

# The Bracer of Infinite Healing

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<https://www.dndbeyond.com/magic-items/6897428-the-bracer-of-infinite-healing>



*Wondrous Item, unknown rarity*

*The gauntlet have have 3 gems that glow with a faint light, this light only reaches roughly a few inches from the gem in darkness.*

*For each lit gem, the wielder may choose to heal any creature they can touch for any amount of healing up to the creature's maximum health. This healing can not affect any creature already dead. While healing one gem begins to grow a bright light for a brief moment and then ceases to glow. Once all gems cease to glow the gauntlet is no longer considered magical and is a simple gauntlet.*

*Notes: Healing, Consumable, Handwear*

**FOR DM EYES ONLY:**

*Once a gem is used for healing:*

- 1. Take note of how much healing was done to that character.*
- 2. Roll 4d6 and take note of that roll.*

*The 4d6 roll correlates to hours in a day, after the number of hours reaches 0, the character feels their life force drained from their body. They then take the amount of damage they gained from the healing. This damage does not kill the character, although it may place that character into death-saving throws.*