# JOSHUA HUMPHERYS

Greater San Diego Area <u>joshua.humpherys@gmail.com</u> | 442-888-9000 <u>github.com/joshhumpherys</u> | <u>linkedin.com/in/joshhumpherys</u>

# Software engineer pursuing a full-time development position at a fast-paced company

## **TECHNICAL QUALIFICATIONS**

Java | C# | JavaScript | CSS | HTML | React | Redux | Node.js | Gulp | Ninject | MySQL | LaTeX Git/GitHub | IntelliJ/WebStorm | Visual Studio | Android Studio | Eclipse | Android | Linux | Windows

#### **EDUCATIONAL BACKGROUND**

Undergraduate Student (Senior); Covenant College; Lookout Mountain, GA; August 2015 - Present

- Graduating with both a B.A. Computer Science and a B.A. Mathematics
- Concentrating in cybersecurity and software engineering
- Expected graduation: May 2018
- GPA: 3.95/4.00

### RELATED COURSEWORK

Discrete Structures | Data Structures and Algorithms | Database Systems | Software Engineering Computer Organization | Operating Systems | Network Programming | Programming Languages Computer and Information Security | Cyber Defense and Digital Forensics | Cryptography Software Security Engineering | Foundations of Computational Theory | Calculus III Differential Equations | Proofs and Expositions | Probability | Linear Algebra Modern Algebra | Formal Logic | Real Analysis | Complex Variables

#### PROFESSIONAL EXPERIENCE

## Software Engineering Intern; Illumina; San Diego, CA; Summer 2017

- Worked on Project Firefly, creating various applications for both end-users and manufacturers
- Wrote re-usable, cross-instrument libraries and front-end C# applications using WPF and UWP
- Integrated quickly into a professional environment and helped keep our team on schedule

#### Full-Stack Web Development Intern; Paragon Component Systems; Chattanooga, TN; Summer 2016

- Created in-browser engineering software using React and Redux
- Added routes to the server and updated the database schema using C# and Entity Framework
- Contributed significantly to a team of only 6-8 developers

## Android Development Volunteer; LightSys Technology Services; Colorado Springs, CO; March 2016

- Developed an Android app to accompany LightSys' CRM software
- Source code: <a href="https://github.com/LightSys/kardia">https://github.com/LightSys/kardia</a> android crm

## Software Development Volunteer; Invasion Laser Tag; San Marcos, CA; July 2015

- Created a Java application to generate "Happy Birthday" images, with a custom name and color
- Source code: <a href="https://github.com/loshHumpherys/Birthday-Names">https://github.com/loshHumpherys/Birthday-Names</a>

# PERSONAL PROJECTS

Cube Timer; January 2018 - Present

- Developing a browser-based timer for speedcubers to record solve times and perform analysis
- Source code: <a href="https://github.com/JoshHumpherys/cube-timer">https://github.com/JoshHumpherys/cube-timer</a>

# AutomaDraw; July 2017 - December 2017

- Programmed a web app to create and analyze various automata and formal grammars
- Source code: https://github.com/loshHumphervs/AutomaDraw

# Colors; August 2016

- Created an Android app to change the wallpaper color to a random color every day at midnight
- Source code: <a href="https://github.com/JoshHumpherys/Colors">https://github.com/JoshHumpherys/Colors</a>

## Penguin Game; January 2016 - March 2016

- Designed and wrote a 2D platformer from scratch using JavaScript to ask a girl to a school dance
- Full game: http://joshhumpherys.github.io/PenguinGame