What's in Main

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Abstract

This document lists the main types, functions and syntax provided by theory *Main*. It is meant as a quick overview of what is available. For infix operators and their precedences see the final section. The sophisticated class structure is only hinted at. For details see http://isabelle.in.tum.de/library/HOL/.

HOL

```
The basic logic: x=y, True, False, \neg P, P \land Q, P \lor Q, P \longrightarrow Q, \forall x. P, \exists x. P, \exists !x. P, THE x. P. undefined :: 'a default :: 'a
```

Syntax

```
\begin{array}{lll} x \neq y & \equiv & \neg \; (x=y) & (\tilde{\ }=) \\ P \longleftrightarrow Q & \equiv & P = Q \\ if \; x \; then \; y \; else \; z & \equiv & If \; x \; y \; z \\ let \; x = e_1 \; in \; e_2 & \equiv & Let \; e_1 \; (\lambda x. \; e_2) \end{array}
```

Orderings

A collection of classes defining basic orderings: preorder, partial order, linear order, dense linear order and wellorder.

```
op \leq :: 'a \Rightarrow 'a \Rightarrow bool (<=)

op < :: 'a \Rightarrow 'a \Rightarrow bool

Least :: ('a \Rightarrow bool) \Rightarrow 'a

min :: 'a \Rightarrow 'a \Rightarrow 'a

max :: 'a \Rightarrow 'a \Rightarrow 'a
```

```
\begin{array}{lll} top & :: 'a \\ bot & :: 'a \\ mono & :: ('a \Rightarrow 'b) \Rightarrow bool \\ strict-mono :: ('a \Rightarrow 'b) \Rightarrow bool \end{array}
```

Lattices

Classes semilattice, lattice, distributive lattice and complete lattice (the latter in theory Set).

```
inf :: 'a \Rightarrow 'a \Rightarrow 'a

sup :: 'a \Rightarrow 'a \Rightarrow 'a

Inf :: 'a \ set \Rightarrow 'a

Sup :: 'a \ set \Rightarrow 'a
```

Syntax

Available by loading theory Lattice-Syntax in directory Library.

```
\begin{array}{ccccc} x \sqsubseteq y & \equiv & x \leq y \\ x \sqsubset y & \equiv & x < y \\ x \sqcap y & \equiv & \inf x \ y \\ x \sqcup y & \equiv & \sup x \ y \\ \prod A & \equiv & \sup A \\ \bigsqcup A & \equiv & \inf A \\ \hline \top & \equiv & top \\ \bot & \equiv & bot \end{array}
```

Set

```
UNION :: 'a \ set \Rightarrow ('a \Rightarrow 'b \ set) \Rightarrow 'b \ set
INTER :: 'a \ set \Rightarrow ('a \Rightarrow 'b \ set) \Rightarrow 'b \ set
Union :: 'a \ set \ set \Rightarrow 'a \ set
Inter :: 'a \ set \ set \Rightarrow 'a \ set
Pow :: 'a \ set \Rightarrow 'a \ set \ set
UNIV :: 'a \ set
op \ `:: ('a \Rightarrow 'b) \Rightarrow 'a \ set \Rightarrow 'b \ set
Ball :: 'a \ set \Rightarrow ('a \Rightarrow bool) \Rightarrow bool
Bex :: 'a \ set \Rightarrow ('a \Rightarrow bool) \Rightarrow bool
```

Fun

$$\begin{array}{lll} id & :: 'a \Rightarrow 'a \\ op \circ & :: ('a \Rightarrow 'b) \Rightarrow ('c \Rightarrow 'a) \Rightarrow 'c \Rightarrow 'b & (\circ) \\ inj\text{-}on & :: ('a \Rightarrow 'b) \Rightarrow 'a \ set \Rightarrow bool \\ inj & :: ('a \Rightarrow 'b) \Rightarrow bool \\ surj & :: ('a \Rightarrow 'b) \Rightarrow bool \\ bij & :: ('a \Rightarrow 'b) \Rightarrow bool \\ bij\text{-}betw :: ('a \Rightarrow 'b) \Rightarrow 'a \ set \Rightarrow 'b \ set \Rightarrow bool \\ fun\text{-}upd :: ('a \Rightarrow 'b) \Rightarrow 'a \Rightarrow 'b \Rightarrow 'a \Rightarrow 'b \end{array}$$

Syntax

$$f(x := y) \equiv fun\text{-}upd f x y$$

$$f(x_1 := y_1, ..., x_n := y_n) \equiv f(x_1 := y_1) ... (x_n := y_n)$$

Hilbert_Choice

Hilbert's selection (ε) operator: SOME x. P.

$$inv$$
- $into :: 'a set $\Rightarrow ('a \Rightarrow 'b) \Rightarrow 'b \Rightarrow 'a$$

Syntax

 $inv \equiv inv$ -into UNIV

Fixed Points

Theory: Inductive.

Least and greatest fixed points in a complete lattice 'a:

$$lfp :: ('a \Rightarrow 'a) \Rightarrow 'a$$
$$gfp :: ('a \Rightarrow 'a) \Rightarrow 'a$$

Note that in particular sets $('a \Rightarrow bool)$ are complete lattices.

$Sum_{-}Type$

Type constructor +.

 $Inl :: 'a \Rightarrow 'a + 'b$ $Inr :: 'a \Rightarrow 'b + 'a$

 $op <+> :: 'a \ set \Rightarrow 'b \ set \Rightarrow ('a + 'b) \ set$

$Product_Type$

Types unit and \times .

() :: unit

 $Pair :: 'a \Rightarrow 'b \Rightarrow 'a \times 'b$

fst :: $'a \times 'b \Rightarrow 'a$

snd :: $'a \times 'b \Rightarrow 'b$

split :: $('a \Rightarrow 'b \Rightarrow 'c) \Rightarrow 'a \times 'b \Rightarrow 'c$

curry :: $('a \times 'b \Rightarrow 'c) \Rightarrow 'a \Rightarrow 'b \Rightarrow 'c$

 $Sigma :: 'a \ set \Rightarrow ('a \Rightarrow 'b \ set) \Rightarrow ('a \times 'b) \ set$

Syntax

$$\begin{array}{lll} (a,\,b) & \equiv & Pair \; a \; b \\ \lambda(x,\,y). \; t & \equiv & split \; (\lambda x \; y. \; t) \\ A \times B & \equiv & Sigma \; A \; (\lambda_{-}. \; B) \quad (<*>) \end{array}$$

Pairs may be nested. Nesting to the right is printed as a tuple, e.g. (a, b, c) is really (a, (b, c)). Pattern matching with pairs and tuples extends to all binders, e.g.

```
\forall (x, y) \in A. P, \{(x, y). P\}, \text{ etc.}
```

Relation

```
converse :: ('a \times 'b) set \Rightarrow ('b \times 'a) set
                :: ('a \times 'b) \ set \Rightarrow ('b \times 'c) \ set \Rightarrow ('a \times 'c) \ set
op "
                :: ('a \times 'b) \ set \Rightarrow 'a \ set \Rightarrow 'b \ set
inv-image :: ('a \times 'a) set <math>\Rightarrow ('b \Rightarrow 'a) \Rightarrow ('b \times 'b) set
Id-on
                :: 'a \ set \Rightarrow ('a \times 'a) \ set
Id
                :: ('a \times 'a) \ set
Domain :: ('a \times 'b) set \Rightarrow 'a set
Range
              :: ('a \times 'b) \ set \Rightarrow 'b \ set
                :: ('a \times 'a) \ set \Rightarrow 'a \ set
Field
                :: 'a \ set \Rightarrow ('a \times 'a) \ set \Rightarrow bool
refl-on
refl
              :: ('a \times 'a) \ set \Rightarrow bool
                :: ('a \times 'a) \ set \Rightarrow bool
sym
antisym :: ('a \times 'a) set \Rightarrow bool
trans
              :: ('a \times 'a) \ set \Rightarrow bool
irrefl
                :: ('a \times 'a) \ set \Rightarrow bool
total-on :: 'a set \Rightarrow ('a \times 'a) set \Rightarrow bool
                :: ('a \times 'a) \ set \Rightarrow bool
total
```

Syntax

```
r^{-1} \equiv converse \ r \quad (^-1)
Type synonym 'a rel = ('a \times 'a) \ set
```

Equiv_Relations

```
equiv :: 'a set \Rightarrow ('a \times 'a) set \Rightarrow bool
op // :: 'a set \Rightarrow ('a \times 'a) set \Rightarrow 'a set set
congruent :: ('a \times 'a) set \Rightarrow ('a \Rightarrow 'b) \Rightarrow bool
congruent2 :: ('a \times 'a) set \Rightarrow ('b \times 'b) set \Rightarrow ('a \Rightarrow 'b \Rightarrow 'c) \Rightarrow bool
```

Syntax

```
f \ respects \ r \equiv congruent \ r \ f
f \ respects2 \ r \equiv congruent2 \ r \ r \ f
```

Transitive_Closure

```
rtrancl :: ('a \times 'a) set \Rightarrow ('a \times 'a) set
trancl :: ('a \times 'a) set \Rightarrow ('a \times 'a) set
reflcl :: ('a \times 'a) set \Rightarrow ('a \times 'a) set
acyclic :: ('a \times 'a) set \Rightarrow bool
op \hat{} :: ('a \times 'a) set \Rightarrow nat \Rightarrow ('a \times 'a) set
```

Syntax

```
r^* \equiv rtrancl \ r \quad (^*)

r^+ \equiv trancl \ r \quad (^+)

r^- \equiv reflcl \ r \quad (^=)
```

Algebra

Theories *Groups*, *Rings*, *Fields* and *Divides* define a large collection of classes describing common algebraic structures from semigroups up to fields. Everything is done in terms of overloaded operators:

```
:: 'a
1
             :: 'a
op + :: 'a \Rightarrow 'a \Rightarrow 'a
op - :: 'a \Rightarrow 'a \Rightarrow 'a
uminus :: 'a \Rightarrow 'a
                                                (-)
             :: 'a \Rightarrow 'a \Rightarrow 'a
inverse :: 'a \Rightarrow 'a
             :: 'a \Rightarrow 'a \Rightarrow 'a
             :: 'a \Rightarrow 'a
abs
             :: 'a \Rightarrow 'a
sqn
op \ dvd :: 'a \Rightarrow 'a \Rightarrow bool
op div :: 'a \Rightarrow 'a \Rightarrow 'a
op mod :: 'a \Rightarrow 'a \Rightarrow 'a
```

Syntax

$$|x| \equiv abs x$$

Nat

datatype $nat = 0 \mid Suc \ nat$

```
op + op - op * op ^ op div op mod op dvd

op \leq op < min max Min Max

of-nat :: nat \Rightarrow 'a

op ^ :: ('a \Rightarrow 'a) \Rightarrow nat \Rightarrow 'a \Rightarrow 'a
```

Int

Type int

```
op – uminus
op +
                         op * op ^o op div op mod op dvd
op <
       op <
               min
                         max Min
                                     Max
abs
       sgn
    :: int \Rightarrow nat
nat
of-int :: int \Rightarrow 'a
\mathbb{Z}
      :: 'a set
                     (Ints)
```

Syntax

 $int \equiv of-nat$

Finite_Set

```
finite :: 'a set \Rightarrow bool card :: 'a set \Rightarrow nat Finite-Set.fold :: ('a \Rightarrow 'b \Rightarrow 'b) \Rightarrow 'b \Rightarrow 'a set \Rightarrow 'b setsum :: ('a \Rightarrow 'b) \Rightarrow 'a set \Rightarrow 'b setprod :: ('a \Rightarrow 'b) \Rightarrow 'a set \Rightarrow 'b
```

Syntax

Wellfounded

```
 wf & :: ('a \times 'a) \ set \Rightarrow bool \\ acc & :: ('a \times 'a) \ set \Rightarrow 'a \ set \\ measure & :: ('a \Rightarrow nat) \Rightarrow ('a \times 'a) \ set \\ op <*lex*> & :: ('a \times 'a) \ set \Rightarrow ('b \times 'b) \ set \Rightarrow (('a \times 'b) \times 'a \times 'b) \ set \\ op <*mlex*> :: ('a \Rightarrow nat) \Rightarrow ('a \times 'a) \ set \Rightarrow ('a \times 'a) \ set \\ less-than & :: (nat \times nat) \ set \\ pred-nat & :: (nat \times nat) \ set \\ \end{cases}
```

Set_Interval

```
\{..< y\}
                            \equiv lessThan y
\{..y\}
                            \equiv atMost y
\{x < ...\}
                            \equiv greaterThan x
\{x..\}
                            \equiv atLeast x
\{x < ... < y\}
                           \equiv qreaterThanLessThan x y
\{x..< y\}
                            \equiv atLeastLessThan x y
\{x < ... y\}
                            \equiv qreaterThanAtMost x y
\{x..y\}
                         \equiv atLeastAtMost \ x \ y
\bigcup i \leq n. A
                         \equiv \bigcup i \in \{..n\}. A
\bigcup i < n. A
                         \equiv \bigcup i \in \{... < n\}. A
Similarly for \bigcap instead of \bigcup
\sum x = a..b. t
                           \equiv setsum (\lambda x. t) \{a..b\}
\sum_{i} x = a... < b. \ t \equiv setsum \ (\lambda x. \ t) \ \{a... < b\}
\sum_{i} x \leq b. \ t \equiv setsum \ (\lambda x. \ t) \ \{... < b\}
\sum_{i} x < b. \ t \equiv setsum \ (\lambda x. \ t) \ \{... < b\}
Similarly for \prod instead of \sum
```

Power

```
op \ \hat{} :: 'a \Rightarrow nat \Rightarrow 'a
```

Option

```
\mathbf{datatype} \ 'a \ option = None \ | \ Some \ 'a
```

```
the :: 'a option \Rightarrow 'a Option.map :: ('a \Rightarrow 'b) \Rightarrow 'a option \Rightarrow 'b option Option.set :: 'a option \Rightarrow 'a set Option.bind :: 'a option \Rightarrow ('a \Rightarrow 'b option) \Rightarrow 'b option
```

List

```
datatype 'a list = [] \mid op \# 'a ('a list)
```

```
:: 'a \ list \Rightarrow 'a \ list \Rightarrow 'a \ list
op @
butlast
                    :: 'a \ list \Rightarrow 'a \ list
                    :: 'a \ list \ list \Rightarrow 'a \ list
concat
distinct
                    :: 'a \ list \Rightarrow bool
                    :: nat \Rightarrow 'a \ list \Rightarrow 'a \ list
drop
drop While :: ('a \Rightarrow bool) \Rightarrow 'a \ list \Rightarrow 'a \ list
                    :: ('a \Rightarrow bool) \Rightarrow 'a \ list \Rightarrow 'a \ list
filter
                    :: ('a \Rightarrow bool) \Rightarrow 'a \ list \Rightarrow 'a \ option
List.find
                    ('a \Rightarrow 'b \Rightarrow 'b) \Rightarrow 'a \ list \Rightarrow 'b \Rightarrow 'b
fold
                    :: ('a \Rightarrow 'b \Rightarrow 'b) \Rightarrow 'a \ list \Rightarrow 'b \Rightarrow 'b
foldr
                    (a \Rightarrow b \Rightarrow a) \Rightarrow a \Rightarrow b \text{ list } \Rightarrow a
foldl
hd
                    :: 'a \ list \Rightarrow 'a
                    :: 'a \ list \Rightarrow 'a
last
                    :: 'a \ list \Rightarrow nat
length
                    :: ('a \times 'a) \ set \Rightarrow ('a \ list \times 'a \ list) \ set
lenlex
                    :: ('a \times 'a) \ set \Rightarrow ('a \ list \times 'a \ list) \ set
lex
lexn
                    :: ('a \times 'a) \ set \Rightarrow nat \Rightarrow ('a \ list \times 'a \ list) \ set
lexord
                    :: ('a \times 'a) \ set \Rightarrow ('a \ list \times 'a \ list) \ set
                    :: ('a \times 'b) \ set \Rightarrow ('a \ list \times 'b \ list) \ set
listrel
listrel1
                    :: ('a \times 'a) \ set \Rightarrow ('a \ list \times 'a \ list) \ set
                    :: 'a \ set \Rightarrow 'a \ list \ set
lists
                    :: 'a \ set \ list \Rightarrow 'a \ list \ set
listset
listsum
                    :: 'a \ list \Rightarrow 'a
list-all2
                    :: ('a \Rightarrow 'b \Rightarrow bool) \Rightarrow 'a \ list \Rightarrow 'b \ list \Rightarrow bool
list-update :: 'a list \Rightarrow nat \Rightarrow 'a \Rightarrow 'a list
map
                    :: ('a \Rightarrow 'b) \Rightarrow 'a \ list \Rightarrow 'b \ list
                   :: ('a \Rightarrow nat) \ list \Rightarrow ('a \times 'a) \ set
measures
                    :: 'a \ list \Rightarrow nat \Rightarrow 'a
op!
                   :: 'a \ list \Rightarrow 'a \ list
remdups
removeAll :: 'a \Rightarrow 'a \ list \Rightarrow 'a \ list
remove1
                    :: 'a \Rightarrow 'a \ list \Rightarrow 'a \ list
replicate
                    :: nat \Rightarrow 'a \Rightarrow 'a \ list
                    :: 'a \ list \Rightarrow 'a \ list
rev
                    :: nat \Rightarrow 'a \ list \Rightarrow 'a \ list
rotate
                    :: 'a \ list \Rightarrow 'a \ list
rotate1
                    :: 'a \ list \Rightarrow 'a \ set
set
                    :: 'a \ list \Rightarrow 'a \ list
sort
sorted
                    :: 'a \ list \Rightarrow bool
                    :: 'a \ list \Rightarrow 'a \ list \Rightarrow 'a \ list
splice
                    :: 'a \ list \Rightarrow nat \ set \Rightarrow 'a \ list
sublist
                    :: nat \Rightarrow 'a \ list \Rightarrow 'a \ list
take
```

```
take While :: ('a \Rightarrow bool) \Rightarrow 'a \ list \Rightarrow 'a \ list
tl :: 'a \ list \Rightarrow 'a \ list
upt :: nat \Rightarrow nat \Rightarrow nat \ list
upto :: int \Rightarrow int \ list
zip :: 'a \ list \Rightarrow 'b \ list \Rightarrow ('a \times 'b) \ list
```

```
 [x_1, \dots, x_n] \equiv x_1 \# \dots \# x_n \# [] 
 [m.. < n] \equiv upt \ m \ n 
 [i..j] \equiv upto \ i \ j 
 [e. \ x \leftarrow xs] \equiv map \ (\lambda x. \ e) \ xs 
 [x \leftarrow xs \ b] \equiv filter \ (\lambda x. \ b) \ xs 
 xs[n := x] \equiv list-update \ xs \ n \ x 
 \sum x \leftarrow xs. \ e \equiv listsum \ (map \ (\lambda x. \ e) \ xs)
```

List comprehension: $[e. q_1, ..., q_n]$ where each qualifier q_i is either a generator $pat \leftarrow e$ or a guard, i.e. boolean expression.

Map

Maps model partial functions and are often used as finite tables. However, the domain of a map may be infinite.

Syntax

```
\begin{array}{lll} Map.empty & \equiv & \lambda x. \ None \\ m(x \mapsto y) & \equiv & m(x = Some \ y) \\ m(x_1 \mapsto y_1, \dots, x_n \mapsto y_n) & \equiv & m(x_1 \mapsto y_1) \dots (x_n \mapsto y_n) \\ [x_1 \mapsto y_1, \dots, x_n \mapsto y_n] & \equiv & Map.empty(x_1 \mapsto y_1, \dots, x_n \mapsto y_n) \\ m(xs \ [\mapsto] \ ys) & \equiv & map-upds \ m \ xs \ ys \end{array}
```

Infix operators in Main

	Operator	precedence	associativity
Meta-logic	\Longrightarrow	1	right
	=	2	
Logic	\wedge	35	right
	V	30	right
	\longrightarrow , \longleftrightarrow	25	right
	$=$, \neq	50	left
Orderings	$\leq, <, \geq, >$ $\subseteq, \subset, \supseteq, \supset$	50	
Sets	\subseteq , \subset , \supseteq , \supset	50	
	∈, ∉	50	
	\cap	70	left
	\cup	65	left
Functions and Relations	0	55	left
	4	90	right
	O	75	right
	"	90	right
Numbers	+, -	65	left
	*, /	70	left
	div, mod	70	left
	^	80	right
	^^	80	right
	dvd	50	-
Lists	#, @	65	right
	!	100	left