

Gnashvyle Hot Beholders

Version 1.00 (November 2022)

<https://www.dndbeyond.com/magic-items/5937796-gnashvyle-hot-beholders>

Wondrous Item, uncommon

Once consumed the consumer rolls a d8 for a random eye-popping belch

1. **Charm Ray:** DC 16 WIS Save
If they fail, the target says, "I love you, you big hairy baboon." to a random being close to them.
2. **Paralyzing Ray:** DC 16 CON Save
If they fail, the target cannot move one limb for one minute.
3. **Fear Ray:** DC 16 WIS Save
If they fail, the target throws their weapon and tells everyone it is going to hurt them
4. **Slowing Ray:** DC 16 DEX Save
If they fail, the target takes something on their person, slams it to the ground, and does an awkward victory dance—all in slow motion.
5. **Enervation Ray:** DC 16 CON Save
If they fail, the target says, "I am so tired." and slowly slumps to the ground for one round.
6. **Telekinetic Ray:** DC 16 STR Save
If they fail, the target's weapon moves, on its own, 1d12 feet to the left.
7. **Sleep Ray:** DC 16 WIS Save
If they fail, one side of the target's body falls asleep for one round.
8. **Disintegration Ray:** DC 16 DEX Save
If they fail, a small hole is burned in a piece of the target's clothing or if they have eyebrows, pick one. It's gone.