



# TTT Design Contest 2021

**Submission By:**

**Seb Raymont**

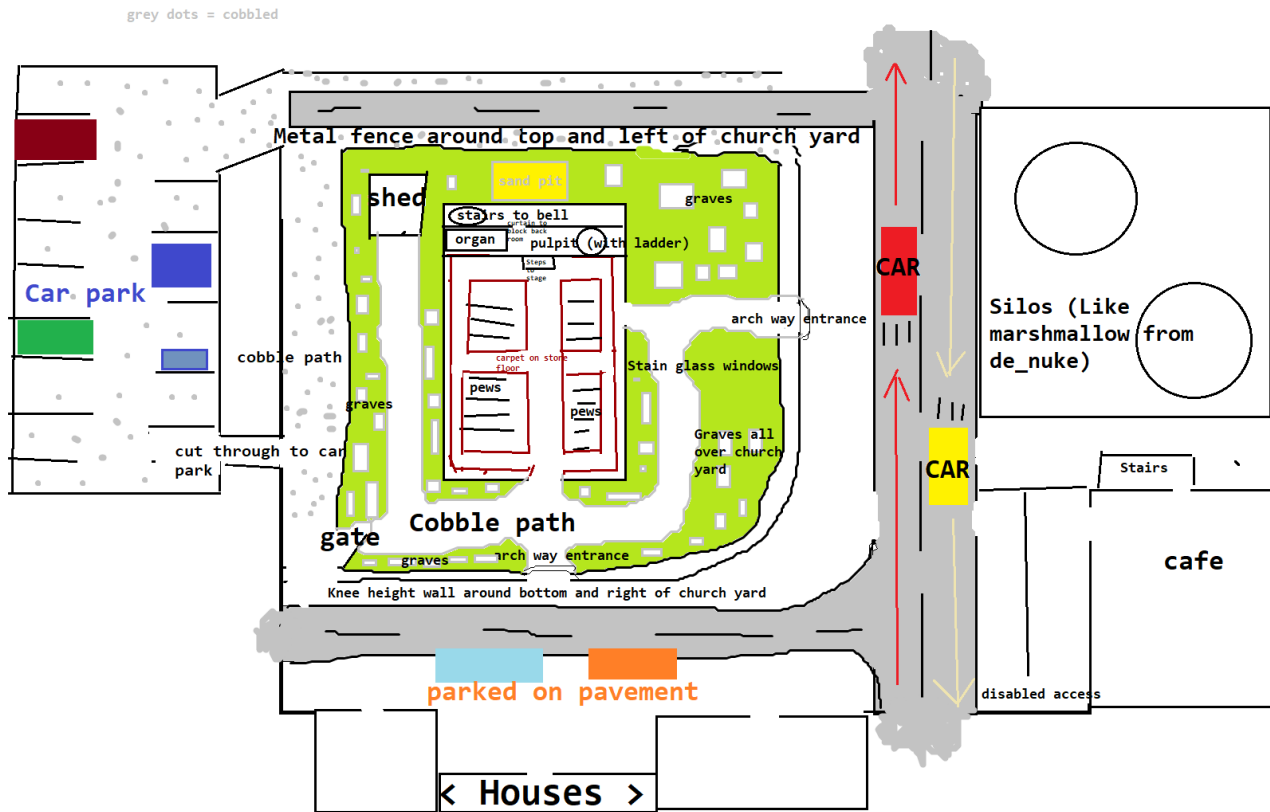
# Map

## Details

<b>Map Name:</b>	TTT_Cathedral
<b>Map Size:</b>	Medium

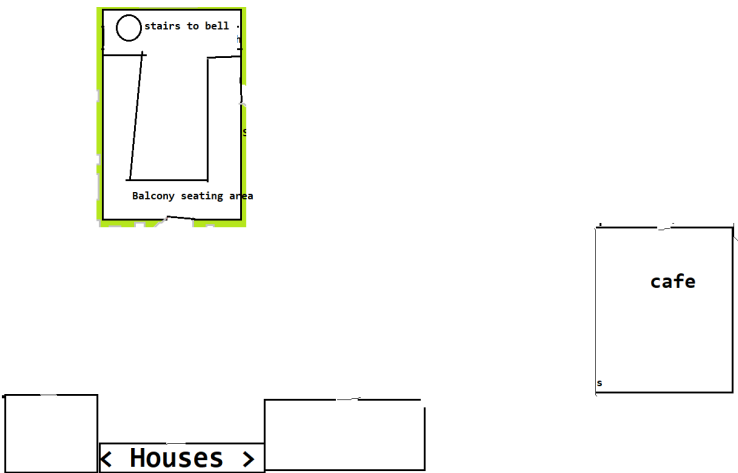
Map Description
<p>TTT_Cathedral is a map which is centered around a traditional Church of England style church.</p> <p>The main features of this map include:</p> <ul style="list-style-type: none"><li>● Road with dangerous moving cars. (Similar to the main road found in the classic TTT map, 67th Street.)</li><li>● Cathedral</li><li>● Graveyard</li><li>● Houses</li><li>● Cafe</li><li>● Car park</li><li>● Silos</li></ul>

## Map Picture 1 - Birds Eye View

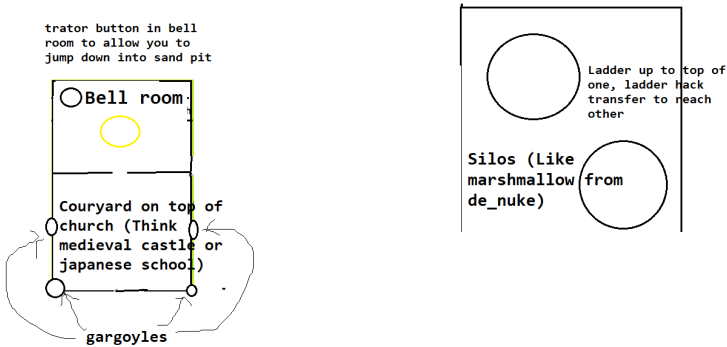


Map Picture 2 - Extras (I've kinda done it like the runescape map with different floors)

LEVEL 2



LEVEL 3



# Item / Weapon / Passive

## Details

<b>Item Name:</b>	Ouija board
<b>Team:</b>	Detective
<b>Type</b>	Utility Item

Item Description
<p>This is a utility item which is used to communicate with the dead.</p> <p><b>Ammo:</b> 1</p> <p><b>Primary fire:</b> Drop a board and a puck.</p> <p><b>Description:</b> Communicate with the dead.</p> <p>The puck is an prop which is trapped within the area of the board and allows dead people to possess it in order to spell out messages for the living.</p> <p>This could be used in many different ways and cannot necessarily be trusted as you do not know who is controlling the puck. Dead traitors could use this to trick people into chaos or dead innocents could use it to rat out the traitors.</p>

## Item Pictures

