

The Dormant Requiem

Version 2.20 (October 2023)

<https://www.dndbeyond.com/magic-items/5883055-the-dormant-requiem>



Weapon (rapier), rare (requires attunement by a Bard)

An item created to harness the power of music and its wild nature. With the beautiful care and finesse of the weapon, it can be used as a bow for an instrument or as a deadly weapon.

The weapon's hilt is that of a treble clef and music staff wrapping around the seemingly empty handle, although there are small canisters for some spheres. You feel this is not the weapon's true potential and that it has greater heights to reach.

*You have a +1 bonus to attack and damage rolls made with this magic weapon. When attacking this weapon deals its normal 1d8 **Piercing Damage**, and also deals a musical strike of 1d8 **Thunder Damage**.*

Musical Evocation Note. *Spells that are cast by the attuned user use music for their arcane strength. The attuned user can once per long rest use the following ability. Use a bonus action and a Charge to prepare the next evocation spell to help protect chosen creatures. When you cast an evocation spell that affects other creatures that you can see, you can choose a number of them equal to 1 + the spell's level. The chosen creatures automatically succeed on their saving throws against the spell, and they take no damage if they would normally take half damage on a successful save.*

Proficiency with a rapier allows you to add your proficiency bonus to the attack roll for any attack you make with it.

Notes: *Damage: Thunder, Bonus: Magic, Bard, Finesse*

Version 2.10 (June 2023)

<https://www.dndbeyond.com/magic-items/5883055-the-dormant-requiem>



Weapon (rapier), very rare (requires attunement by a Bard)

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The weapon's hilt is that of a treble clef and music staff wrapping around the seemingly empty handle, although there are small canisters for some sort of spheres. You feel this is not the weapon's true potential and that it has greater heights to reach.

You have a +2 bonus to attack and damage rolls made with this magic weapon.

*When attacking this weapon deals its normal 1d8 **Piercing Damage**, and also deals a musical strike of 1d8 **Thunder Damage**.*

Proficiency with a rapier allows you to add your proficiency bonus to the attack roll for any attack you make with it.

Notes: Damage: Thunder, Bonus: Magic, Bard, Finesse

Version 2.00 (April 2023)

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When attacking this weapon deals its normal 1d8 Piercing damage, and also deals a musical strike of 1d8 Thunder damage that is Piercing damage.

Proficiency with a rapier allows you to add your proficiency bonus to the attack roll for any attack you make with it.

Notes: Damage: Thunder, Bonus: Magic, Bard, Finesse

The Requiem

Version 1.00 (January 2023)

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Notes: Damage: Thunder, Bard, Finesse