Swarm Learning - A Fully Decentralised Approach To Machine Learning

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The Problems

Privacy

- Data stored in multiple locations
- Cannot share the data between locations for privacy reasons
- Medical records

Performance

- Machine learning needs lots of processing power
- A supercomputer is not available to many
- However they may have access to many lower power devices (nodes)
- Company with many unused computers during the night

Federated Learning - The Current Solution

- A single model is stored on the server
- Each node has its own dataset
 - This is not shared with other nodes or the server
- The model can be shared between the server and clients
- Goal: Perform machine learning without sharing the data

Federated Learning - How Does It Work?

- Many variations of federated learning
 - One of the originals is Federated Averaging (FedAvg)
 - Many other algorithms are based off this
- FedAvg has repeated training steps. Each step:
 - 1. Server sends model to a set of nodes
 - 2. Nodes perform training on the model
 - 3. Nodes send their models back to server
 - 4. New model is the average (mean) of all nodes models

Federated Learning - Issues

- Vulnerable to central server going down
- Requires that every node has direct access to the server
- Few slow nodes slow the whole process down

Swarm Learning

- Each node has a distinct model, called the local model
 - Every model approximates the global model
- Each node has its own dataset
 - This dataset cannot be shared with any other nodes
- The goal is to train the *global model* using all available data
- No central server or node acting as a central server

Swarm Learning - How Does It Work?

- Repeated Training Steps. Each node each step:
 - 1. Perform training on the local model
 - 2. Send trained model to all neighbours
 - This will get cached on the neighbour
 - New local model is the combination of all neighbours most recent local models
- During step 3, the cached models are used to prevent the node having to wait for responses

Swarm Learning - Specifics

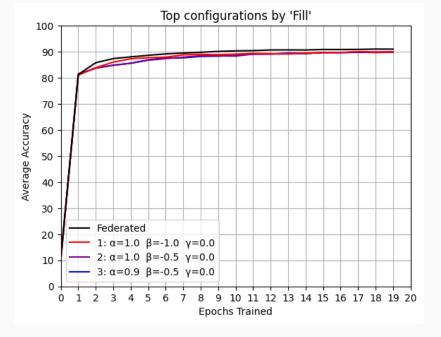
- Different combination methods
 - Combine by average
 - Combine with learning rate
- Only combine neighbours who have done more training than this node
- Wait for certain number of neighbours to catch up

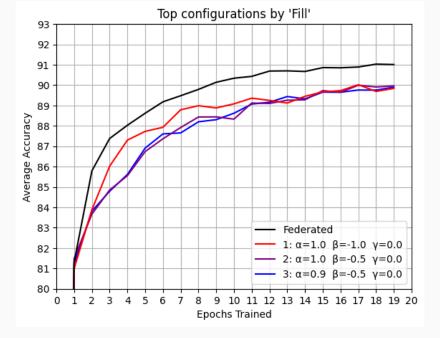
Swarm Learning vs Issues of Federated Learning

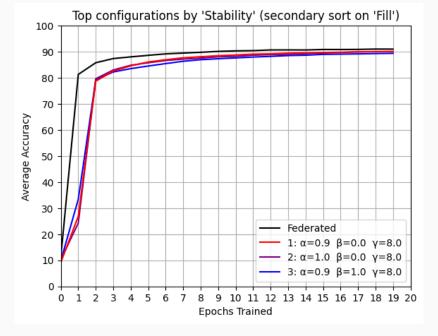
- Vulnerable to central server going down
 - No central server to stop training you would have to take out every node
- Requires that every node has direct access to the server
 - Swarm learning can function on sparse networks of nodes
- Few slow nodes slow the whole process down
 - You never have to wait for a node due to caching

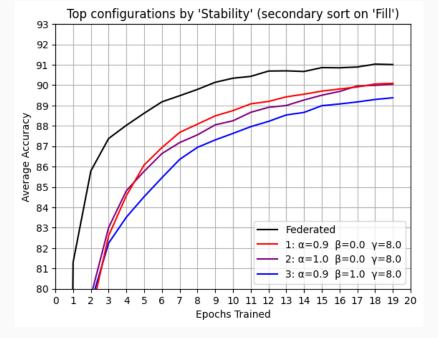
Swarm Learning - Performance

- Many different configurations of the algorithm, can drastically affect performance
 - In following plots only top 3 in a category have been shown
 - For example may find top 3 configurations by 'area under graph'
- Following plots are accuracy of classifying MNIST Fashion, and x axis is number of epochs trained
 - To make the problem a little harder each node only has 10 percent of the dataset
- Federated Averaging is also shown









Swarm Learning - Performance

- Those plots were in a densely connected situation
 - I have not got round to testing sparse networks yet
- It would also be ideal to test more datasets but I don't think I will be able to due to time constraints

Conclusion

- Swarm Learning is a promising machine learning algorithm for training a model on data distributed on private data islands
- It addresses some of the issues with Federated Averaging, one of the current techniques
- It does not perform quite as well as Federated Averaging in a densely connected network

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Thanks for listening!

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