

Joseph Z. Khan

Location: Bristol

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Portfolio: <https://josephzkhan.github.io>

I am in my second year of studying for a BSc(Hons.) in Games Technology, aiming to build a career in creating and programming video games, thus am seeking an industrial placement for my third year, to gain excellent experience to take me to my goal. I have created, designed, programmed and released games. As an Asian creative, I am ambitious to positively contribute to the games industry.

SKILLS

- Capable of using C++ and Python
- Basic understanding and experience of HLSL
- Experience using C#
- Experienced in Unity and Unreal Engine 4
- Capable of modelling and keyframe animation in Blender and Maya
- Able to use git as project source control
- Proficient in 2D asset creation using Aseprite
- Strong foundation of mathematical knowledge – studied maths to A Level
- Good communicator with strong people skills
- Strong work ethic, capable of self-motivation and taking initiative to solve a problem
- A desire to learn and grow as a programmer and designer
- A passion for seeing the games industry continue to grow and improve
- Strong interest in many aspects of game development
- Makes a serious effort to listen to other peoples' ideas

EXPERIENCE

Indemic Creations

Independent Games Studio

March 2019 Work experience

- Programming, Coding
- Production
- Technology
- Games Design, Art
- Testing
- PR
- Working with team and CEO/Founder

Games Designer/Artist/Teaching from Programmers

Global Game Jam

January 2021

- Working as part of team of 5 to create finished game in 3 days - using Unity
- Designing and Programming skills used and extended
- Experience using Unity
- Networking with games professionals of all levels

Games Designer/Artist/Teaching from Programmers

Fuse Jam #3

October 2019

- Working as part of team of 5 to create finished game in 3 days - Orbital Detachment - made with Unreal
- Released on internet
- 2D Art, Foley Art & Design
- Experience using Unreal
- Networking with games professionals of all levels

Games Designer and Programmer

Starforge Interactive (previously Top Lads)

October 2020 - Present Day

- Designing and programming games
- Working as part of team of 5-6
- Released game on internet - Wardens Teddy - made with Unity

Digital Pixel Artist

@8bitalbumcovers Instagram

June 2020 - Present day

- Using Aseprite to create demakes of album covers for Instagram as @8bitalbumcovers
- Merchandise/ T shirts of designs produced and sold

Screenwriter

Screenwriting Partnership with Emmy Khan

March 2020 - Present day

- Comedy Screenwriting TV series
- Placed in international Screenwriting Contests/ Finalists
- Final Draft and Google Docs.

Shakette

Shakeaway, Bristol

September 2020 - Present day part time

- Working with the public in hospitality
- Serving bespoke milkshakes and food
- Communication and Team work
- Time management & Reliability

EDUCATION

University of West of England *Games Technology BSc(Hons.)*

September 2020 - Present day

- Games design
- Programming using C++, also some experience of HLSL and C#, Unreal, Unity and Python
- Proficient in Blender, Maya and animating 2D assets using Aseprite
- Wrote, programmed, created art for and released video games
- Participant in Game Jams
- Member of Big Band, Jazz Ensemble & Film Society

Pate's Grammar School - Sixth Form *A Levels, along with an EPQ* *Extended Project Qualification*

September 2018 - May 2020

- **3 A Levels in the subjects of Computer Science, Biology and Maths, graded AAB 2020**
- **EPQ Extended Project Qualification in researching the history of Computer/Video Games, graded A 2020**
- Studied Chemistry to AS Level 2019
- Learned how to programme using Python
- Member of Pate's Jazz Orchestra
- Elected member of the Year Book Committee - producing the Sixth Form leavers book of memories
- Member of World Heritage Society and Film Society
- **12 GCSEs at very high grades**
Including top grade 9*Distinction for English Language and 5 GCSEs graded at 8 (A* equivalent) - 2018

REFEREES

Lloyd Savickas

*Programme Leader for Games Technology,
University of the West of England*

Lloyd.Savickas@uwe.ac.uk

Senior Degree Tutor and Lecturer for my degree

Luke Lansdown

Shakeaway, Bristol Manager

phone - 01179 220446

Current employer for my part time job

ADDITIONAL ACCOMPLISHMENTS

- Quarter-Finalist in STAGE 32 TV Comedy Screenwriting Contest, with 'The Trueloves' - pilot for TV Series - August 2021
- Finalist, in Screenwriters Network, International Screenwriting Contest, TV Pilot category, with comedy series 'The Trueloves' - March 2021
- Collaborator working on The Voyage - project by Gorillaz fans, featuring original animations and songs inspired by Gorillaz - 2022
- Alto Saxophone graded exams up to Grade 8 Distinction - June 2021
- Member of Jazz Ensemble and Big Band playing Alto Sax - due to perform at Ronnie Scott's in 2022
- Performed at Cheltenham Jazz Festival
- Employed as Scare Actor at Nightmare, Gloucester, August - October 2019
- NCS National Citizen Service - 2018
- Assisted a team of surgeon's on 9 day trip to Lahore, Pakistan - 2018
- Won - The top solo act prize at the annual Marling Grammar School, Whole School Music Competition with a singing act - July 2017
- Bronze Duke of Edinburgh Award
- Volunteered and trained as a Young Leader with Cub Scout group/Minchinhampton; member of Scouting movement for the previous 10 years
- Acted in a lead role in Marling Grammar School Christmas Musical -2016
- Ecole Du Ski Francais (E.S.F.) All ski awards over a number of years, passed up to Gold Star level which was achieved in 2014
- Music Theory Grade 5
- Electric guitar graded exams - up to grade 4
- Jazz Piano graded exam - grade 1
- Black Belt in Tae-Kwon-Do
- Graduate of NASA Space Camp 2015

James Vaughan

Ndemic Creations CEO and Founder

email - james@ndemiccreations.com

Mentor for work experience, 2019

Dr. Simon Scarle

*Program Leader for MSc Commercial Games
Development, University of the West of England*

Simon.Scarle@uwe.ac.uk

Degree Tutor and Lecturer for my degree