

engine

<<abstract>>  
Item

<<abstract>>  
Actor

game

HeavySkeletalSwordsman

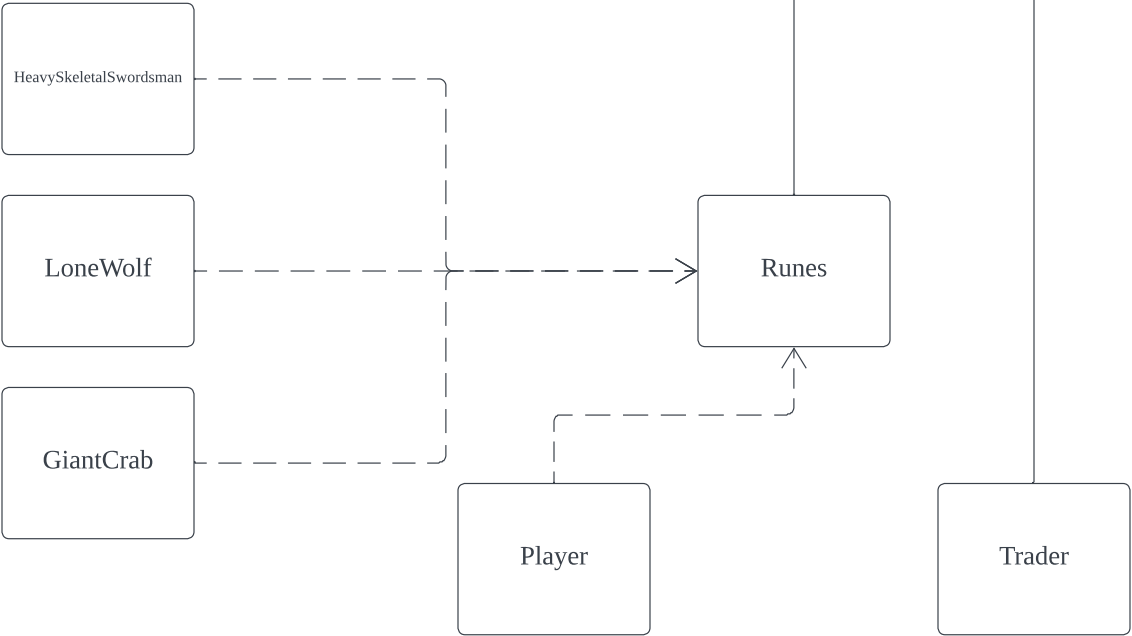
LoneWolf

GiantCrab

Runes

Player

Trader



# Design Rationale