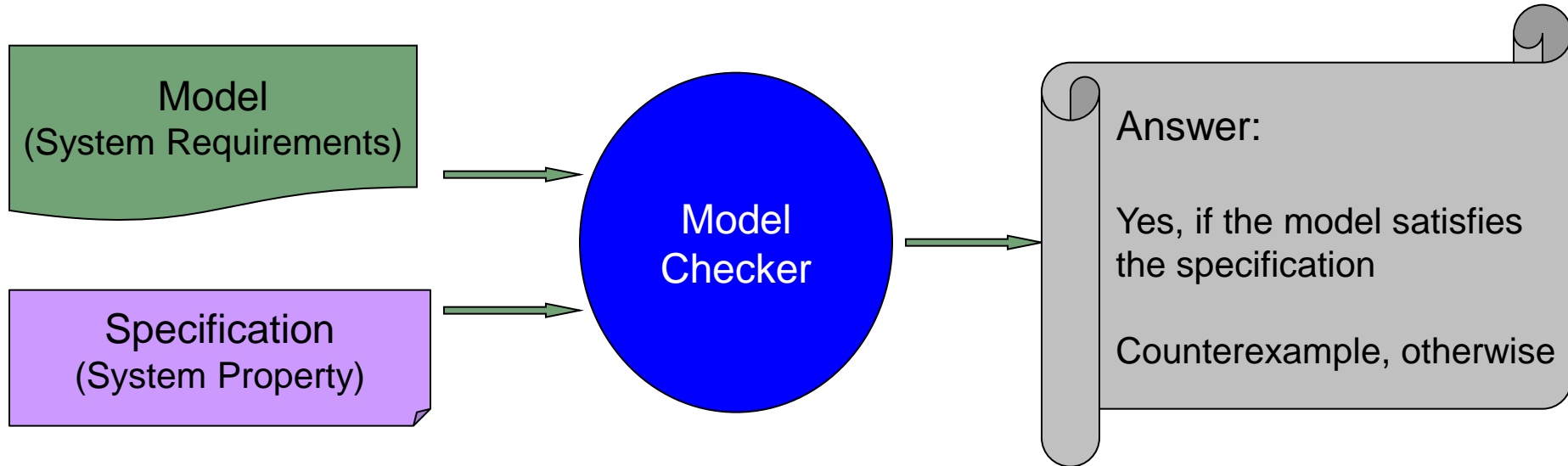


Model Checking

Principles



Kripke Model

- Kripke Structure + Labeling Function
 - Let AP be a non-empty set of atomic propositions.
 - Kripke Model: $M = (S, s_0, R, L)$

S finite set of states

$s_0 \in S$ initial state

$R \subseteq S \times S$ transition relation

$L: S \rightarrow 2^{AP}$ labeling function

Specification

- Often expressed in temporal logic
 - Propositional logic with temporal aspect
 - Describes ordering of events without explicitly using the concept of time
 - Several variants: LTL, CTL, CTL*

Why Use Temporal Logic?

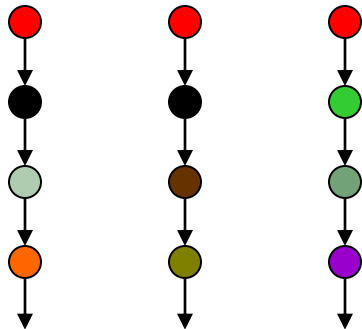
- Requirements of concurrent, distributed, and reactive systems are often phrased as constraints on *sequences of events or states* or constraints on *execution paths*.
- Temporal logic provides a formal, expressive, and compact notation for realizing such requirements.
- The temporal logics we consider are also strongly tied to various computational frameworks (e.g., automata theory) which provides a foundation for building verification tools.

Temporal Logics

- Express properties of event orderings in time

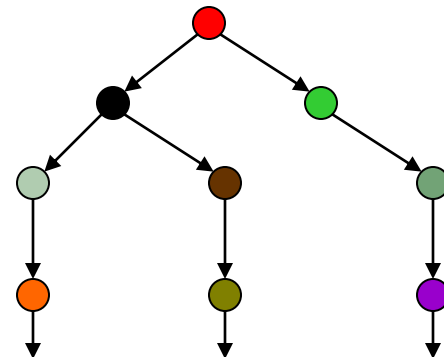
■ Linear Time

- Every moment has a unique successor
- Infinite sequences (words)
- Linear Temporal Logic (LTL)



■ Branching Time

- Every moment has several successors
- Infinite tree
- Computation Tree Logic (CTL)




Computational Tree Logic (CTL)

Syntax

$\Phi ::= P$...primitive propositions
| $!\Phi$ | $\Phi \ \&\& \ \Phi$ | $\Phi \ || \ \Phi$ | $\Phi \ \rightarrow \ \Phi$...propositional connectives
| $AG \ \Phi$ | $EG \ \Phi$ | $AF \ \Phi$ | $EF \ \Phi$...temporal operators
| $AX \ \Phi$ | $EX \ \Phi$ | $A[\Phi \ U \ \Phi]$ | $E[\Phi \ U \ \Phi]$

Semantic Intuition

		path quantifier temporal operator
AG p	...along <i>All</i> paths p holds <i>Globally</i>	
EG p	...there <i>Exists</i> a path where p holds <i>Globally</i>	
AF p	...along <i>All</i> paths p holds at some state in the <i>Future</i>	
EF p	...there <i>Exists</i> a path where p holds at some state in the <i>Future</i>	

Computational Tree Logic (CTL)

Syntax

$\Phi ::= P$...primitive propositions
| $!\Phi$ | $\Phi \ \&\& \ \Phi$ | $\Phi \ || \ \Phi$ | $\Phi \ \rightarrow \ \Phi$...propositional connectives
| $AG \ \Phi$ | $EG \ \Phi$ | $AF \ \Phi$ | $EF \ \Phi$...temporal operators
| $AX \ \Phi$ | $EX \ \Phi$ | $A[\Phi \ U \ \Phi]$ | $E[\Phi \ U \ \Phi]$

Semantic Intuition

$AX \ p$...along *All* paths, p holds in the *neXt* state

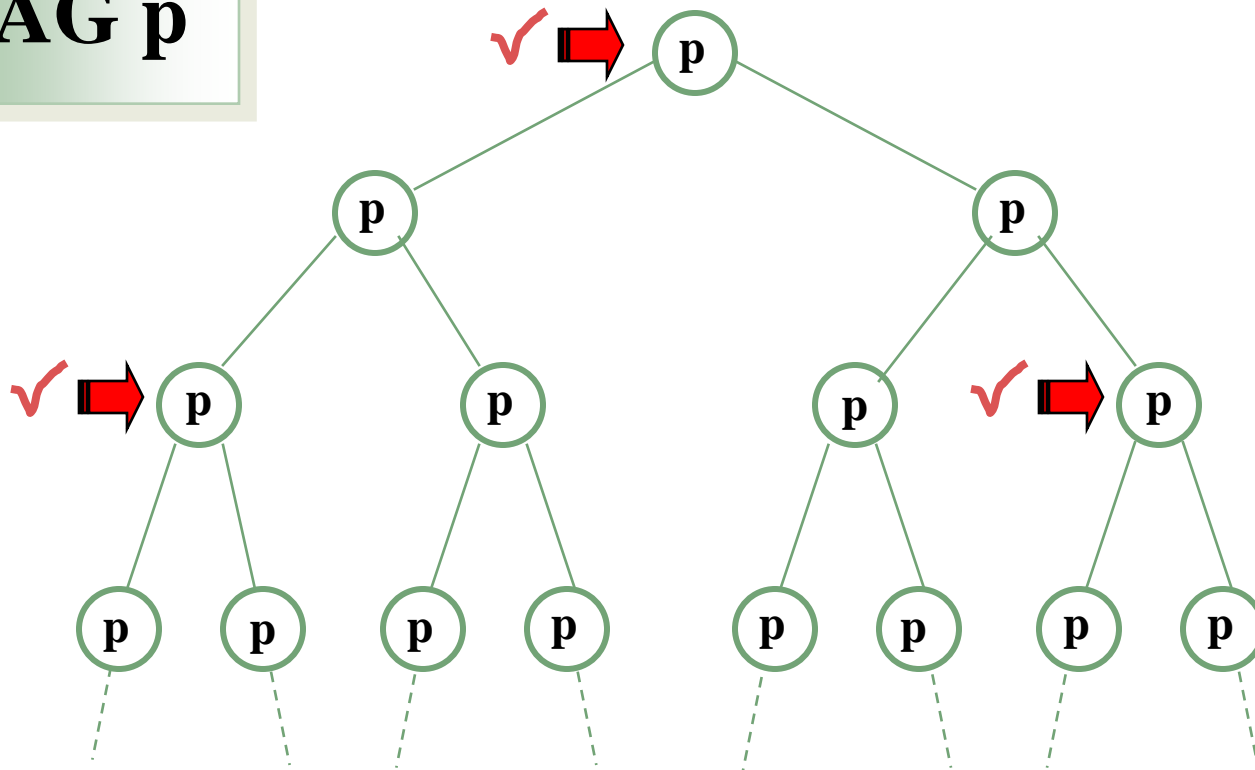
$EX \ p$...there *Exists* a path where p holds in the *neXt* state

$A[p \ U \ q]$...along *All* paths, p holds *Until* q holds

$E[p \ U \ q]$...there *Exists* a path where p holds *Until* q holds

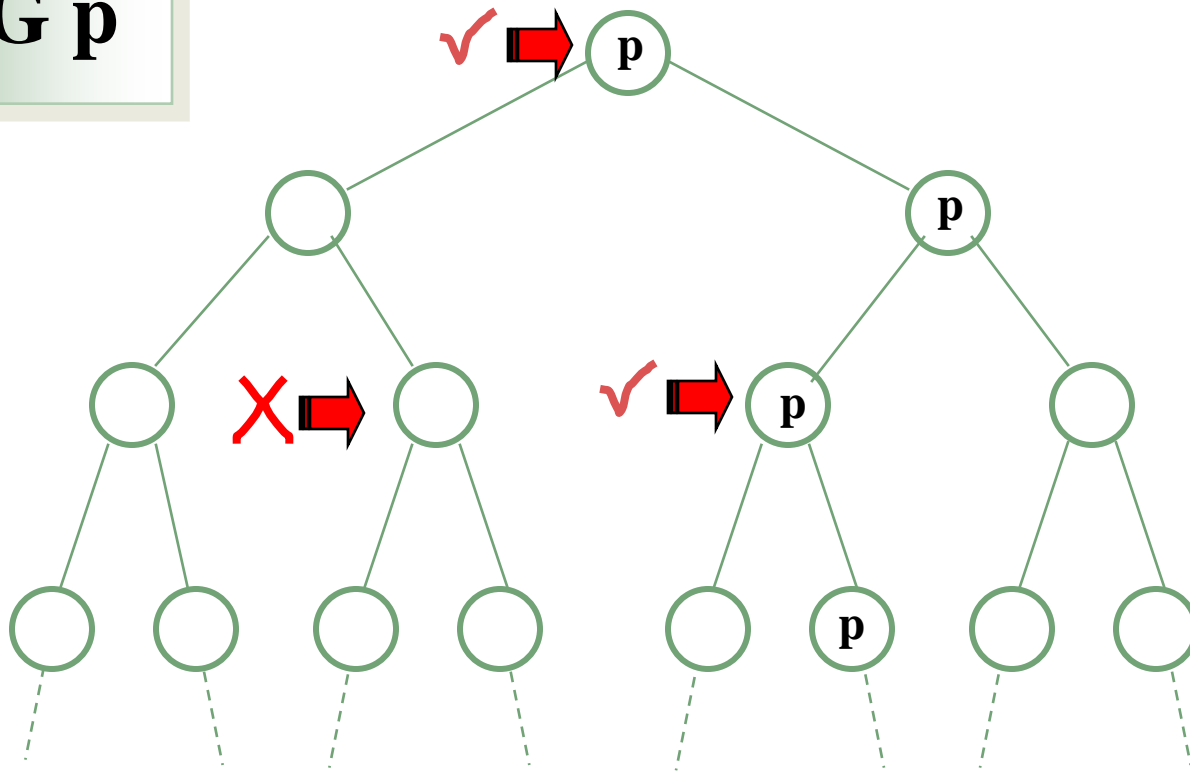
Computation Tree Logic

AG p



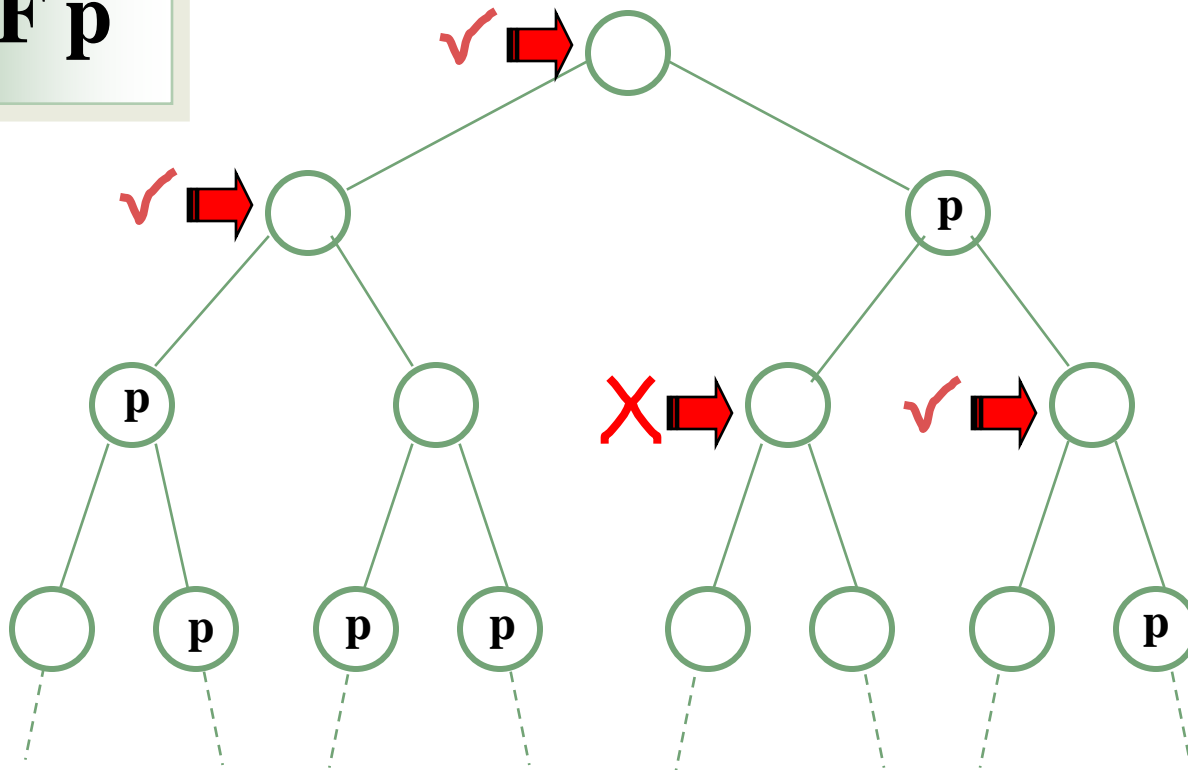
Computation Tree Logic

EG p



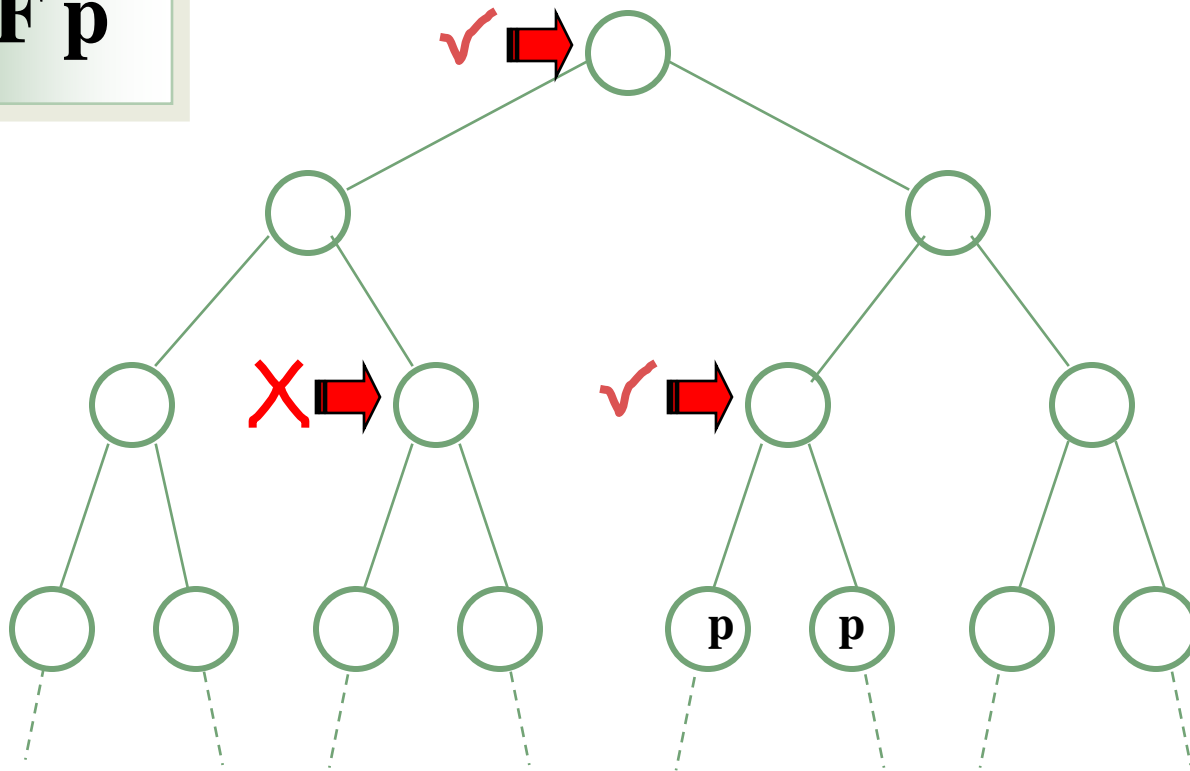
Computation Tree Logic

AF p



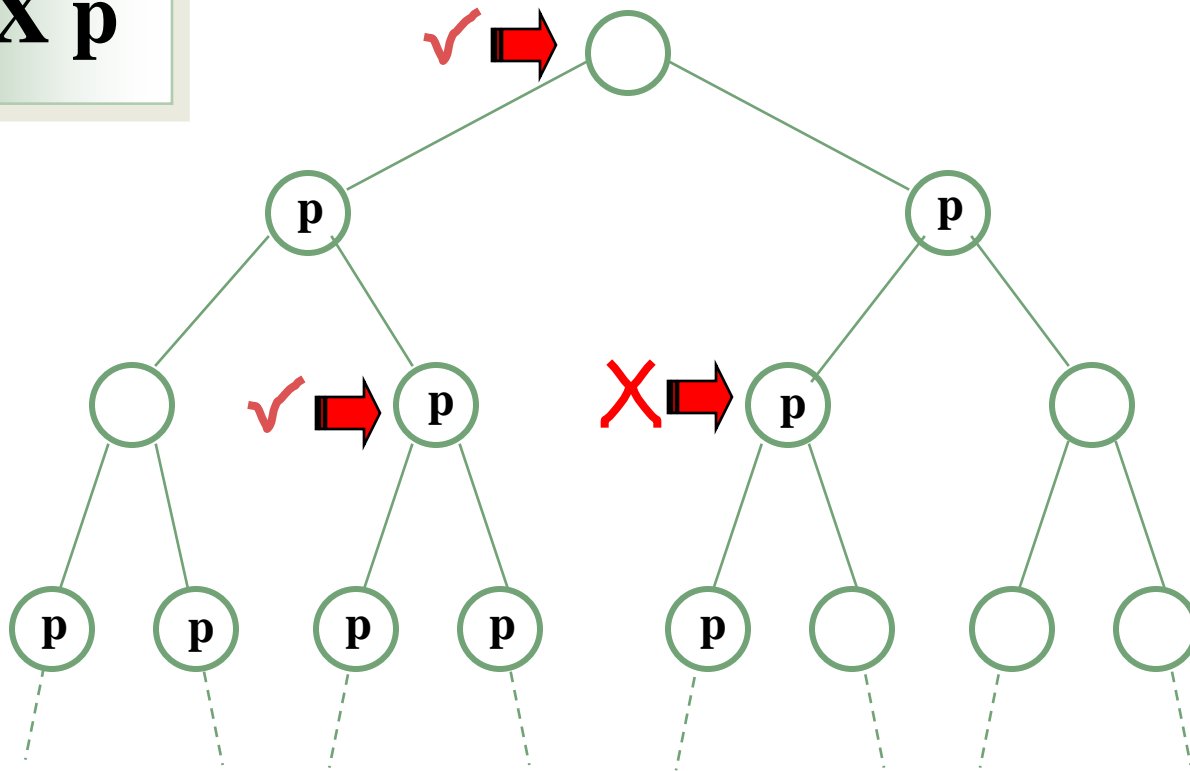
Computation Tree Logic

EF p



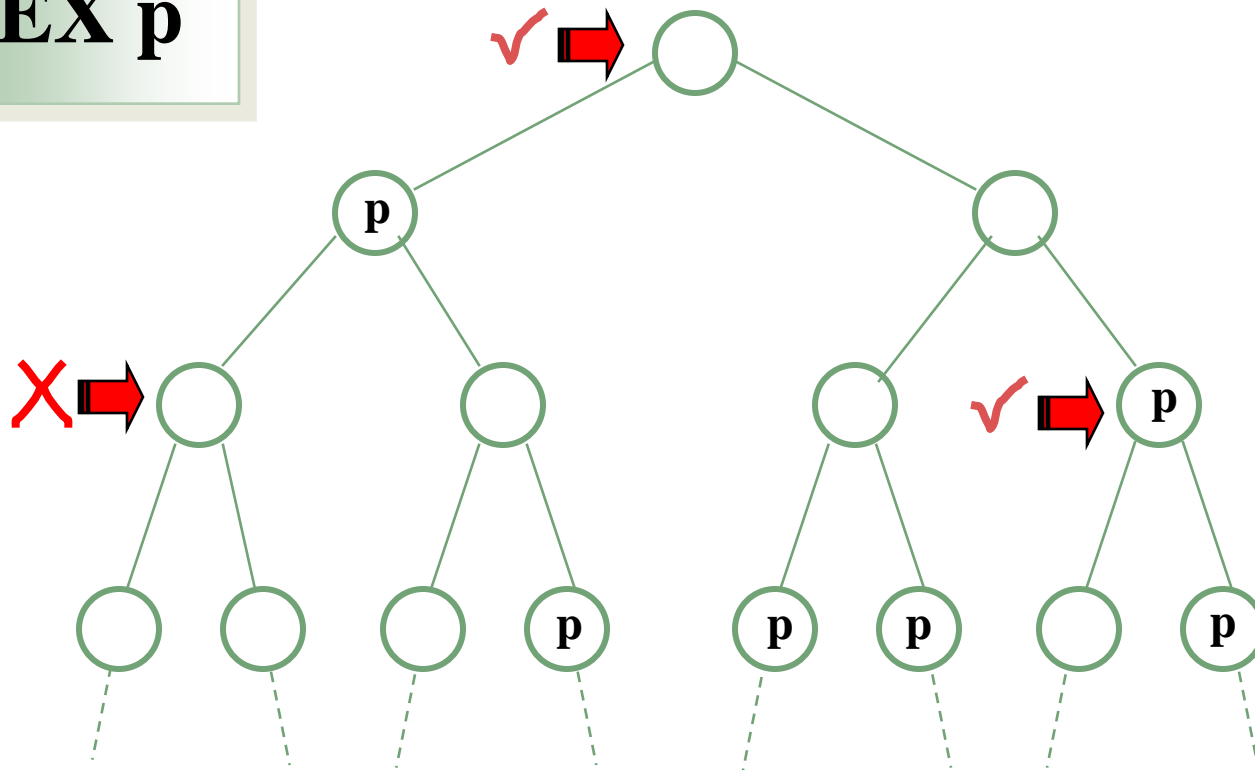
Computation Tree Logic

$AX\ p$



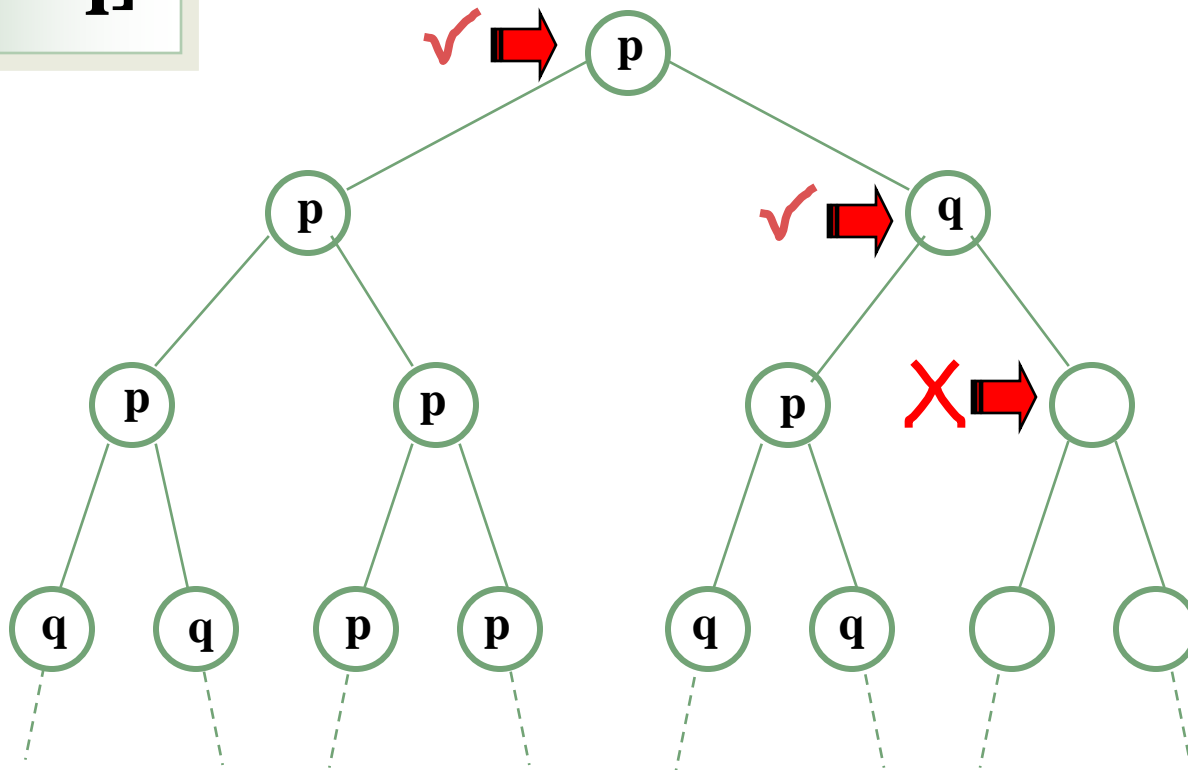
Computation Tree Logic

EX p



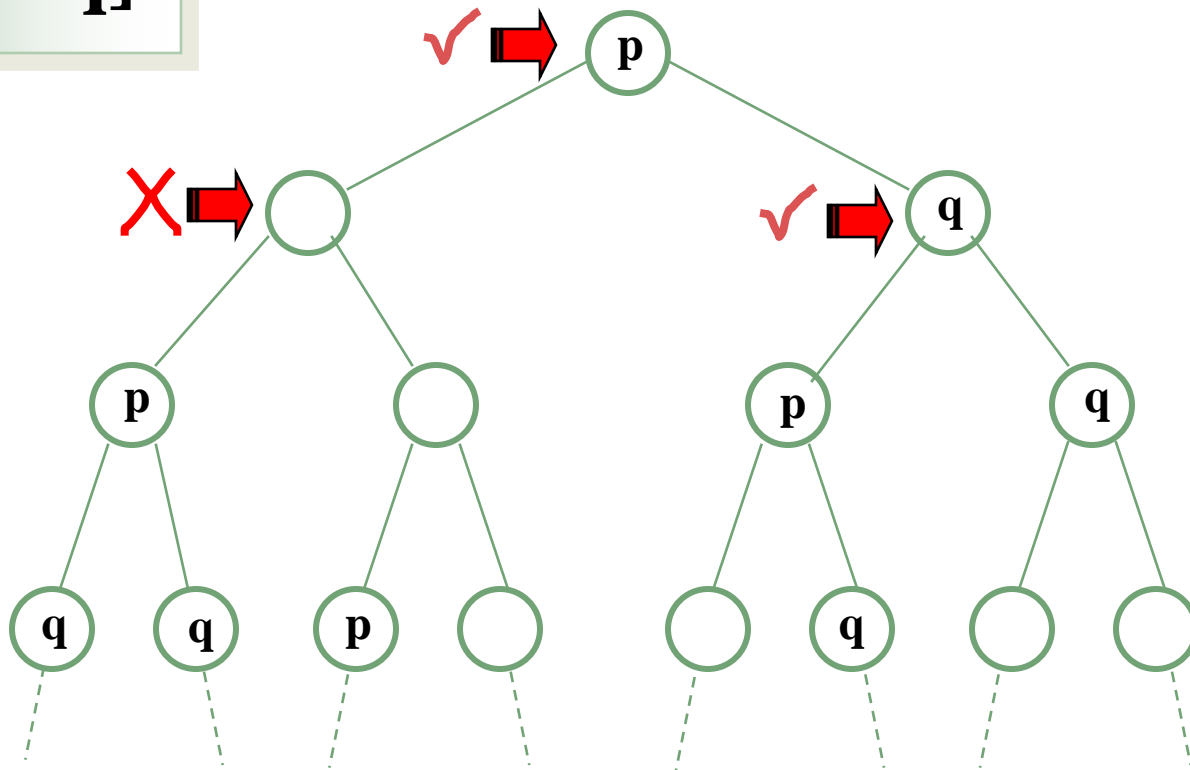
Computation Tree Logic

$A[p \text{ U } q]$



Computation Tree Logic

$E[p \text{ U } q]$



Example CTL Specifications

For any state, a request (e.g., for some resource) will eventually be acknowledged

AG(requested \rightarrow AF acknowledged)

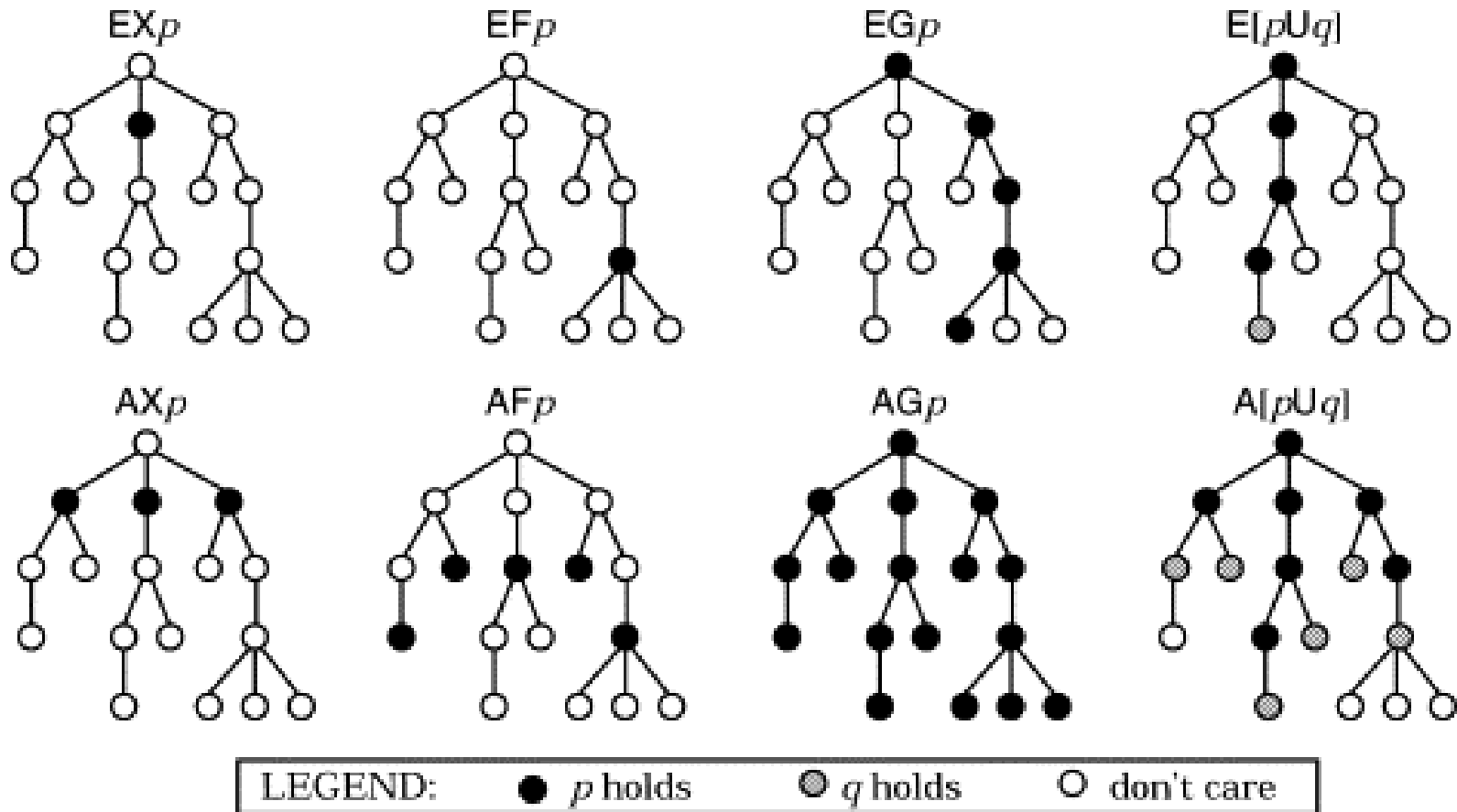
From any state, it is possible to get to a restart state

AG(EF restart)

An upwards travelling elevator at the second floor does not changes its direction when it has passengers waiting to go to the fifth floor

**AG((floor=2 && direction=up && button5pressed)
 \rightarrow A[direction=up U floor=5])**

CTL Example



CTL Semantics

- $M, s \models p$ if $p \in L(s)$
- $M, s \models \neg p$ if not $M, s \models p$
- $M, s \models p \wedge q$ if $M, s \models p$ and $M, s \models q$
- $M, s \models p \vee q$ if $M, s \models p$ or $M, s \models q$

- $M, s \models Ap$ if $\forall \pi \in \pi(s): M, \pi \models p$
- $M, s \models Ep$ if $\exists \pi \in \pi(s): M, \pi \models p$

CTL Semantics

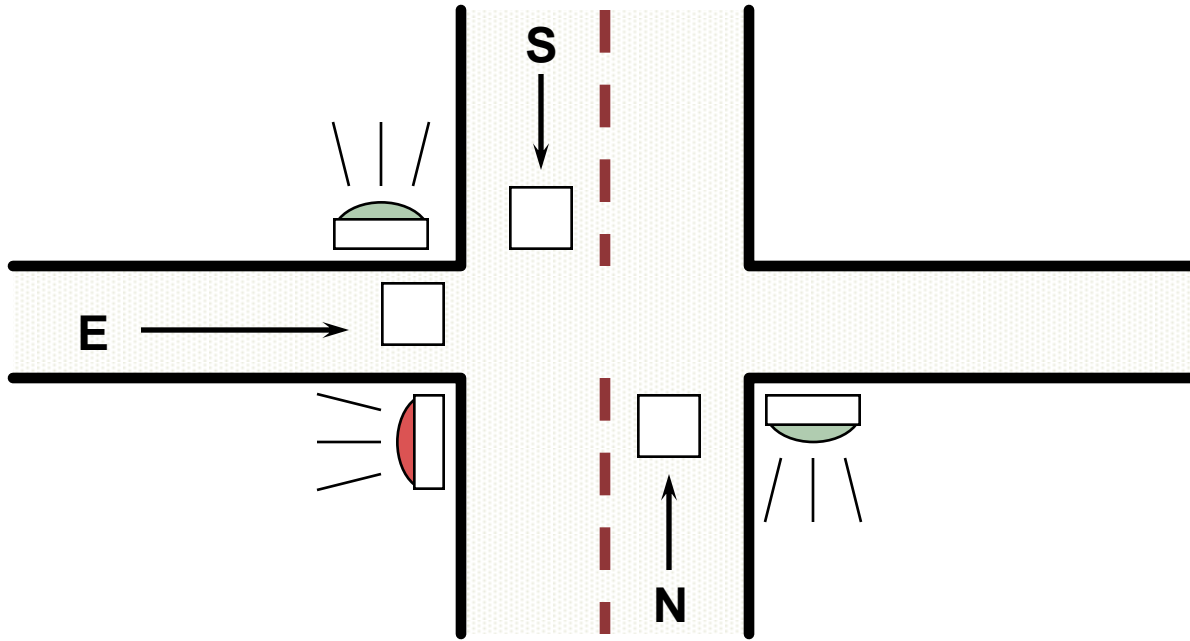
- $M, \pi \models Xp$ if $M, \pi_1 \models p$
- $M, \pi \models Fp$ if $\exists i \geq 0: M, \pi_i \models p$
- $M, \pi \models Gp$ if $\forall i \geq 0: M, \pi_i \models p$
- $M, \pi \models pUq$ if $\exists i \geq 0: M, \pi_i \models q$ and
 $\forall j < i: M, \pi_j \models p$

$M \models p$ if $M, s_0 \models p$

CTL Satisfiability

- If a CTL formula is satisfiable, then the formula is satisfiable by a finite Kripke model.
- CTL Model Checking: $O(|p| \cdot (|S| + |R|))$

Example: traffic light controller



- Guarantee no collisions
- Guarantee eventual service

Specifications

- Safety (no collisions)

$AG \neg (E_Go \wedge (N_Go \mid S_Go));$

- Liveness

$AG (\neg N_Go \wedge N_Sense \Rightarrow AF N_Go);$

$AG (\neg S_Go \wedge S_Sense \Rightarrow AF S_Go);$

$AG (\neg E_Go \wedge E_Sense \Rightarrow AF E_Go);$

- Fairness constraints

$AF \neg(N_Go \wedge N_Sense);$

$AF \neg(S_Go \wedge S_Sense);$

$AF \neg(E_Go \wedge E_Sense);$

Equivalence

EXp

EGp

E(pUq)

AXp $\equiv \neg EX\neg p$

AFp $\equiv \neg EG\neg p$

AGp $\equiv \neg EF\neg p$

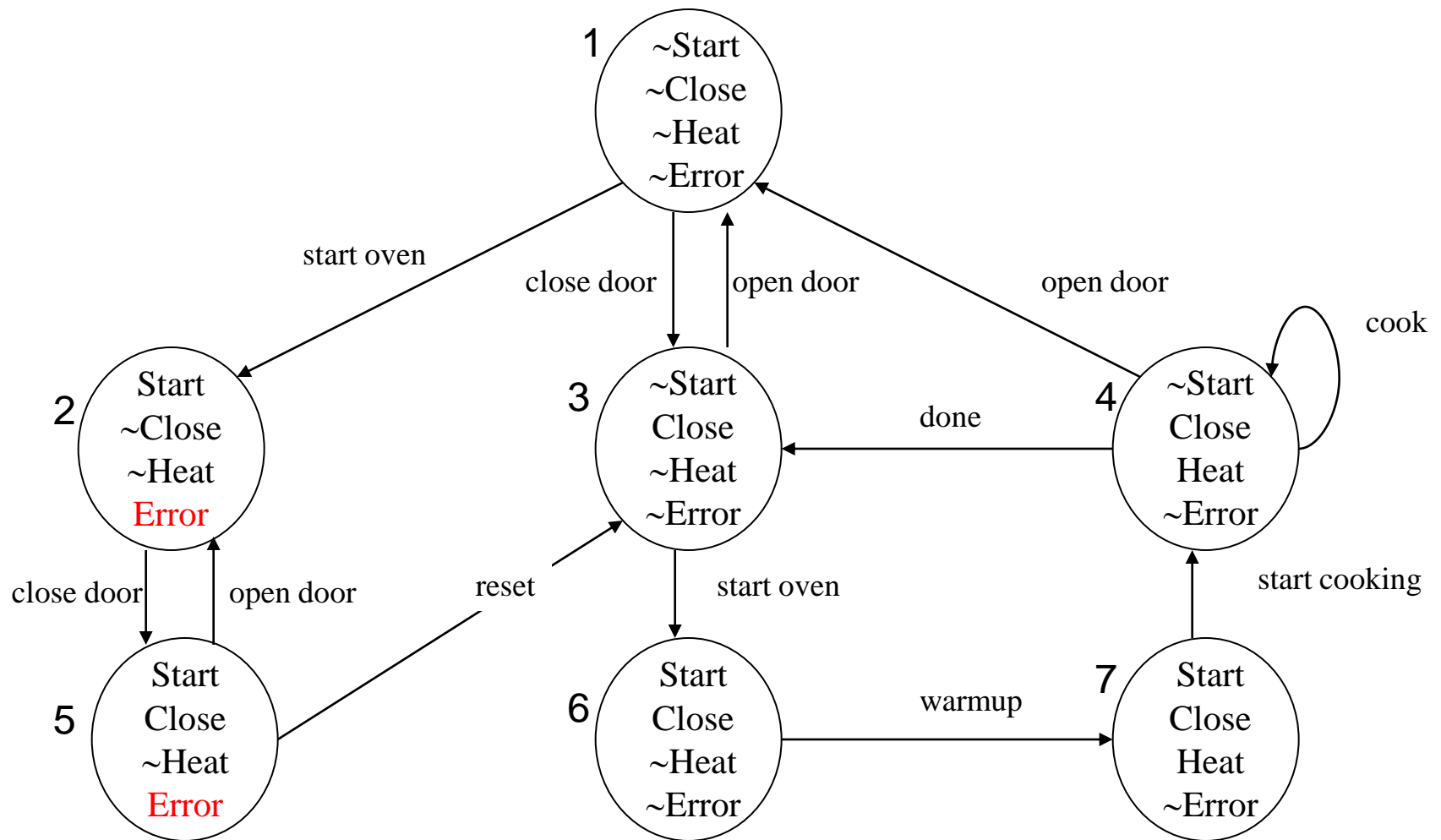
A(pUq) $\equiv \neg E(\neg pR\neg q)$

EFp $\equiv E(\text{true} \cup p)$

CTL Model Checking

- Six Cases:
 - p is an atomic proposition
 - $p = \neg q$
 - $p = q \vee r$
 - $p = EXq$
 - $p = EGq$
 - $p = E(qUr)$

Example: Microwave Oven



CTL Specification

- We would like the microwave to have the following properties (among others):
 - No heat while door is open
 - **AG**(*Heat* \rightarrow *Close*):
 - If oven starts, it will eventually start cooking
 - **AG** (*Start* \rightarrow **AF** *Heat*)
 - It must be possible to correct errors
 - **AG**(*Error* \rightarrow **AF** \neg *Error*):
- Does it? How do we prove it?

CTL Model Checking Algorithm

- Iterate over subformulas of f from smallest to largest
 - For each $s \in S$, if subformula is true in s , add it to $labels(s)$
- When algorithm terminates
 - $M, s \models f$ iff $f \in labels(s)$

Checking Subformulas

- Any CTL formula can be expressed in terms of:
 \neg , \vee , **EX**, **EU**, and **EG**, therefore must consider 6 cases:

Atomic proposition

if $ap \in L(s)$, add to $labels(s)$

$\neg f_1$

if $f_1 \notin labels(s)$, add $\neg f_1$ to $labels(s)$

$f_1 \vee f_2$

if $f_1 \in labels(s)$ or $f_2 \in labels(s)$, add $f_1 \vee f_2$ to $labels(s)$

EX f_1

add **EX** f_1 to $labels(s)$ if successor of s , s' , has $f_1 \in labels(s')$

Checking Subformulas

- **$E[f_1 \mathbf{U} f_2]$**
 - Find all states s for which $f_2 \in \text{labels}(s)$
 - Follow paths backwards from s finding all states that can reach s on a path in which every state is labeled with f_1
 - Label each of these states with **$E[f_1 \mathbf{U} f_2]$**

Checking Subformulas

- **EG** f_1 Basic idea – look for one infinite path on which f_1 holds.
- Decompose M into nontrivial strongly connected components
 - A strongly connected component (SCC) C is
 - a maximal subgraph such that every node in C is reachable by every other node in C on a directed path that contained entirely within C .
 - C is nontrivial iff either
 - it has more than one node or
 - it contains one node with a self loop
- Create $M' = (S', R', L')$ from M by removing all states $s \in S$ in which $f_1 \notin \text{labels}(s)$ and updating S , R , and L accordingly

Checking Subformulas

- Lemma $M, s \models \mathbf{EG} f_1$ iff
 1. $s \in S'$
 2. There exists a path in M' that leads from s to some node t in a nontrivial strongly connected component of the graph (S', R', L) .
- Proof left as exercise, but basic idea is
 - Can't have an infinite path over finite states without cycles
 - So if we find a path from s to a cycle and f_1 holds in every state (by construction), then we've found an infinite path over which f_1 holds

Checking EG f_1

procedure CheckEG(f_1)

$S' = \{s \mid f_1 \in \text{labels}(s)\};$

$\text{SCC} = \{C \mid C \text{ is a nontrivial SCC of } S\};$

$T = \bigcup_{C \in \text{SCC}} \{s \mid s \in C\};$

for all $s \in T$ **do** $\text{labels}(s) = \text{labels}(s) \cup \{\mathbf{EG} \ f_1\};$

while $T \neq \emptyset$ **do**

choose $s \in T;$

$T = T \setminus \{s\};$

for all t **such that** $t \in S'$ **and** $R(t,s)$ **do**

if $\mathbf{EG} \ f_1 \notin \text{labels}(t)$ **then**

$\text{labels}(t) = \text{labels}(t) \cup \{\mathbf{EG} \ f_1\};$

$T = T \cup \{t\};$

end if;

end for all;

end while;

end procedure;

Checking a Property

- Checking $AG(\text{Start} \rightarrow AF \text{ Heat})$
 - Rewrite as $\neg EF(\text{Start} \wedge EG \neg \text{Heat})$
 - Rewrite as $\neg E[\text{true} \cup (\text{Start} \wedge EG \neg \text{Heat})]$
- Compute labels for smallest subformulas
 - Start, Heat
 - $\neg \text{Heat}$

Formulas/States	1	2	3	4	5	6	7
<i>Start</i>		x			x	x	x
<i>Heat</i>				x			x
$\neg \text{Heat}$	x	x	x		x	x	
EG $\neg \text{Heat}$							
<i>Start</i> \wedge EG $\neg \text{Heat}$							
E [true U (<i>Start</i> \wedge EG $\neg \text{Heat}$)]							
\neg E [true U (<i>Start</i> \wedge EG $\neg \text{Heat}$)]							

Checking a Property

- Compute labels for **EG** $\neg Heat$
- $S' = \{1,2,3,5,6\}$
- $SCC = \{\{1,2,3,5\}\}$
- $T = \{1,2,3,5\}$
- No other state in S' can reach a state in T along a path in S' .
- Computation terminates. States 1,2,3, and 5 labelled with **EG** $\neg Heat$

Formulas/States	1	2	3	4	5	6	7
<i>Start</i>		x			x	x	x
<i>Heat</i>				x			x
$\neg Heat$	x	x	x		x	x	
EG $\neg Heat$	x	x	x		x		
<i>Start</i> \wedge EG $\neg Heat$							
E [true U (<i>Start</i> \wedge EG $\neg Heat$)]							
\neg E [true U (<i>Start</i> \wedge EG $\neg Heat$)]							

Checking a Property

- Compute labels for $Start \wedge \mathbf{EG} \neg Heat$

Formulas/States	1	2	3	4	5	6	7
<i>Start</i>		x			x	x	x
<i>Heat</i>				x			x
$\neg Heat$	x	x	x		x	x	
$\mathbf{EG} \neg Heat$	x	x	x		x		
$Start \wedge \mathbf{EG} \neg Heat$		x			x		
$\mathbf{E}[\mathbf{true} \mathbf{U}(Start \wedge \mathbf{EG} \neg Heat)]$							
$\neg \mathbf{E}[\mathbf{true} \mathbf{U}(Start \wedge \mathbf{EG} \neg Heat)]$							

Checking a Property

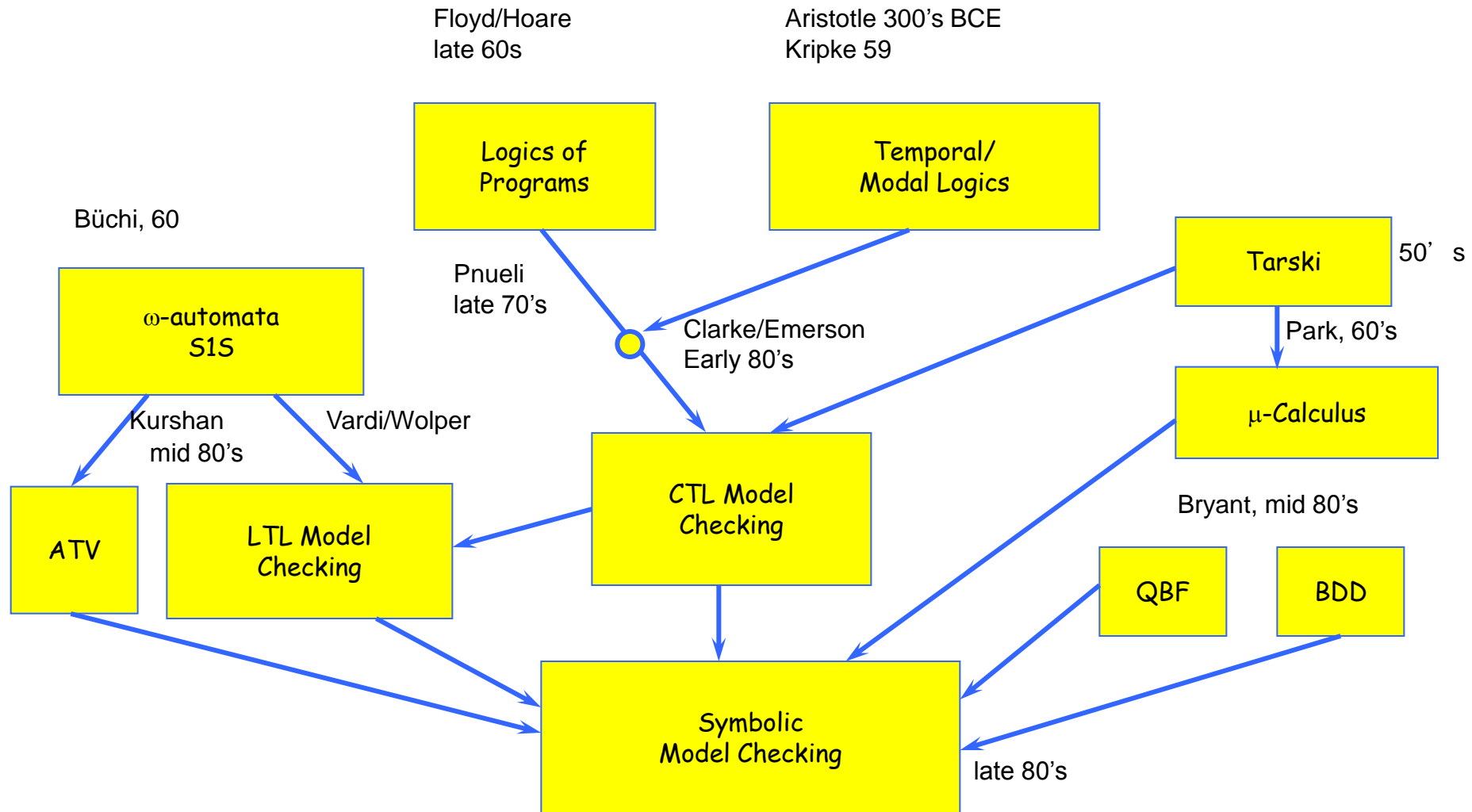
- $\mathbf{E}[\mathbf{true} \mathbf{U}(\mathbf{Start} \wedge \mathbf{EG} \neg \mathbf{Heat})]$
- Start with set of states in which $\mathbf{Start} \wedge \mathbf{EG} \neg \mathbf{Heat}$ holds i.e., {2,5}
- Work backwards marking every state in which **true** holds

Formulas/States	1	2	3	4	5	6	7
<i>Start</i>		x			x	x	x
<i>Heat</i>				x			x
$\neg \mathbf{Heat}$	x	x	x		x	x	
$\mathbf{EG} \neg \mathbf{Heat}$	x	x	x		x		
$\mathbf{Start} \wedge \mathbf{EG} \neg \mathbf{Heat}$		x			x		
$\mathbf{E}[\mathbf{true} \mathbf{U}(\mathbf{Start} \wedge \mathbf{EG} \neg \mathbf{Heat})]$	x	x	x	x	x	x	x
$\neg \mathbf{E}[\mathbf{true} \mathbf{U}(\mathbf{Start} \wedge \mathbf{EG} \neg \mathbf{Heat})]$							

Checking a Property

- Check $\neg E[\text{true } U(\text{Start} \wedge EG \neg \text{Heat})]$
- Leaves us with the empty set, so this property doesn't hold over our microwave oven

Formulas/States	1	2	3	4	5	6	7
<i>Start</i>		x			x	x	x
<i>Heat</i>				x			x
$\neg \text{Heat}$	x	x	x		x	x	
EG $\neg \text{Heat}$	x	x	x		x		
<i>Start</i> \wedge EG $\neg \text{Heat}$		x			x		
E [true U (<i>Start</i> \wedge EG $\neg \text{Heat}$)]	x	x	x	x	x	x	x
\neg E [true U (<i>Start</i> \wedge EG $\neg \text{Heat}$)]							



Turing Awards in Verification

1. Amir Pnueli (1996)

Temporal logics for specifying system behavior

2. Edmund Clarke, Allen Emerson, and Joseph Sifakis (2007)

Development of model checking