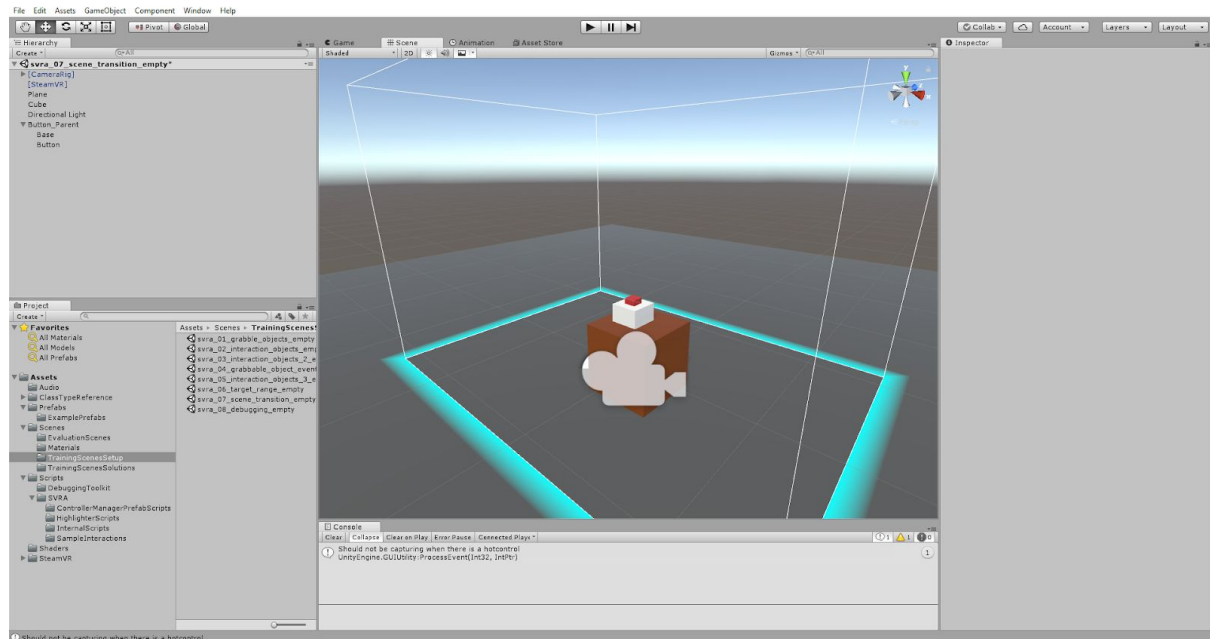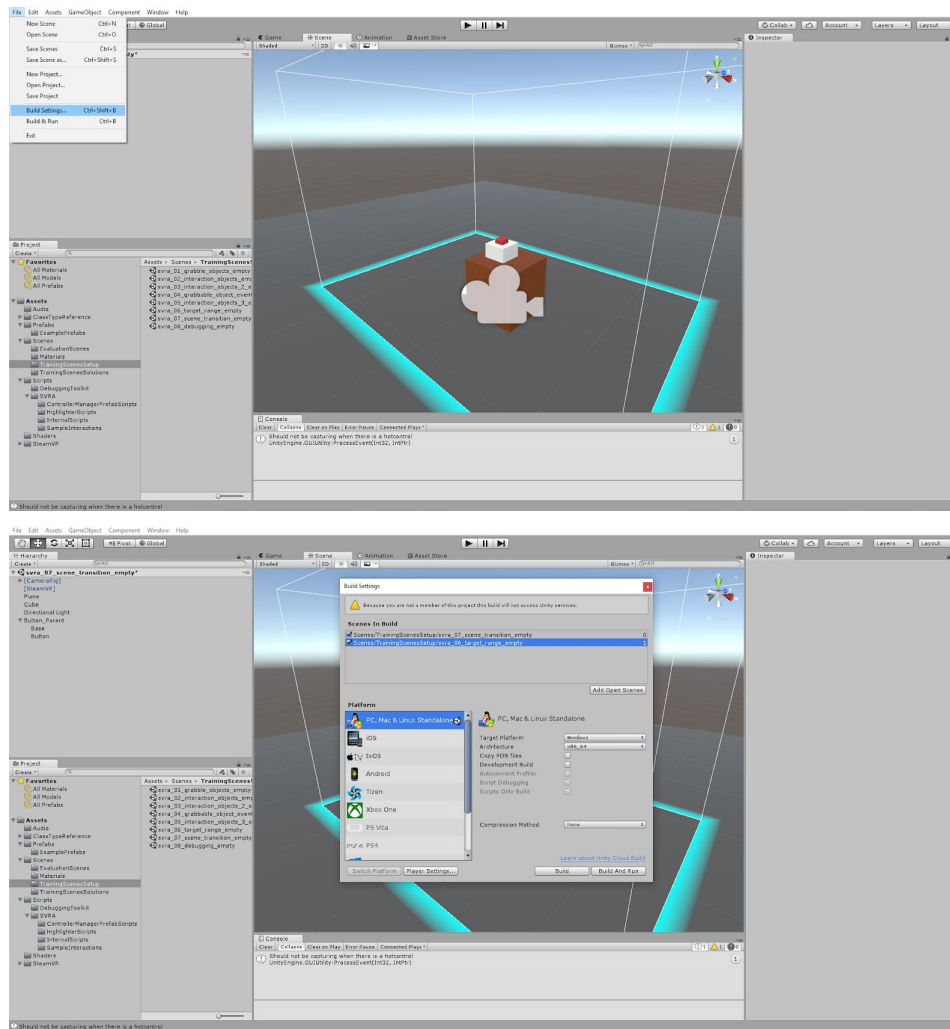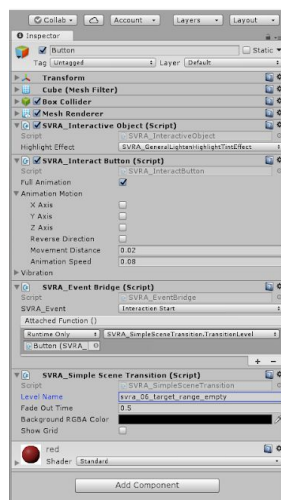**SVRA Tutorial 7: Simple Scene Transition**

This tutorial will show how to setup the scene transition system to allow for transitioning from one scene to another.

The scene transition is trigger the same as every other function with the event bridge function. To set up for one scene to transition to another both scenes must be included in the "Scenes In Build" option of the build settings of the project. To open the build settings go to File > Build Settings to open the Build Settings window. If a scene is missing then drag and drop the scene into the "Scenes In Build" box on the window [1]. Next add the SVRA_SceneTransition script onto the button and add the name of scene transition to as an attribute [2]. Setup the event bridge of the button to transition the scene upon being interacted with and test out the application.

[1] Opening and adding scenes within the build settings

[2] Setting up the scene transition script with the name of the scene to transition to