

Phoenix Tutorial - OSCON 17

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References -

- https://github.com/chrismccord/phoenix_chat_example

Required Software

- Erlang
- Elixir
- Phoenix - mix archive.install
https://github.com/phoenixframework/archives/raw/master/phoenix_new.ez
- Posgres - brew install postgresql; initdb /usr/local/var/postgres
- Node JS - brew install node.js

Photo URLs:

- <http://res.freestockphotos.biz/pictures/17/17885-cat-close-up-pv.jpg>
- http://fc09.deviantart.net/fs70/i/2012/148/7/8/tabby_cat_1_by_lakela-d51d61e.jpg
- <http://4.bp.blogspot.com/-XPeYMMrDxfw/UA2dQHIXeVI/AAAAAAAAAKE/XXuEUEUIdY/s1600/Dog-2.jpg>
- <http://www.parakeetcare.org/parakeet-pictures/green-parakeets-beak.jpg>

Script

1. start postgres:
 - a. **postgres -D /usr/local/var/postgres**
 - b. psql postgres to log in
 - i. \l lists database
 - ii. may need to "drop database pchat_dev" to begin at a clean starting point
2. Create app to chat with pictures: pchat
3. **mix phoenix.new pchat**
4. **cd pchat**
5. create application's database
 - a. check login credentials to postgres in config/dev.exs
 - b. **mix ecto.create**
6. smoke test
 - a. **iex -S mix phoenix.server**
 - b. see start page: <http://localhost:4000>
 - c. keep it running - in development mode updates are dynamic
 - i. Talk about Erlang BEAM
7. phoenix directory structure
 - a. **_build** - build artifacts

- b. config - runtime configuration
 - c. deps - dependent applications
 - d. lib - non-webserver code - state spans web requests
 - i. lib/pchat/endpoint.ex - requests routed here first, then passed to router
 - ii. lib/pchat/repo.ex - connects the phoenix app to our database via Ecto
 - iii. lib/pchat.ex - top level supervisor
 - e. node_modules - node.js build - for compiling static assets
 - f. priv - "private" files
 - i. priv/static - static assets
 - g. test - test code
 - h. web - webserver code - state exists only for the duration of a web request
 - i. channels - websocket
 - ii. controllers
 - iii. models
 - iv. static - builds into priv/static
 - v. templates
 - vi. views
 - vii. router.ex
8. route.ex
- a. module names start with Caps
 - b. dots create a namespace since Module names must be unique
 - c. "use" incorporates definitions from other modules
 - i. implicitly adds imports, macros, etc.
 - ii. creates a DSL
 - d. pipelines let us chain together actions to take on requests, scope identifies the routing table
 - i. atoms
 - ii. do ... end
 - iii. strings
 - iv. macros create a DSL
 - v. GET on root calls PageController.index
 - vi. DSL - based on macros
9. controllers/page_controller
- a. defines index/2, corresponding to the route
 - b. function names and variables start with lower case
 - c. _params - means it's ok that variable is not used
 - d. function calls do not require parens
 - i. demonstrate shell
 - 1. call functions
 - 2. line editing
 - 3. variables
 - a. explain data is immutable although variables can be rebound

- e. renders "index.html" - Phoenix finds templates/page/index.html.eex
 - i. .eex is embedded elixir - templating engine - compiled into functions, not interpreted at runtime.
- 10. Build a chat where you communicate via pictures
 - a. websocket browser clients for live updates
 - b. post with name and picture URL
- 11. setup client
 - a. **cp -r ../../REF/pchat-static-assets/web .**
 - i. copy new templates into web/templates for pchat from web/templates
 - ii. copy new static assets into web/static for pchat from web/static
 - b. notice phoenix notices updated files
- 12. Channel
 - a. Create a room - **mix phoenix.gen.channel Room**
 - b. add channel room to **user_socket**
 - i. uncomment channel line
 - c. Pchat.RoomChannel module (web/channels/room_channel.ex)
 - d. customize to our needs
 - i. talk about tuples, maps
 - ii. remove authorization
 - iii. handle_in new:msg
 - iv. pattern matching: tuples, lists, maps
 - v. remove rest
 - e. post pictures
- 13. REST interface to inject message - need a way to process the REST request and then send the user/img to all of the users connected to the room. Keep track of all the clients and then send a message to all of them. We'll use a process to render all of the chats.
 - a. No global variables. To remember state, need loop state.
 - i. Do a simple non-GenServer example
 - ii. Write server
 - 1. tail call optimization
 - iii. Communicate by sending a message - actor model
 - iv. Registered names
 - 1. Process.register(pid, name)
 - v. talk about processes, process model
 - 1. processes are light weight:
 - a. for _ <- 1..100000, do: spawn(:timer, :sleep, [1000], [])
 - b. web/router.ex - uncomment scope /api
 - c. add **resources "/post", PostController**
 - i. try in browser, get an error: **http://localhost:4000/post**
 - d. **mix phoenix.routes**
 - e. copy controller/page_controller.ex to **post_controller.ex**
 - i. change module name
 - ii. function is "index"

- 1. cheat and use GET to make it easier to demonstrate
- iii. decode params as map, keys are strings "user" and "img", use =>
- iv. status = Pchat.PostHandler.post(user, img)
- v. json conn, %{"status": status}
- vi. http://localhost:4000//api/post?user=marc&img=https://s2.graphiq.com/sites/default/files/stories/t2/tiny_cat_12573_8950.jpg

14. GenServer

- a. lib/pchat/post_handler.ex
 - i. API
 - 1. channel registers its pid
 - 2. controller posts img url
- b. framework for writing processes that handle requests
 - i. has an event loop
 - ii. single thread of execution
 - iii. programmed via callbacks
- c. start_link - starts the process that will be our server
 - i. linking is how one process tells another it's exiting
- d. init returns the initial loop state that is passed into the callbacks
- e. cast/handle_cast for async calls - use it here to register the room channel so we can send it messages
 - i. Process.monitor lets us know if the process exits
 - ii. VM sends us a message we see as handle_info callback
- f. post/handle_call
 - i. pattern matching in state to see if we should do something
 - ii. reply to caller, so call to post can return a value
 - 1. mention that API hides message passing
 - iii. Pchat.RoomChannel.post for registered pid
 - 1. anonymous functions
 - 2. higher order functions
- g. add a post API to the channel to send message to channel pid using regular Elixir message, add corresponding handle_info
- h. add call to PChat.PostHandler.register in Channel's join

15. Supervisor: pchat.ex

- a. add GenServer as worker: **worker(Pchat.PostHandler, [])**,
- b. talk about supervision trees
 - i. strategies
 - ii. error handling

16. Need to restart because we changed lib directory

- a. get a shell **iex -S mix phoenix.server**
- b. test it
- c. :observer.start
- d. find pchat app in applications
- e. find PostHandler in pids

- f. show process state
- 17. Add archive of messages
 - a. **mix phoenix.gen.model Msg msgs who:string msg:string**
 - i. look at model
 - 1. changeset is a pipeline to validate the data
 - 2. automatically adds primary key
 - 3. timestamps are inserted_at and updated_at
 - ii. migration
 - 1. creates the table, also used for migrating to new versions
 - iii. **mix ecto.migrate**
 - iv. look at postgres
 - 1. psql postgres
 - 2. \l to list databases
 - 3. \c pchat_dev to connect to the database
 - 4. \dt to list tables
 - 5. \d msgs to see msgs table definition
 - b. insert messages
 - i. add code to Pchat.RoomChannel.handle_in to create a changeset and Repo.insert
 - ii. error handling - if insert returns an error, we get a match error and this process exits with a runtime error. Rest of processes are not effected.
 - c. Reload Picture Chat page - causes recompile
 - d. Post message
 - e. See log of INSERT
 - f. In psql, **select * from msgs;**

room_channel.ex

```
defmodule Pchat.RoomChannel do
  use Pchat.Web, :channel

  def join("room:lobby", _payload, socket) do
    {:ok, socket}
  end

  def handle_in("new:msg", payload, socket) do
    broadcast! socket, "new:msg", %{user: payload["user"], body: payload["body"]}
    {:noreply, socket}
  end
end
```

router.ex

Add for API route

```
# Other scopes may use custom stacks.
```

```
scope "/api", Pchat do
```

```
  pipe_through :api
```

```
  resource "/post", PostController
```

```
end
```

room_channel.ex - for REST

```
defmodule Pchat.RoomChannel do
  use Pchat.Web, :channel

  def post(pid, user, img) do
    send(pid, {:post, user, img})
  end

  def join("rooms:lobby", _msg, socket) do
    Pchat.PostHandler.register(self())
    {:ok, socket}
  end

  def handle_in("new:msg", msg, socket) do
    broadcast! socket, "new:msg", %{user: msg["user"], body: msg["body"]}
    {:reply, {:ok, %{msg: msg["body"]}}, socket}
  end

  def handle_info({:post, user, img}, socket) do
    push socket, "new:msg", %{user: user, body: img}
    {:noreply, socket}
  end

end
```


room_channel.ex - add message archive

```
def handle_in("new:msg", payload, socket) do
  user = payload["user"]
  msg = payload["body"]
  changeset = Pchat.Msg.changeset(%Pchat.Msg{}, %{who: user, msg: msg})
  {:ok, _} = Repo.insert(changeset)
  broadcast! socket, "new:msg", %{user: user, body: msg}
  {:noreply, socket}
end
```

post_controller.ex

```
defmodule Pchat.PostController do
  use Pchat.Web, :controller

  def index(conn, %{ "user" => user, "img" => img }) do
    status = Pchat.PostHandler.post(user, img)
    json conn, %{ "status": status }
  end
end
```

lib/pchat/post_handler.ex

```
defmodule Pchat.PostHandler do
  use GenServer

  def start_link do
    GenServer.start_link(__MODULE__, [], name: __MODULE__)
  end

  def init([]) do
    {:ok, []}
  end

  def register(pid) do
    GenServer.cast(__MODULE__, {:register, pid})
  end

  def handle_cast({:register, pid}, pids) do
    Process.monitor pid
    {:noreply, [pid | pids]}
  end

  def post(user, img_url) do
    GenServer.call(__MODULE__, {:post, user, img_url})
  end

  def handle_call({:post, _user, _img_url}, _from, []) do
    {:reply, "no_room", []}
  end

  def handle_call({:post, user, img_url}, _from, pids) do
    postfn = fn pid -> Pchat.RoomChannel.post(pid, user, img_url) end
    Enum.each(pids, postfn)
    {:reply, "ok", pids}
  end

  def handle_info({:DOWN, _ref, :process, pid, _}, pids) do
    pids = Enum.filter(pids, fn p -> p != pid end)
    {:noreply, pids}
  end
end
```

Start Elixir Shell from job control:
s 'Elixir.IEx'

Erlang shell functions:
:c.i