

## Pass4sure 1z0-803 157q

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Oracle 1z0-803

Java SE 7 Programmer I



Got this vce from my friend who passed with 98% , each and every stuff in it. I am sharing with you guys.

## Exam A

### QUESTION 1

Given the code fragment:

```
int[][] array2D = { {0,1,2}, {3,4,5,6} };  
System.out.print(array2D[0].length + " ");  
System.out.print(array2D[1].getClass().isArray() + " ");  
System.out.println(array2D[0][1]);
```

What is the result?

- A. 3 false 1
- B. 2 true 3
- C. 2 false 3
- D. 3 true 1
- E. 3 false 3
- F. 2 true 1
- G. 2 false 1

**Correct Answer:** D

**Section:** (none)

**Explanation**

**Explanation/Reference:**

Explanation:

The length of the element with index 0, {0, 1, 2}, is 3. Output: 3 The element with index 1, {3, 4, 5, 6}, is of type array. Output: true The element with index 0, {0, 1, 2} has the element with index 1: 1. Output: 1

### QUESTION 2

View the exhibit:

```
public class Student {  
    public String name = "";  
    public int age = 0;  
    public String major = "Undeclared";  
    public boolean fulltime = true;  
  
    public void display() {  
        System.out.println("Name: " + name + " Major: " + major);  
    }  
  
    public boolean isFulltime() {  
        return fulltime;  
    }  
}
```

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Given:

```
public class TestStudent {  
  
    public static void main(String[] args) {  
        Student bob = new Student();  
        Student jian = new Student();  
  
        bob.name = "Bob";  
        bob.age = 19;  
        jian = bob;  
        jian.name = "Jian";  
        System.out.println("Bob's Name: " + bob.name);  
    }  
}
```

What is the result when this program is executed?

- A. Bob's Name: Bob
- B. Bob's Name: Jian
- C. Nothing prints
- D. Bob's name

**Correct Answer:** B

**Section:** (none)

**Explanation**

**Explanation/Reference:**

Explanation:

After the statement `jian = bob;` the `jian` will reference the same object as `bob`.

### QUESTION 3

Which two are valid instantiations and initializations of a multi dimensional array?

- ☐ A) `int[][] array2D = { {0,1,2,4}, {5,6} };`
- ☐ B) `int[][] array2D = new int[][2];`  
`array2D[0][0] = 1;`  
`array2D[0][1] = 2;`  
`array2D[1][0] = 3;`  
`array2D[1][1] = 4;`
- ☐ C) `int[][][] array3D = { {0,1}, {2,3}, {4,5} };`
- ☐ D) `int[] array = {0,1};`  
`int[][][] array3D = new int[2][2][2];`  
`array3D[0][0] = array;`  
`array3D[0][1] = array;`  
`array3D[1][0] = array;`  
`array3D[1][1] = array;`
- ☐ E) `int[][] array2D = { 0,1 };`

- A. Option A  
B. Option B  
C. Option C  
D. Option D  
E. Option E

**Correct Answer:** BD

**Section:** (none)

**Explanation**

**Explanation/Reference:**

Explanation:

In the Java programming language, a multidimensional array is simply an array whose components are themselves arrays.

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#### QUESTION 4

An unchecked exception occurs in a method dosomething()



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Should other code be added in the dosomething() method for it to compile and execute?

- A. The Exception must be caught
- B. The Exception must be declared to be thrown.
- C. The Exception must be caught or declared to be thrown.
- D. No other code needs to be added.

**Correct Answer:** D

**Section:** (none)

**Explanation**

**Explanation/Reference:**

Explanation:

Because the Java programming language does not require methods to catch or to specify unchecked exceptions (RuntimeException, Error, and their subclasses), programmers may be tempted to write code that throws only unchecked exceptions or to make all their exception subclasses inherit from RuntimeException. Both of these shortcuts allow programmers to write code without bothering with compiler errors and without bothering to specify or to catch any exceptions. Although this may seem convenient to the programmer, it sidesteps the intent of the catch or specify requirement and can cause problems for others using your classes.

#### QUESTION 5

Given the code fragment:

```
interface SampleClosable {  
  
    public void close () throws java.io.IOException;  
  
}
```

Which three implementations are valid?

☐ A) public class Test implements SampleCloseable {  
    public void close() throws java.io.IOException {  
        // do something  
    }  
}

☐ B) public class Test implements SampleCloseable {  
    public void close() throws Exception {  
        // do something  
    }  
}

☐ C) public class Test implements SampleCloseable {  
    public void close() throws java.io.FileNotFoundException {  
        // do something  
    }  
}

☐ D) public class Test extends SampleCloseable {  
    public void close() throws java.io.IOException {  
        // do something  
    }  
}

☐ E) public class Test implements SampleCloseable {  
    public void close() {  
        // do something  
    }  
}

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- A. Option A
- B. Option B
- C. Option C

- D. Option D
- E. Option E

**Correct Answer:** ACE

**Section: (none)**

**Explanation**

**Explanation/Reference:**

Explanation:

A: Throwing the same exception is fine.

C: Using a subclass of java.io.IOException (here java.io.FileNotFoundException) is fine

E: Not using a throw clause is fine.

### QUESTION 6

Given the code fragment:

```
Int [] [] array = {{0}, {0, 1}, {0, 2, 4}, {0, 3, 6, 9}, {0, 4, 8, 12, 16}};
```

```
System.out.println(array [4] [1]);
```

```
System.out.println (array) [1] [4]);
```

What is the result?

- A. 4  
Null
- B. Null
- C. An IllegalArgumentException is thrown at run time
- D. 4  
An ArrayIndexOutOfBoundsException is thrown at run time

**Correct Answer:** D

**Section: (none)**

**Explanation**

**Explanation/Reference:**

Explanation:

The first println statement, `System.out.println(array [4][1]);`, works fine. It selects the element/array with index 4, {0, 4, 8, 12, 16}, and from this array it selects the element with index 1, 4. Output: 4 The second println statement, `System.out.println(array) [1][4]);`, fails. It selects the array/element with index 1, {0, 1}, and from this array it try to select the element with index 4. This causes an exception.



Output:  
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Exception in thread "main" java.lang.ArrayIndexOutOfBoundsException: 4

### QUESTION 7

Given:

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```
import java.io.IOException;

public class Y {
    public static void main(String[] args) {
        try {
            doSomething();
        }
        catch (RuntimeException e) {
            System.out.println(e);
        }
    }

    static void doSomething() {
        if (Math.random() > 0.5) throw new IOException();
        throw new RuntimeException();
    }
}
```

Which two actions, used independently, will permit this class to compile?

- A. Adding throws IOException to the main() method signature
- B. Adding throws IOException to the doSomething() method signature

- C. Adding throws IOException to the main() method signature and to the dosomething() method
- D. Adding throws IOException to the dosomething() method signature and changing the catch argument to IOException
- E. Adding throws IOException to the main() method signature and changing the catch argument to IOException

**Correct Answer:** CD

**Section:** (none)

**Explanation**

**Explanation/Reference:**

Explanation:

The IOException must be caught or be declared to be thrown. We must add a throws exception to the doSomething () method signature (static void doSomething() throws IOException).

Then we can either add the same throws IOException to the main method (public static void main (String[] args) throws IOException), or change the catch statement in main to IOException.

#### QUESTION 8

Given:

```
1. public class SampleClass {
2.     public static void main(String[] args){
3.         AnotherSampleClass asc = new AnotherSampleClass();
4.         SampleClass sc = new SampleClass();
5.         //insert code here
6.     }
7. }
8. class AnotherSampleClass extends SampleClass {
9. }
```

Which statement, when inserted into line 5, is valid change?

- A. asc = sc;
- B. sc = asc;
- C. asc = (object) sc;
- D. asc = sc.clone ()

**Correct Answer:** B

**Section:** (none)

**Explanation**

**Explanation/Reference:**

Explanation:

Works fine.

### **QUESTION 9**

Given the code fragment:

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```
System.out.println("Result: " + 2 + 3 + 5);
```

```
System.out.println("Result: " + 2 + 3 * 5);
```

What is the result?

- A. Result: 10  
Result: 30
- B. Result: 10  
Result: 25
- C. Result: 235  
Result: 215
- D. Result: 215  
Result: 215
- E. Compilation fails

**Correct Answer:** C

**Section:** (none)

**Explanation**

**Explanation/Reference:**

Explanation:

First line:

```
System.out.println("Result: " + 2 + 3 + 5);
```

String concatenation is produced.

Second line:

```
System.out.println("Result: " + 2 + 3 * 5);
```

3\*5 is calculated to 15 and is appended to string 2. Result 215.

The output is:

Result: 235

Result: 215

Note #1:

To produce an arithmetic result, the following code would have to be used:

```
System.out.println("Result: " + (2 + 3 + 5));
```

```
System.out.println("Result: " + (2 + 1 * 5));
```

run:

Result: 10

Result: 7

Note #2:

If the code was as follows:

```
System.out.println("Result: " + 2 + 3 + 5");
```

```
System.out.println("Result: " + 2 + 1 * 5");
```

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The compilation would fail. There is an unclosed string literal, 5", on each line.

### **QUESTION 10**

Which code fragment is illegal?

```
C A) class Base1 {  
        abstract class Abs1 { }  
    }  
  
C B) abstract class Abs1 {  
        void doit() { }  
    }  
  
C C) class Base1 { }  
        abstract class Abs1 extends Base1 { }  
  
C D) abstract int var1 = 89;
```

- A. Option A
- B. Option B
- C. Option C
- D. Option D

**Correct Answer:** D

**Section:** (none)

**Explanation**

**Explanation/Reference:**

Explanation:

The abstract keyword cannot be used to declare an int variable.

The abstract keyword is used to declare a class or method to be abstract[3]. An abstract method has no implementation; all classes containing abstract methods must themselves be abstract, although not all abstract classes have abstract methods.

### QUESTION 11

Given a java source file:

```
class X {  
    X() { }  
    private void one() { }  
}  
  
public class Y extends X {  
    Y() { }  
    private void two() { one(); }  
    public static void main(String[] args) {  
        new Y().two();  
    }  
}
```

What changes will make this code compile? (Select Two)

- A. Adding the public modifier to the declaration of class x
- B. Adding the protected modifier to the x() constructor
- C. Changing the private modifier on the declaration of the one() method to protected
- D. Removing the Y () constructor
- E. Removing the private modifier from the two () method

**Correct Answer:** CE

**Section:** (none)

**Explanation**

**Explanation/Reference:**

Explanation:

Using the private protected, instead of the private modifier, for the declaration of the one() method, would enable the two() method to access the one() method.

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### QUESTION 12

Given:

```
package handy.dandy;  
public class Keystroke {  
    public void typeExclamation(){  
        System.out.println("!");  
    }  
}
```

and

```
1. package handy;  
2. public class Greet {  
3.     public static void main(String[] args){  
4.         String greeting = "Hello";  
5.         System.out.print(greeting);  
6.         Keystroke stroke = new Keystroke();  
7.         stroke.typeExclamation();  
8.     }  
9. }
```

What three modifications, made independently, made to class greet, enable the code to compile and run?

- A. line 6 replaced with handy.dandy.keystroke stroke = new KeyStroke ( );
- B. line 6 replaced with handy.\*.KeyStroke = new KeyStroke ( );
- C. line 6 replaced with handy.dandy.KeyStroke stroke = new handy.dandy.KeyStroke();
- D. import handy.\*; added before line 1
- E. import handy.dandy.\*; added after line 1
- F. import handy.dandy,KeyStroke; added after line 1
- G. import handy.dandy.KeyStroke.typeException(); added before line 1

**Correct Answer:** CEF

**Section: (none)**

**Explanation**

**Explanation/Reference:**

Explanation:

Three separate solutions:

C: the full class path to the method must be stated (when we have not imported the package)

D: We can import the hold dandy class

F: we can import the specific method

**QUESTION 13**

Given:

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```
1. public class Speak {
2.     public static void main(String[] args) {
3.         Speak speakIt = new Tell();
4.         Tell tellIt = new Tell();
5.         speakIt.tellItLikeItIs();
6.         (Truth)speakIt.tellItLikeItIs();
7.         ((Truth)speakIt).tellItLikeItIs();
8.         tellIt.tellItLikeItIs();
9.         (Truth)tellIt.tellItLikeItIs();
10.        ((Truth)tellIt).tellItLikeItIs();
11.    }
12. }
13. class Tell extends Speak implements Truth {
14.     public void tellItLikeItIs() {
15.         System.out.println("Right on!");
16.     }
17. }
18. interface Truth { public void tellItLikeItIs(); }
```



Which three lines will compile and output "right on!"?

- A. Line 5
- B. Line 6
- C. Line 7
- D. Line 8
- E. Line 9
- F. Line 10

**Correct Answer:** CDF

**Section:** (none)

**Explanation**

**Explanation/Reference:**

Explanation:

#### QUESTION 14

Which two are valid declarations of a two-dimensional array?

- A. `int [] [] array2D;`
- B. `int [2] [2] array2D;`
- C. `int array2D [];`
- D. `int [] array2D [];`
- E. `int [] [] array2D [];`

**Correct Answer:** AD

**Section:** (none)

**Explanation**

**Explanation/Reference:**

Explanation:

`int[][] array2D;` is the standard convention to declare a 2-dimensional integer array.

`int[] array2D[];` works as well, but it is not recommended.

#### QUESTION 15

Given:

```
public class Main {  
    public static void main(String[] args) throws Exception {  
        doSomething();  
    }  
    private static void doSomething() throws Exception {  
        System.out.println("Before if clause");  
        if (Math.random() > 0.5) {  
            throw new Exception();  
        }  
        System.out.println("After if clause");  
    }  
}
```

Which two are possible outputs?

- ☐ A) Before if clause  
Exception in thread "main" java.lang.Exception  
at Main.doSomething(Main.java:8)  
at Main.main(Main.java:3)
- ☐ B) Before if clause  
Exception in thread "main" java.lang.Exception  
at Main.doSomething(Main.java:8)  
at Main.main(Main.java:3)  
After if clause
- ☐ C) Exception in thread "main" java.lang.Exception  
at Main.doSomething(Main.java:8)  
at Main.main(Main.java:3)
- ☐ D) Before if clause  
After if clause

- A. Option A  
B. Option B  
C. Option C  
D. Option D

**Correct Answer:** AD

**Section:** (none)

**Explanation**

**Explanation/Reference:**

Explanation:

The first println statement, System.out.println("Before if clause");, will always run.

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If `Math.Random() > 0.5` then there is an exception. The exception message is displayed and the program terminates.  
If `Math.Random() > 0.5` is false, then the second `println` statement runs as well.

### QUESTION 16

A method `doSomething ()` that has no exception handling code is modified to trail a method that throws a checked exception. Which two modifications, made independently, will allow the program to compile?



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- A. Catch the exception in the method `doSomething()`.
- B. Declare the exception to be thrown in the `doSomething()` method signature.
- C. Cast the exception to a `RuntimeException` in the `doSomething()` method.
- D. Catch the exception in the method that calls `doSomething()`.

**Correct Answer:** AB

**Section:** (none)

**Explanation**

#### **Explanation/Reference:**

Explanation: Valid Java programming language code must honor the Catch or Specify Requirement. This means that code that might throw certain exceptions must be enclosed by either of the following:

- \* A try statement that catches the exception. The try must provide a handler for the exception, as described in Catching and Handling Exceptions.
- \* A method that specifies that it can throw the exception. The method must provide a throws clause that lists the exception, as described in Specifying the Exceptions Thrown by a Method.

Code that fails to honor the Catch or Specify Requirement will not compile.

### QUESTION 17

Which two may precede the word `'class'` in a class declaration?

- A. local

- B. public
- C. static
- D. volatile
- E. synchronized

**Correct Answer:** BC

**Section:** (none)

**Explanation**

**Explanation/Reference:**

Explanation:

B: A class can be declared as public or private.

C: You can declare two kinds of classes: top-level classes and inner classes. You define an inner class within a top-level class. Depending on how it is defined, an inner class can be one of the following four types: Anonymous, Local, Member and Nested top-level. A nested top-level class is a member classes with a static modifier. A nested top-level class is just like any other top-level class except that it is declared within another class or interface. Nested top-level classes are typically used as a convenient way to group related classes without creating a new package.

The following is an example:

```
public class Main {  
    static class Killer {
```

### QUESTION 18

Which three are bad practices?

- A. Checking for `ArrayIndexOutOfBoundsException` when iterating through an array to determine when all elements have been visited
- B. Checking for `Error` and. If necessary, restarting the program to ensure that users are unaware problems
- C. Checking for `FileNotFoundException` to inform a user that a filename entered is not valid
- D. Checking for `ArrayIndexOutOfBoundsException` and ensuring that the program can recover if one occur
- E. Checking for an `IOException` and ensuring that the program can recover if one occurs

**Correct Answer:** ABD

**Section:** (none)

**Explanation**

**Explanation/Reference:**

Explanation:

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### QUESTION 19

Given:

```
public static void main(String[] args) {  
  
    int a, b, c = 0;  
    int a, b, c;  
    int g, int h, int i = 0;  
    int d, e, F;  
    Int k, l, m = 0;  
}
```

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Which two declarations will compile?

- A. int a, b, c = 0;
- B. int a, b, c;
- C. int g, int h, int i = 0;
- D. int d, e, F;
- E. int k, l, m; = 0;

**Correct Answer:** AD

**Section:** (none)

**Explanation**

**Explanation/Reference:**

Explanation:

### QUESTION 20

Given the code fragment:

```

int j=0, k=0;

for(int i=0; i < x; i++) {
    do {
        k = 0;
        while (k < z){
            k++;
            System.out.print(k + " ");
        }
        System.out.println(" ");
        j++;
    } while (j < y);
    System.out.println("----");
}

```

What values of x, y, z will produce the following result?

1 2 3 4

1 2 3 4

1 2 3 4

----

1 2 3 4

----

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- A. X = 4, Y = 3, Z = 2
- B. X = 3, Y = 2, Z = 3
- C. X = 2, Y = 3, Z = 3
- D. X = 4, Y = 2, Z = 3

E. X = 2, Y = 3, Z = 4

**Correct Answer:** E

**Section:** (none)

**Explanation**

**Explanation/Reference:**

Explanation:

Z is for the innermost loop. Should print 1 2 3 4. So Z must be 4. Y is for the middle loop. Should print three lines of 1 2 3 4. So Y must be set 3. X is for the outmost loop. Should print 2 lines of. So X should be 2.

#### **QUESTION 21**

Given:

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```
public class DoCompare4 {  
    public static void main(String[] args) {  
        String[] table = {"aa", "bb", "cc"};  
        int ii = 0;  
        do  
            while (ii < table.length)  
                System.out.println(ii++);  
            while (ii < table.length);  
    }  
}
```

What is the result?

A. 0

B. 0

C. 0

D. Compilation fails

**Correct Answer:** B

**Section:** (none)



## Explanation

### Explanation/Reference:

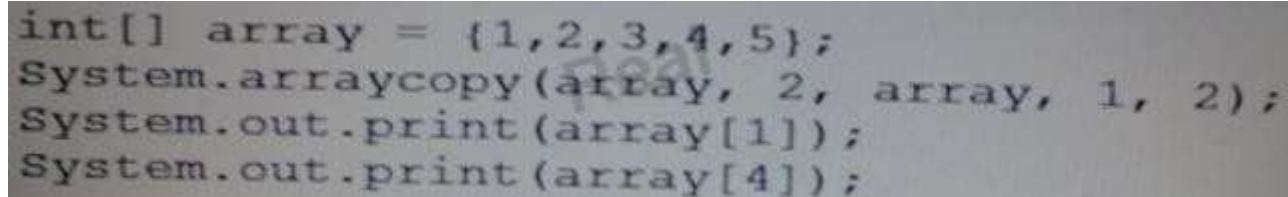
Explanation:

table.length is 3. So the do-while loop will run 3 times with ii=0, ii=1 and ii=2. The second while statement will break the do-loop when ii = 3. Note: The Java programming language provides a do-while statement, which can be expressed as follows:

```
do {  
    statement(s)  
} while (expression);
```

### QUESTION 22

Given the fragment:



```
int[] array = {1,2,3,4,5};  
System.arraycopy(array, 2, array, 1, 2);  
System.out.print(array[1]);  
System.out.print(array[4]);
```

What is the result?

- A. 14
- B. 15
- C. 24
- D. 25
- E. 34
- F. 35

**Correct Answer:** F

**Section:** (none)

**Explanation**

### Explanation/Reference:

Explanation:

The two elements 3 and 4 (starting from position with index 2) are copied into position index 1 and 2 in the same array.

After the arraycopy command the array looks like:

{1, 3, 4, 4, 5};

Then element with index 1 is printed: 3

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Then element with index 4 is printed: 5

Note: The System class has an arraycopy method that you can use to efficiently copy data from one array into another:

public static void arraycopy(Object src, int srcPos, Object dest, int destPos, int length)

The two Object arguments specify the array to copy from and the array to copy to. The three int arguments specify the starting position in the source array, the starting position in the destination array, and the number of array elements to copy.

### QUESTION 23

Given the following code fragment:

```
if (value >= 0) {
    if (value != 0)
        System.out.print("the ");
    else
        System.out.print("quick ");
    if (value < 10)
        System.out.print("brown ");
    if (value > 30)
        System.out.print("fox ");
    else if (value < 50)
        System.out.print("jumps ");
    else if (value < 10)
        System.out.print("over ");
    else
        System.out.print("the ");
    if (value > 10)
        System.out.print("lazy ");
} else {
    System.out.print("dog ");
}
System.out.println( "..." );
```

What is the result if the integer value is 33?

- A. The fox jump lazy ...
- B. The fox lazy ...  
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- C. Quick fox over lazy ...
- D. Quick fox the ....

**Correct Answer:** B

**Section:** (none)

**Explanation**

**Explanation/Reference:**

Explanation:

33 is greater than 0.

33 is not equal to 0.

the is printed.

33 is greater than 30

fox is printed

33 is greater then 10 (the two else if are skipped)

lazy is printed

finally ... is printed.

**QUESTION 24**

Given:

```
public class Main {  
    public static void main(String[] args) {  
        doSomething();  
    }  
    private static void doSomething() {  
        doSomethingElse();  
    }  
    private static void doSomethingElse() {  
        throw new Exception();  
    }  
}
```

Which approach ensures that the class can be compiled and run?

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- A. Put the throw new Exception() statement in the try block of try catch
- B. Put the doSomethingElse() method in the try block of a try catch
- C. Put the doSomething() method in the try block of a try catch
- D. Put the doSomething() method and the doSomethingElse() method in the try block of a try catch

**Correct Answer:** A

**Section:** (none)

**Explanation**

**Explanation/Reference:**

Explanation:

We need to catch the exception in the doSomethingElse() method.

Such as:

```
private static void doSomethingElse() {  
    try {  
        throw new Exception();  
    } catch (Exception e) {  
    }  
}
```

Note: One alternative, but not an option here, is to declare the exception in doSomethingElse and catch it in the doSomething method.

#### QUESTION 25

Given:

```
public class ScopeTest1 {  
    public static void main(String[] args) {  
        doStuff();           // line x1  
        int x1 = x2;         // line x2  
        int x2 = j;          // line x3  
    }  
    static void doStuff() {  
        System.out.println(j); // line x4  
    }  
    static int j;  
}
```

Which line causes a compilation error?

- A. line x1
- B. line x2
- C. line x3
- D. line x4

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**Correct Answer:** B

**Section:** (none)

**Explanation**

**Explanation/Reference:**

Explanation:

The variable x2 is used before it has been declared.

#### QUESTION 26

Given:

```
class Overloading {  
    void x(int i) {  
        System.out.println("one");  
    }  
  
    void x(String s) {  
        System.out.println("two");  
    }  
  
    void x(double d) {  
        System.out.println("three");  
    }  
  
    public static void main(String[] args) {  
        new Overloading().x(4.0);  
    }  
}
```

What is the result?

- A. One
- B. Two
- C. Three
- D. Compilation fails

**Correct Answer:** C

**Section:** (none)

**Explanation**

**Explanation/Reference:**

Explanation:

In this scenario the overloading method is called with a double/float value, 4.0. This makes the third overload method to run.

Note:

The Java programming language supports overloading methods, and Java can distinguish between methods with different method signatures. This means that methods within a class can have the same name if they have different parameter lists. Overloaded methods are differentiated by the number and the type of the arguments passed into the method.

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#### QUESTION 27

Given:

```
public class Basic {  
    private static int letter;  
    public static int getLetter();  
    public static void Main(String[] args) {  
        System.out.println(getLetter());  
    }  
}
```

Why will the code not compile?

- A. A static field cannot be private.
- B. The getLetter method has no body.
- C. There is no setLetter method.
- D. The letter field is uninitialized.
- E. It contains a method named Main instead of ma

**Correct Answer:** B

**Section:** (none)

**Explanation**

**Explanation/Reference:**

Explanation:

The getLetter() method needs a body public static int getLetter() { }; .

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**QUESTION 28**

Given a code fragment:

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```
StringBuilder sb = new StringBuilder();
String h1 = "HelloWorld";
sb.append("Hello").append("World");

if (h1 == sb.toString()) {
    System.out.println("They match");
}
if (h1.equals(sb.toString())) {
    System.out.println("They really match");
}
```

What is the result?

- A. They match  
They real match
- B. They really match
- C. They match
- D. Nothing is printed to the screen

**Correct Answer:** B

**Section:** (none)

**Explanation**

**Explanation/Reference:**

Explanation:

**QUESTION 29**

Given:



```
public class DoWhile1 {  
    public static void main(String[] args) {  
        int ii = 2;  
        do {  
            System.out.println(ii);  
        } while (--ii);  
    }  
}
```

What is the result?

- A. 2
- B. 2
- C. null
- D. an infinite loop
- E. compilation fails

**Correct Answer:** E

**Section:** (none)

**Explanation**

**Explanation/Reference:**

Explanation:

The line while (--ii); will cause the compilation to fail.  
ii is not a boolean value.

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A correct line would be while (--ii>0);

### QUESTION 30

Identify two benefits of using ArrayList over array in software development.



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- A. reduces memory footprint
- B. implements the Collection API
- C. is multi.thread safe
- D. dynamically resizes based on the number of elements in the list

**Correct Answer:** AD

**Section:** (none)

**Explanation**

**Explanation/Reference:**

Explanation:

ArrayList supports dynamic arrays that can grow as needed. In Java, standard arrays are of a fixed length. After arrays are created, they cannot grow or shrink, which means that you must know in advance how many elements an array will hold. But, sometimes, you may not know until run time precisely how large of an array you need. To handle this situation, the collections framework defines ArrayList. In essence, an ArrayList is a variable-length array of object references. That is, an ArrayList can dynamically increase or decrease in size. Array lists are created with an initial size. When this size is exceeded, the collection is automatically enlarged.

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When objects are removed, the array may be shrunk.

**QUESTION 31**

Give:

```
public class MyFive {  
    public static void main(String[] args) {  
        short ii;  
        short jj = 0;  
        for (ii = kk; ii > 6; ii -= 1) {    // line x  
            jj++;  
        }  
        System.out.println("jj = " + jj);  
    }  
}
```

What value should replace kk in line x to cause jj = 5 to be output?

- A. -1
  - B. 1
  - C. 5
  - D. 8
  - E. 11
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**Correct Answer:** E

**Section:** (none)

**Explanation**

**Explanation/Reference:**

Explanation:

We need to get jj to 5. It is initially set to 0. So we need to go through the for loop 5 times. The for loop ends when ii > 6 and ii decreases for every loop. So we need to initially set ii to 11. We set kk to 11.

### QUESTION 32

Given the code fragment:

Boolean b1 = true;

Boolean b2 = false;

```
int i = 0;
```

```
while (foo) { }
```

Which one is valid as a replacement for foo?

A. b1.compareTo(b2)

B. i = 1

C. i == 2? -1 : 0

D. "foo".equals("bar")

**Correct Answer:** D

**Section:** (none)

**Explanation**

**Explanation/Reference:**

Explanation:

Equals works fine on strings equals produces a Boolean value.

**QUESTION 33**

Given:

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```
public class SuperTest {  
    public static void main(String args[]) {  
        statement1  
        statement2  
        statement3  
    }  
}  
  
class Shape {  
    public Shape() {  
        System.out.println("Shape: constructor");  
    }  
    public void foo() {  
        System.out.println("Shape: foo");  
    }  
}  
  
class Square extends Shape {  
    public Square() {  
        super();  
    }  
    public Square(String label) {  
        System.out.println("Square: constructor");  
    }  
    public void foo() {  
        super.foo();  
    }  
    public void foo(String label) {  
        System.out.println("Square: foo");  
    }  
}
```

What should statement1, statement2, and statement3, be respectively, in order to produce the result?

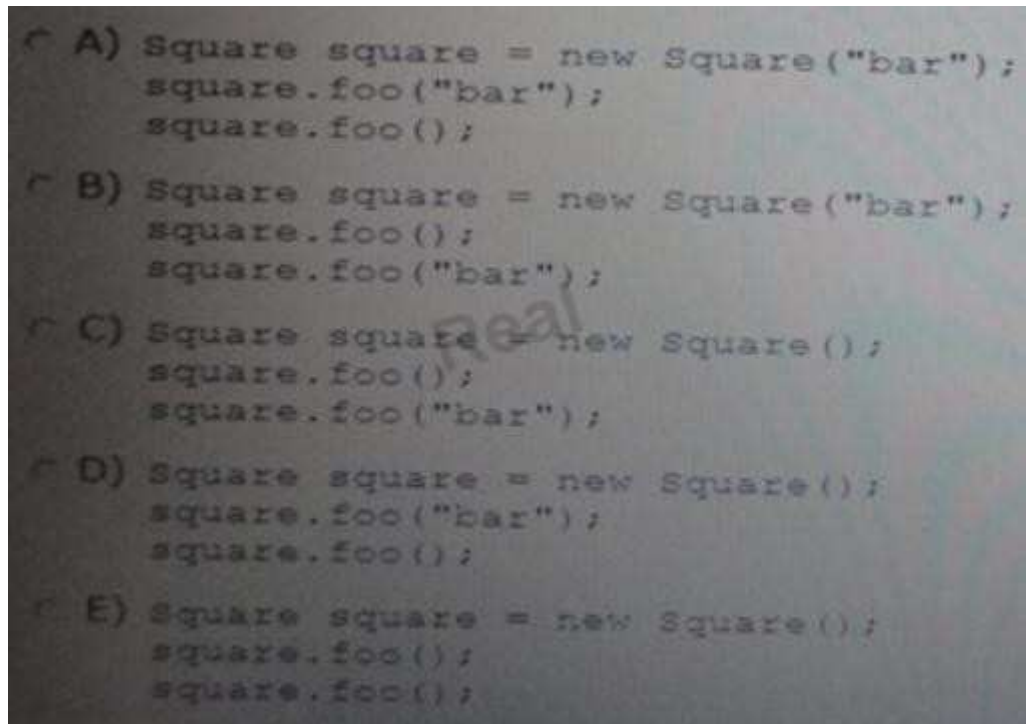
Shape: constructor

Square: foo

Shape: foo

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A) `Square square = new Square("bar");`  
`square.foo("bar");`  
`square.foo();`

B) `Square square = new Square("bar");`  
`square.foo();`  
`square.foo("bar");`

C) `Square square = new Square();`  
`square.foo();`  
`square.foo("bar");`

D) `Square square = new Square();`  
`square.foo("bar");`  
`square.foo();`

E) `Square square = new Square();`  
`square.foo();`  
`square.foo();`

- A. Option A
- B. Option B
- C. Option C
- D. Option D

E. Option E

**Correct Answer:** D

**Section:** (none)

**Explanation**

**Explanation/Reference:**

Explanation:

#### **QUESTION 34**

Given:

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```
public class SampleClass {
    public static void main(String[] args){
        AnotherSampleClass asc = new AnotherSampleClass();
        SampleClass sc = new SampleClass();
        sc = asc;
        System.out.println("sc: " + sc.getClass());
        System.out.println("asc: " + asc.getClass());
    }
}
class AnotherSampleClass extends SampleClass {
}
```

What is the result?

- A. sc: class.Object  
asc: class.AnotherSampleClass
- B. sc: class.SampleClass  
asc: class.AnotherSampleClass
- C. sc: class.AnotherSampleClass  
asc: class.SampleClass
- D. sc: class.AnotherSampleClass

asc: class.AnotherSampleClass

**Correct Answer:** D

**Section:** (none)

**Explanation**

**Explanation/Reference:**

Explanation:

Note: The getClass method Returns the runtime class of an object. That Class object is the object that is locked by static synchronized methods of the represented class.

Note: Because Java handles objects and arrays by reference, classes and array types are known as reference types.

### QUESTION 35

Given the code fragment:

```
public static void main(String[] args) {  
    String[] table = {"aa", "bb", "cc"};  
    for (String ss: table) {  
        int ii = 0;  
        while(ii < table.length){  
            System.out.println(ii);  
            ii++;  
            break;  
        }  
    }  
}
```

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How many times is 2 printed?

A. Zero



- B. Once
- C. Twice
- D. Thrice
- E. It is not printed because compilation fails

**Correct Answer:** B

**Section:** (none)

**Explanation**

**Explanation/Reference:**

Explanation:

The outer loop will run three times, one time each for the elements in table. The break statement breaks the inner loop immediately each time. 2 will be printed once only.

Note: If the line `int ii = 0;` is missing the program would not compile.

#### **QUESTION 36**

Which two will compile, and can be run successfully using the command:

Java fred1 hello walls

☐ A) class fred1 {  
    public static void main(String args) {  
        System.out.println(args[1]);  
    }  
}

☐ B) class fred1 {  
    public static void main(String[] args) {  
        System.out.println(args[2]);  
    }  
}

☐ C) class fred1 {  
    public static void main(String[] args) {  
        System.out.println(args);  
    }  
}

☐ D) class fred1 {  
    public static void main(String[] args) {  
        System.out.println(args[1]);  
    }  
}

- A. Option A
- B. Option B
- C. Option C
- D. Option D

**Correct Answer:** CD  
**Section:** (none)

### Explanation

#### Explanation/Reference:

Explanation:

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Throws java.lang.ArrayIndexOutOfBoundsException: 2

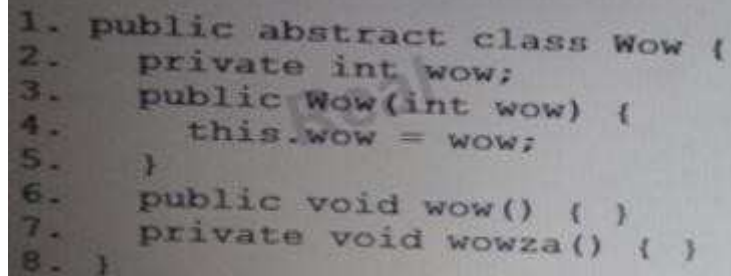
at certquestions.Fred1.main(Fred1.java:3)

C. Prints out: [Ljava.lang.String;@39341183

D. Prints out: walls

### QUESTION 37

Given:



```
1. public abstract class Wow {
2.     private int wow;
3.     public Wow(int wow) {
4.         this.wow = wow;
5.     }
6.     public void wow() { }
7.     private void wowza() { }
8. }
```

What is true about the class Wow?

- A. It compiles without error.
- B. It does not compile because an abstract class cannot have private methods.
- C. It does not compile because an abstract class cannot have instance variables.
- D. It does not compile because an abstract class must have at least one abstract method.
- E. It does not compile because an abstract class must have a constructor with no arguments.

**Correct Answer:** A

**Section:** (none)

**Explanation**

**Explanation/Reference:**

Explanation:

### QUESTION 38

Given:

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```
class X {  
    static void m(int i) {  
        i += 7;  
    }  
    public static void main(String[] args) {  
        int j = 12;  
        m(j);  
        System.out.println(j);  
    }  
}
```

What is the result?

- A. 7
- B. 12
- C. 19
- D. Compilation fails
- E. An exception is thrown at run time

**Correct Answer:** B

**Section:** (none)

**Explanation**

**Explanation/Reference:**

Explanation:

### QUESTION 39

Given:

```
class Overloading {  
    int x(double d) {  
        System.out.println("one");  
        return 0;  
    }  
  
    String x(double d) {  
        System.out.println("two");  
        return null;  
    }  
  
    double x(double d) {  
        System.out.println("three");  
        return 0.0;  
    }  
  
    public static void main(String[] args) {  
        new Overloading().x(4.0);  
    }  
}
```

What is the result?

- A. One
- B. Two
- C. Three
- D. Compilation fails

**Correct Answer:** D

**Section:** (none)

**Explanation**

**Explanation/Reference:**

Explanation:

**QUESTION 40**

View the Exhibit.

```
public class Hat {  
  
    public int ID =0;  
  
    public String name = "hat";  
  
    public String size = "One Size Fit All";  
  
    public String color="";  
  
    public String getName() { return name; }  
  
    public void setName(String name) {  
  
        this.name = name;  
  
    }  
}
```

Given

```
public class TestHat {  
  
    public static void main(String[] args) {  
  
        Hat blackCowboyHat = new Hat();  
  
    }  
}
```

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Which statement sets the name of the Hat instance?

- A. blackCowboyHat.setName = "Cowboy Hat";
- B. setName("Cowboy Hat");
- C. Hat.setName("Cowboy Hat");
- D. blackCowboyHat.setName("Cowboy Hat");

**Correct Answer:** D

**Section:** (none)

**Explanation**

**Explanation/Reference:**

Explanation:

**QUESTION 41**

```
public class Two {  
  
    public static void main(String[] args) {  
  
        try {  
  
            doStuff();  
  
            system.out.println("1");  
  
        }  
  
        catch {  
  
            system.out.println("2");  
  
        }}  
  
    public static void do Stuff() {  
  
        if (Math.random() > 0.5) throw new RuntimeException(); doMoreStuff();  
  
        System.out.println("3 ");  
    }  
}
```

```
}  
  
public static void doMoreStuff() {  
  
    System.out.println("4");  
  
}  
  
}
```

Which two are possible outputs?

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- A. 2
- B. 4
- C. 1
- D. 1

**Correct Answer:** AB

**Section:** (none)

**Explanation**

**Explanation/Reference:**

Explanation:

A: Output is 2 if Math.random() is greater than 0.5.

B: If Math.random() returns a value less equal to 0.5, the code won't throw an exception, it will continue with the doMore() method which will println "4" after which the program will continue with the doStuff() method and will println "3", after that we will be back in main() and the program will print "1".

#### **QUESTION 42**

Given the code fragment:

```
int [][] array2d = new int[2][3];  
  
System.out.println("Loading the data.");  
  
for ( int x = 0; x < array2d.length; x++) {  
  
    for ( int y = 0; y < array2d[0].length; y++) {
```



```

System.out.println(" x = " + x);

System.out.println(" y = " + y);

// insert load statement here.

}

}

System.out.println("Modify the data. ");

for ( int x = 0; x < array2d.length; x++) {

for ( int y = 0; y < array2d[0].length; y++) {

System.out.println(" x = " + x);

System.out.println(" y = " + y);

// insert modify statement here.

}

}

```

Which pair of load and modify statement should be inserted in the code?

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The load statement should set the array's x row and y column value to the sum of x and y

The modify statement should modify the array's x row and y column value by multiplying it by 2

- A. Load statement: `array2d(x, y) = x + y;`  
 Modify statement: `array2d(x, y) = array2d(x, y) * 2`
- B. Load statement: `array2d[x y] = x + y;`  
 Modify statement: `array2d[x y] = array2d[x y] * 2`
- C. Load statement: `array2d[x, y] = x + y;`  
 Modify statement: `array2d[x, y] = array2d[x, y] * 2`

- D. Load statement: `array2d[x][y] = x + y;`  
Modify statement: `array2d[x][y] = array2d[x][y] * 2`
- E. Load statement: `array2d[[x][y]] = x + y;`  
Modify statement: `array2d[[x][y]] = array2d[[x][y]] * 2`

**Correct Answer:** D

**Section:** (none)

**Explanation**

**Explanation/Reference:**

Explanation:

**QUESTION 43**

1. class StaticMethods {
2. static void one() {
3. two();
4. StaticMethods.two();
5. three();
6. StaticMethods.four();
7. }
8. static void two() { }
9. void three() {
10. one();
11. StaticMethods.two();
12. four();
13. StaticMethods.four();
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14. }

15. void four() { }

16. }

Which three lines are illegal?

- A. line 3
- B. line 4
- C. line 5
- D. line 6
- E. line 10
- F. line 11
- G. line 12
- H. line 13

**Correct Answer:** CDH

**Section:** (none)

**Explanation**

**Explanation/Reference:**

Explanation:

#### **QUESTION 44**

Given the code fragment:

```
String name = "Spot";
```

```
int age = 4;
```

```
String str ="My dog " + name + " is " + age;
```

```
System.out.println(str);
```

And

```
StringBuilder sb = new StringBuilder();
```

Using StringBuilder, which code fragment is the best potion to build and print the following string My dog Spot is 4

- A. `sb.append("My dog " + name + " is " + age);  
System.out.println(sb);`
- B. `sb.insert("My dog ").append( name + " is " + age); System.out.println(sb);`
- C. `sb.insert("My dog ").insert( name ).insert(" is " ).insert(age); System.out.println(sb);`
- D. `sb.append("My dog ").append( name ).append(" is " ).append(age); System.out.println(sb);`

**Correct Answer:** AD

**Section:** (none)

**Explanation**

**Explanation/Reference:**

Explanation:

#### QUESTION 45

Given:

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```
public class Main {
```

```
    public static void main(String[] args) {
```

```
        try {
```

```
            doSomething();
```

```
        }
```



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```
        catch (SpecialException e) {
```

```
            System.out.println(e);
```

```
        }}
```

```
static void doSomething() {  
  
    int [] ages = new int[4];  
  
    ages[4] = 17;  
  
    doSomethingElse();  
  
}  
  
static void doSomethingElse() {  
  
    throw new SpecialException("Thrown at end of doSomething() method"); }  
  
}
```

What is the output?

- A. SpecialException: Thrown at end of doSomething() method
- B. Error in thread "main" java.lang.  
ArrayIndexOutOfBoundsException
- C. Exception in thread "main" java.lang.ArrayIndexOutOfBoundsException: 4 at Main.doSomething(Main.java:12)  
at Main.main(Main.java:4)
- D. SpecialException: Thrown at end of doSomething() method at Main.doSomethingElse(Main.java:16)  
at Main.doSomething(Main.java:13)  
at Main.main(Main.java:4)

**Correct Answer:** C

**Section:** (none)

**Explanation**

**Explanation/Reference:**

Explanation:

The following line causes a runtime exception (as the index is out of bounds):

ages[4] = 17;

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A runtime exception is thrown as an ArrayIndexOutOfBoundsException.

Note: The third kind of exception (compared to checked exceptions and errors) is the runtime exception. These are exceptional conditions that are internal to the application, and that the application usually cannot anticipate or recover from. These usually indicate programming bugs, such as logic errors or improper use of an API.

Runtime exceptions are not subject to the Catch or Specify Requirement. Runtime exceptions are those indicated by RuntimeException and its subclasses.

**QUESTION 46**

```
int i, j=0;
```

```
i = (3* 2 +4 +5 ) ;
```

```
j = (3 * ((2+4) + 5));
```

```
System.out.println("i:"+ i + "\nj":+j);
```

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What is the result?

- A. i: 16  
j: 33
- B. i: 15  
j: 33
- C. i: 33  
j: 23
- D. i: 15  
j: 23

- A. Option A
- B. Option B
- C. Option C
- D. Option D

**Correct Answer: B**

**Section: (none)**

## Explanation

### Explanation/Reference:

Explanation:

### QUESTION 47

Which statement will empty the contents of a StringBuilder variable named sb?

- A. sb.deleteAll();
- B. sb.delete(0, sb.size());
- C. sb.delete(0, sb.length());
- D. sb.removeAll();

**Correct Answer: C**

**Section: (none)**

### Explanation

### Explanation/Reference:

Explanation:

### QUESTION 48

Given:

```
class Overloading {  
  
    int x(double d) {  
  
        System.out.println("one");  
  
        return 0;  
  
    }  
  
    String x(double d) {  
  
        System.out.println("two");  
  
        return null;  
  
    }  
}
```

```
double x(double d) {  
  
    System.out.println("three");  
  
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    return 0.0;  
  
}  
  
public static void main(String[] args) {  
  
    new Overloading().x(4.0);  
  
}  
  
}
```

What is the result?

- A. One
- B. Two
- C. Three
- D. Compilation fails.

**Correct Answer: D**

**Section: (none)**

**Explanation**

**Explanation/Reference:**

Explanation:

**QUESTION 49**

Given:

```
public class MainMethod {  
  
    void main() {  
  
        System.out.println("one");  

```



```
}  
  
static void main(String args) {  
    System.out.println("two");  
}  
  
public static void main(String[] args) {  
    System.out.println("three");  
}  
  
void mina(Object[] args) {  
  
    Real 67  
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    System.out.println("four");  
}  
}
```

What is printed out when the program is excuted?

- A. one
- B. two
- C. three
- D. four

**Correct Answer:** C

**Section:** (none)

**Explanation**

**Explanation/Reference:**

Explanation:

#### **QUESTION 50**

A method is declared to take three arguments. A program calls this method and passes only two arguments. What is the results?

- A. Compilation fails.
- B. The third argument is given the value null.
- C. The third argument is given the value void.
- D. The third argument is given the value zero.
- E. The third argument is given the appropriate falsy value for its declared type. F) An exception occurs when the method attempts to access the third argument.

**Correct Answer:** A

**Section:** (none)

**Explanation**

**Explanation/Reference:**

Explanation:

#### **QUESTION 51**

Given the code fragment:

```
int b = 3;  
  
if ( !(b > 3)) {  
  
    System.out.println("square ");  
  
}  
  
System.out.println("circle ");  
  
}  
  
System.out.println("...");
```

What is the result?

- A. square...
- B. circle...
- C. squarecircle...
- D. Compilation fails.

**Correct Answer:** C

**Section:** (none)

**Explanation**

**Explanation/Reference:**

Explanation:

**QUESTION 52**

What is the proper way to defined a method that take two int values and returns their sum as an int value?

- A. `int sum(int first, int second) { first + second; }`  
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- B. `int sum(int first, second) { return first + second; }`
- C. `sum(int first, int second) { return first + second; }`
- D. `int sum(int first, int second) { return first + second; }`
- E. `void sum (int first, int second) { return first + second; }`

**Correct Answer:** D

**Section:** (none)

**Explanation**

**Explanation/Reference:**

Explanation:

**QUESTION 53**

Which two are Java Exception classes?

- A. `SercurityException`
- B. `DuplicatePathException`
- C. `IllegalArgumentException`
- D. `TooManyArgumentsException`

**Correct Answer:** AC

**Section:** (none)

**Explanation**

**Explanation/Reference:**

Explanation:

**QUESTION 54**

Given the for loop construct:

```
for ( expr1 ; expr2 ; expr3 ) {  
  
statement;  
  
}
```

Which two statements are true?

- A. This is not the only valid for loop construct; there exists another form of for loop constructor.
- B. The expression expr1 is optional. it initializes the loop and is evaluated once, as the loop begins.
- C. When expr2 evaluates to false, the loop terminates. It is evaluated only after each iteration through the loop.
- D. The expression expr3 must be present. It is evaluated after each iteration through the loop.

**Correct Answer:** BC

**Section:** (none)

**Explanation**

**Explanation/Reference:**

Explanation:

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The for statement have this forms:

```
for (init-stmt; condition; next-stmt) {  
body  
}
```

There are three clauses in the for statement.

The init-stmt statement is done before the loop is started, usually to initialize an iteration variable. The condition expression is tested before each time the loop is done. The loop isn't executed if the boolean expression is false (the same as the while loop). The next-stmt statement is done after the body is executed. It typically increments an iteration variable.

#### **QUESTION 55**

```
public class StringReplace {
```

```
public static void main(String[] args) {
```

```
String message = "Hi everyone!";
```

```
System.out.println("message = " + message.replace("e", "X")); }
```

```
}
```

What is the result?

- A. message = Hi everyone!
- B. message = Hi XvXryonX!
- C. A compile time error is produced.
- D. A runtime error is produced.
- E. message =
- F. message = Hi Xveryone!

**Correct Answer:** B

**Section:** (none)

**Explanation**

**Explanation/Reference:**

Explanation:

#### **QUESTION 56**

Which three statements are benefits of encapsulation?

- A. Allows a class implementation to change without changing the clients
- B. Protects confidential data from leaking out of the objects
- C. Prevents code from causing exceptions
- D. Enables the class implementation to protect its invariants
- E. Permits classes to be combined into the same package
- F. Enables multiple instances of the same class to be created safely

**Correct Answer:** ABD

**Section:** (none)

**Explanation**

**Explanation/Reference:**

Explanation:

#### **QUESTION 57**

The protected modifier on a Field declaration within a public class means that the field \_\_\_\_\_.

- A. Cannot be modified
- B. Can be read but not written from outside the class
- C. Can be read and written from this class and its subclasses only within the same package
- D. Can be read and written from this class and its subclasses defined in any package

**Correct Answer:** D

**Section:** (none)

**Explanation**

**Explanation/Reference:**

Reference:

<http://beginnersbook.com/2013/05/java-access-modifiers/>

#### **QUESTION 58**

Given:

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```

public class X implements Z {
    public String toString() {
        return "X ";
    }
    public static void main(String[] args) {
        Y myY = new Y();
        X myX = myY;
        Z myZ = myX;
        System.out.print(myX);
        System.out.print((Y)myX);
        System.out.print(myZ);
    }
}

class Y extends X {
    public String toString() {
        return "Y ";
    }
}

```

- A. XXX
- B. XYX
- C. YYX
- D. YYY

**Correct Answer:** D

**Section:** (none)

**Explanation**

**Explanation/Reference:**

Explanation:

**QUESTION 59**

Given:

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```
class Alpha {  
    int ns;  
    static int s;  
    Alpha(int ns) {  
        if (s < ns) {  
            s = ns;  
            this.ns = ns;  
        }  
    }  
    void doPrint() {  
        System.out.println("ns = " + ns + " s = " + s);  
    }  
}
```

And,

```
public class TestA {  
    public static void main(String[] args) {  
        Alpha ref1 = new Alpha(50);  
        Alpha ref2 = new Alpha(125);  
        Alpha ref3 = new Alpha(100);  
        ref1.doPrint();  
        ref2.doPrint();  
        ref3.doPrint();  
    }  
}
```



- A. ns = 50 S = 125  
ns = 125 S = 125  
ns = 100 S = 125
- B. ns = 50 S = 125  
ns = 125 S = 125  
ns = 0 S = 125
- C. ns = 50 S = 50  
ns = 125 S = 125  
ns = 100 S = 100
- D. ns = 50 S = 50  
ns = 125 S = 125  
ns = 0 S = 125

**Correct Answer:** B

**Section:** (none)

**Explanation**

**Explanation/Reference:**

Explanation:

#### QUESTION 60

Given the code fragment

```
class Test2 {  
    int fvar;  
    static int cvar;  
    public static void main(String[] args) {  
        Test2 t = new Test2();  
        // insert code here to write field variables  
    }  
}
```

Which code fragments, inserted independently, enable the code compile?

- A. t.fvar = 200;

- B. cvar = 400;
- C. fvar = 200;  
cvar = 400;
- D. this.fvar = 200;  
this.cvar = 400;
- E. t.fvar = 200;  
Test2.cvar = 400;
- F. this.fvar = 200;  
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Test2.cvar = 400;

**Correct Answer:** B

**Section:** (none)

**Explanation**

**Explanation/Reference:**

Explanation:

**QUESTION 61**

View the exhibit.

```
class MissingInfoException extends Exception { }  
class AgeOutOfRangeException extends Exception { }  
  
class Candidate {  
    String name;  
    int age;  
    Candidate(String name, int age) throws Exception {  
        if (name == null) {  
            throw new MissingInfoException();  
        } else if (age <= 10 || age >= 150) {  
            throw new AgeOutOfRangeException();  
        } else {  
            this.name = name;  
            this.age = age;  
        }  
    }  
    public String toString() {  
        return name + " age: " + age;  
    }  
}
```

Given the code fragment:

```

4. public class Test {
5.     public static void main(String[] args) {
6.         Candidate c = new Candidate("James", 20);
7.         Candidate c1 = new Candidate("Williams", 32);
8.         System.out.println(c);
9.         System.out.println(c1);
10.    }
11. }

```

Which change enables the code to print the following?

James age: 20

Williams age: 32

- A. Replacing line 5 with `public static void main (String [] args) throws MissingInfoException, Real 79 Oracle 1z0-803 Exam AgeOutOfRangeException {`
- B. Replacing line 5 with `public static void main (String [] args) throws.Exception {`
- C. Enclosing line 6 and line 7 within a try block and adding:  
`catch(Exception e1) { //code goes here}`  
`catch (missingInfoException e2) { //code goes here}`  
`catch (AgeOutOfRangeException e3) { //code goes here}`
- D. Enclosing line 6 and line 7 within a try block and adding:  
`catch (missingInfoException e2) { //code goes here}`  
`catch (AgeOutOfRangeException e3) { //code goes here}`

**Correct Answer: C**

**Section: (none)**

**Explanation**

**Explanation/Reference:**

Explanation:

**QUESTION 62**

Given:

```
public class Test {  
  
    static void dispResult(int[] num) {  
        try {  
            System.out.println(num[1] / (num[1] - num[2]));  
        } catch (ArithmeticException e) {  
            System.err.println("first exception");  
        }  
        System.out.println("Done");  
    }  
  
    public static void main(String[] args) {  
        try {  
            int[] arr = {100, 100};  
            dispResult(arr);  
        } catch (IllegalArgumentException e) {  
            System.err.println("second exception");  
        } catch (Exception e) {  
            System.err.println("third exception");  
        }  
    }  
}
```

What is the result?

- A. 0  
Done
- B. First Exception  
Done
- C. Second Exception
- D. Done  
Third Exception
- E. Third Exception

**Correct Answer: B**

**Section: (none)**

**Explanation**

**Explanation/Reference:**

Explanation:

**QUESTION 63**

Given the code format:

```
class DBConfiguration {  
    String user;  
    String password;  
}  
  
And:  
  
4. public class DBHandler {  
5.     DBConfiguration configureDB(String uname, String password) {  
6.         // insert code here  
7.     }  
8.     public static void main(String[] args) {  
9.         DBHandler r = new DBHandler();  
10.        DBConfiguration dbConf = r.configureDB("manager", "manager");  
11.    }  
12. }
```

Which code fragment must be inserted at line 6 to enable the code to compile?

- A. DBConfiguration f;  
return f;
- B. Return DBConfiguration;
- C. Return new DBConfiguration;
- D. Retutn 0;

**Correct Answer:** B

**Section:** (none)

**Explanation**

**Explanation/Reference:**

Explanation:

#### **QUESTION 64**

Given:

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```
class Test {
    int sum = 0;
    public void doCheck(int number) {
        if (number % 2 == 0) {
            break;
        } else {
            for (int i = 0; i < number; i++) {
                sum += i;
            }
        }
    }
    public static void main(String[] args) {
        Test obj = new Test();
        System.out.println("Red " + obj.sum);
        obj.doCheck(2);
        System.out.println("Orange " + obj.sum);
        obj.doCheck(3);
        System.out.println("Green " + obj.sum);
    }
}
```

What is the result?

- A. Red 0  
Orange 0  
Green 3
- B. Red 0  
Orange 0  
Green 6
- C. Red 0  
Orange 1
- D. Green 4
- E. Compilation fails

**Correct Answer:** E

**Section:** (none)

**Explanation**

**Explanation/Reference:**

Explanation:

#### **QUESTION 65**

Given:

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Given:

```
class X {
    public void mX() {
        System.out.println("Xm1");
    }
}
class Y extends X {
    public void mX() {
        System.out.println("Xm2");
    }
    public void mY() {
        System.out.println("Ym");
    }
}

public class Test {
    public static void main(String[] args) {
        X xRef = new Y();
        Y yRef = (Y) xRef;
        yRef.mY();
        xRef.mX();
    }
}
```

- A. Ym  
Xm2
- B. Ym  
Xm1
- C. Compilation fails
- D. A ClassCastException is thrown at runtime

**Correct Answer:** B

**Section:** (none)

**Explanation**

**Explanation/Reference:**

Explanation:

**QUESTION 66**

Given:

```
public class Test2 {  
    public static void main(String[] args) {  
        int ar1[] = {2, 4, 6, 8};  
        int ar2[] = {1, 3, 5, 7, 9};  
        ar2 = ar1;  
        for (int e2 : ar2) {  
            System.out.print(" " + e2);  
        }  
    }  
}
```

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What is the result?

- A. 2 4 6 8
- B. 2 4 6 8 9
- C. 1 3 5 7
- D. 1 3 5 7 9

**Correct Answer:** D

**Section:** (none)

**Explanation**

**Explanation/Reference:**

Explanation:

**QUESTION 67**

Given:

```
public class MyFor1 {  
    public static void main(String[] args) {  
        int[] x = {6, 7, 8};  
        for (int i : x) {  
            System.out.print(i + " ");  
            i++;  
        }  
    }  
}
```

What is the result?

- A. 6 7 8
- B. 7 8 9
- C. 0 1 2
- D. 6 8 10
- E. Compilation fails

**Correct Answer:** A

**Section:** (none)

**Explanation**

**Explanation/Reference:**

Explanation:

**QUESTION 68**

Given:

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```
public class Calculator {  
    public static void main(String[] args) {  
        int num = 5;  
        int sum;  
  
        do {  
            sum += num;  
        } while ((num--) > 1);  
  
        System.out.println("The sum is " + sum + ".");  
    }  
}
```

What is the result?

- A. The sum is 2
- B. The sum is 14
- C. The sum is 15
- D. The loop executes infinite times
- E. Compilation fails

**Correct Answer:** D

**Section:** (none)

**Explanation**

**Explanation/Reference:**

Explanation:

**QUESTION 69**

Given:

```

package p1;
public interface DoInterface {
    void m1(int n);
    public void m2(int n);           // line n1
}

package p3;
import p1.DoInterface;
public class DoClass implements DoInterface{
    int x1,x2;
    DoClass(){
        this.x1 = 0;
        this.x2 = 10;
    }
    public void m1(int p1) { x1+=p1; System.out.println(x1); } // line n2
    public void m2(int p1) { x2+=p1; System.out.println(x2); }
}

package p2;
import p1.*;
import p3.*;
class Test {
    public static void main(String[] args){
        DoInterface doi= new DoClass(); // line n3
        doi.method1(100);
        doi.method2(200);
    }
}

```

What is the result?

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- A. 100
- B. Compilation fails due to an error in line n1

- C. Compilation fails due to an error at line n2
- D. Compilation fails due to an error at line n3

**Correct Answer:** C

**Section:** (none)

**Explanation**

**Explanation/Reference:**

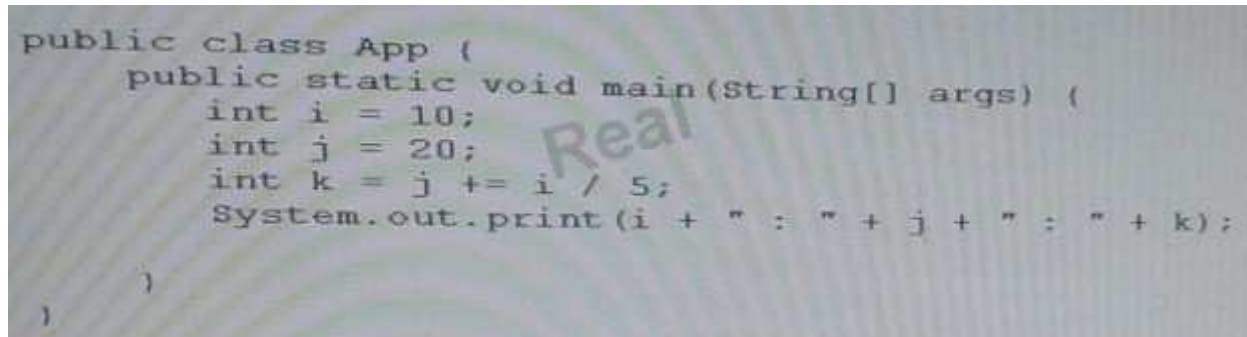
Explanation:

#### QUESTION 70

Given:

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```
public class App {  
    public static void main(String[] args) {  
        int i = 10;  
        int j = 20;  
        int k = j += i / 5;  
        System.out.print(i + " : " + j + " : " + k);  
    }  
}
```

What is the result?

- A. 10 : 22 : 20
- B. 10 : 22 : 22
- C. 10 : 22 : 6
- D. 10 : 30 : 6

**Correct Answer:** B

**Section:** (none)

**Explanation**

**Explanation/Reference:**

Explanation:

#### QUESTION 71

Given the code fragment:

```
int[] lst = {1, 2, 3, 4, 5, 4, 3, 2, 1};
int sum = 0;
for (int frnt = 0, rear = lst.length - 1;
     frnt < 5 && rear >= 5;
     frnt++, rear--) {
    sum = sum + lst[frnt] + lst[rear];
}
System.out.print(sum);
```

What is the result?

- A. 20
- B. 25
- C. 29
- D. Compilation fails
- E. AnArrayIndexOutOfBoundsException is thrown at runtime

**Correct Answer:** B

**Section:** (none)

**Explanation**

**Explanation/Reference:**

Explanation:

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#### QUESTION 72

Which two statements are true for a two-dimensional array of primitive data type?

- A. It cannot contain elements of different types.
- B. The length of each dimension must be the same.
- C. At the declaration time, the number of elements of the array in each dimension must be specified.

D. All methods of the class object may be invoked on the two-dimensional array.

**Correct Answer:** CD

**Section:** (none)

**Explanation**

**Explanation/Reference:**

Explanation: <http://stackoverflow.com/questions/12806739/is-an-array-a-primitive-type-or-an-object-or-something-else-entirely>

### QUESTION 73

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Given the code fragment:

```
String[] colors = {"red", "blue", "green", "yellow", "maroon", "cyan"};
```

Which code fragment prints blue, cyan, ?



```
C A) for (String c:colors){
    if (c.length() != 4) {
        continue;
    }
    System.out.print(c+", ");
}

C B) for (String c:colors[]) {
    if (c.length() <= 4) {
        continue;
    }
    System.out.print(c+", ");
}

C C) for (String c:String[] colors) {
    if (c.length() >= 3) {
        continue;
    }
    System.out.print(c+", ");
}

C D) for (String c:colors){
    if (c.length() != 4) {
        System.out.print(c+", ");
        continue;
    }
}
```

- A. Option A
- B. Option B
- C. Option C
- D. Option D

**Correct Answer:** B  
**Section:** (none)

### Explanation

#### Explanation/Reference:

Explanation:

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### QUESTION 74

Given:

```
public class MyFor3 {  
    public static void main(String[] args) {  
        int[] xx = null;  
        for (int ii : xx) {  
            System.out.println(ii);  
        }  
    }  
}
```

What is the result?

- A. Null
- B. Compilation fails
- C. An exception is thrown at runtime
- D. 0

**Correct Answer:** A

**Section:** (none)

### Explanation

#### Explanation/Reference:

Explanation:

### QUESTION 75

Given:

```

public class Test3 {
    public static void main(String[] args) {
        String names[] = new String[3];
        names[0] = "Mary Brown";
        names[1] = "Nancy Red";
        names[2] = "Jessy Orange";
        try {
            for(String n: names) {
                try {
                    String pwd = n.substring(0, 3)+n.substring(6, 10);
                    System.out.println(pwd);
                }
                catch (StringIndexOutOfBoundsException sie) {
                    System.out.println("string out of limits");
                }
            }
        }
        catch (ArrayIndexOutOfBoundsException e) {
            System.out.println("array out of limits");
        }
    }
}

```

What is the result?

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- A. Marrown  
String out of limits  
JesOran
- B. Marrown  
String out of limits  
Array out of limits
- C. Marrown  
String out of limits
- D. Marrown

NanRed  
JesOran

**Correct Answer:** D

**Section:** (none)

**Explanation**

**Explanation/Reference:**

Explanation:

#### QUESTION 76

Given the class definitions:

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```
class Alpha {  
    public String doStuff(String msg) {  
        return msg;  
    }  
}  
class Beta extends Alpha {  
    public String doStuff(String msg) {  
        return msg.replace('a', 'e');  
    }  
}  
class Gamma extends Beta {  
    public String doStuff(String msg) {  
        return msg.substring(2);  
    }  
}
```

And the code fragment of the main() method,

```
12. List<Alpha> strs = new ArrayList<Alpha>();
13. strs.add(new Alpha());
14. strs.add(new Beta());
15. strs.add(new Gamma());
16. for (Alpha t : strs) {
17.     System.out.println(t.doStuff("Java"));
18. }
```

What is the result?

- A. Java  
Java  
Java
- B. Java  
Jeve  
va
- C. Java  
Jeve  
ve
- D. Compilation fails

**Correct Answer:** D

**Section:** (none)

**Explanation**

**Explanation/Reference:**

Explanation:

**QUESTION 77**

Given:

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```
public class Msg {  
    public static String doMsg(char x) {  
        return "Good Day!";  
    }  
    public static String doMsg(int y) {  
        return "Good Luck!";  
    }  
    public static void main(String[] args) {  
        char x = 8;  
        int z = '8';  
        System.out.println(doMsg(x));  
        System.out.print(doMsg(z));  
    }  
}
```

What is the result?

- A. Good Day!  
Good Luck!
- B. Good Day!  
Good Day!
- C. Good Luck!  
Good Day!
- D. Good Luck!  
Good Luck!
- E. Compilation fails

**Correct Answer:** E

**Section:** (none)

**Explanation**

**Explanation/Reference:**

Explanation:

**QUESTION 78**

Which two items can legally be contained within a java class declaration?

- A. An import statement
- B. A field declaration
- C. A package declaration
- D. A method declaration

**Correct Answer:** BD

**Section:** (none)

**Explanation**

**Explanation/Reference:**

Explanation:

Reference:

<http://docs.oracle.com/javase/tutorial/java/javaOO/methods.html>

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**QUESTION 79**

Given the fragments:

```

public class TestA extends Root {
    public static void main(String[] args) {
        Root r = new TestA();
        System.out.println(r.method1());    // line n1
        System.out.println(r.method2());    // line n2
    }
}
class Root {
    private static final int MAX = 20000;
    private int method1() {
        int a = 100 + MAX;                // line n3
        return a;
    }
    protected int method2() {
        int a = 200 + MAX;                // line n4
        return a;
    }
}

```

Which line causes a compilation error?

- A. Line n1
- B. Line n2
- C. Line n3
- D. Line n4

**Correct Answer:** A

**Section:** (none)

**Explanation**

**Explanation/Reference:**

Explanation:

**QUESTION 80**

Given:



```
public class Case {  
    public static void main(String[] args) {  
        String product = "Pen";  
        product.toLowerCase();  
        product.concat(" BOX".toLowerCase());  
        System.out.print(product.substring(4, 6));  
    }  
}
```

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What is the result?

- A. box
- B. nbo
- C. bo
- D. nb
- E. An exception is thrown at runtime

**Correct Answer:** A

**Section:** (none)

**Explanation**

**Explanation/Reference:**

Explanation:

**QUESTION 81**

Given the code fragments:

```

interface Contract{ }
class Super implements Contract{ }
class Sub extends Super {}

public class Ref {
    public static void main(String[] args) {
        List objs = new ArrayList();

        Contract c1 = new Super();
        Contract c2 = new Sub(); // line n1
        Super s1 = new Sub();

        objs.add(c1);
        objs.add(c2);
        objs.add(s1); // line n2

        for(Object itm: objs) {
            System.out.println(itm.getClass().getName());
        }
    }
}

```

What is the result?

- A. Super  
Sub  
Sub
- B. Contract  
Contract  
Super
- C. Compilation fails at line n1
- D. Compilation fails at line n2

**Correct Answer:** D

**Section:** (none)

**Explanation**

**Explanation/Reference:**

Explanation:

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### QUESTION 82

Given:

```
class Star {
    public void doStuff() {
        System.out.println("Twinkling Star");
    }
}

interface Universe {
    public void doStuff();
}

class Sun extends Star implements Universe {
    public void doStuff() {
        System.out.println("Shining Sun");
    }
}

public class Bob {
    public static void main(String[] args) {
        Sun obj2 = new Sun();
        Star obj3 = obj2;
        ((Sun) obj3).doStuff();
        ((Star) obj2).doStuff();
        ((Universe) obj2).doStuff();
    }
}
```

What is the result?

- A. Shining Sun  
Shining Sun  
Shining Sun
- B. Shining Sun  
Twinkling Star  
Shining Sun

- C. Compilation fails
- D. A ClassCastException is thrown at runtime

**Correct Answer:** D

**Section:** (none)

**Explanation**

**Explanation/Reference:**

Explanation:

**QUESTION 83**

Given the code fragment:

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```

interface Contract{ }
class Super implements Contract{ }
class Sub extends Super {}

public class Ref {
    public static void main(String[] args) {
        List objs = new ArrayList();

        Contract c1 = new Super();
        Contract c2 = new Sub(); // line n1
        Super s1 = new Sub();

        objs.add(c1);
        objs.add(c2);
        objs.add(s1); // line n2

        for(Object itm: objs) {
            System.out.println(itm.getClass().getName());
        }
    }
}

```

- A. Super  
Sub  
Sub
- B. Contract  
Contract  
Super
- C. Compilation fails at line n1
- D. Compilation fails at line n2

**Correct Answer:** D  
**Section:** (none)

### Explanation

### Explanation/Reference:

Explanation:

### QUESTION 84

Given the code fragment:

```
public static void main(String[] args) {  
    ArrayList<String> list = new ArrayList<>();  
  
    list.add("SE");  
    list.add("EE");  
    list.add("ME");  
    list.add("SE");  
    list.add("EE");  
  
    list.remove("SE");  
  
    System.out.print("Values are : " + list);  
}
```

What is the result?

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- A. Values are : [EE, ME]
- B. Values are : [EE, EE, ME]
- C. Values are : [EE, ME, EE]
- D. Values are : [SE, EE, ME, EE]
- E. Values are : [EE, ME, SE, EE]

**Correct Answer:** E

**Section:** (none)

**Explanation**

**Explanation/Reference:**

Explanation:

**QUESTION 85**

Which two actions will improve the encapsulation of a class?



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- A. Changing the access modifier of a field from public to private
- B. Removing the public modifier from a class declaration
- C. Changing the return type of a method to void
- D. Returning a copy of the contents of an array or ArrayList instead of a direct reference

**Correct Answer:** AD

**Section:** (none)

**Explanation**

**Explanation/Reference:**

Explanation:

Reference:

[http://www.tutorialspoint.com/java/java\\_access\\_modifiers.htm](http://www.tutorialspoint.com/java/java_access_modifiers.htm)

**QUESTION 86**

Given:

```
public class Vowel {  
    private char var;  
    public static void main(String[] args) {  
        char var1 = 'a';  
        char var2 = var1;  
        var2 = 'e';  
  
        Vowel obj1 = new Vowel();  
        Vowel obj2 = obj1;  
        obj1.var = 'i';  
        obj2.var = 'o';  
  
        System.out.println(var1 + ", " + var2);  
        System.out.print(obj1.var + ", " + obj2.var);  
    }  
}
```

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- A. a, e  
i, o
- B. a, e  
o, o
- C. e, e  
i, o
- D. e, e  
o, o

**Correct Answer: D**  
**Section: (none)**  
**Explanation**

**Explanation/Reference:**



Explanation:

#### QUESTION 87

Given:

```
public class Circle {  
    double radius;  
    public double area;  
    public Circle(double r) { radius = r; }  
    public double getRadius() { return radius; }  
    public void setRadius(double r) { radius = r; }  
    public double getArea() { return /* ??? */; }  
}  
  
class App {  
    public static void main(String[] args) {  
        Circle c1 = new Circle(17.4);  
        c1.area = Math.PI * c1.getRadius() * c1.getRadius();  
    }  
}
```

The class is poorly encapsulated. You need to change the circle class to compute and return the area instead.

Which two modifications are necessary to ensure that the class is being properly encapsulated?

- A. Remove the area field.
- B. Change the getArea() method as follows:  
public double getArea() { return Math.PI \* radius \* radius; }
- C. Add the following method:  
public double getArea() { area = Math.PI \* radius \* radius; }
- D. Change the access modifier of the setRadius() method to be protected.

**Correct Answer:** BD

**Section:** (none)

**Explanation**

**Explanation/Reference:**

Explanation:

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#### QUESTION 88

Given:

```
1. import java.io.Error;
2.     public class TestApp {
3.     public static void main(String[] args) {
4.         TestApp t = new TestApp();
5.         try {
6.             t.doPrint();
7.             t.doList();
8.
9.         } catch (Exception e2) {
10.            System.out.println("Caught " + e2);
11.        }
12.    }
13.    public void doList() throws Exception {
14.        throw new Error("Error");
15.    }
16.    public void doPrint() throws Exception {
17.        throw new RuntimeException("Exception");
18.    }
19. }
```

What is the result?

- ☐ A) Caught java.lang.RuntimeException: Exception  
Exception in thread "main" java.lang.Error: Error  
at TestApp.doList(TestApp.java: 14)  
at TestApp.main(TestApp.java: 6)
- ☐ B) Exception in thread "main" java.lang.Error: Error  
at TestApp.doList(TestApp.java: 14)  
at TestApp.main(TestApp.java: 6)
- ☐ C) Caught java.lang.RuntimeException: Exception  
Caught java.lang.Error: Error
- ☐ D) Caught java.lang.RuntimeException: Exception

- A. Option A
- B. Option B
- C. Option C
- D. Option D

**Correct Answer:** C

**Section:** (none)

**Explanation**

**Explanation/Reference:**

Explanation:

#### **QUESTION 89**

Given the code fragment:

```
if (aVar++ < 10) {  
    System.out.println(aVar + " Hello World!");  
} else {  
    System.out.println(aVar + " Hello Universe!");  
}
```

What is the result if the integer aVar is 9?

- A. 10 Hello world!
- B. 10 Hello universe!
- C. 9 Hello world!
- D. Compilation fails.

**Correct Answer:** A

**Section:** (none)

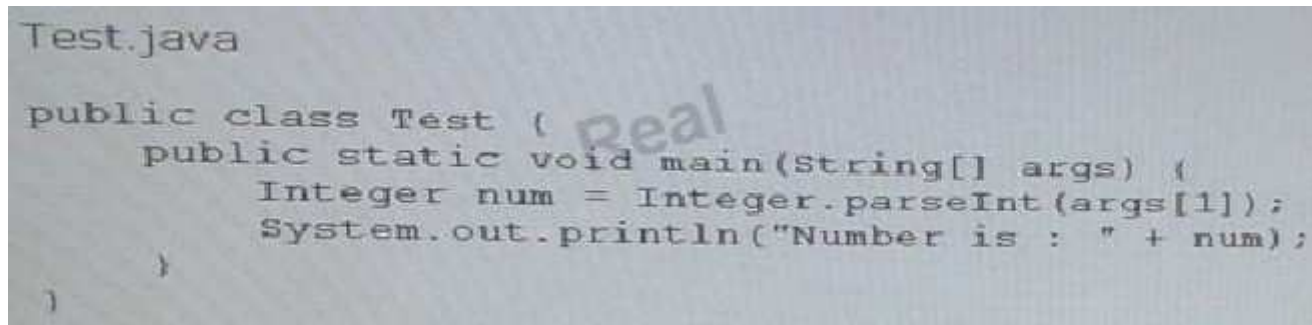
**Explanation**

**Explanation/Reference:**

Explanation:

#### QUESTION 90

Given:

A screenshot of a code editor showing the contents of a file named Test.java. The code is a Java class named Test with a main method. The main method takes an array of strings as an argument, parses the second element as an integer, and prints it out. The code is as follows:

```
Test.java

public class Test {
    public static void main(String[] args) {
        Integer num = Integer.parseInt(args[1]);
        System.out.println("Number is : " + num);
    }
}
```

And the commands:

Javac Test.java

Java Test 12345

What is the result?

- A. Number us : 12345
  - B. A NullPointerException is thrown at runtime
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- C. A NumberFormatException is thrown at runtime
- D. AnArrayIndexOutOfBoundsException is thrown at runtime.

**Correct Answer:** A

**Section:** (none)

**Explanation**

**Explanation/Reference:**

Explanation:

#### QUESTION 91

Given the code fragment:

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```
System.out.println( 28 + 5 <= 4 + 29 );  
System.out.println( ( 28 + 5 ) <= { 4 + 29 } );
```

What is the result?

- A. 28false29  
true
- B. 285 < 429  
true
- C. true  
true
- D. compilation fails

**Correct Answer:** C

**Section:** (none)

**Explanation**

**Explanation/Reference:**

Explanation:

#### QUESTION 92

Given:

```

public class Access {
    private int x = 0;
    private int y = 0;

    public static void main(String[] args) {
        Access accApp = new Access();
        accApp.printThis(1, 2);
        accApp.printThat(3, 4);
    }

    public void printThis(int x, int y) {
        x = x;
        y = y;
        System.out.println("x:" + this.x + " y:" + this.y);
    }

    public void printThat(int x, int y) {
        this.x = x;
        this.y = y;
        System.out.println("x:" + this.x + " y:" + this.y);
    }
}

```

What is the result?

- A. x: 1 y: 2
- B. 3 y: 4
- C. x: 0 y: 0
- D. 3 y: 4
- E. x: 1 y: 2
- F. 0 y: 0
- G. x: 0 y: 0
- H. 0 y: 0

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**Correct Answer:** C

**Section:** (none)

**Explanation**

**Explanation/Reference:**

Explanation:

**QUESTION 93**

Given the code fragment:

```
class Student {  
    String name;  
    int age;  
}  
  
And,  
  
1. public class Test {  
2.     public static void main(String[] args) {  
3.         Student s1 = new Student();  
4.         Student s2 = new Student();  
5.         Student s3 = new Student();  
6.         s1 = s3;  
7.         s3 = s2;  
8.         s2 = null;  
9.     }  
10. }
```

Which statement is true?

- A. After line 8, three objects are eligible for garbage collection
- B. After line 8, two objects are eligible for garbage collection
- C. After line 8, one object is eligible for garbage collection
- D. After line 8, none of the objects are eligible for garbage collection

**Correct Answer:** C

**Section:** (none)

**Explanation**

**Explanation/Reference:**

Explanation:

**QUESTION 94**

Given the code fragment:

```
9.    int a = -10;
10.   int b = 17;
11.   int c = expression1;
12.   int d = expression2;
13.   c++;
14.   d--;
15.   System.out.print(c + " , " + d);
```

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What could expression1 and expression2 be, respectively, in order to produce output 8, 16?

- A. ++a, --b
- B. ++a, b--
- C. A++, --b
- D. A++, b--

**Correct Answer:** D

**Section:** (none)

**Explanation**

**Explanation/Reference:**

Explanation:



**QUESTION 95**

Given:

```
public class Test2 {  
    public static void doChange(int[] arr) {  
        for(int pos = 0; pos < arr.length; pos++){  
            arr[pos] = arr[pos] + 1;  
        }  
    }  
    public static void main(String[] args) {  
        int[] arr = {10, 20, 30};  
        doChange(arr);  
        for(int x: arr) {  
            System.out.print(x + ", ");  
        }  
        doChange(arr[0], arr[1], arr[2]);  
        System.out.print(arr[0] + ", " + arr[1] + ", " + arr[2]);  
    }  
}
```

What is the result?

- A. 11, 21, 31, 11, 21, 31
- B. 11, 21, 31, 12, 22, 32
- C. 12, 22, 32, 12, 22, 32
- D. 10, 20, 30, 10, 20, 30

**Correct Answer:** D

**Section:** (none)

**Explanation**

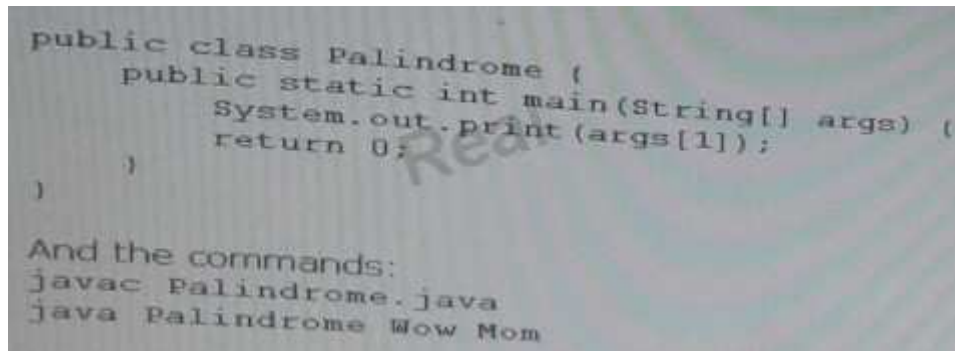
**Explanation/Reference:**

Explanation:

**QUESTION 96**

Given:

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```
public class Palindrome {  
    public static int main(String[] args) {  
        System.out.print(args[1]);  
        return 0;  
    }  
}
```

And the commands:  
javac Palindrome.java  
java Palindrome Wow Mom

What is the result?

- A. Compilation fails
- B. The code compiles, but does not execute.
- C. Paildrome
- D. Wow
- E. Mom

**Correct Answer:** B

**Section:** (none)

**Explanation**

**Explanation/Reference:**

Explanation:

**QUESTION 97**

Given:

```
class Jump {  
    static String args[] = {"lazy", "lion", "is", "always"};  
    public static void main(String[] args) {  
        System.out.println(  
            args[1] + " " + args[2] + " " + args[3] + " jumping");  
    }  
}
```

And the commands:

Javac Jump.java

Java Jump crazy elephant is always

What is the result?

- A. Lazy lion is jumping  
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- B. Lion is always jumping
- C. Crazy elephant is jumping
- D. Elephant is always jumping
- E. Compilation fails

**Correct Answer:** B

**Section:** (none)

**Explanation**

**Explanation/Reference:**

Explanation:

#### QUESTION 98

Which code fragment cause a compilation error?

- A. flat f1t = 100F;

- B. float flt = (float) 1\_11.00;
- C. float flt = 100;
- D. double y1 = 203.22;  
floatflt = y1
- E. int y2 = 100;  
floatflt = (float) y2;

**Correct Answer:** B

**Section:** (none)

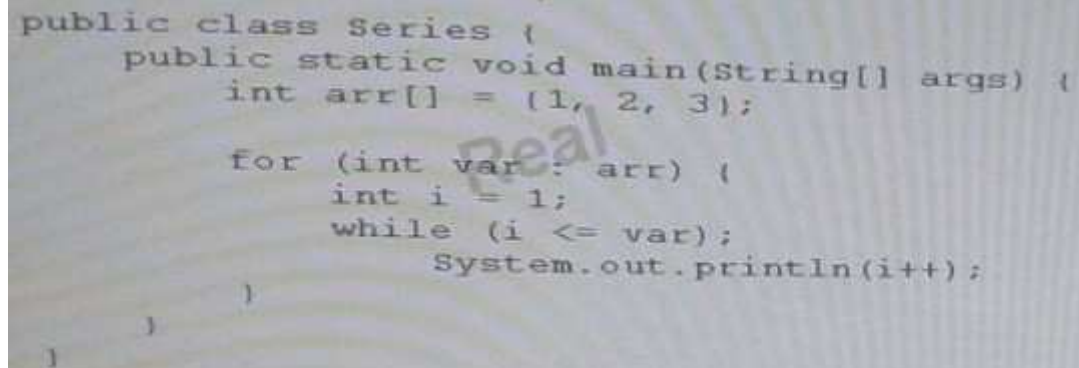
**Explanation**

**Explanation/Reference:**

Explanation:

#### QUESTION 99

Given:



```
public class Series {  
    public static void main(String[] args) {  
        int arr[] = {1, 2, 3};  
  
        for (int var : arr) {  
            int i = 1;  
            while (i <= var);  
            System.out.println(i++);  
        }  
    }  
}
```

What is the result?

- A. 1
- B. 1
- C. 2
- D. Compilation fails
- E. The loop executes infinite times

**Correct Answer:** D

**Section:** (none)

**Explanation**

**Explanation/Reference:**

Explanation:

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**QUESTION 100**

Given:



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```

class Patient {
    String name;
    public Patient(String name) {
        this.name = name;
    }
}

```

And the code fragment:

```

8. public class Test {
9.     public static void main(String[] args) {
10.         List ps = new ArrayList();
11.         Patient p2 = new Patient("Mike");
12.         ps.add(p2);
13.
14.         // insert code here
15.
16.         if (f >= 0 ) {
17.             System.out.print("Mike Found");
18.         }
19.     }
20. }

```

Which code fragment, when inserted at line 14, enables the code to print Mike Found?

- A. `int f = ps.indexOf {new patient ("Mike")};`
- B. `int f = ps.indexOf (patient("Mike"));`
- C. `patient p = new Patient ("Mike");`  
`int f = pas.indexOf(P)`
- D. `int f = ps.indexOf(p2);`

**Correct Answer:** C

**Section:** (none)

**Explanation**

**Explanation/Reference:**

Explanation:

**QUESTION 101**

Given:

```
public class Test {  
    public static void main(String[] args) {  
        Test ts = new Test();  
        System.out.print(isAvailable + " ");  
        isAvailable= ts.doStuff();  
        System.out.println(isAvailable);  
    }  
    public static boolean doStuff() {  
        return !isAvailable;  
    }  
    static boolean isAvailable = false;  
}
```

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What is the result?

- A. true true
- B. true false
- C. false true
- D. false false
- E. Compilation fails

**Correct Answer:** E

**Section:** (none)

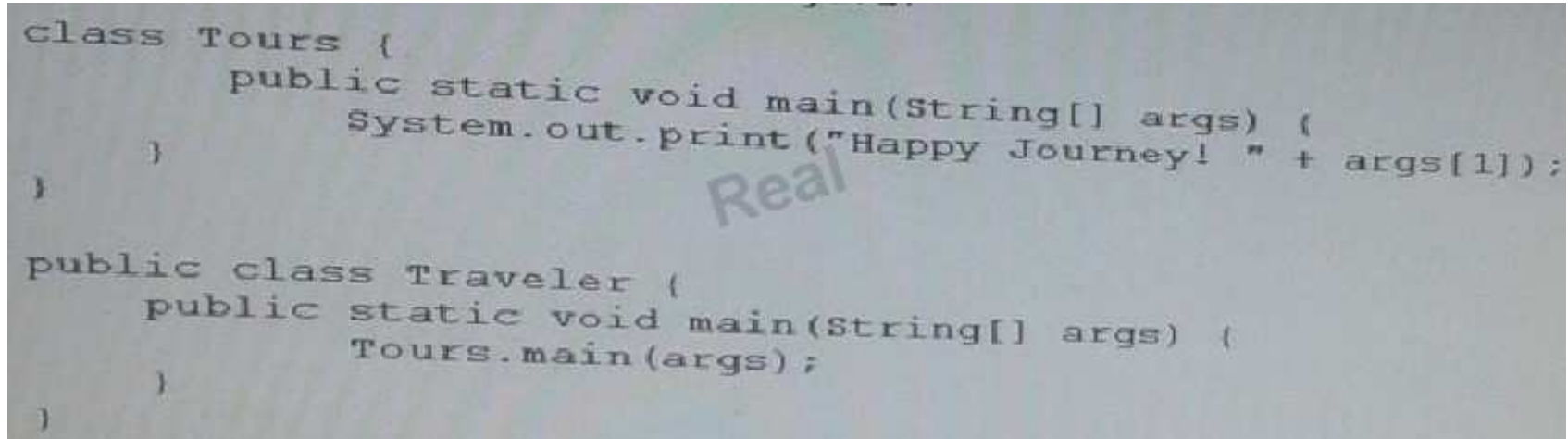
**Explanation**

**Explanation/Reference:**

Explanation:

**QUESTION 102**

Given the code in a file Traveler.java:



```
class Tours {  
    public static void main(String[] args) {  
        System.out.print("Happy Journey! " + args[1]);  
    }  
}  
  
public class Traveler {  
    public static void main(String[] args) {  
        Tours.main(args);  
    }  
}
```

And the commands:

Javac Traveler.java

Java Traveler Java Duke

What is the result?

- A. Happy Journey! Duke
- B. Happy Journey! Java
- C. An exception is thrown at runtime
- D. The program fails to execute due to a runtime error

**Correct Answer:** D

**Section:** (none)

**Explanation**

**Explanation/Reference:**



Explanation:

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### QUESTION 103

Given:

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Given:

```
class Dog {  
    Dog() {  
        try {  
            throw new Exception();  
        } catch (Exception e) { }  
    }  
}  
  
class Test {  
    public static void main(String[] args ) {  
        Dog d1 = new Dog();  
        Dog d2 = new Dog();  
        Dog d3 = d2;  
        // do complex stuff  
    }  
}
```

How many objects have been created when the line // do complex stuff is reached?

- A. Two
- B. Three
- C. Four
- D. Six

**Correct Answer: C**

**Section: (none)**

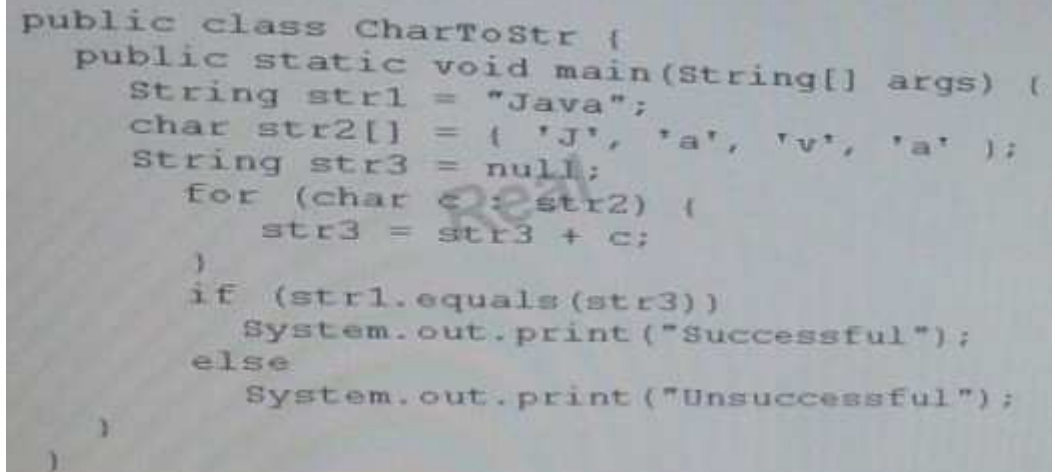
**Explanation**

**Explanation/Reference:**

Explanation:

**QUESTION 104**

Given:

A screenshot of a Java code snippet. The code defines a public class named CharToStr. Inside the class, there is a public static void main method that takes a String[] args parameter. The main method contains the following logic: it initializes a String variable str1 to "Java"; it initializes a char array str2 with the characters 'J', 'a', 'v', 'a'; it initializes a String variable str3 to null; it enters a for loop that iterates over each character c in the str2 array, concatenating each character to str3; after the loop, it checks if str1.equals(str3). If true, it prints "Successful"; otherwise, it prints "Unsuccessful". The code is enclosed in curly braces for the class and the main method.

```
public class CharToStr {  
    public static void main(String[] args) {  
        String str1 = "Java";  
        char str2[] = { 'J', 'a', 'v', 'a' };  
        String str3 = null;  
        for (char c : str2) {  
            str3 = str3 + c;  
        }  
        if (str1.equals(str3))  
            System.out.print("Successful");  
        else  
            System.out.print("Unsuccessful");  
    }  
}
```

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What is result?

- A. Successful
- B. Unsuccessful
- C. Compilation fails
- D. An exception is thrown at runtime

**Correct Answer: C**

**Section: (none)**

**Explanation**

**Explanation/Reference:**

Explanation:

#### QUESTION 105

Given:

```
public class Series {  
    private boolean flag;  
  
    public void displaySeries() {  
        int num = 2;  
        while (flag) {  
            if (num % 7 == 0)  
                flag = false;  
            System.out.print(num);  
            num += 2;  
        }  
    }  
  
    public static void main(String[] args) {  
        new Series().displaySeries();  
    }  
}
```

What is the result?

- A. 2 4 6 8 10 12
- B. 2 4 6 8 10 12 14
- C. Compilation fails
- D. The program prints multiple of 2 infinite times
- E. The program prints nothing

**Correct Answer:** B

**Section:** (none)

**Explanation**

**Explanation/Reference:**

Explanation:

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**QUESTION 106**

Given the fragment:

```
24. float var1 = (12_345.01 >= 123_45.00) ? 12_456 : 124_56.02f;  
25. float var2 = var1 + 1024;  
26. System.out.print(var2);
```

What is the result?

- A. 13480.0
- B. 13480.02
- C. Compilation fails
- D. An exception is thrown at runtime

**Correct Answer:** A

**Section:** (none)

**Explanation**

**Explanation/Reference:**

Explanation:

**QUESTION 107**

Given:

```
7.  StringBuilder sb1 = new StringBuilder("Duke");  
8.  String str1 = sb1.toString();  
9.  // insert code here  
10. System.out.print(str1 == str2);
```

Which code fragment, when inserted at line 9, enables the code to print true?

- A. String str2 = str1;
- B. String str2 = new String(str1);
- C. String str2 = sb1.toString();

D. String str2 = "Duke";

**Correct Answer:** B

**Section:** (none)

**Explanation**

**Explanation/Reference:**

Explanation:

**QUESTION 108**

Given the classes:

- \* AssertionError
- \* ArithmeticException
- \* ArrayIndexOutOfBoundsException
- \* FileNotFoundException
- \* IllegalArgumentException
- \* IOError
- \* IOException
- \* NumberFormatException
- \* SQLException

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Which option lists only those classes that belong to the unchecked exception category?

- A. AssertionError, ArrayIndexOutOfBoundsException, ArithmeticException
- B. AssertionError, IOError, IOException
- C. ArithmeticException, FileNotFoundException, NumberFormatException
- D. FileNotFoundException, IOException, SQLException
- E. ArrayIndexOutOfBoundsException, IllegalArgumentException, FileNotFoundException

**Correct Answer:** A

**Section:** (none)

**Explanation**

**Explanation/Reference:**

Explanation: Not B: IOException and IOError are both checked errors. Not C, not D, not E: FileNotFoundException is a checked error.

Note:

Checked exceptions:

- \* represent invalid conditions in areas outside the immediate control of the program (invalid user input, database problems, network outages, absent files)
- \* are subclasses of Exception
- \* a method is obliged to establish a policy for all checked exceptions thrown by its implementation (either pass the checked exception further up the stack, or handle it somehow)

Note:

Unchecked exceptions:

- \* represent defects in the program (bugs) - often invalid arguments passed to a non-private method. To quote from The Java Programming Language, by Gosling, Arnold, and Holmes:

"Unchecked runtime exceptions represent conditions that, generally speaking, reflect errors in your program's logic and cannot be reasonably recovered from at run time."

- \* are subclasses of RuntimeException, and are usually implemented using IllegalArgumentException, NullPointerException, or IllegalStateException
- \* method is not obliged to establish a policy for the unchecked exceptions thrown by its implementation (and they almost always do not do so)

**QUESTION 109**

Given:

```
public class Test1 {  
  
    static void doubling (Integer ref, int pv) {  
  
        ref =20;  
  
        pv = 20;  
  
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    }  
  
    public static void main(String[] args) {  
  
        Integer iObj = new Integer(10);  
  
        int iVar = 10;
```

```
doubling(iObj++, iVar++);
```

```
System.out.println(iObj+ " "+iVar);
```

What is the result?

- A. 11, 11
- B. 10, 10
- C. 21, 11
- D. 20, 20
- E. 11, 12

**Correct Answer:** A

**Section:** (none)

**Explanation**

**Explanation/Reference:**

Explanation: The code doubling(iObj++, iVar++); increases both variables from 10 to 11.

#### **QUESTION 110**

Given:

```
class Mid {  
  
    public int findMid(int n1, int n2) {  
  
        return (n1 + n2) / 2;  
  
    }  
  
}  
  
public class Calc extends Mid {  
  
    public static void main(String[] args) {  
  
        int n1 = 22, n2 = 2;  
  
        // insert code here
```

```
System.out.print(n3);
```

```
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}  
  
}
```

Which two code fragments, when inserted at // insert code here, enable the code to compile and print 12?

- A. `Calc c = new Calc();`  
    `int n3 = c.findMid(n1,n2);`
- B. `int n3 = super.findMid(n1,n3);`
- C. `Calc c = new Mid();`  
    `int n3 = c.findMid(n1, n2);`
- D. `Mid m1 = new Calc();`  
    `int n3 = m1.findMid(n1, n2);`
- E. `int n3 = Calc.findMid(n1, n2);`

**Correct Answer:** AD

**Section:** (none)

**Explanation**

**Explanation/Reference:**

Explanation:

Incorrect:

Not B: circular definition of n3.

Not C: Compilation error. line `Calc c = new Mid();`

required: `Calc`

found: `Mid`

Not E: Compilation error. line `int n3 = Calc.findMid(n1, n2);` non-static method `findMid(int,int)` cannot be referenced from a static context

**QUESTION 111**

Given:

```
import java.util.*;
```

```
public class Ref {
```

```
public static void main(String[] args) {
```



```
StringBuilder s1 = new StringBuilder("Hello Java!");

String s2 = s1.toString();

List<String> lst = new ArrayList<String>();

lst.add(s2);

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System.out.println(s1.getClass());

System.out.println(s2.getClass());

System.out.println(lst.getClass());

}

}
```

What is the result?

- A. class java.lang.String  
class java.lang.String  
class java.util.ArrayList
- B. class java.lang.Object  
class java.lang. Object  
class java.util.Collection
- C. class java.lang.StringBuilder  
class java.lang.String  
class java.util.ArrayList
- D. class java.lang.StringBuilder  
class java.lang.String  
class java.util.List

**Correct Answer: C**

**Section: (none)**

**Explanation**

**Explanation/Reference:**

Explanation: class java.lang.StringBuilder

```
class java.lang.String
class java.util.ArrayList
```

### QUESTION 112

Given:

```
public class ComputeSum {

    public int x;

    public int y;

    public int sum;

    public ComputeSum (int nx, int ny) {

        x = nx; y =ny;

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        updateSum();

    }

    public void setX(int nx) { x = nx; updateSum();}

    public void setY(int ny) { x = ny; updateSum();}

    void updateSum() { sum = x + y;}

}
```

This class needs to protect an invariant on the sum field.

Which three members must have the private access modifier to ensure that this invariant is maintained?

- A. The x field
- B. The y field
- C. The sum field
- D. The ComputerSum ( ) constructor
- E. The setX ( ) method

F. The setY ( ) method

**Correct Answer:** CEF

**Section: (none)**

**Explanation**

**Explanation/Reference:**

Explanation: The sum field and the two methods (setX and SetY) that updates the sum field.

### **QUESTION 113**

Given:

Given:

```
public class SuperTest {  
  
    public static void main(String[] args) {
```

```
        statement1
```

```
        statement2
```

```
        statement3
```

```
    }  
}
```

```
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```

```
}
```

```
}
```

```
class Shape {
```

```
    public Shape() {
```

```
        System.out.println("Shape: constructor");
```

```
    }
```

```
    public void foo() {
```

```
        System.out.println("Shape: foo");
```

```
}  
}  
class Square extends Shape {  
    public Square() {  
        super();  
    }  
    public Square(String label) {  
        System.out.println("Square: constructor");  
    }  
    public void foo() {  
        super.foo();  
    }  
    public void foo(String label) {  
        System.out.println("Square: foo");  
    }  
}  
}
```

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What should statement1, statement2, and statement3, be respectively, in order to produce the result?

Shape: constructor

Square: foo

Shape: foo

- A. Square square = new Square ("bar");  
square.foo ("bar");  
square.foo();
- B. Square square = new Square ("bar");  
square.foo ("bar");  
square.foo ("bar");
- C. Square square = new Square ();  
square.foo ();  
square.foo(bar);
- D. Square square = new Square ();  
square.foo ();  
square.foo("bar");
- E. Square square = new Square ();  
square.foo ();  
square.foo ();
- F. Square square = new Square();  
square.foo("bar");  
square.foo();

**Correct Answer:** F

**Section:** (none)

**Explanation**

**Explanation/Reference:**

#### **QUESTION 114**

Given:

```
public class Marklist {  
  
    int num;  
  
    public static void graceMarks(Marklist obj4) {  
  
        obj4.num += 10;  
    }  
}
```

```
}  
  
public static void main(String[] args) {  
  
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    MarkList obj1 = new MarkList();  
  
    MarkList obj2 = obj1;  
  
    MarkList obj1 = null;  
  
    obj2.num = 60;  
  
    graceMarks(obj2);  
  
}  
  
}
```

How many objects are created in the memory runtime?

- A. 1
- B. 2
- C. 3
- D. 4

**Correct Answer:** B

**Section:** (none)

**Explanation**

**Explanation/Reference:**

Explanation: obj1 and obj3.

when you do `e2 = e1` you're copying object references - you're not making a copy of the object - and so the variables `e1` and `e2` will both point to the same object.

#### QUESTION 115

Given:

```
class Cake {
```

```
int model;

String flavor;

Cake() {
    model = 0;
    flavor = "Unknown";
}

}
```

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```
public class Test {

    public static void main(String[] args) {

        Cake c = new Cake();

        bake1(c);

        System.out.println(c.model + " " + c.flavor);

        bake2(c);

        System.out.println(c.model + " " + c.flavor);

    }

    public static Cake bake1(Cake c) {

        A. flavor = "Strawberry";
        B. model = 1200;
           return c;
        }
        public static void bake2(Cake c) {
        C. flavor = "Chocolate";
        D. model = 1230;
```

```
return;  
}  
}
```

What is the result?

- E. 0 unknown  
0 unknown
- F. 1200 Strawberry  
1200 Strawberry
- G. 1200 Strawberry  
1230 Chocolate
- H. Compilation fails

**Correct Answer: C**

**Section: (none)**

**Explanation**

**Explanation/Reference:**

Explanation: 1200 Strawberry

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1230 Chocolate

### **QUESTION 116**

Given:

```
class Base {
```

```
// insert code here
```

```
}
```

```
public class Derived extends Base{
```

```
public static void main(String[] args) {
```

```
Derived obj = new Derived();
```

```
obj.setNum(3);
```



```
System.out.println("Square = " + obj.getNum() * obj.getNum());  
  
}  
  
}
```

Which two options, when inserted independently inside class Base, ensure that the class is being properly encapsulated and allow the program to execute and print the square of the number?

- A. private int num; public int getNum() { return num; } public void setNum(int num) { this.num = num; }
- B. public int num; protected public int getNum() { return num; } protected public void setNum(int num) { this.num = num; }
- C. private int num; public int getNum() { return num; } private void setNum(int num) { this.num = num; }
- D. protected int num; public int getNum() { return num; } public void setNum(int num) { this.num = num; }
- E. protected int num; private int getNum() { return num; } public void setNum(int num) { this.num = num; }

**Correct Answer:** AD

**Section:** (none)

**Explanation**

**Explanation/Reference:**

Explanation:

Incorrect:

Not B: illegal combination of modifiers: protected and public

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not C: setNum method cannot be private.

not E: getNum method cannot be private.

**QUESTION 117**

Given:

```
public class Equal {  
  
    public static void main(String[] args) {  
  
        String str1 = "Java";  
  
        String[] str2 = {"J", "a", "v", "a"};
```

```
String str3 = "";  
for (String str : str2) {  
    str3 = str3+str;  
}  
  
boolean b1 = (str1 == str3);  
boolean b2 = (str1.equals(str3));  
  
System.out.print(b1+", "+b2);  
}
```

What is the result?

- A. true, false
- B. false, true
- C. true, true
- D. false, false

**Correct Answer:** B

**Section:** (none)

**Explanation**

**Explanation/Reference:**

Explanation: == strict equality.

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equals compare state, not identity.

### QUESTION 118

Given the code fragment:

```
public static void main(String[] args) {  
  
    int iArray[] = {65, 68, 69};
```

```
iArray[2] = iArray[0];  
iArray[0] = iArray[1];  
iArray[1] = iArray[2];  
for (int element : iArray) {  
    System.out.print(element + " ");  
}
```

- A. 68, 65, 69
- B. 68, 65, 65
- C. 65, 68, 65
- D. 65, 68, 69
- E. Compilation fails

**Correct Answer:** B

**Section:** (none)

**Explanation**

**Explanation/Reference:**

Explanation: 68 65 65

#### **QUESTION 119**

Given:

```
public class TestLoop1 {  
  
    public static void main(String[] args) {  
  
        int a = 0, z=10;  
  
        while (a < z) {  
  
            a++;  

```

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```
--z;  
  
}  
  
System.out.print(a + " : " + z);  
  
}  
  
}
```

What is the result?

- A. 5 : 5
- B. 6 : 4
- C. 6 : 5
- D. 5 : 4

**Correct Answer:** A

**Section:** (none)

**Explanation**

**Explanation/Reference:**

Explanation: 5 : 5

#### **QUESTION 120**

Given:

```
public class MyClass {  
  
    public static void main(String[] args) {  
  
        while (int ii = 0; ii < 2) {  
  
            ii++;  
  
            System.out.println("ii = " + ii);  
  
        }  
  
    }  
  
}
```

```
}
```

What is the result?

- A. ii = 1  
ii = 2  
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- B. Compilation fails
- C. The program prints nothing
- D. The program goes into an infinite loop with no output
- E. The program goes to an infinite loop outputting:  
ii = 1  
ii = 1

**Correct Answer: B**

**Section: (none)**

**Explanation**

**Explanation/Reference:**

Explanation: The while statement is incorrect. It has the syntax of a for statement.

The while statement continually executes a block of statements while a particular condition is true.  
Its syntax can be expressed as:

```
while (expression) {  
statement(s)  
}
```

The while statement evaluates expression, which must return a boolean value. If the expression evaluates to true, the while statement executes the statement(s) in the while block. The while statement continues testing the expression and executing its block until the expression evaluates to false.

Reference: The while and do-while Statements

#### **QUESTION 121**

Given the code fragment:

```
float x = 22.00f % 3.00f;
```

```
int y = 22 % 3;
```

```
System.out.print(x + ", " + y);
```

What is the result?

- A. 1.0, 1
- B. 1.0f, 1
- C. 7.33, 7
- D. Compilation fails
- E. An exception is thrown at runtime

**Correct Answer:** A

**Section:** (none)

**Explanation**

**Explanation/Reference:**

Explanation: 1.0, 1

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#### **QUESTION 122**

Which three statements are true about the structure of a Java class?

- A. A class can have only one private constructor.
- B. A method can have the same name as a field.
- C. A class can have overloaded static methods.
- D. A public class must have a main method.
- E. The methods are mandatory components of a class.
- F. The fields need not be initialized before use.

**Correct Answer:** ABC

**Section:** (none)

**Explanation**

**Explanation/Reference:**

Explanation: A: Private constructors prevent a class from being explicitly instantiated by its callers.

If the programmer does not provide a constructor for a class, then the system will always provide a default, public no-argument constructor. To disable this default constructor, simply add a private no-argument constructor to the class. This private constructor may be empty.

B: The following works fine:

```
int cake() {
```

```
int cake=0;  
return (1);  
}
```

C: We can overload static method in Java. In terms of method overloading static method are just like normal methods and in order to overload static method you need to provide another static method with same name but different method signature.

Incorrect:

Not D: Only a public class in an application need to have a main method.

Not E:

Example:

```
class A  
{  
    public string something;  
    public int a;  
}
```

Q: What do you call classes without methods?

Most of the time: An anti pattern.

Why? Because it facilitates procedural programming with "Operator" classes and data structures. You separate data and behaviour which isn't exactly good OOP.

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Often times: A DTO (Data Transfer Object)

Read only datastructures meant to exchange data, derived from a business/domain object.

Sometimes: Just data structure.

Well sometimes, you just gotta have those structures to hold data that is just plain and simple and has no operations on it.

Not F: Fields need to be initialized. If not the code will not compile.

Example:

Uncompilable source code - variable x might not have been initialized

### **QUESTION 123**

Given:

```
class MarksOutOfBoundsException extends IndexOutOfBoundsException { }
```

```
public class GradingProcess {  
    void verify(int marks) throws IndexOutOfBoundsException {  
        if (marks > 100) {  
            throw new MarksOutOfBoundsException();  
        }  
        if (marks > 50) {  
            System.out.print("Pass");  
        } else {  
            System.out.print("Fail");  
        }  
    }  
  
    public static void main(String[] args) {  
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        int marks = Integer.parseInt(args[2]);  
  
        try {  
            new GradingProcess().verify(marks);  
        } catch (Exception e) {  
            System.out.print(e.getClass());  
        }  
    }  
}
```



And the command line invocation:

Java grading process 89 50 104

What is the result?

- A. Pass
- B. Fail
- C. Class MarketOutOfBoundsException
- D. Class IndexOutOfBoundsException
- E. Class Exception

**Correct Answer:** C

**Section:** (none)

**Explanation**

**Explanation/Reference:**

Explanation: The value 104 will cause a MarketOutOfBoundsException

#### **QUESTION 124**

Given the code fragment:

```
StringBuilder sb = new StringBuilder ( ) ;
```

```
Sb.append ("world");
```

Which code fragment prints Hello World?

- A. sb.insert(0,"Hello ");  
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System.out.println(sb);
- B. sb.append(0,"Hello ");  
System.out.println(sb);
- C. sb.add(0,"Hello ");  
System.out.println(sb);
- D. sb.set(0,"Hello ");  
System.out.println(sb);D

**Correct Answer:** A

**Section: (none)**

**Explanation**

**Explanation/Reference:**

Explanation: The java.lang.StringBuilder.insert(int offset, char c) method inserts the string representation of the char argument into this sequence. The second argument is inserted into the contents of this sequence at the position indicated by offset. The length of this sequence increases by one. The offset argument must be greater than or equal to 0, and less than or equal to the length of this sequence.

Reference: Java.lang.StringBuilder.insert() Method

**QUESTION 125**

Given:

```
package p1;

public interface DoInterface {

    void method1(int n1); // line n1

}

package p3;

import p1.DoInterface;

public class DoClass implements DoInterface {

    public DoClass(int p1) { }

    public void method1(int p1) { } // line n2

    private void method2(int p1) { } // line n3

}

public class Test {

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    public static void main(String[] args) {

        DoInterface doi= new DoClass(100); // line n4
```

```
doi.method1(100);

doi.method2(100);

}

}
```

Which change will enable the code to compile?

- A. Adding the public modifier to the declaration of method1 at line n1
- B. Removing the public modifier from the definition of method1 at line n2
- C. Changing the private modifier on the declaration of method 2 public at line n3
- D. Changing the line n4 DoClass doi = new DoClass ( );

**Correct Answer:** C

**Section:** (none)

**Explanation**

**Explanation/Reference:**

Explanation: Private members (both fields and methods) are only accessible inside the class they are declared or inside inner classes. private keyword is one of four access modifier provided by Java and its a most restrictive among all four e.g. public, default(package), protected and private.

Read more: <http://javarevisited.blogspot.com/2012/03/private-in-java-why-should-you-always.html#ixzz3Sh3mOc4D>

#### **QUESTION 126**

Given the fragment:

```
String[][] arra = new String[3][];

arra[0] = new String[]{"rose", "lily"};

arra[1] = new String[]{"apple", "berry", "cherry", "grapes"};

arra[0] = new String[]{"beans", "carrot", "potato"};

// insert code fragment here
```

Which code fragment when inserted at line '// insert code fragment here', enables the code to successfully change arra elements to uppercase?

- A. `String[][] arra = new String[3][];`  
    `arra[0] = new String[]{"rose", "lily"};`  
    `arra[1] = new String[]{"apple", "berry", "cherry", "grapes"};` `arra[0] = new String[]{"beans", "carrot", "potato"};`  
    for (int i = 0; i < arra.length; i++) {  
        for (int j=0; j < arra[i].length; j++) {  
            `arra[i][j] = arra[i][j].toUpperCase();`  
        }  
    }
- B. for (int i = 0; i < 3; i++) {  
    for (int j=0; j < 4; j++) {  
        `arra[i][j] = arra[i][j].toUpperCase();`  
    }  
}
- C. for (String a[]:arra[]) {  
    for (String x:a[]) {
- D. `toUpperCase();`  
    }  
}
- E. for (int i:arra.length) {  
    for (String x:arra) {  
        `arra[i].toUpperCase();`  
    }  
}

**Correct Answer:** C

**Section:** (none)

**Explanation**

**Explanation/Reference:**

Explanation:

Incorrect:

not A: `arra.length` is 3, but the subarrays have 2, 3 and 4 elements. Index will be out of bound. not B: The subarrays are of different lengths. Index will be out of bound.

not D: Compile error.

#### QUESTION 127

Given the code fragment:

```
public class Test {  
  
    static String[][] arr =new String[3][];  
  
    private static void doPrint() {  
  
        //insert code here  
  
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    }  
}
```



<http://www.gratisexam.com/>

```
public static void main(String[] args) {  
  
    String[] class1 = {"A", "B", "C"};  
  
    String[] class2 = {"L", "M", "N", "O"};  
  
    String[] class3 = {"I", "J"};  
  
    arr[0] = class1;  
  
    arr[1] = class2;  
  
    arr[2] = class3;  
  
    Test.doPrint();  
  
}  
}
```

Which code fragment, when inserted at line //insert code here, enables the code to print COJ?

A. `int i = 0;`

```

for (String[] sub: arr) {
    int j = sub.length -1;
    for (String str: sub) {
        System.out.println(str[j]);
        i++;
    }
}

```

B. private static void doPrint() {  
 for (int i = 0; i < arr.length; i++) {  
 int j = arr[i].length-1;  
 System.out.print(arr[i][j]);  
 }  
}

C. int i = 0;  
 for (String[] sub: arr[i]) {  
 int j = sub.length;  
 System.out.print(arr[i][j]);  
 i++;  
 }

D. for (int i = 0; i < arr.length-1; i++) {  
 int j = arr[i].length-1;  
 System.out.print(arr[i][j]);  
 i++;  
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}

**Correct Answer:** B

**Section:** (none)

**Explanation**

**Explanation/Reference:**

Explanation:

Incorrect:

not A: The following line causes a compile error:

```
System.out.println(str[j]);
```

Not C: Compile error line:

```
for (String[] sub: arr[i])
```

not D: Output: C

**QUESTION 128**

Given:

```
public class FieldInit {  
  
    char c;  
  
    boolean b;  
  
    float f;  
  
    void printAll() {  
  
        System.out.println("c = " + c);  
  
        System.out.println("c = " + b);  
  
        System.out.println("c = " + f);  
  
    }  
  
    public static void main(String[] args) {  
  
        FieldInit f = new FieldInit();
```

```
        A. printAll();  
        }  
    }
```

What is the result?

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```
        B. c = null  
           b = false  
           f = 0.0F
```

```
        C. c = 0  
           b = false  
           f = 0.0f
```

```
        D. c = null  
           b = true  
           f = 0.0
```

```
        E. c =  
           b = false
```

f = 0.0

**Correct Answer:** D

**Section:** (none)

**Explanation**

**Explanation/Reference:**

Explanation:

**QUESTION 129**

Given the code fragment:

```
String[] cartoons = {"tom","jerry","micky","tom"};
```

```
int counter =0;
```

```
if ("tom".equals(cartoons[0])) {
```

```
    counter++;
```

```
} else if ("tom".equals(cartoons[1])) {
```

```
    counter++;
```

```
} else if ("tom".equals(cartoons[2])) {
```

```
    counter++;
```

```
} else if ("tom".equals(cartoons[3])) {
```

```
    counter++;
```

```
}
```

```
System.out.print(counter);
```

What is the result?

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A. 1



- B. 2
- C. 4
- D. 0

**Correct Answer:** A

**Section:** (none)

**Explanation**

**Explanation/Reference:**

Explanation: Counter++ will be executed only once because of the else if constructs.

### QUESTION 130

Given:

```
public class Test {  
  
    public static void main(String[] args) {  
  
        int day = 1;  
  
        switch (day) {  
  
            case "7": System.out.print("Uranus");  
  
            case "6": System.out.print("Saturn");  
  
            case "1": System.out.print("Mercury");  
  
            case "2": System.out.print("Venus");  
  
            case "3": System.out.print("Earth");  
  
            case "4": System.out.print("Mars");  
  
            case "5": System.out.print("Jupiter");  
  
        }  
  
    }  
}
```

Which two modifications, made independently, enable the code to compile and run?

- A. Adding a break statement after each print statement
- B. Adding a default section within the switch code-block
- C. Changing the string literals in each case label to integer Real 149  
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- D. Changing the type of the variable day to String
- E. Arranging the case labels in ascending order

**Correct Answer:** AC

**Section:** (none)

**Explanation**

**Explanation/Reference:**

Explanation: The following will work fine:

```
public class Test {  
    public static void main(String[] args) {  
        int day = 1;  
        switch (day) {  
            case 7: System.out.print("Uranus"); break;  
            case 6: System.out.print("Saturn"); break;  
            case 1: System.out.print("Mercury"); break;  
            case 2: System.out.print("Venus"); break;  
            case 3: System.out.print("Earth"); break;  
            case 4: System.out.print("Mars"); break;  
            case 5: System.out.print("Jupiter"); break;  
        }  
    }  
}
```

### QUESTION 131

Given:

```
public class Test {  
  
    public static void main(String[] args) {  
  
        try {
```

```
String[] arr =new String[4];

arr[1] = "Unix";

arr[2] = "Linux";

arr[3] = "Solaris";

for (String var : arr) {

System.out.print(var + " ");

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}

} catch(Exception e) {

System.out.print (e.getClass());

}

}

}
```

What is the result?

- A. Unix Linux Solaris
- B. Null Unix Linux Solaris
- C. Class java.lang.Exception
- D. Class java.lang.NullPointerException

**Correct Answer: B**

**Section: (none)**

**Explanation**

**Explanation/Reference:**

Explanation: null Unix Linux Solaris

The first element, arr[0], has not been defined.

**QUESTION 132**

Given the code fragment

```
int var1 = -5;

int var2 = var1--;

int var3 = 0;

if (var2 < 0) {

    var3 = var2++;

} else {

    var3 = --var2;

}

System.out.println(var3);
```

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What is the result?

- A. 6
- B. 4
- C. 5
- D. 5
- E. 4
- F. Compilation fails

**Correct Answer:** C

**Section:** (none)

**Explanation**

**Explanation/Reference:**

Explanation:

**QUESTION 133**

Given the code fragment:

```
List colors = new ArrayList();
```

```
colors.add("green");
```

```
colors.add("red");
```

```
colors.add("blue");
```

```
colors.add("yellow");
```

```
colors.remove(2);
```

```
colors.add(3, "cyan");
```

```
System.out.print(colors);
```

What is the result?

- A. [green, red, yellow, cyan]
- B. [green, blue, yellow, cyan]
- C. [green, red, cyan, yellow]
- D. An IndexOutOfBoundsException is thrown at runtime

**Correct Answer:** A

**Section:** (none)

**Explanation**

**Explanation/Reference:**

Explanation: First the list [green, red, blue, yellow] is built.

The blue element is removed:

[green, red, yellow]

Finally the element cyan is added at the end of the list (index 3).

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[green, red, yellow, cyan]

**QUESTION 134**

Given:

```
public class TestOperator {  
    public static void main(String[] args) {  
        int result = 30 - 12 / (2*5)+1;  
        System.out.print("Result = " + result);  
    }  
}
```

What is the result?

- A. Result = 2
- B. Result = 3
- C. Result = 28
- D. Result = 29
- E. Result = 30

**Correct Answer:** E

**Section:** (none)

**Explanation**

**Explanation/Reference:**

Explanation:

#### **QUESTION 135**

Given:

```
class Sports {  
    int num_players;  
    String name, ground_condition;  
    Sports(int np, String sname, String sground){
```

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```
num_players = np;
```

```
name = sname;
```

```
ground_condition = sground;
```

```
}
```

```
}
```

```
class Cricket extends Sports {
```

```
int num_umpires;
```

```
int num_substitutes;
```

Which code fragment can be inserted at line //insert code here to enable the code to compile?

- A. Cricket() {  
    super(11, "Cricket", "Condidtion OK");  
    num\_umpires =3;  
    num\_substitutes=2;  
}
- B. Cricket() {  
    super.ground\_condition = "Condition OK";  
    super.name="Cricket";  
    super.num\_players = 11;  
    num\_umpires =3;  
    num\_substitutes=2;  
}
- C. Cricket() {  
    this(3,2);  
    super(11, "Cricket", "Condidtion OK");  
}  
    Cricket(int nu, ns) {  
        this.num\_umpires =nu;  
        this.num\_substitutes=ns;  
    }
- D. Cricket() {  
    this.num\_umpires =3;

```
this.num_substitutes=2;  
super(11, "Cricket", "Condidtion OK");  
}
```

**Correct Answer:** A

**Section:** (none)

**Explanation**

**Explanation/Reference:**

Explanation:

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Incorrect:

not C, not D: call to super must be the first statement in constructor.

### **QUESTION 136**

Given:

```
public class X {
```

```
    static int i;
```

```
    int j;
```

```
    public static void main(String[] args) {
```

```
        X x1 = new X();
```

```
        X x2 = new X();
```

```
        x1.i = 3;
```

```
        x1.j = 4;
```

```
        x2.i = 5;
```

```
        x2.j = 6;
```

```
        System.out.println(
```



```
x1.i + " "+
```

```
x1.j + " "+
```

```
x2.i + " "+
```

```
x2.j);
```

```
}
```

```
}
```

What is the result?

A. 3 4 5 6

B. 3 4 3 6

C. 5 4 5 6

D. 3 6 4 6

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**Correct Answer:** C

**Section:** (none)

**Explanation**

**Explanation/Reference:**

Explanation:

### QUESTION 137

Which statement is true about the default constructor of a top-level class?

A. It can take arguments.

B. It has private access modifier in its declaration.

C. It can be overloaded.

D. The default constructor of a subclass always invokes the no-argument constructor of its superclass.

**Correct Answer:** D

**Section:** (none)

**Explanation**

**Explanation/Reference:**

Explanation: In both Java and C#, a "default constructor" refers to a nullary constructor that is automatically generated by the compiler if no constructors have been defined for the class. The default constructor is also empty, meaning that it does nothing. A programmer-defined constructor that takes no parameters is also called a default constructor.

**QUESTION 138**

Given the code fragment?

```
public class Test {  
  
    public static void main(String[] args) {  
  
        Test t = new Test();  
  
        int[] arr = new int[10];  
  
        arr = t.subArray(arr,0,2);  
  
    }  
  
    // insert code here  
  
}
```

Which method can be inserted at line // insert code here to enable the code to compile?

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- A. `public int[] subArray(int[] src, int start, int end) { return src;  
 }`
- B. `public int subArray(int src, int start, int end) {  
 return src;  
 }`
- C. `public int[] subArray(int src, int start, int end) { return src;  
 }`
- D. `public int subArray(int[] src, int start, int end) { return src;  
 }`

**Correct Answer:** A

**Section:** (none)

## Explanation

### Explanation/Reference:

Explanation:

### QUESTION 139

Given:

```
public class TestField {  
  
    int x;  
  
    int y;  
  
    public void doStuff(int x, int y) {  
  
        this.x = x;  
  
        y =this.y;  
  
    }  
  
    public void display() {  
  
        System.out.print(x + " " + y + " : ");  
  
    }  
  
    public static void main(String[] args) {  
  
        TestField m1 = new TestField();  
  
        m1.x = 100;  
  
        m1.y = 200;  
  
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        TestField m2 = new TestField();  
  
        m2.doStuff(m1.x, m1.y);
```

```
m1.display();
```

```
m2.display();
```

```
}
```

```
}
```

What is the result?

A. 100 200 : 100 200

B. 100 0 : 100 0 :

C. 100 200 : 100 0 :

D. 100 0 : 100 200 :

**Correct Answer:** C

**Section:** (none)

**Explanation**

**Explanation/Reference:**

Explanation:

#### **QUESTION 140**

Given:

```
package p1;
```

```
public class Test {
```

```
    static double dvalue;
```

```
    static Test ref;
```

```
    public static void main(String[] args) {
```

```
        System.out.println(ref);
```

```
        System.out.println(dvalue);
```

```
    }
```

```
}
```

What is the result?

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- A. p1.Test.class  
0.0
- B. <the summary address referenced by ref>  
0.000000
- C. Null  
0.0
- D. Compilation fails
- E. A NullPointerException is thrown at runtime

**Correct Answer: C**

**Section: (none)**

**Explanation**

**Explanation/Reference:**

Explanation: null

0.0

#### **QUESTION 141**

Given:

```
public class Natural {
```

```
    private int i;
```

```
    void disp() {
```

```
        while (i <= 5) {
```

```
            for (int i=1; i <=5;) {
```

```
                System.out.print(i + " ");
```

```
                i++;
```

```
}  
  
i++;  
  
}  
  
}  
  
public static void main(String[] args) {  
  
    new Natural().disp();  
  
}  
  
}
```

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What is the result?

- A. Prints 1 2 3 4 5 once
- B. Prints 1 3 5 once
- C. Prints 1 2 3 4 5 five times
- D. Prints 1 2 3 4 5 six times
- E. Compilation fails

**Correct Answer: D**

**Section: (none)**

**Explanation**

**Explanation/Reference:**

Explanation: 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5

**QUESTION 142**

Given:

```
public class Test {  
  
    static boolean bVar;  
  
    public static void main(String[] args) {
```

```
boolean bVar1 = true;

int count =8;

do {

System.out.println("Hello Java! " +count);

if (count >= 7) {

bVar1 = false;

}

} while (bVar != bVar1 && count > 4);

count -= 2;

}

}
```

What is the result?

- A. Hello Java! 8  
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Hello Java! 6  
Hello Java! 4
- B. Hello Java! 8  
Hello Java! 6
- C. Hello Java! 8
- D. Compilation fails

**Correct Answer:** C

**Section:** (none)

**Explanation**

**Explanation/Reference:**

Explanation: Hello Java! 8

**QUESTION 143**

Given the code fragment:

```
System.out.println(2 + 4 * 9 - 3); //Line 21
```

```
System.out.println((2 + 4) * 9 - 3); // Line 22
```

```
System.out.println(2 + (4 * 9) - 3); // Line 23
```

```
System.out.println(2 + 4 * (9 - 3)); // Line 24
```

```
System.out.println((2 + 4 * 9) - 3); // Line 25
```

Which line of codes prints the highest number?

- A. Line 21
- B. Line 22
- C. Line 23
- D. Line 24
- E. Line 25

**Correct Answer:** B

**Section:** (none)

**Explanation**

**Explanation/Reference:**

Explanation: The following is printed:

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**QUESTION 144**

Given:

```
class Base {  
  
    public static void main(String[] args) {  
  
        System.out.println("Base " + args[2]);  
  
    }  
}
```



```
}  
  
public class Sub extends Base{  
  
    public static void main(String[] args) {  
  
        System.out.println("Overriden " + args[1]);  
  
    }  
  
}
```

And the commands:

```
javac Sub.java
```

```
java Sub 10 20 30
```

What is the result?

- A. Base 30
- B. Overriden 20
- C. Overriden 20  
Base 30
- D. Base 30  
Overriden 20

**Correct Answer:** B

**Section:** (none)

**Explanation**

**Explanation/Reference:**

Explanation:

**QUESTION 145**

Given:

```
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interface Pet { }
```

```
class Dog implements Pet { }
```

```
public class Beagle extends Dog{ }
```

Which three are valid?

- A. Pet a = new Dog();
- B. Pet b = new Pet();
- C. Dog f = new Pet();
- D. Dog d = new Beagle();
- E. Pet e = new Beagle();
- F. Beagle c = new Dog();

**Correct Answer:** ADE

**Section: (none)**

**Explanation**

**Explanation/Reference:**

Explanation:

Incorrect:

Not B, not C: Pet is abstract, cannot be instantiated. Not F: incompatible type. Required Beagle, found Dog.

#### **QUESTION 146**

Given the code fragment:

```
// insert code here
```

```
arr[0] = new int[3];
```

```
arr[0][0] = 1;
```

```
arr[0][1] = 2;
```

```
arr[0][2] = 3;
```

```
arr[1] = new int[4];
```

```
arr[1][0] = 10;
```

```
arr[1][1] = 20;
```

```
arr[1][2] = 30;
```

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```
arr[1][3] = 40;
```

Which two statements, when inserted independently at line // insert code here, enable the code to compile?

- A. `int [] [] arr = null;`
- B. `int [] [] arr = new int [2];`
- C. `int [] [] arr = new int [2] [ ];`
- D. `int [] [] arr = new int [] [4];`
- E. `int [] [] arr = new int [2] [0];`
- F. `int [] [] arr = new int [0] [4];`

**Correct Answer:** CE

**Section:** (none)

**Explanation**

**Explanation/Reference:**

Explanation:

#### QUESTION 147

Given:

```
public class Test {  
  
    public static void main(String[] args) {  
  
        int ax = 10, az = 30;  
  
        int aw = 1, ay = 1;  
  
        try {  
  
            aw = ax % 2;  
  
            ay = az / aw;  
  
        } catch (ArithmeticException e1) {
```

```
System.out.println("Invalid Divisor");

} catch (Exception e2) {

aw = 1;

System.out.println("Divisor Changed");

}

ay = az /aw; // Line 14

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System.out.println("Succesful Division " + ay);

}

}
```

What is the result?

- A. Invalid Divisor  
Divisor Changed  
Successful Division 30
- B. Invalid Divisor  
Successful Division 30
- C. Invalid Divisor  
Exception in thread "main" java.lang.ArithmeticException: / by zero at test.Teagle.main(Teagle.java:14)
- D. Invalid Divisor  
Exception in thread "main" java.lang.ArithmeticException: / by zero at test.Teagle.main(Teagle.java:14)  
Successful Division 1

**Correct Answer:** C

**Section:** (none)

**Explanation**

**Explanation/Reference:**

Explanation:

**QUESTION 148**

Given the code fragment:

```
for (int ii = 0; ii < 3; ii++) {  
    int count = 0;  
    for (int jj = 3; jj > 0; jj--) {  
        if (ii == jj) {  
            ++count;  
            break;  
        }  
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    }  
    System.out.print(count);  
    continue;  
}
```

What is the result?

- A. 011
- B. 012
- C. 123
- D. 000

**Correct Answer:** A

**Section:** (none)

**Explanation**

**Explanation/Reference:**

Explanation:

**QUESTION 149**

Given the code fragment:

```
class Student {  
  
    int rollnumber;  
  
    String name;  
  
    List courses = new ArrayList();  
  
    // insert code here  
  
    public String toString() {  
  
        return rollnumber + " : " + name + " : " + courses;  
  
    }  
}
```

And,

```
public class Test {  
  
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    public static void main(String[] args) {  
  
        List cs = new ArrayList();  
  
        cs.add("Java");  
  
        cs.add("C");  
  
        Student s = new Student(123,"Fred", cs);  
  
        System.out.println(s);  
  
    }  
}
```

Which code fragment, when inserted at line // insert code here, enables class Test to print 123 :  
Fred : [Java, C]?

- A. `private Student(int i, String name, List cs) {  
/* initialization code goes here */  
}`
- B. `public void Student(int i, String name, List cs) {  
/* initialization code goes here */  
}`
- C. `Student(int i, String name, List cs) {  
/* initialization code goes here */  
}`
- D. `Student(int i, String name, ArrayList cs) {  
/* initialization code goes here */  
}`

**Correct Answer:** C

**Section:** (none)

**Explanation**

**Explanation/Reference:**

Explanation:

Incorrect:

Not A: Student has private access line: `Student s = new Student(123,"Fred", cs);`; Not D: Cannot be applied to given types. Line: `Student s = new Student (123,"Fred", cs);`

### QUESTION 150

Given the code fragment:

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```
public class ForTest {
```

```
    public static void main(String[] args) {
```

```
        int[] array = {1, 2, 3};
```

```
        for ( foo ) {
```

```
    }
```

```
}
```

Which three code fragments, when replaced individually for foo, enables the program to compile?

- A. `int i : array`
- B. `int i = 0; i < 1;`
- C. `;;`
- D. `; i < 1; i++`
- E. `i = 0; i < 1;`

**Correct Answer:** ABC

**Section:** (none)

**Explanation**

**Explanation/Reference:**

Explanation:

#### QUESTION 151

Given:

```
abstract class A1 {  
  
    public abstract void m1();  
  
    public void m2() { System.out.println("Green"); }  
  
}
```

```
abstract class A2 extends A1 {  
  
    public abstract void m3();  
  
    public void m1() { System.out.println("Cyan"); }  
  
    public void m2() { System.out.println("Blue"); }  
  
}
```

```
public class A3 extends A2 {
```



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```
public void m1() { System.out.println("Yellow"); }
```

```
public void m2() { System.out.println("Pink"); }
```

```
public void m3() { System.out.println("Red"); }
```

```
public static void main(String[] args) {
```

```
    A2 tp = new A3();
```

```
    tp.m1();
```

```
    tp.m2();
```

```
    tp.m3();
```

```
}
```

```
}
```

What is the result?

- A. Yellow  
    Pink  
    Red
- B. Cyan  
    Blue  
    Red
- C. Cyan  
    Green  
    Red
- D. Compilation Fails

**Correct Answer:** A

**Section:** (none)

**Explanation**

**Explanation/Reference:**

Explanation: Yellow

Pink  
Red

### QUESTION 152

Which two statements correctly describe checked exception?

- A. These are exceptional conditions that a well-written application should anticipate and recover from.
- B. These are exceptional conditions that are external to the application, and that the application usually cannot anticipate or recover from.
- C. These are exceptional conditions that are internal to the application, and that the application usually cannot anticipate or recover from.
- D. Every class that is a subclass of RuntimeException and Error is categorized as checked exception.
- E. Every class that is a subclass of Exception, excluding RuntimeException and its subclasses, is categorized as checked exception.

**Correct Answer:** BD

**Section:** (none)

**Explanation**

#### **Explanation/Reference:**

Explanation: Checked exceptions:

\* (B) represent invalid conditions in areas outside the immediate control of the program (invalid user input, database problems, network outages, absent files)

\* are subclasses of Exception

It's somewhat confusing, but note as well that RuntimeException (unchecked) is itself a subclass of Exception (checked).

\* a method is obliged to establish a policy for all checked exceptions thrown by its implementation (either pass the checked exception further up the stack, or handle it somehow)

Reference: Checked versus unchecked exceptions

### QUESTION 153

Given:

```
public class ColorTest {  
  
    public static void main(String[] args) {  
  
        String[] colors = {"red", "blue", "green", "yellow", "maroon", "cyan"};  
  
        int count = 0;  
  
        for (String c : colors) {
```

```
if (count >= 4) {  
    break;  
}  
else {  
    continue;  
}  
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}  
if (c.length() >= 4) {  
    colors[count] = c.substring(0,3);  
}  
count++;  
}  
System.out.println(colors[count]);  
}  
}
```

What is the result?

- A. Yellow
- B. Maroon
- C. Compilation fails
- D. A `StringIndexOutOfBoundsException` is thrown at runtime.

**Correct Answer:** C

**Section:** (none)

**Explanation**

**Explanation/Reference:**

Explanation: The line, if (c.length() >= 4) {, is never reached. This causes a compilation error.

Note: The continue statement skips the current iteration of a for, while, or do-while loop. An unlabeled break statement terminates the innermost switch, for, while, or do-while statement, but a labeled break terminates an outer statement.

**QUESTION 154**

Given:

```
public class App {
```

```
// Insert code here
```

```
System.out.print("Welcome to the world of Java");
```

```
}
```

```
}
```

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Which two code fragments, when inserted independently at line // Insert code here, enable the program to execute and print the welcome message on the screen?

- A. static public void main (String [] args) {
- B. static void main (String [] args) {
- C. public static void Main (String [] args) {
- D. public static void main (String [] args) {
- E. public void main (String [] args) {

**Correct Answer:** AD

**Section:** (none)

**Explanation**

**Explanation/Reference:**

Explanation:

Incorrect:

Not B: No main class found.

Not C: Main method not found

not E: Main method is not static.

**QUESTION 155**

Given the code fragment:

```
public class Test {  
  
    public static void main(String[] args) {  
  
        boolean isChecked = false;  
  
        int array[] = {1,3,5,7,8,9};  
  
        int index = array.length;  
  
        while ( <code1> ) {  
  
            if (array[index-1] % 2 ==0) {  
  
                isChecked = true;  
  
            }  
  
            <code2>  
  
        }  
  
        System.out.print(array(index)+" "+isChecked);  
  
    }  
}
```

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}

Which set of changes enable the code to print 1, true?

- A. Replacing <code1> with index > 0 and replacing <code2> with index--;
- B. Replacing <code1> with index > 0 and replacing <code2> with --index;
- C. Replacing <code1> with index > 5 and replacing <code2> with --index ;
- D. Replacing <code1> with index and replacing <code2> with --index ;

**Correct Answer: A**

**Section: (none)**

**Explanation**

**Explanation/Reference:**

Explanation:

Note: Code in B (code2 is --index;). also works fine.

**QUESTION 156**

Given:

```
public class TestLoop {  
  
    public static void main(String[] args) {  
  
        int array[] = {0, 1, 2, 3, 4};  
  
        int key = 3;  
  
        for (int pos = 0; pos < array.length; ++pos) {  
  
            if (array[pos] == key) {  
  
                break;  
  
            }  
  
        }  
  
        System.out.print("Found " + key + "at " + pos);  
  
    }  
}
```

What is the result?

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A. Found 3 at 2

B. Found 3 at 3

- C. Compilation fails
- D. An exception is thrown at runtime

**Correct Answer:** C

**Section:** (none)

**Explanation**

**Explanation/Reference:**

Explanation: The following line does not compile:

```
System.out.print("Found " + key + "at " + pos);
```

The variable pos is undefined at this line, as its scope is only valid in the for loop. Any variables created inside of a loop are LOCAL TO THE LOOP.

#### **QUESTION 157**

Given:

```
public class MyClass {  
  
    public static void main(String[] args) {  
  
        String s = " Java Duke ";  
  
        int len = s.trim().length();  
  
        System.out.print(len);  
  
    }  
  
}
```

What is the result?

- A. 8
- B. 9
- C. 11
- D. 10
- E. Compilation fails

**Correct Answer:** B

**Section:** (none)

## Explanation

### Explanation/Reference:

Explanation: Java - String trim() Method

This method returns a copy of the string, with leading and trailing whitespace omitted.

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