

MapQuest Traffic API

Provides:

- this API allows you to find information about any traffic incidents (ex. road construction, accidents) within a given input location

Key Provisioning:

Pain factor (0=ezy...5=nightmare): **2**

- In order to get a key, one must sign up with a MapQuest developer account; nothing is necessary for this process beyond an email address (no linking to Google, Facebook, etc.)
- One is meant to specify an application name, company name, URL, etc, but **all this stuff doesn't matter!** None of it will impact the creation of the key, or its usage. (as far as I can tell, considering I have an app named "Don't stop me now")

*the above section originally written by Kiran Vuksanaj for the [MapQuest Geocoding API](#)

Quotas:

- 15k data transactions/month come free
 - This is *shared* with any other MapQuest Developer APIs you might use, when they share the same key

The Good:

- Free, easy to make an account
- Relies only on open-source mapping data (OpenStreetMap)
- Simple data access

The Bad:

- ...

The Ugly:

- ...

Location (Documentation): <https://developer.mapquest.com/documentation/traffic-api/>

Example Request:

<https://www.mapquestapi.com/traffic/v2/incidents?&outFormat=json&boundingBox=39.80589862614512%2C-104.82913970947266%2C39.670992062375056%2C-105.14122009277344&key=KEY> (note you must replace KEY with your own key)

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