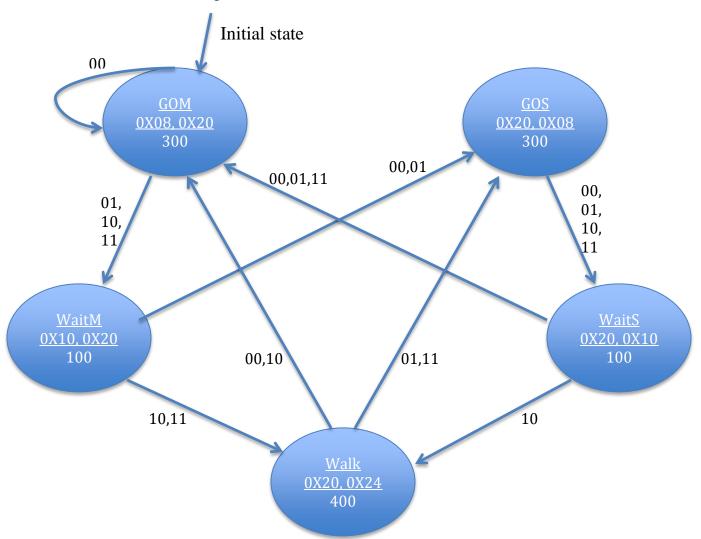
- > State machine table and state machine graph
- 1. Walk and Sensor Table:

| Walk (W) | Sensor (S) |
|----------|------------|
| 0 | 0 |
| 0 | 1 |
| 1 | 0 |
| 1 | 1 |

2. Finite State Diagram:



3. Finite State Table:

| Present | | | | |
|-------------|-------|---|-----------|--------------------|
| State | W S | W S | W S | W S |
| Next | 0.0 | 0 1 | 1 0 | 11 |
| State input | 0 0 | 0 1 | 10 | 1 1 |
| <u>GOM</u> | | | | |
| 0x08, 0x20 | GOM | WaitM | WaitM | WaitM |
| 300 | | | | |
| GOS | | | | |
| 0x20, 0x08 | WaitS | WaitS | WaitS | WaitS |
| 300 | ,,, | ,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,, | | , , , , , , |
| WaitM | | | | |
| 0x10, 0x20 | GOS | GOS | Walk | Walk |
| 100 | | | | |
| WaitS | | | | |
| 0x20, 0x10 | GOM | GOM | Walk | GOM |
| 100 | | 001/1 | ,,, | |
| Walk | | | | |
| 0x20, 0x24 | GOM | GOS | GOM | GOS |
| 400 | | | 0 0 - / 2 | |