

Joseph Othman, Lawrence Joa, Michael Kamela
FredGang
FP: Connect 4
UML Diagrams

Connect4
<ul style="list-style-type: none">- public String[][] board- public int moves
<ul style="list-style-type: none">- public void clearBoard()- public void resetGame()- public boolean dropO(int x)- public boolean dropX(int x)- public String boardRep()

Woo
<ul style="list-style-type: none">- public String[][] board- public static int moves- public static int badMoves- public static Connect4 game- public static boolean over- public static Scanner in
<ul style="list-style-type: none">- public Woo()- public static void NewGame()- public static void playTurn1()- public static void playTurn2()- public static void main(String[] args)