INTRODUCTION TO PYTHON

DAY 2 OF 20









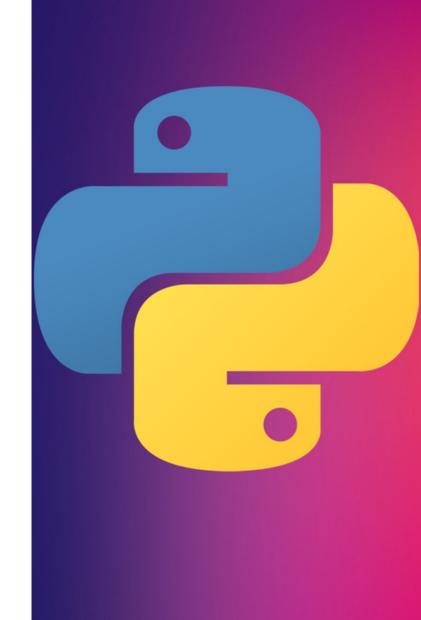






WHAT IS PYTHON

- Python is an interpreted, high-level, generalpurpose programming language.
- Created by Guido van Rossum and first released in 1991,
- Python's design philosophy emphasizes code readability with its notable use of significant whitespace.
- Its language constructs and object-oriented approach aim to help programmers write clear, logical code for small and large-scale projects.



WHAT IS PYTHON

- Python is dynamically typed and garbagecollected.
- It supports multiple programming paradigms, including procedural, object oriented, and functional programming.
- Python is often described as a "batteries included" language due to its comprehensive standard library.
- Python is a **popular programming language**. It was created by Guido van Rossum, and released in 1991.



- Web development (server-side),
- Software Development,
- Mathematics,
- System Scripting.

```
self.logger
  if path:
       self.file.
       self.fingerprints.
@classmethod
def from_settings(cls,
    debug = settings.get
    return cls(job_dir(sett)
 def request_seen(self, requi
     fp = self.request_finge
     if fp in self.fingerpri
          return True
      self.fingerprints.add(1
      if self.file:
           self.file.write(fp
  def request_fingerprint(se
       return request_finger
```



WHAT CAN PYTHON DO?

- Python can be used on a server to create web applications.
- Python can be used alongside software to create workflows.
- Python can connect to database systems. It can also read and
- modify files.
- Python can be used to handle big data and perform complex
- mathematics.
- Python can be used for rapid prototyping, or for productionready software development.

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oclassmethod
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```



- Python works on different platforms (Windows, Mac, Linux, Raspberry Pi, etc).
- Python has a simple syntax similar to the English language.
- Python has **syntax** that allows developers to write programs with fewer lines than some other programming languages.
- Python runs on an interpreter system, meaning that code can be executed as soon as it is written. This means that prototyping can be very quick

```
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def from_settings(cls,
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          return True
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       return request_finger
```



 Python can be treated in a procedural way, an object orientated way or a functional way

```
self.fingerprimts
  self.logger
  if path:
       self.file.see
       self.fingerprints.
@classmethod
def from_settings(cls,
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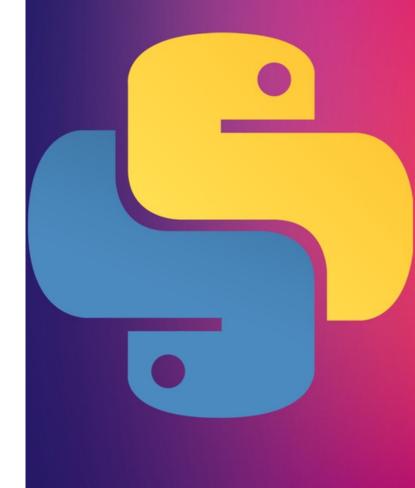
SYNTAX COMPARED TO OTHER PROGRAMMING LANGUAGES

- Python was designed for **readability**, and has some similarities to the English language with influence from mathematics.
- Python uses new lines to complete a command, as opposed to other programming languages which often use semicolons or parentheses.
- Python relies on indentation, using whitespace, to define scope; such as the scope of loops, functions and classes.
- Other programming languages often use curlybrackets for this purpose



PYTHON IS AN INTERPRETED PROGRAMMING LANGUAGE

- This means that as a developer you write
 Python (.py) files in a text editor and then put
 those files into the python interpreter to be
 executed
- Let's write our first Python file called helloworld.py, which can be done in any text editor.











Congratulations, you have written your first Python program

```
32
33
34
             self.debug
35
             self.logger
                path:
 37
                 self file
                 self. Tile
                  self.fingerprints.
  41
            classmethod
       PYTHON COMMENTS
            def request_seen(self,
                    self.request_
                     in self.fingerprints:
                self.fingerprints.add(fp)
                    self.file:
                     self.file.write(fp
              def request_fingerprint(self,
                         request_fingerprint(r
```

```
self.debug
  self.logger
   if path:
       self.file.
       self.fingerprim
@classmethod
def from_settings(cls, settings
    debug = settings.
     return cls(job_dir(setting)
 def request_seen(self, request):
     fp = self.request_fingen
      if fp in self.fingerprints:
          return True
      self.fingerprints.add(fp)
       if self.file:
           self.file.write(fp * CM
   def request_fingerprint(self, )
        return request_fingerprint(
```

COMMENTS

- Comments can be used to explain Python code.
- Comments can be used to make the code more readable.
- Comments can be used to prevent execution when testing code.
- Creating a Comment
- Comments starts with a #, and
 Python will ignore them:

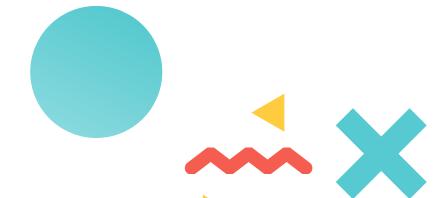
COMMENT

#this is a comment
print("hello world")

Output will be hello world.

Comments can also be placed at the end of a line, and Python will ignore the rest of the line:

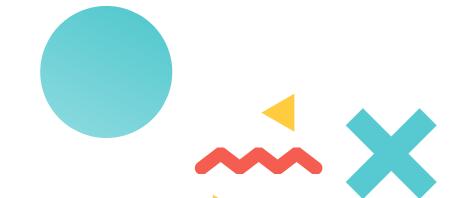
print("hello python") #this outputs hello python



COMMENT

Comments does not have to be text to explain the code, it can also be used to prevent Python from executing code.

```
#adding two numbers
#print (sum of a and b)
a=20
b=30
print(a+b)
#output 50
```



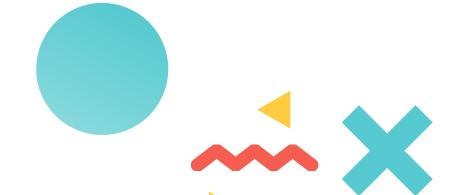
MULTIPLE COMMENTS

Python does not really have a syntax for multi line comments.

To add a multi-line comment you could insert a # for each line, like the above example.

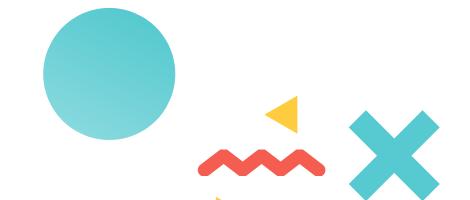
Also, since Python will ignore string literals that are not assigned to a variable, you can add a multi-line string (triple quotes) in your code, and place you comment inside it:

THIS IS FIRST LINE COMMENT
THE SECOND LINE COMMENT
THIS IS A NOTHER COMMENT
"""
print("hello world")



MULTIPLE COMMENTS

As long as the string is not assigned to a variable, Python will read the code, but then ignore it, and you have made a multi-line comment.



```
self.logger
         paths
          self file
          self.fingerprints.
PYTHON VARIABLES
     def request_seen(self,
              in self.fingerprints:
         self.fingerprints.add(fp)
            self.file:
             self.file.write(fp + 05.l)
       def request_fingerprint(self,
                 request_fingerprint(r
```



- Variables are containers for storing data values.
- Unlike other programming languages, Python has no command for declaring a variable.
- A variable is created the moment you first assign a value to it

```
X=20
y=40
print(x)
print(y)
```

```
if path:
       self.fingerprint
@classmethod
def from_settings(cls,
    debug = settings.g
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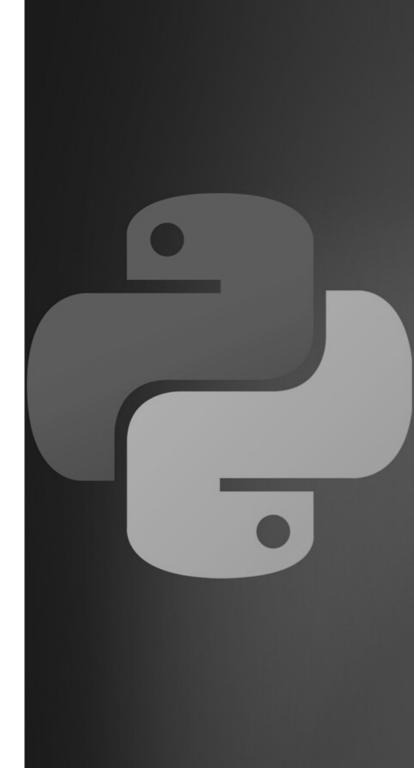
Variables do not need to be declared with any particular type and can even change type after they have been set.

Variable Names

A variable can have a short name (like x and y) or a more descriptive name (age, carname, total_volume)

Rules for Python variables:

- •A variable name must start with a letter or the underscore character
- ·A variable name cannot start with a number
- •A variable name can only contain alpha-numeric characters and underscores (A-z, 0-9, and _)
- ·Variable names are case-sensitive (age Age and





- Variable names are case-sensitive (age, Age and AGE are three different variables)
- Remember that variable names are casesensitive

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PYTHON VARIABLES PYTHON OPERATORS