

DWA_03.5 Knowledge Check_DWA3.2

1. User story(ies) in Gherkin syntax for the "+" button.

Feature: the add button

Scenario: add five to the counter

Given the tally counter shows a number less than "positive number cap"

When the user clicks the add button

Then the tally counter should be increased by 5

Scenario: Button is disabled when reaching a specific number cap

Given the tally counter is initialized with a "positive number cap"

When the user clicks the add button and the number is equal to or greater than the positive number cap

Then the subtract button should become disabled

2. User story(ies) in Gherkin syntax for the "-" button.

Feature: the subtract button

Scenario: Subtract five from the counter

Given the tally counter shows a number greater than "negative number cap"

When the user clicks the subtract button

Then the tally counter should decrease by 5

Scenario: Button is disabled when reaching a specific number cap

Given the tally counter is initialized with a number cap

When the user clicks the subtract button and the number is equal to or less than the negative number cap

Then the subtract button should become disabled