

NASA's PEOPLE CHART:

This is 2NF because there are no partial dependencies in any of the tables. Technically, the Employees table is a weak entity because of its use of a foreign key for zip code, however we will still use this model because the zip would cause a partial dependency for city and state. Thus breaking 2NF. FC Operators, Engineers, and Astronauts are all entity subtypes. The tables are in 3NF because they are in 2NF and there are no transitive dependencies.

Zip Codes FD: zip -> city, state

Employee FD: EID -> fname, lname, street addr, zip[FK], age

FC Operators: EID[FK] -> chair, drink, cure

Engineers: EID[FK] -> degree, game

Astronauts: EID[FK] -> years flying, golf, spouse name

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Suppliers FD: SID -> name, addr, zip[FK], payTerm

Parts FD: PN -> sname[FK], desc, costUSD

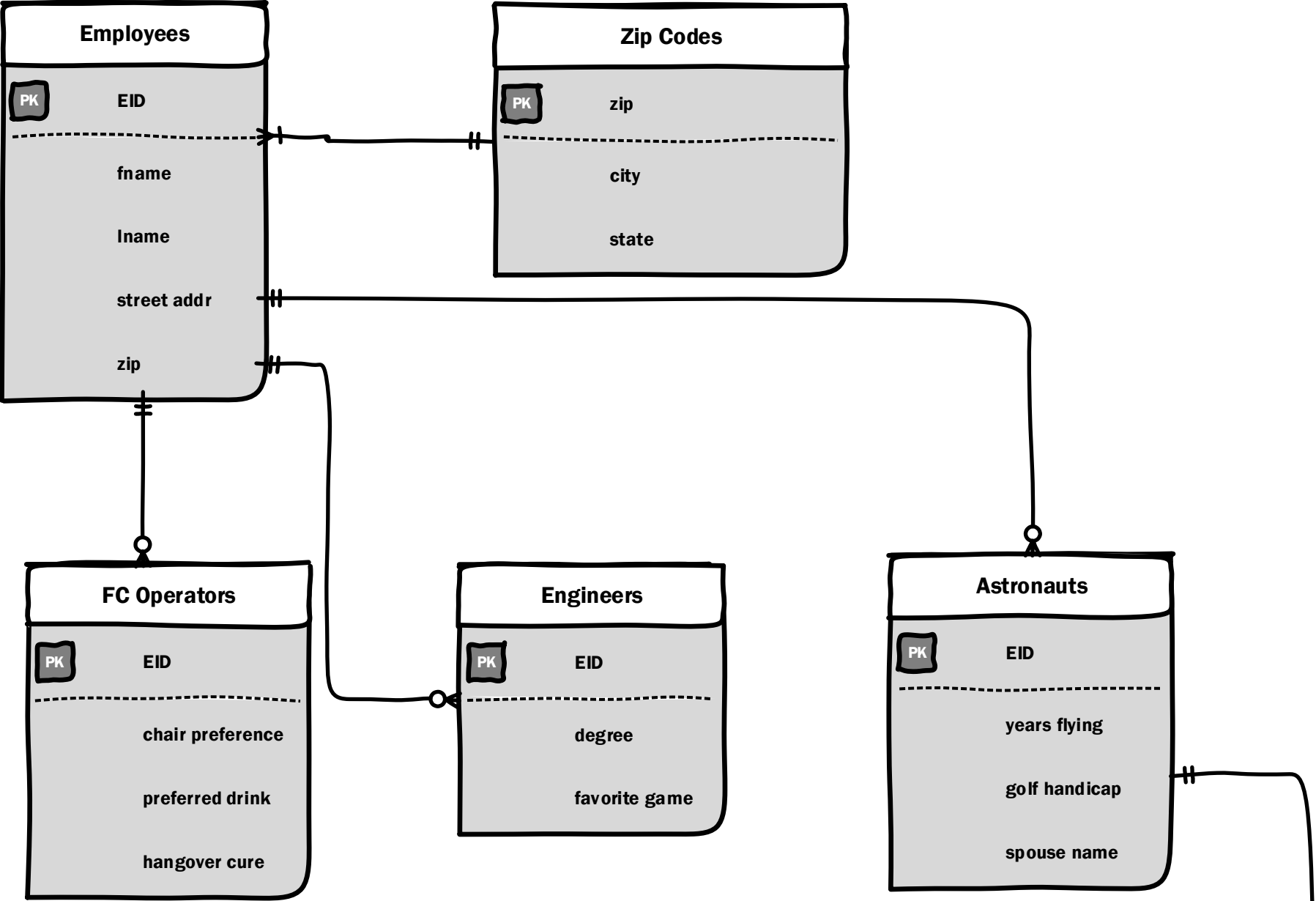
Catalog FD: SID[PK], PN[PK]

System FD: sname[PK], tailNum[PK] -> desc, costUSD

SpaceCraft FD: tailNum[PK] -> name, weightT, fuel, capacity

Crew FD: tailnum[FK], EID[FK]

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