Billing and Collection By Nigel Tan and Carlos Garcia

User Stories

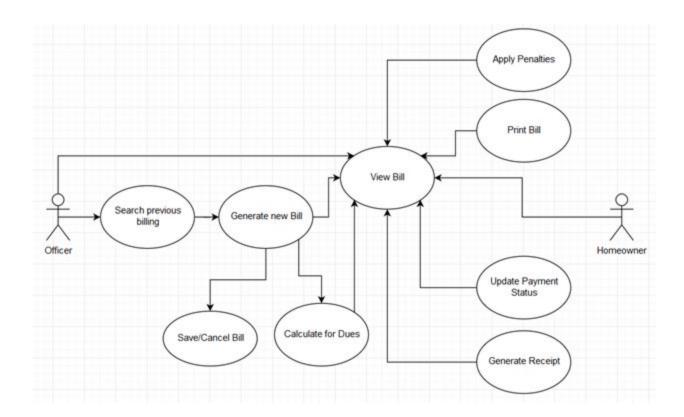
As an officer....

- · I can generate a bill, so that a HO knows that they have dues to be payed
- · I can print/send a bill, so that I can give a physical copy to the HO
- · I can see a bill's payment status, so that I can message user to settle their dues
- · I can update a bill's payment status, so that I can specify if there are still unsettled dues
- · I can apply penalties, so that overdue unsettled bills can be updated
- · I can generate a receipt, so that the HO has a proof of payment
- I can check previous bills, so that I can see how much a certain HO or group of HOs have payed

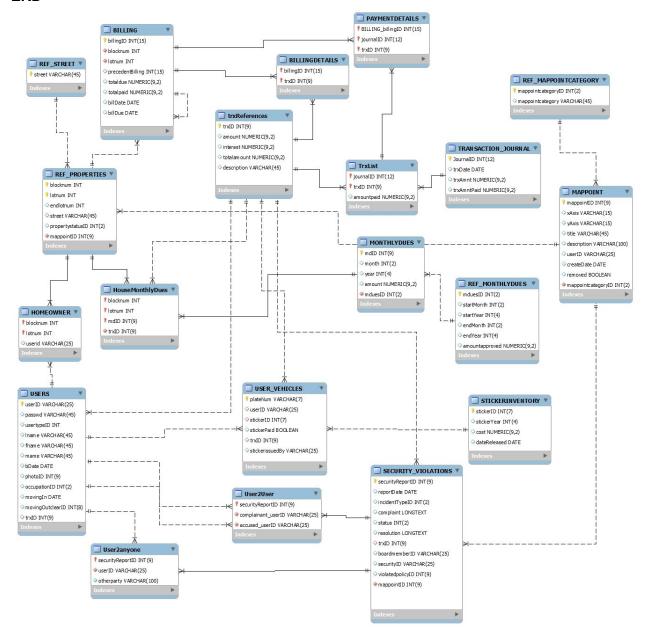
As a homeowner....

I can view a bill, so that I know the dues that I must pay

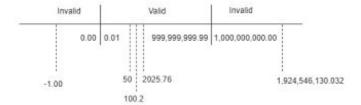
Use Cases



ERD



Equivalence Partitioning and Boundary Analysis Diagram



Equivalence Partitioning Table

Payment Field					
Test Scenario #	Test Scenario Description	Expected Outcome			
1	User does not input payment	Not Accept			
2	User inputs a negative payment value	Not Accept			
3	User inputs decimal between 0-2 digits	Accept			
4	User inputs decimal with more than 2 digits	Not Accept			
5	User inputs integer between 1-9 digits	Accept			
6	User inputs integer with more than 9 digits	Not Accept			

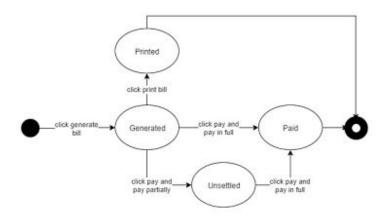
Boundary Analysis Table

Payment Field				
Test Scenario #	Test Scenario Description	Expected Outcome		
1	User inputs 0	Not Accept		
2	User inputs 0.01	Accept		
3	User inputs 999,999,999.99	Accept		
4	User inputs 1,000,000,000.00	Not Accept		

Decision Table

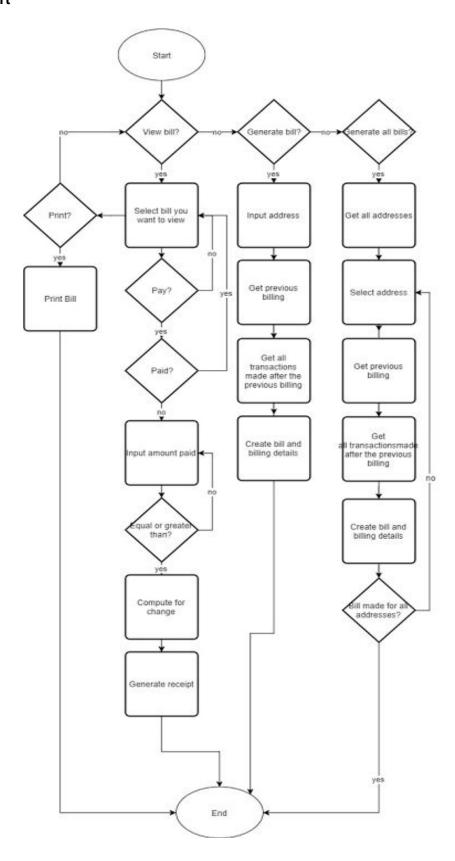
Conditions	Homeowner inputted?	Y/N	Y/N	Y/N	-	-
	Address inputted?	Υ	Y/N	Y	-	-
	Bill for address generated today?	N	N	-	-	-
	Generate button pressed?	Υ	-	-	-	-
	Generate all button pressed?	-	Y	-	-	-
	Bill selected?	-	-	Υ	Υ	Υ
	Pay button pressed?	-	-	-	Υ	-
	Payment amount >= to total due?	-	-	-	Y	-
	Print button pressed?	-	-	-	-	Y
			•			
Actions	Generate	Х				
	Generate All		Х			
	View Bill			Х		
	Pay Bill				Х	
	Print Bill					Х

State Transition Diagram and Table



Current State	Event	Next State	
None	Click generate bill	Generated	
Generated	Click print bill	Printed	
Generated	Click pay and pay in full	Paid	
Generated	Click pay and don't pay	Unsettled	
Unsettled	Click pay and pay in full	Paid	

Flowchart



Data Flow Diagram

