These are the main feature releases available in the In-App Messaging SDK version 2.9 for iOS.

Version 2.9 planned roll-out: November 12th 2017

**New functionalities** 

XCode 9.1 and Swift 4.0.2 Support iPhone X Device Support

New parameters

**Branding and configuration parameters** 



#### New functionalities

XCode 9.1 and Swift 4.0.2 Support

Type: Developer Experience Feature

Available to all customers? Yes

The In-app Messaging SDK v2.9 was built and certified with XCode 9.1 in Swift 4.0.2.

Customers wishing to use the In-app Messaging SDK v2.9 must upgrade their XCode to 9.1 and their Swift version to 4.0.2.

iPhone X Device Support

**Type:** Device Support Feature

Available to all customers? Yes

The In-app Messaging SDK v2.9 is now supported on the iPhone X.



## New parameters

Branding and configuration parameters

Type: Parameters

#### Available to all customers? Yes

The In-app Messaging SDK v2.9 exposes additional branding configuration parameters.

New parameters may control text, padding of conversation UI elements and more.

Parameter name and default value	Description	Image
customFontNameDateSepar ator: String?	Custom font for Timestamp.	Today
	Fonts that are not part of the iOS families must be defined in the App's Info.plist.	
dateSeparatorFontSize : UIFontTextStyle = .footnote	Defines the Date Separator font text style.	Today
dateSeparatorTopPadding: Float = 0.0	Defines the Date Separator top spacing.	Today
dateSeparatorBottomPaddin g: Float = 0.0	Defines the Date Separator bottom spacing.	Today
remoteUserAvatarLeadingP adding: Float = 8.0	Defines the remote avatar leading spacing (from the left edge to the avatar).	
remoteUserAvatarTrailingPa dding: Float = 8.0	Defines the remote avatar Trailing spacing (from the avatar to the bubble).	



bubbleTopPadding: Float = 10.0	Defines the bubble top spacing.	How can I help you today?
bubbleBottomPadding: Float = 10.0	Defines the bubble bottom spacing.	How can I help you today?
bubbleLeadingPadding: Float = 10.0	Defines the bubble leading spacing.	How can I help you today?
bubbleTrailingPadding: Float = 10.0	Defines the bubble trailing spacing.	How can I help you today?
inputTextViewTopBorderCol or: UIColor = UIColor.clear	Input TextView top border color. The default color is clear.	
conversationSeparatorFontS ize: UIFontTextStyle = .caption1	Defines the Conversation Closed separator font size.	Conversation ended by You 10/10/17, 2:56 PM
conversationSeparatorFontN ame: String?	Custom font name for Conversation Closed separator. Fonts that are not part of the iOS families must be defined in App's Info.plist.	Conversation ended by You 10/10/17, 2:56 PM
-	Conversation Closed separator.  Fonts that are not part of the iOS families must be defined in App's	by You
ame: String?  conversationSeparatorTopP	Conversation Closed separator.  Fonts that are not part of the iOS families must be defined in App's Info.plist.  Defines the Conversation Closed	by You 10/10/17, 2:56 PM  Conversation ended by You



customRefreshControllerIma gesArray:Array <uiimage>? = nil</uiimage>	Array of images for creating the custom refresh controller. The controller will loop the images; two or more images are required for the array to take effect.	loading older messages
customRefreshControllerAni mationSpeed:Float = 2	Custom refresh controller speed animation; defines the full images loop time.  A smaller value will create a higher speed animation.	
bubbleTimestampTopPaddin g: Float = 2.0	Defines the bubble Timestamp top spacing.	3:40 PM  We haven't heard from you in a while. Is there
bubbleTimestampBottomPa dding: Float = 5.0	Defines the bubble Timestamp bottom spacing.	3:40 PM  We haven't heard from you in a while. Is there

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