☀ The Silver Sun ☀

TTT Design Contest
2021

Submission By:

Vinny

Map

Details

Map Name:	Maps must be all lowercase, start with "ttt_" and only use letters, numbers and underscores Example: ttt_what_mate (Replace ALL the text in this box with your text)
Map Size:	Example: Elevator = Tiny Desert = Small Lab = Medium Skytown = Large (Replace ALL the text in this box with your text)

Map Description
(Write a description of what your map idea is) (Cover things like the visual theme, how it might play out, map size and how enclosed or open it is.) (Describe what makes this map special, for example: There is water that constantly rises and players must constantly move to get to higher ground (Hey wait that's actually quite a good idea don't steal this) or it could be that there are loads of tight corridors which obscure long range vision. But the map doesn't have to have an outrageous experimental feature, it could just be a cool idea for a location with interesting gameplay implications.) (Replace ALL the text in this box with your text)

Map Picture 1 - Birds Eye View

A drawing of the birds eye view of the map layout (Like a CSGO Radar image or the radar map on summoners rift)

(Include them in the white space below on this page)

tower

dragon

tower

stairs
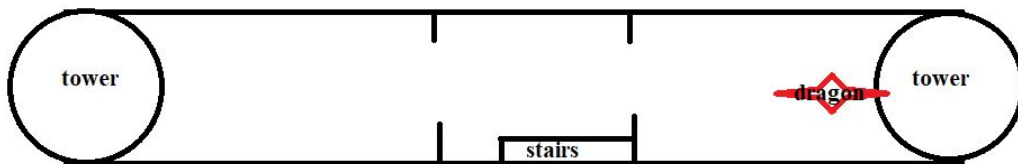
Map Picture 2 - Extras

Drawings of any extra detail you'd like to give. Could be a picture of the main gimmick or an important area, or just of whatever else you want to include.
(Include them in the white space below on this page)

01   3413

4   Estus Flask

00

Orange Guidance Soapstone   2109

Item / Weapon / Passive

Details

Item Name:	N-word pass
Team:	Traitors or Detectives or Both Both
Type	Utility Item or Passive or Weapon Weapon

Item Description
Grants you access to the n-word

Item Pictures

Drawings of how this item might work or playout
(Only give me pictures of what it will look like in game if you can provide the assets or if they are already included with HL2 or CSS)
(Include them in the white space below on this page)