

Program

Start User Interface

-memberName

Output Log

Money Recieved

Product Purchase

Change Given

Store

Customer Balance

Make Change

Change Given

Add Money

Money Recieved

remove money

User Interface

Main Menu

Displays menu

Make Sale

Shows Sub Menu

Display Balance

Show Inventory

Calls SortDictionaryToList

Quit

Take Money

Calls Add Money

Select Product

Cart

Complete Sale

Make Change

Print Receipt

Display Customer Balance

Cart

Cart List

Candy

Quantity

ToString Override

Add Item To Cart

Add to List

Calls Product Purchase

Call Remove Inventory

Decrement balance

Inventory

Inventory Import Method

StreamReader

Foreach

Each Item defaults to 100

Add Inventory

Creates Candy

Remove Inventory

Inventory Dictionary

Candy

Quantity

SortDictionaryToList

