

Lucille the Flying Snake

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<https://www.dndbeyond.com/monsters/3246123-lucille-the-flying-snake>



Small Beast, Any Alignment

Armor Class 14

Hit Points 20 (2d8 + 11)

Speed 30 ft., Slither, fly 60 ft., swim 30 ft.

STR	DEX	CON	INT	WIS	CHA
12 (+1)	18 (+4)	13 (+1)	8 (-1)	11 (+0)	5 (-3)

Saving Throws DEX +6

Skills [Arcana](#) +1, [Nature](#) +1, [Persuasion](#) +2, [Sleight of Hand](#) +6, [Stealth](#) +6

Senses [Blindsight](#) 10, Passive Perception 11

Languages Common

Challenge 0 (10 XP)

Proficiency Bonus +2

Sidekick. Level 2 Expert.

Tool Proficiencies. Alchemist Tools and Thieves Tools.

Flyby. The snake doesn't provoke opportunity attacks when it flies out of an enemy's reach.

Actions

Bite. *Melee Weapon Attack:* +6 to hit, reach 5 ft., one target. *Hit:* 1 piercing damage plus 7 (3d4) [Poison Damage](#).