

General Relativity

Class 11 — February 14, 2020

Rabia Husain

E-mail: r.husain@utexas.edu

Contents

I	More on One Forms	1
1	One Forms and the Gradient	1
2	Kinds of One Forms	1
II	The Metric Tensor	3
3	Raising and Lowering Indices	4
4	The Dot Product	4
5	Distance	4
6	Transformations	7

More on One Forms

1 One Forms and the Gradient

In 3D, vectors can be decomposed via the Helmholtz decomposition into:

$$\vec{V} = \vec{\nabla}\Phi + \vec{\nabla} \times \vec{A} \quad (1.1)$$

¹ So, one forms are not uniquely represented by the gradient of some function since there is a component that is the curl of a field. However, we do not yet have a definition for the cross product in higher dimensions.

An example of a one form is the gradient:

$$\omega = df \quad (1.2)$$

This can be used to build a more general definition for a one form:

$$\omega = \omega_\mu dx^\mu \quad (1.3)$$

in which dx^μ is the coordinate basis. Now, consider if $\omega_\mu = \partial_\mu f$. Then,

$$\partial_\mu \omega_\nu - \partial_\nu \omega_\mu = \partial_\mu \partial_\nu f - \partial_\nu \partial_\mu f = 0 \quad (1.4)$$

This shows that not all one forms can be written as the gradient of a function.

2 Kinds of One Forms

- A "rotation-free" one form is defined as:

$$\omega = h df \quad (2.1)$$

for h and f as some other functions on the manifold. This type of one form can no longer be written as a gradient of a function. It is possible to show that $\omega_{[\mu} \partial_\nu \omega_{\rho]} = 0$, meaning that all indices are fully antisymmetrized ², where ω^μ is perpendicular to some hypersurface.

¹ (1.1) Where Φ is some scalar function and \vec{A} is some vector field.

² Recall the definition of antisymmetrization:

$$A_{[\mu\nu]} = \frac{1}{2}(A_{\mu\nu} - A_{\nu\mu})$$

$$A_{[\mu\nu\rho]} = \frac{1}{6}(A_{\mu\nu\rho} + A_{\rho\mu\nu} + A_{\nu\rho\mu} - A_{\rho\nu\mu} - A_{\mu\rho\nu} - A_{\nu\mu\rho})$$

and so on.

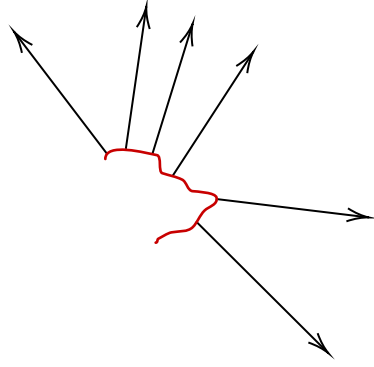


Figure 1. A vector field (in black) normal to some weirdly shaped surface (in red). It is possible to check if a vector field is normal to a hypersurface using $\omega_{[\mu}\partial_{\nu}\omega_{\rho]}$

- A "curl-free" one form is a special type of one form defined as:

$$\omega = \underline{d}f \quad (2.2)$$

If a one form is "curl-free", then it obeys equation (1.4). So, does every one form which obeys equation (1.4) have the form $\omega_{\mu} = \partial_{\mu}f$? The answer is no, not always. This depends on the space that you are in. If you are looking locally, meaning in the neighborhood of the point, then yes, $\omega_{\mu} = \partial_{\mu}f$ holds. We call this a closed form, which implies that the form is exact. If you are looking globally, however, $\omega_{\mu} = \partial_{\mu}f$ does not hold, meaning that in some spaces, not all closed forms are exact.

The Metric Tensor

The metric tensor in curved spacetime is:

$$g = g_{\mu\nu} dx^\mu \otimes dx^\nu \quad (2.3)$$

where $g_{\mu\nu}$ represents the components of g . This should not be confused with $\eta_{\mu\nu}$, which was used previously to represent the metric for flat space. While it is appropriate to use $g_{\mu\nu}$ as the metric for flat space as well as for curved space, $\eta_{\mu\nu}$ is reserved solely for flat space.³

³ Some properties of $g_{\mu\nu}$:
 $g_{(\mu\nu)} = g_{\mu\nu}$ (symmetric)
 $g_{\mu\nu}$ has 10 degrees of freedom.

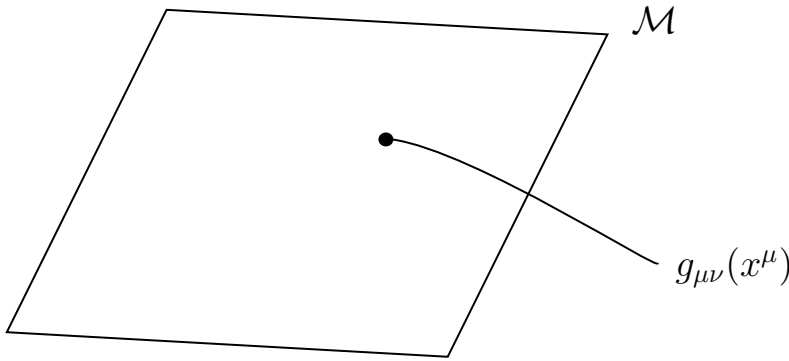


Figure 2. The manifold \mathcal{M} on which we have a point x^μ . The metric $g_{\mu\nu}$ at that point is defined by $g_{\mu\nu}(x^\mu)$.

We can define the determinant of the metric tensor as the following.

$$\det(g_{\mu\nu}) = g \quad (2.4)$$

If $g \neq 0$, then the inverse matrix of $g_{\mu\nu}$, called $g^{\mu\nu}$, exists. $g^{\mu\nu}$ has the property that $g^{\mu\alpha}g_{\alpha\nu} = \delta^\mu_\nu$.

3 Raising and Lowering Indices

Since the metric tensor forms an invertible map between one forms and vectors, we can now define a way to raise and lower the indices of one forms and vectors,

$$\omega^\mu = g^{\mu\alpha} \omega_\alpha \quad (3.1)$$

$$V_\mu = g_{\mu\alpha} V^\alpha \quad (3.2)$$

Equation (3.1) defines a way to raise indices, going from one forms to vectors.

Equation (3.2) defines a way to lower indices, going from vectors to one forms.

4 The Dot Product

We can also use the metric tensor to define the dot product.

$$\bar{U} \cdot \bar{V} = g(\bar{U}, \bar{V}) = g_{\mu\nu} U^\mu V^\nu \quad (4.1)$$

Using this definition of the dot product, we can define the magnitude of vectors.

$$V_\mu V^\mu = \begin{cases} < 0 & \text{"timelike"} \\ > 0 & \text{"spacelike"} \\ = 0 & \text{"null"/"lightlike"} \end{cases} \quad (4.2)$$

⁴ for some $\bar{V}(f) = \frac{df}{d\lambda}$ where $\bar{V} = \frac{d}{d\lambda}$. \bar{V} is a directional derivative that can act on a function. It is fine to think about $\bar{V} = V^\mu \bar{e}_{(\mu)}$, but $\bar{e}_{(\mu)}$ is just a directional derivative now. For the one form ϖ : $T_p \rightarrow \mathbb{R}$ acting on \bar{V} , $\varpi(\bar{V}) = w_\mu V^\mu$. This one form is acting via contraction to map a derivative to the real numbers.

⁴ This is similar to our previous definitions of "timelike separated", "spacelike separated", and "lightlike separated" when we were discussing the spacetime interval Δs^2 in special relativity.

5 Distance

We can also write down a definition for distance using the metric. For a spacelike curve, we define distance as proper distance s .

$$s = \int_{\lambda_a}^{\lambda_b} \sqrt{g_{\mu\nu} \frac{dx^\mu}{d\lambda} \frac{dx^\nu}{d\lambda}} d\lambda \quad (5.1)$$

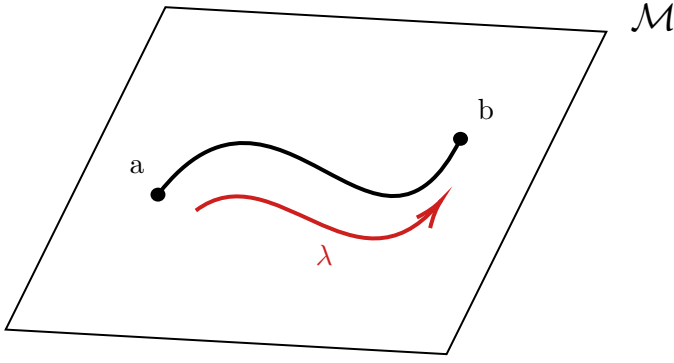


Figure 3. The manifold \mathcal{M} on which we have a spacelike curve from points a to b. The curve is parameterized by λ .

For a timelike curve, we define distance as proper time τ .

$$\tau = \int_{\lambda_a}^{\lambda_b} \sqrt{-g_{\mu\nu} \frac{dx^\mu}{d\lambda} \frac{dx^\nu}{d\lambda}} d\lambda \quad (5.2)$$

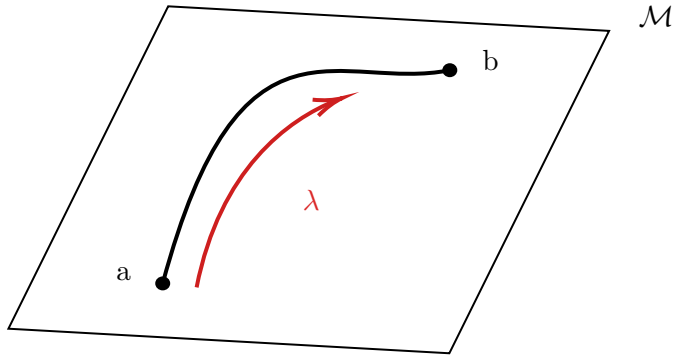


Figure 4. The manifold \mathcal{M} on which we have a timelike curve from points a to b. The curve is parameterized by λ .

In both cases, we have assumed nothing about the parameterization λ . It is important to note that the proper time and proper distance along a specified curve between two points is invariant under coordinate changes.

$$V^\mu V_\mu = V^{\mu'} V_{\mu'} \quad (5.3)$$

A convenient shorthand for distance, ds , can be written as follows:

$$\begin{aligned} ds^2 &= g_{\mu\nu} dx^\mu \otimes dx^\nu \\ &= g_{\mu\nu} dx^\mu dx^\nu \end{aligned} \quad (5.4)$$

While the second line of equation (5.4) is an abuse of notation, this is safe to use if one acts as though dx^μ and dx^ν are just differential objects.

Example. Let us consider cartesian coordinates in 3D flat space. In this space,

$$g_{ij} = \begin{pmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{pmatrix} \quad (5.5)$$

We can write the distance as:

$$\begin{aligned} ds^2 &= dx \otimes dx + dy \otimes dy + dz \otimes dz \\ &= dx^2 + dy^2 + dz^2 \end{aligned} \quad (5.6)$$

This is just the Pythagorean theorem!

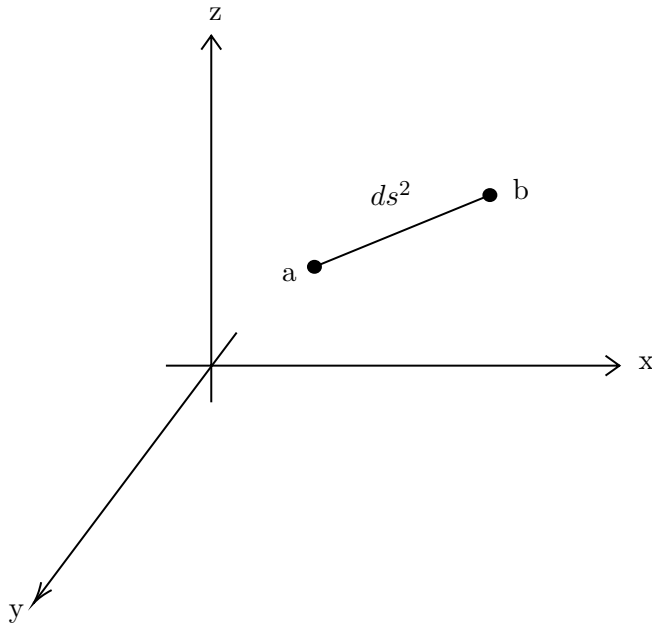


Figure 5. Two points a and b separated by a distance ds^2 in 3D flat space.

Now, we will transform coordinates from $(x, y, z) \rightarrow (r, \theta, \phi)$. Let us denote (x, y, z) with x^i and (r, θ, ϕ) with $x^{i'}$. We will perform this transformation using the Jacobian transformation matrices $\frac{\partial x^{i'}}{\partial x^i}$. For $i = 1$:

$$\frac{\partial x^{1'}}{\partial x^1} = \frac{\partial r}{\partial x} = \frac{\partial}{\partial x} \sqrt{x^2 + y^2 + z^2} = \frac{x}{r} \quad (5.7)$$

This same process can be done for $i = 2$ and $i = 3$. The distance in spherical polar coordinates is as follows:

$$ds^2 = dr^2 + r^2 d\theta^2 + r^2 \sin^2 \theta d\phi^2 \quad (5.8)$$

Now, we can write the metric and its inverse for this coordinate system.

$$g_{ij} = \begin{pmatrix} 1 & 0 & 0 \\ 0 & r^2 & 0 \\ 0 & 0 & r^2 \sin^2 \theta \end{pmatrix} \quad (5.9)$$

$$g^{ij} = \begin{pmatrix} 1 & 0 & 0 \\ 0 & \frac{1}{r^2} & 0 \\ 0 & 0 & \frac{1}{r^2 \sin^2 \theta} \end{pmatrix} \quad (5.10)$$

Example. Another example that we can consider is the 4D Friedmann–Lemaître–Robertson–Walker (FLRW) metric.

$$ds^2 = -dt^2 + a^2(t)(dx^2 + dy^2 + dz^2) \quad (5.11)$$

This looks like our spacetime interval Δs^2 for flat 4D spacetime except for the $a^2(t)$ term, which is called the "scale factor".

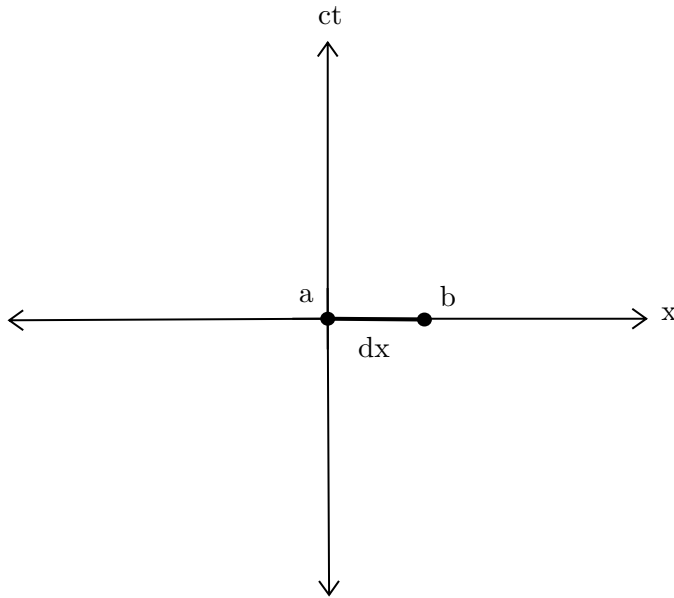


Figure 6. Two points in 4D spacetime separated by a distance in space, dx .

For Figure 6 above, $ds^2 = a^2(t)dx^2 = a^2dx^2 \rightarrow ds = adx$. This means that observers at fixed coordinates see the distance between themselves grow or shrink in time depending on the value of a , the scale factor.

6 Transformations

For a tensor T , the transformation of its components is defined as follows:

$$T_{\mu'\nu'} = \frac{\partial x^\mu}{\partial x^{\mu'}} \frac{\partial x^\nu}{\partial x^{\nu'}} T^{\mu\nu} \quad (6.1)$$

The components of the tensor change under transformation, however the tensor itself is invariant under coordinate transformation.

Example. Let us consider an example which is *not* a tensor: $\tilde{\epsilon}_{\mu\nu\rho\sigma}$.

$$\begin{aligned}\tilde{\epsilon}_{\mu'\nu'\rho'\sigma'} &= \frac{\partial x^\mu}{\partial x^{\mu'}} \frac{\partial x^\nu}{\partial x^{\nu'}} \frac{\partial x^\rho}{\partial x^{\rho'}} \frac{\partial x^\sigma}{\partial x^{\sigma'}} \tilde{\epsilon}_{\mu\nu\rho\sigma} \\ &= \det \left| \frac{\partial x^\mu}{\partial x^{\mu'}} \right| \tilde{\epsilon}_{\mu\nu\rho\sigma}\end{aligned}\tag{6.2}$$

There is a "scaling factor", $\left| \frac{\partial x^\mu}{\partial x^{\mu'}} \right|$, multiplying $\tilde{\epsilon}_{\mu\nu\rho\sigma}$ which shows that $\tilde{\epsilon}_{\mu\nu\rho\sigma}$ is not invariant under coordinate transformation. Thus, $\tilde{\epsilon}_{\mu\nu\rho\sigma}$ is not a tensor.