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- Adventure Capitalist https://hyperhippo.com/games/adventure-capitalist/
 - What makes our game stand out compared to other games is that we incorporate 2 subgenres of the game into one, which will utilize split canvas display to make it happen, and that it is a time-trial leaderboard that records how fast a player can reach a set monetary goal, which other games usually don't have, as they are designed to be endless.

- Cookie Clickers

- The game won't just be a cookie clicker that requires endless monotonous clicking, but more akin to starting a timer for a task to be able to actually generate revenue.