

DWA_03.5 Knowledge Check_DWA3.2

1. User story(ies) in Gherkin syntax for the “+” button.

As a user, When I click the ‘+’ button the tally number should increase, so that I can see it change.

As a user, When the upper limit of the tally has been met the ‘+’ button should change colour, so that I know it is disabled.

Feature: ‘+’ Button

Scenario: User clicks button

Given the upper limit is not hit

And the button is not disabled

When the user clicks the button

Then the tally will increase

2. User story(ies) in Gherkin syntax for the “-” button.

As a user, When I click the ‘-’ button the tally number should decrease, so that I can see it change.

As a user, When the lower limit of the tally has been met the ‘-’ button should change colour, so that I know it is disabled.

Feature: ‘-’ Button

Scenario: User clicks button

Given the lower limit is not hit

And the button is not disabled

When the user clicks the button

Then the tally will decrease
