Database Final Project: SQLite

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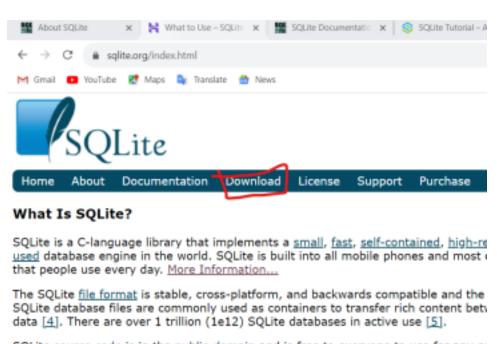
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How to Download and Open SQLite: 5 Easy Steps

Step 1: Go to www.sqlite.org and click the download tab boxed in red.



SQLite source code is in the public-domain and is free to everyone to use for any pr

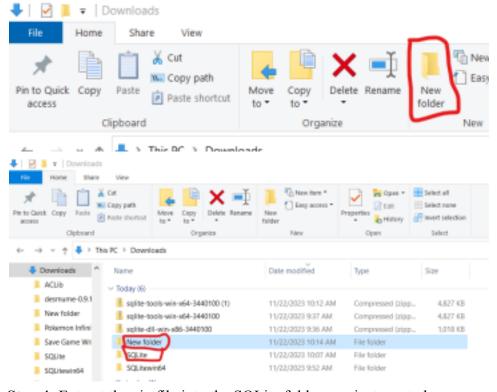
Latest Release

Version 3.44.1 (2023-11-22). Download Prior Releases

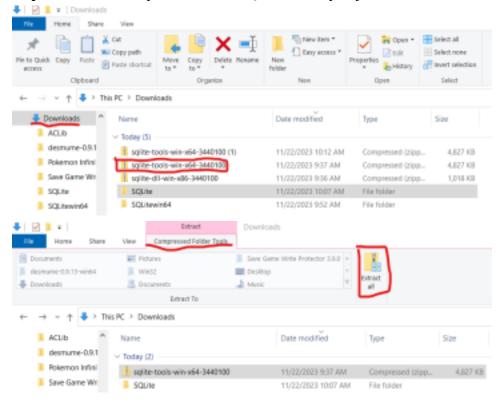
Step 2: Scroll down until you see Precompiled Binaries for Windows. Double click the download link boxed in red.

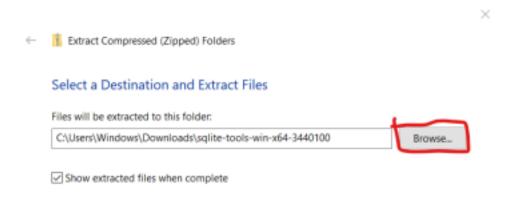


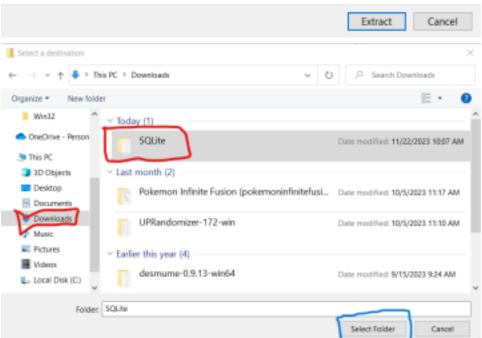
Step 3: Go to your files and create a new folder and name it SQLite.



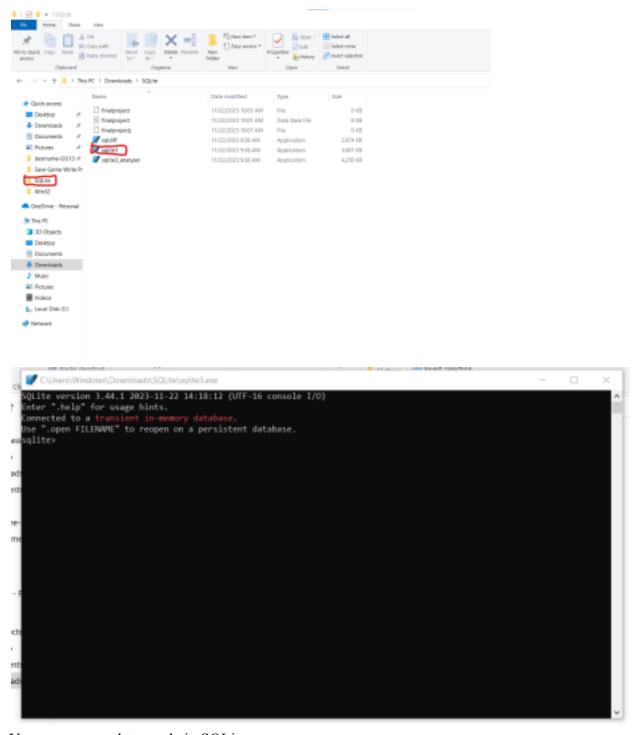
Step 4: Extract the zip file into the SQLite folder you just created.







Step 5: Open the SQLite folder and then double click the application named sqlite3 boxed in red.



You are now ready to code in SQLite.

1. Description: SQLite Overview

SQLite is a lightweight, open-source, serverless relational database management system.

Unlike traditional database systems, SQLite is self-contained, meaning there is no need for a separate server process and it operates directly on the user's device. Its design simplicity and minimal setup make it an ideal choice for various applications, especially in embedded systems and scenarios where resources are limited.

Key Points:

- **Lightweight Nature:** SQLite is designed to be lightweight and efficient. It is a compact library that can be embedded into applications, keeping the overall system footprint to a minimum.
- Serverless Architecture: Unlike client-server databases like MySQL, SQLite operates as a file-based database system. The entire database is stored in a single disk file, simplifying deployment and eliminating the need for a dedicated database server.
- Zero Configuration: There is no complex setup or administration required. SQLite
 databases are created on-the-fly, and the absence of a separate server process streamlines
 the deployment process.
- Suitability for Embedded Systems: SQLite's small size and simplicity make it well suited for embedded systems with limited resources. It's commonly used in scenarios where a full-fledged database server would be impractical or unnecessary.
 - ACID Compliant: Despite its lightweight design, SQLite maintains ACID (Atomicity, Consistency, Isolation, Durability) properties, ensuring data integrity and reliability.
 Cross-Platform Compatibility: SQLite is compatible with various operating systems, making it versatile for use across different platforms, including Windows, macOS, and Linux.

2. Key Features Compared to MySQL:

a. File-Based Architecture:

SQLite

• File-Based Storage: SQLite

databases are self-contained in a single file. The entire database, including tables, schema, and indices, is stored in a single disk file. This simplicity facilitates easy sharing and portability.

MySQL

• Client-Server Architecture:

MySQL follows a client-server

model where the data is stored

on a server, and clients

connect to it. This architecture

requires a

separate MySQL server process

running independently.

b. Serverless Design:

SQLite

• Serverless: SQLite operates as a serverless database. It doesn't require a dedicated server process to handle requests.

Applications
interact with the SQLite library directly, making it suitable for embedded systems and standalone applications.

MySQL

• Client-Server Model: MySQL
employs a client-server
architecture where clients send
requests to the server, and the
server processes those requests.

This design introduces
additional complexity
compared to SQLite's
serverless approach.

c. Deployment and Setup:

MySQL

SQLite

• Zero Configuration: SQLite

databases are created

dynamically, and there is

minimal setup

required. No separate server

installation or configuration is

needed, making it

straightforward for

development and deployment.

• Installation and Configuration:

MySQL requires a separate server installation and configuration.

Setting up and managing a

MySQL server involves additional steps, including user authentication, database creation, and server tuning.

d. Resource Utilization:

SQLite

Low Resource Footprint: SQLite
 is designed to be lightweight,
 making it suitable for scenarios
 with limited resources. It is often
 used in embedded systems,
 mobile applications, and
 scenarios where memory and
 processing power are
 constrained.

MySQL

• Resource Intensive: MySQL,

being a traditional

client-server

database, may require more

resources, especially in scenarios

with high concurrent

connections or large datasets.

e. Use Cases

SQLite

• Embedded Systems: Well-suited for embedded systems, mobile

MySQL

• Enterprise Applications: Suited

for large-scale enterprise

applications with high concurrent

applications, and scenarios where a lightweight, serverless database is sufficient.

• Single-User Applications: Ideal for single-user applications or small-scale projects where simplicity is a priority.

connections and complex data relationships.

Multi-User Environments:
 Designed to handle multiple
 simultaneous connections in
 environments where scalability
 is crucial.

In summary, SQLite's file-based architecture, serverless design, and minimal setup make it a practical choice for projects where simplicity, portability, and low resource utilization are essential. MySQL, with its client-server architecture, is better suited for larger, enterprise-level applications with more complex requirements and scalability needs.

Helpful links:

- SQLite Documentation
- SQLite Tutorial

6. Short Summary:

SQLite, with its unique characteristics, has proven to be an invaluable database solution throughout our project. Its lightweight nature and serverless design significantly simplify the development and deployment process. The following are key thoughts on SQLite, along with a brief comparison to MySQL:

Advantages of SQLite:

- Simplicity and Zero Configuration: SQLite's simplicity, combined with zero configuration, allows for a seamless development experience. The absence of a dedicated server streamlines deployment and eliminates the need for complex setup steps.
- Portability and File-Based Architecture: The file-based architecture of SQLite brings unparalleled portability. The entire database is encapsulated in a single file, making it easy to share and transport. This feature is particularly advantageous in scenarios where mobility and distribution of the database are crucial.
- Well-Suited for Embedded Systems: SQLite's small footprint and efficiency make it an ideal choice for embedded systems and resource-constrained environments. It excels in scenarios where a lightweight, serverless database is preferred.
- ACID Compliance: Despite its simplicity, SQLite maintains ACID compliance, ensuring data integrity and reliability. This is a crucial aspect, especially when dealing with mission-critical applications.

Challenges Faced:

- Scalability Considerations: While SQLite excels in simplicity, it may face challenges in highly concurrent, large-scale applications. In scenarios demanding extensive scalability, a traditional client-server database like MySQL might be more appropriate.
- Complex Data Relationships: SQLite is well-suited for simpler data models. In cases

where complex relationships and intricate queries are prevalent, a more robust database system like MySQL could provide better support.

• Clean Database: While the database is super simple there is no way of deleting things.

This means that if you are trying to take a picture of the code, or show somebody the code so they can use it, and you want it to look clean you have to restart the database every time because there is no deleting.

Comparison to MySQL:

- Ease of Use: SQLite shines in terms of ease of use. Its zero-configuration setup and straightforward file-based architecture make it accessible for developers at all levels.

 MySQL, with its client-server model, involves more setup steps, which might be a consideration in smaller projects.
- Suitability for Applications:
- **SQLite:** Ideal for single-user applications, mobile development, and projects with simplicity as a priority.
- MySQL: Better suited for enterprise-level applications with higher concurrency, complex data relationships, and scalability requirements.

In conclusion, SQLite is a powerful tool for specific use cases, offering simplicity and efficiency. Its suitability for embedded systems and single-user applications makes it an excellent choice for certain projects. However, understanding the specific needs of the application is crucial, and for larger, more complex systems, MySQL's scalability and robust feature set may be more appropriate.

Code Case 1:

```
Sqlite> open SQLFinalProject.db
sqlite> Create table Competitor (comID Integer not null, comFirstName Varchar (30) not null Primary Key, comLastName Varchar (30) not null, sqlite> Create table Squite (comFirstName Varchar (30) not null);
sqlite> Create Table Squit (comFirstName Varchar (30) not null);
sqlite> Create Table Squit (comFirstName Varchar (30) not null, sql Varchar (10) not null, sql
```

Line 1: creating the database

Line 2: creating the competitor table, not null – means you cannot leave data blank, Primary Key – used to reference into another table – all primary keys must be not null, Integer – value inserted into the table must be a number, Varchar (x) - can type any characters up to the x amount.

Line 3: creating the squat table, Foreign key – your primary key becomes a foreign key when you insert it into another table – you cannot have a foreign key without a primary key- you must reference the foreign key back to its original table.

Line 4: creating the bench table

Line 5: inserting data into the competitor table

Line 6: inserting data into the squat table

Line 7: inserting data into the bench table

Line 8: querying from the competitor table, now you see each person with their height and weight.

Line 9: querying from the squat table, now you see each competitor and all their squat attempts

Line 10: querying from the bench table, now you see each competitor and all their bench attempts

Saving Project: Once you are done with the database you can close the tab and it will automatically save in the file SQLite.

Code case 2:

Line 1: create the database

Line 2: creating the player table, uses not null, primary key, integer and varchar – reference above

Line 3: creating the season1 table

Line 4: creating the season2 table

Line 5: inserting data into the player table

Line 6: inserting data into the season1 table

Line 7: inserting data into the season2 table

Line 8: querying the player table, you will now see all the players and their height and weight

Line 9: querying the season1 table, you will now see all the players and their stats for season1

Line 10: querying the season2 table, you will now see all the players and their stats for season2

Saving Project: Once you are done with the database you can close the tab and it will automatically save in the file SQLite.

Works Cited

- 1. SQLite documentation. (n.d.). https://www.sqlite.org/docs.html
- 2. SQLite tutorial. (2023, July 20). https://www.sqlitetutorial.net/