

CS-2110 A/B/C Quiz 4 (B)

TOTAL POINTS

88 / 100

QUESTION 1

1 1a 5 / 5

- ✓ + 5 pts Correct (x4006)
- + 2 pts off by one (x4005)
- + 0 pts incorrect

QUESTION 2

2 1b 8 / 8

- ✓ + 8 pts Correct (xFFFB)
- + 5 pts not in hex but correct (-5)
- + 0 pts incorrect

QUESTION 3

3 1c 4 / 8

- + 8 pts Correct (x000C)
- ✓ + 4 pts x9DAC (did not execute the .fill)
- + 6 pts correct but in binary (00...1100) or decimal (12)
- + 0 pts incorrect

QUESTION 4

4 1d 8 / 8

- ✓ + 8 pts Correct (x0000)
- + 4 pts did not recognize RA was modified (x0001 or 1)
- + 0 pts incorrect

QUESTION 5

5 1ei 2 / 4

- ✓ + 2 pts Correct (FALSE)
- + 2 pts Valid Explanation:
 - This instruction changes the PC/MAR/MDR
 - This instruction could change CC
- + 0 pts incorrect

QUESTION 6

6 1eii 4 / 4

- ✓ + 2 pts Correct (FALSE)
- ✓ + 2 pts Valid Explanation:
 - .blkw or .stringz can take up multiple lines in memory
 - .orig & .end take no memory
- + 0 pts incorrect

QUESTION 7

7 1eiii 4 / 4

- ✓ + 2 pts Correct (FALSE)
- ✓ + 2 pts Valid Explanation:
 - JSRR is used because we are unsure how far away the subroutine is in memory
- + 0 pts incorrect

QUESTION 8

8 1eiv 4 / 4

- ✓ + 2 pts Correct (FALSE)
- ✓ + 2 pts Valid Explanation:

- When popping from the stack, the stack pointer must be incremented
- change second line to ADD R6, R6, 1
- + 0 pts incorrect

QUESTION 9

9 2a 15 / 15

✓ + 15 pts Fully Correct

Example:

![Screenshot_2023-11-08_at_4.28.38_PM.png](/files/bd2a7e7e-3cd3-42e3-bcf2-bba56a535c3b)

- + 1 pts while loop structure
- + 3 pts correct logic to set CC based on a comparison to N
- eg.
- decrements N each iteration
- uses register to track iterations and increments each iteration & compares to N
- + 2 pts correct BR condition to end loop after N iterations
- + 2 pts correctly loads value from memory
- + 2 pts correctly doubles value
- + 2 pts correctly stores value back in memory
- + 2 pts increment address
- + 1 pts branch to top of while loop
- + 0 pts incorrect

QUESTION 10

10 2b 15 / 15

✓ + 15 pts Fully Correct

Example:

![Screenshot_2023-11-08_at_4.31.57_PM.png](/files/1a559e19-34e9-4650-b1a3-a85fb471ae1c)

- + 2 pts While loop structure
- + 2 pts correctly loads character from memory into a register
- + 2 pts Branch on correct CC to end (BRz)
- also allow if they end loop after printing null character
- + 1 pts Loop structure for polling the DSR
- + 2 pts correctly loads DSR value
- + 2 pts BRzp to POLL loop
- cannot only by BRz or BRp because the remaining bits are unknown
- + 2 pts correctly stores the character in DDR
- + 1 pts increments address
- + 1 pts branches to top of while loop
- + 0 pts incorrect
- 1 pts Minor errors

QUESTION 11

11 3 19 / 25

Part A (addresses)

✓ + 8 pts addresses correct

(x3000- x3006, x300A)

- + 6 pts all addresses correct except last one
- + 4 pts all off by one
- + 2 pts all off by one & last address incorrect
- + 0 pts incorrect

Part A (Hexadecimal)

- + 12 pts Fully correct

✓ + 2 pts 1. xB404 (Propagate address error- offset would be different)

✓ + 2 pts 2. x94BF

+ 2 pts 3. x07FD (Propagate address error- offset would be different)

✓ + 2 pts 4. x3A02

+ 2 pts 5. xF025

+ 2 pts 6. x300A (propagate error from address of L_E)

+ 0 pts incorrect

Part B

✓ + 5 pts fully correct or correct based on part A addresses

$L_A = x3000$

$L_B = x3001$

$L_C = x3005$

$L_D = x3006$

$L_E = x300A$

+ 4 pts 4 correct

+ 3 pts 3 correct

+ 2 pts 2 correct

+ 0 pts incorrect

+ 0 pts incorrect

Your Initials: _____

Name [PRINT CLEARLY]: _____

GT username (e.g. gburdell3): _____

CS 2110: Computer Organization and Programming
Gupta/Conte/Adams Fall 2023
QUIZ 4
VERSION B

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[MUST sign:] lvan

- THIS IS A CLOSED BOOK, CLOSED NOTES EXAM
- NO CALCULATORS
- This examination handout has 6 pages.
- Do all your work in this examination handout.
- Only the front of exams sheets will be scanned. Do **not** write your answer on the back of the exam sheets.
- Please write your initials at the top of each page
- WHERE NEEDED, SHOW ALL YOUR INTERMEDIATE RESULTS TO RECEIVE FULL CREDIT

*In case you forgot, here
are some good facts to
know:*

Hex	Dec	x	2 ^x
0x1	1	1	2
0x2	2	2	4
0x3	3	3	8
0x4	4	4	16
0x5	5	5	32
0x6	6	6	64
0x7	7	7	128
0x8	8	8	256
0x9	9	9	512
0xA	10	10	1024
0xB	11	11	2048
0xC	12	12	4096
0xD	13	13	8192
0xE	14	14	16,384
0xF	15	15	32,768
		16	65,536

Problem	Points	Score
1	45	
2	30	
3	25	
TOTAL	100	

GOOD LUCK!

*More good facts to
know:*

$$\begin{aligned}1K &= 2^{10} \\1M &= 2^{20} \\1G &= 2^{30} \\1T &= 2^{40} \\1P &= 2^{50} \\1E &= 2^{60}\end{aligned}$$

1. [45 pts] Answer the following short questions. Show your work (where needed) to receive full credit.

(a) Consider the following fragment of an assembly program:

```
.ORIG x4000
THE_STRING      .STRINGZ  "Conte"
THE_LABEL      .BLKW      1
.END
```

What is the address corresponding to THE_LABEL?

x4006

(b) Consider the following short program and give the value in R3 after the program terminates:

```
.ORIG x3000
AND R3,R3,0
ADD R3,R3,-1
AND R3,R3,-8
ADD R3,R3,3
HALT
.END
```

Handwritten work for (b):

$R_3 = 0, -1$

01000 8
10111
11000 -8
10000 -8
10000 -1

81011 1011 (= 11111111 10000 -1)

R3 contains (in hex):

0xFFFB

(c) Consider the following short program and give the value in R5 after the program terminates:

```
.ORIG x3000
LD R5,X
LD R1,Y
ADD R5,R1,R5
X .FILL x5B6C
HALT
Y .FILL x4240
.END
```

Handwritten work for (c):

$R_5 = \text{mem}[X] = x5B6C$

$R_1 = x4240$

9DAC

R5 contains (in hex):

0x9DAC

(d) Consider the following short program and give the value in R2 after the program terminates:

```
.ORIG x3000
AND R2,R2, 0
NOT R2,R2
JSR SUB
NOT R2,R2
ADD R2,R2,2
HALT
SUB ADD R7,R7, 2
ADD R2,R2, 1
RET
.END
```

Handwritten work for (d):

$R_2 = 0$

$R_2 = xFFFF$

$R_7 = x3002$

$R_7 = x3004$

$R_2 = 0$

R2 contains (in hex):

0x0000

(e) Answer the following true/false questions by circling "true" or "false," and then give a reason for each answer:

<p>TRUE or FALSE</p>	<p>The following instruction has no effect on the state of the LC-3: <code>AND R3, R3, -1</code> Why or why not? The following operation changes the value of the Register: R3, thus changing the state.</p>
<p>TRUE or FALSE</p>	<p>Every line of LC-3 assembly, including assembler directives (pseudo-ops), takes up exactly 1 memory location. Why or why not? pseudo-ops like <code>.orig</code> don't take a place in memory, it's a way to know where the program begins. Additionally, <code>.stringz</code> "CS2110" takes 7 memory locations although it's on one line.</p>
<p>TRUE or FALSE</p>	<p>To call a subroutine from another assembly file, the programmer must use <code>.EXTERNAL</code> and <code>JSR</code> (not <code>JSRR</code>). external is small-case operation. and we need to use <code>JSRR</code> instead of <code>JSR</code> to not be restricted by the PCoffset $\Rightarrow [-1024, 1023]$</p>
<p>TRUE or FALSE</p>	<p>The following code will pop R3 off the stack: <code>LDR R3, R6, 0</code> <code>ADD R6, R6, -1</code> Why or why not? R6 has to be incremented by 1; <code>ADD R6, R6, 1</code></p>

2. [30 pts] Write the LC-3 program instruction(s) required for the following short problems. Please use the lines to format your code and only write one instruction per line. Some lines may be left blank. You can create labels as needed.

(a) Initial Conditions:

Assume R3 contains the address of the start of a block of memory.

Assume R4 contains a positive number N.

Problem:

The address in R3 is the start of an array of N elements. For each element in this array, replace it with double the original value (i.e., X should be updated to $2 * X$).

```

.ORIG x3000
    AND R2, R2, 0 ; i = 0
    AND R2, R2, 0
    NOT R4, R4
    ADD R4, R4, 1 ; -R4 = -N
WHILE ADD R2, R2, R4 ; i < length i < length < 0
    BRZ DONE
    AND R2, R2, 0
    LDR R2, R3, 0
    ADD R2, R2, R2 ; arr[i] * 2 = R2
    STR R2, R3, 0 ; mem[R3] = R2
    ADD R3, R3, 1
    ADD R2, R2, 1 ; i++
    BR WHILE

```

DONE

HALT

.END

(b) Initial conditions:

Assume R3 contains the address of a string in memory that ends with a null (x0000).

Problem:

Using memory mapped I/O, print this string to the display. Assume the program will run with supervisor privileges. You may not use any TRAP instruction besides TRAP x25 (HALT).

.ORIG x3000

AND R2, R2, 0

AND R4, R3, 0

WHILE LDR R4, R3, 0 ; R4 = mem[R3]

ADD R2, R4, 0

BRZ DONE ; R4 = '\0'

POLL LDI R2, DSR-ADDR

BRzp POLL

STI R4, DDR-ADDR

ADD R3, R3, 2

BR WHILE

DONE

HALT

DSR_ADDR .FILL xFE04

DDR_ADDR .FILL xFE06

.END

3. [25 pts] Assemble the following program and populate the symbol table.

- (a) Show the machine code in hexadecimal for the following program. Also show the address for where each line of machine code is located in memory. Do not fill in shaded cells. Show your work (where needed) to receive full credit.

Program	Address (GRADED!)	Binary (NOT GRADED!)	Hexadecimal (GRADED!)
.ORIG x3000			
L_A STI R2, L_C	x3000	1011 010 00000100	x8404
L_B NOT R2, R2	x3001	1001 0100 1011 1111	x94BF
BRzp L_A	x3002	0000 0111 1111 1110	x07FE
ST R5, L_D	x3003	0011 101 0000 0010	x3A02
TRAP x25	x3004	1111 0000 0001 1001	xF029
L_C .FILL L_E	x3005	0011 010 00000000	x3400
L_D .BLKW 4	x3006		
L_E .FILL xFFFF	x300A		
.END			

- (b) Fill in the symbol table below for the program from part a. Unused rows should be left blank

Label	Address
L-A	x3000
L-B	x3001
L-C	x3005
L-D	x3006
L-E	x300A

$3005 = 3001 + 4$
 $3000 = 3002 + 01$
 $x3006 = x3004$
 $L-C \text{ fill } L-E \Rightarrow st[L-C] = L-E \Rightarrow st[3005] = -1$

$mem[mem[L-C]] = R2$
 $mem[mem[L-C]] = R2$
 $mem[3005] = LE - 2$
 $0000 0010$
 $1 111 1101$
 $1 1111 1110 = -2$
 $00011001 \Rightarrow 25$