

Reflection on Sprint #1

User Story #	Task #	Task Assigned To	Estimated Effort per Task	Actual Effort per Task (in hours)	Done (yes / no)	Notes
The core	17	Sub-exercises 1-5	10	10	Yes	
UML	18	All sub exercises	5	5	Yes	
Logging	19	Making a Logger class	2	3	Yes	
	20	Logging all actions	2	3	Yes	Partly taken over by Faris
visible projectile	21	change color projectile ray	0.25h	0.25h	Yes	
see lives	22	integrates lives in gui	3h	4h	Yes	should be looked at
see score	23	fix pop-up to show in game	1.75h	2h	Yes	
Testen	24	75% test coverage	12h	18h	No	PowerMock
	25	comments existing tests	0.5h	1h	Yes	
Spel	24	75% test coverage	12h	18h	No	
	25	comments existing tests	0.5h	1h	Yes	
Maven	28	Activating cob,pmd,checkstyle,findbugs,power	2h	2h	No	Cobertura still not done
Research	29	Slick2D	5h	2h	Yes	No implementations

Main Problems Encountered

Problem 1

Description: Hard time using mockito
Reaction: multiple people are helping

Adjustments for the next Sprint Plan

Motivate any adjustments that will be made for the next Sprint Plan.
Some people are assigned to helping people