

# JOSEPH T. LYONS

**Home:** Plymouth IN, 46563

**Phone:** 574-540-7601

**Email:** JosephTLyons@gmail.com

**GitHub:** [www.github.com/JosephTLyons](https://www.github.com/JosephTLyons)

**LinkedIn:** [www.linkedin.com/in/JosephTLyons](https://www.linkedin.com/in/JosephTLyons)

## Summary

Goal-driven application developer with a passion for building tools to automate tasks. Possesses a passion for finding optimal and efficient solutions to problems at-hand. Aims for thoroughness that results in the delivery of highly consistent product. Strives to design and develop highly scalable software systems with future maintainability in mind.

## Technical Skills

Proficient in / with:

- C/C++
- Object-oriented programming
- Meticulously crafting clean code
- Refactoring techniques
- Writing clear and concise documentation
- Git version control and GitHub
- macOS

Experience in / with:

- Rust, Swift, Python, JavaScript, C#, and others
- Documentation languages, such as Markdown
- Parallel / concurrent programming
- GUI application development with JUCE, Cocoa, and Cocoa Touch
- Game development with Unity
- Working from the Unix / Linux command line
- Unit testing

## Education

*Indiana University South Bend*

Bachelor of Science in Computer Science | May 2015 - May 2019

- Graduated with Highest Distinction with a GPA of 3.98/4.0
- Maintained the Dean's List for every semester attended
- Awards
  - Computer and Information Sciences Excellence Award | May 2019
- Certificates
  - Certificate in Advanced Computer Programming | December 2017
  - Certificate in Computer Programming | May 2017

## Notable Projects and Collaborations

- Developed and released desktop applications and plug-ins for audio engineers and musicians
- Created open-source text editor plug-ins and other developer tools to automate development tasks
- Co-authored a simulated operating system
- Contributed to widely-known open-source projects, such as Rust-Lang and Atom (text editor)

## Work Experience

*LivestockCity*

Remote iOS Developer Intern | July 2019 – Present

- Refactor existing code to increase future maintainability
- Responsible for the addition of smaller features
- Create scalable user interfaces using auto layout
- Enforce the usage of the MVC development pattern

*Various Companies*

Audio Software Beta Tester | 2011 – Present

- Thoroughly and rigorously test Digital Audio Workstation plugins for many different audio developers

*Ponderosa Steakhouse*

Various Roles | November 2008 – August 2019

- Worked various positions, including cook, maintenance, and management
- Obtained the ability to work and communicate within a team
- Entrusted to train employees in new positions
- Developed organizational tactics and time management skills in order to consistently serve quality product

**References and Letters of Recommendation**

Available upon request