**Validation Testing -**

During testing, I identified an improvement opportunity for the **View Game Library** window. The headers for each column were updated to enhance user understanding and improve the overall experience.

I tested the program using the following game data:

* **Title:** Super Mario Bros
* **Platform:** Switch
* **Status:** In Progress
* **Rating:** 7

This game was successfully displayed in the **Game Library** window, confirming that the game addition functionality worked as expected.

Next, I tested the **Edit Game** feature by modifying the game's details:

* **Status:** Changed to "Completed"
* **Rating:** Changed to 10

The changes were accurately reflected in the library, demonstrating that the edit functionality worked properly.

Additionally, I verified that the program correctly displayed error messages when attempting to submit a new game without providing the required fields (title, platform, and status). This ensures that incomplete entries are not added to the library.

Finally, I tested the **Delete Game** button, which successfully removed the game from the library, confirming that the delete functionality was fully operational.

These tests ensured that all core functions were working correctly and that the user experience was improved with clearer column headers.

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