

- Tikhon Guest Talk:

- How to implement software for applied math
- Programming patterns don't necessarily show up in data science applications

- Abstractions in the code:

- Abstractions in distributions module:

- Easiest way to do distributions is to implement functions that you call to get a single, random sample

- But this does not give you a full distribution

- Functions can be passed around to other functions

- When functions return a value and you want to pass around the function, not value, use wrapper function:

```
def new_func: return old_func(arg)
```

- This is the call of lambda

- Abstract class is a class that has non-implemented

- Serves as an interface for other classes

```
from abc import ABC, abstractmethod
```

- Abstract classes inherit ABC

- Type annotations is a useful way to tell developer what types of variables are being passed around

- Types of distributions inherit from the distribution abstract class.

- EMos has a code interpreter and enables split screen

- help(function) gives documentation for function from terminal

- A concrete class cannot have abstract class
- Concrete classes inheriting from an abstract class can reimplement concrete methods in the abstract class
- dataclass gives better string representation of classes
- Always use dataclass

↳ `def __repr__(self):`: Specifies string representation manually. This, with other things, are represented in dataclass

* Vast majority of classes in practice are dataclasses

- Cannot have a mutable value as default argument in data class

* Rule of thumb: Never use mutable defaults in functions, since if you run the function with mutable default values, it can change the default value.

↳ Very difficult to debug

- MyPy can check consistency of type annotations

- Abstractions:

Express distributions which we do not know exactly how to execute

↳ Use `Callable[(args), return-type]`

In real world, we do not know analytical behavior or known distribution

How many samples you take when sampling mean of unknown distribution depends on the distribution.

↳ Should be able to be specified by user - Design Spec

↳ Hard to know how n relates to precision

↳ Ideal interface shows convergence of mean and stds when mean is good enough

↳ Use generators (iterators) to do this.

↳ This allows the user to inspect process when calculating mean

- On-line Mean Calculation for Streaming Data

↳ Spark / Scala useful for streaming data

while True:

```
n += 1  
mean -= (n-1) / n           ← Downweight current mean  
mean += self.sample() / n  
yield mean
```

↑ returns a float

- Use sliding window to check convergence

"`[-]`" skips everything but last element in python

- `islice` gives iterator a terminating point

- Iterators are composable: You can have multiple stopping conditions and combine them

- Use `islice` to cap all iterators with a max number of iterations

↳ Multiple ways to stop iterators

One iterator inside another

↳ Makes it simpler to not have to account for every possible usecase.

↳ Adaptable for new stopping logic

- In Mb, lots of investment in virtualization

- Iterator vs. Iterable:

- Iterator is anything implements "next" method

- ↳ Next modifies iterator

- ↳ Next simply accesses values in an iterable, while tracking indices.

- ↳ You can only go through list once

↳ But you can produce iterators from iterables as much as you want to loop through values multiple times

- Iterators are iterables, where `iter()` returns the original iterator

- Iterator is a special type of iterable

Sequence is a special type of iterable with ordered looping

iterator implements `next`

iterable implements `iter` to create a fresh instance of the iterator