Test Ref	Req being tested	Test Content	Inputs	Output	Pass Criteria
SE-A-001	X	Pressing "Start Walk" Button on Main Screen.	N/A	N/A	Should Open a new application screen prompting the user for the walk details.
SE-A-002	FR2	Data Entry of Null Walk Name on Walk Detail Screen	""	N/A	Walk Fails to Start with ap- propriate error message
SE-A-003	FR2	Data Entry of Long Walk Name on Walk Detail Screen	"this walk has a very long name wouldnt you agree? well it doesnt matter if you dont i know its true"	N/A	Walk Fails to Start with ap- propriate error message
SE-A-004	FR2	Data entry of Normal Walk Name on Walk Detail Screen	"Sample Walk Name"	N/A	Walk can be started with this name
SE-A-005	FR2	Data Entry of 100 Character Description in Short Descrip- tion Box	Enter letter "a" 100 times	N/A	Walk can be started with this Description
SE-A-006	FR2	Data Entry of 101 Character Description in Short Descrip- tion Box	Enter letter "a" 101 times	N/A	Walk Fails to Start with ap- propriate error message
SE-A-007	FR2	Data Entry of 1000 Character Description in Long Descrip- tion Box	Enter letter "a" 1000 times	N/A	Walk can be started with this Description
SE-A-008	FR2	Data Entry of 1001 Character Description in Long Descrip- tion Box	Enter letter "a" 1001 times	N/A	Walk Fails to Start with ap- propriate error message

Test Ref	Req being tested	Test Content	Inputs	Output	Pass Criteria
SE-A-009	FR2	Data entry of Single Word in Keyword box	Enter "Aberystwyth" in keyword box	N/A	Walk can be started success- fully with this keyword
SE-A-010	FR2	Data entry of Multiple Words in Keyword box	Enter "Aberystwyth Is A University Town" in keyword box	N/A	Walk Fails to Start with ap- propriate error message
SE-A-011	FR3	Press Add Way- point Button on the Walk Screen	N/A	N/A	Waypoint entry screen appears with the current GPS Co-ords and Timestamp Displayed
SE-A-012	FR4	Press "Add Picture" Button on Add Waypoint Details Screen	N/A	N/A	System camera options appear on the screen
SE-A-012	X	Data entry of Null Waypoint Name on Way- point Detail Screen	""	N/A	Waypoint fails to be saved with an appropriate error message
SE-A-013	X	Data entry of Normal Way- point Name on Waypoint Detail Screen	"Arts Centre"	N/A	Waypoint can be saved with- out a name
SE-A-013	FR5	Press "Cancel Walk" Button on Walk Screen	N/A	N/A	Walk Ends and returns to Main Screen
SE-A-014	FR6	Pres "Upload Walk" button on Main Screen	Saved Example walk	Confirmation Signal from Website to App	Database entry and uploaded walk match in all details
SE-W-001	X	Accepts Uploaded walks	Example Walk Up- loaded	N/A	Database Entry with the correct Details and re- turns appropri- ate message

Test Ref	Req	Test Content	Inputs	Output	Pass Criteria
	being				
	tested				
SE-W-002	FR8	Can search	"aberystwyth"	N/A	Displays a drop-
		through saved			down list of
		walks			walks contain-
					ing the word
					"Aberystwyth"
					in their title
SE-W-003	FR8	A Walk can be	N/A	N/A	When a walk is
		selected			selected its gen-
					eral walk details
					display next to
					the map and its
					waypoints are
					displayed on the
					map
SE-W-004	FR8	Waypoint De-	N/A	N/A	When Selecting
		tail are correctly			a waypoint
		displayed			Timestampe,
					Co-ords, Details
					and pictures
					are displayed
					correctly