most recent call last):  File
"<stdin>", line 1, in <module>TypeError:
Can't convert 'int' object to str
implicitly
>>> type(eee)
<class'str'>

>>> type('hello')
<class'str'>

>>> type(1)
<class'int'>
```

# Several Types of Numbers

- Numbers have two main types
  - **Integers** are whole numbers:  
*-14, -2, 0, 1, 100, 401233*
  - **Floating Point** have decimal parts:  
*-2.5, 0.0, 98.6, 14.0*
- There are other number types:
  - they are variations on float and integer

```
>>> xx = 1
>>> type (xx)
<class 'int'>

>>> temp = 98.6
>>> type(temp)
<class'float'>

>>> type(1)
<class 'int'>

>>> type(1.0)
<class'float'>
```



# Type Conversions

- When you put an integer and floating point in an expression, the integer is implicitly converted to a float
- You can control this with the built-in functions `int()` and `float()`

```
>>> print(float(99) + 100)
199.0
```

```
>>> i = 42
>>> type(i)
<class 'int'>
```

```
>>> f = float(i)
>>> print(f)
42.0
>>> type(f)
<class 'float'>
```

# Integer Division

- Integer division produces a floating point result

```
>>> print(10 / 2)
5.0
>>> print(9 / 2)
4.5
>>> print(99 / 100)
0.99
>>> print(10.0 / 2.0)
5.0
>>> print(99.0 / 100.0)
0.99
```

# Booleans

- Logical value that indicates **True** or **False**
- Important for control flow & logic

## Logical Operators (and, or, not)

```
In [15]: 1 True and True
```

```
Out[15]: True
```

```
In [16]: 1 True and False
```

```
Out[16]: False
```

```
In [18]: 1 True or False
```

```
Out[18]: True
```

```
In [19]: 1 False or False
```

```
Out[19]: False
```

```
In [20]: 1 not True
```

```
Out[20]: False
```

```
In [21]: 1 not False
```

```
Out[21]: True
```

# String Conversions

- You can also use `int()` and `float()` to convert between strings and integer/float

```
>>> int('3')
>>> 3

>>> float('3')
>>> 3.

>>> str(3)
>>> '3'
```

# String Conversions

- You can also use `int()` and `float()` to convert between strings and integer/float
- You will get an error if the string does not contain numeric characters

```
>>> sval = '123'
>>> type(sval)
<class 'str'>
>>> print(sval + 1)
Traceback (most recent call last):  File
"<stdin>", line 1, in <module>
TypeError: Can't convert 'int' object to str
implicitly
>>> ival = int(sval)
>>> type(ival)
<class 'int'>
>>> print(ival + 1)
124

>>> nsv = 'hello bob'
>>> niv = int(nsv)
Traceback (most recent call last):  File
"<stdin>", line 1, in <module>
ValueError: invalid literal for int() with
base 10: 'x'
```

# String Data Type

- A string is a sequence of characters
- A string literal uses quotes  
'Hello' or "Hello"
- For strings, + means “concatenate”
- When a string contains numbers, it is still a string
- We can convert numbers into a string using str()

```
>>> str1 = "Hello"
>>> str2 = 'there'
>>> bob = str1 + str2
>>> print(bob)
Hellothere

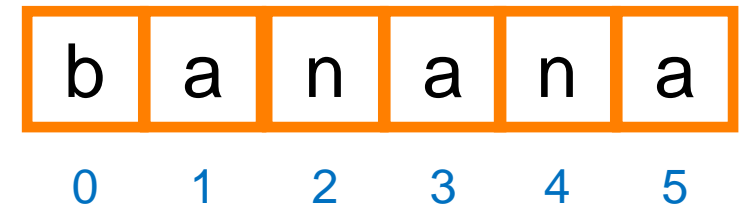
>>> str3 = '123'
>>> str3 = str3 + 1
Traceback (most recent call last):
File "<stdin>", line 1, in <module>
TypeError: cannot concatenate 'str'
and 'int' objects

>>> x = int(str3) + 1
>>> print(x)
124

>>> x = '123' + str(1)
>>> print(x) ← Quiz: What will be x?
```

# Looking Inside Strings

- We can get at any single character in a string using an index specified in square brackets
- The index value must be an integer and starts at zero
- The index value can be an expression that is computed



```
>>> fruit = 'banana'
>>> letter = fruit[1]
>>> print(letter)
a
>>> x = 3
>>> w = fruit[x - 1]
>>> print(w)
```

Quiz: What will be w?

# A Character Too Far

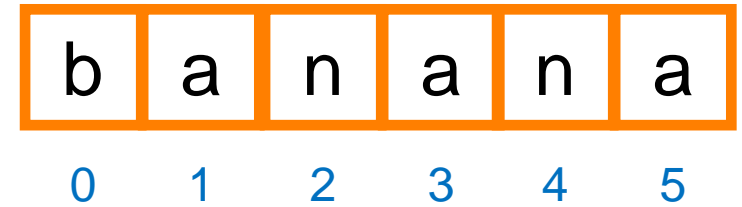
- You will get a python error if you attempt to index beyond the end of a string
- So be careful when constructing index values and slices

```
>>> zot = 'abc'
>>> print(zot[5])
Traceback (most recent call last):
File "<stdin>", line 1, in <module>
IndexError: string index out of range
```



# Strings Have Length

- The built-in function `len()` gives us the length of a string

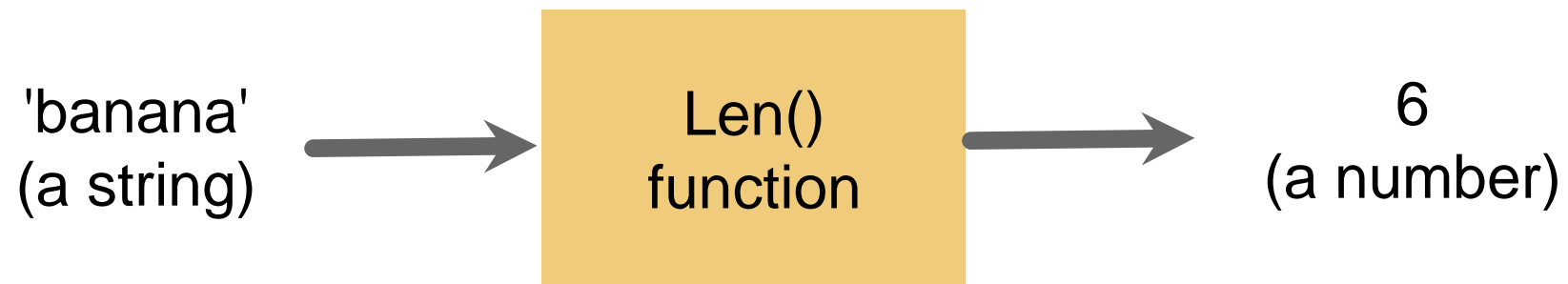


```
>>> fruit = 'banana'
>>> print(len(fruit))
6
```

# Len() Function

```
>>> fruit = 'banana'
>>> x = len(fruit)
>>> print(x)
6
```

*A function is some stored code that we use. A function takes some input and produces an output.*



# Slicing Strings

M	o	n	t	y		P	y	t	h	o	n
0	1	2	3	4	5	6	7	8	9	10	11

- We can also look at any continuous section of a string using a colon operator
- The second number is one beyond the end of the slice - “up to but not including”
- If the second number is beyond the end of the string, it stops at the end

```
>>> s = 'Monty Python'
>>> print(s[0:4])
Mont
>>> print(s[6:7])
P
>>> print(s[6:20])
Python
```

# Slicing Strings

M	o	n	t	y		P	y	t	h	o	n
0	1	2	3	4	5	6	7	8	9	10	11

If we leave off the first number or the last number of the slice, it is assumed to be the beginning or end of the string respectively

```
>>> s = 'Monty Python'
>>> print(s[:2])
Mo
>>> print(s[8:])
thon
>>> print(s[:])
Monty Python
```

# String Concatenation

When the `+` operator is applied to strings, it means “concatenation”

```
>>> a = 'Hello'
>>> b = a + 'There'
>>> print(b)
HelloThere
>>> c = a + ' ' + 'There'
>>> print(c)
Hello There
```

# Using `in` as a Logical Operator

The `in` keyword can also be used to check to see if one string is “in” another string

The `in` expression is a logical expression that returns `True` or `False` and can be used in an if statement

```
>>> fruit = 'banana'
>>> 'n' in fruit
True
>>> 'm' in fruit
False
>>> 'nan' in fruit
True
>>> if 'a' in fruit :
...     print('Found it!')
...
Found it!
```

# Acknowledgements / Contributions



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