**Status Report #2**

**Date:** May 16, 2014

**To:** Mr.Peck

**From:** Joseph Thomas, Vishwa Kode, Anshuman Dikhit

**Subject:** Status Report May 12th 2014 to May 16th 2014

**Accomplishments:** We have started running the game, we can now see the problems, and we can try running the game. We can see a lot more about how all the methods are working, and we can do some testing of how the game runs as a whole. It is much easier to see our progress now.

**Problems/Risks:** Now that we can run the game, we can see problems that are occurring with our game. We are getting many errors and we have to start seeing where these are coming from. We still have not figured out how to do networking, it is overall very confusing.

**Next Steps:** Next week we have to get a lot of work done on the networking and the harder AIs .