

WORLD

- Planes
 - **Minaria** - Main World or Middle Plane
 - **God:** Boccob, Domain of Magic, Balance, and Destiny.
 - **God Right Hand Warrior:** Talos, Warrior of Storms and Elementals.
 - **God Left Hand Sage:** Zehir, Sage of Poison, Fire, and Snakes.
 - **Verrona** - Underworld or Lowest Plane
 - **God:** Lolth, Domain of Trickery, Chaos, and Spiders.
 - **God Right Hand Warrior:** Kelemvor, Warrior of Death and Cold.
 - **God Left Hand Sage:** Myrkul, Sage of Necromancy, and Mindflayers.
 - **Exynn** - Overworld or Highest Plane
 - **God:** Pelor, Domain of Light, Sun, and Strength.
 - **God Right Hand Warrior:** Grumbar, Warrior of Earth and Stone.
 - **God Left Hand Sage:** Chauntea, Sage of Plants and Water.
- Whoever is Hadaar touched, or the reason the second war is tempting to take place, a deep dark red aura surrounding them and an unhealthy desire for the 7 deadly sins.
- Elementals in Minaria spawn from great intense forms of weather or conditions are meant so they are not impossible to find or limited they will eventually morph again. Each elemental drops a mineral that is different from gems that Earth Piercer, or when this happens the name changes, responds to and Wolfe notices.

CHARACTERS

- Wyrin Flatcoat
 - Her fake mother needs a cool identity...
- Loreli Sylvan
 - She was kept in captivity as a princess and focused on her studies and becoming the next queen of Verrona so she does not know much about Verrona's geology or neighbors because she did not get to that part of her studies before being sentenced to death.
- Hydrangea Hyllo
 - She has had her wing ripped off from being against the war that she knows is on Exynn's radar, and noticed that Pelor, the one who ripped her wing and threw her to Minaria had a deep dark red aura surrounding him which was not normal.
- Desparia
 - Her weapon (Athoria) name is based on the three musketeers: Athos, Porthos, and Aramis, and the god of the underworld (Veronna) and overworld (Exynn) hold the other 2 weapons. Also inspired by Tiangong from Aerois.
 - So far she has failed to gain any information about Athoria and is actively looking for it, Helmfield has someone who is wise but does not know much but has a friend in Basinhold who knows something for sure about it.
- Wolfe Holdfast

- His weapon (Earth Piercer atm) will eventually upgrade when killing elementals to upgrade the damage of this weapon and can have 3 buffs at a time one for each point.
- His weapon also has text that reads ***"Obtain the elements and combine them with the weapon that penetrates the world, then presents them to the connecting gates of above and below to achieve access to your destiny." in Primordial.*** The weapon just needs to absorb the essence of three different elementals, then be presented to the gates inside the heart of Vacill, the mountain that pierces the sky and penetrates the earth.

OTHER

- The way to open the way into the mountain is to wield the Earth Piercer with 3 different elemental charges and at least 1 **red** wild magic orb.
- Have a town of wild magic controlled Dragon borns with Penguins character as one of the leaders (Ancient Dragons) who are then affected by an orange wild magic orb.

<https://ddb.ac/characters/25177213/voelw9>