

# Exynn Lieutenant (Pegasus Rider)

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<https://www.dndbeyond.com/monsters/3099264-exynn-lieutenant-pegasus-rider>

*Medium Humanoid (Angel), Any Lawful Alignment*

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**Armor Class 14**

**Hit Points 50 (10d8 + 5)**

**Speed 30 ft.**

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STR	DEX	CON	INT	WIS	CHA
15 (+2)	11 (+0)	14 (+2)	13 (+1)	12 (+1)	16 (+3)

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**Skills** [Acrobatics](#) +6, [Animal Handling](#) +6, [Intimidation](#) +5, [Religion](#) +4

**Senses** Passive Perception 14

**Languages** Celestial, Common

**Challenge 3** (700 XP)

**Proficiency Bonus +2**

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**Radiant Strike.** Blinding radiance comes to every successful strike with a Melee Weapon Attack, granting an extra 1d4 Radiant damage.

**Healing Touch.** The Aasimar can heal one creature 5 hit points once per long rest.

**Rider.** While riding the Pegasus the Lieutenant gain the following abilities.

- Any ability with "Rider" is usable.
- The Lieutenant gains 60ft of Fly Speed.
- The Lieutenant is a Large Creature.
- Both the Lieutenant and the Pegasus have an AC of 17.
- Pegasus Stats:
  - **HP:** 30 | **STR:** 18(+4) | **DEX:** 15(+2) | **CON:** 16 (+3) | **INT:** 10(+0) | **WIS:** 15(+2) | **CHA:** 13(+1)

**Innate spellcasting.** The Aasiamr uses Charisma. (spell save DC 11). It can innately cast the following spells, requiring no material components:

At will: [Light](#), Rider: [Gust](#)

## Actions

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**Multiattack.** The creature can make two attacks with the same weapon.

**Exynn Spear.** *Melee Weapon Attack:* +4 to hit, reach 10 ft., one target. *Hit:* 7 (1d6 + 4) [damage type] damage.

**Pegasus Bow.** *Ranged Weapon Attack:* +4 to hit, range 150/600 ft., one target. *Hit:* 8 (1d8 + 4) piercing damage.

**Rider: Hooves.** *Melee Weapon Attack:* +6 to hit, reach 5 ft., one target. *Hit:* 11 (2d6 + 4) bludgeoning damage.

## Reactions

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**Rider: Fall Back.** When a Melee Weapon Attack misses then the Lieutenant can go back 10ft without provoking an attack of opportunity.