# **CSCI620 - Introduction to Big Data**

# **Project Phase I**

# **Group 1**

Topic: MyAnimeList Data Analysis

#### Sources:

Kaggle: https://www.kaggle.com/datasets/azathoth42/myanimelist

- MyAnimeList: <a href="https://myanimelist.net/">https://myanimelist.net/</a>



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### **Table of Contents**

1.	Data Description	. 3
2.	Entity Relationship Diagram	. 4
3.	Relational Model	. 5
4.	Populating Data in the database	. 7
<b>5.</b>	Proof of Data	. 8
6.	APPENDIX	14

### 1. Data Description

**MyAnimeList**, often abbreviated as **MAL**, is an anime and manga social networking and social cataloging application website run by volunteers. Our data set contains a list of users and the anime list which has been cataloged by such volunteers. We also have a mapping of each user and the anime which he/she has watched with relevant statistics for the same.

The raw data set contains the following files:

#### 1. AnimeList.csv

This file contains a list of animes along with relevant attributes such as their titles (in English and Japanese), opening/closing theme songs, type (tv series, movie, music, etc), rating (PG, MA, etc), the source from which it has been adapted from (video games, manga, etc) and its genre. There is also other relevant broadcasting information for each episode such as episode count, duration, airing date and current airing status. Also included is statistical information for each title such as its average score on a scale of 10, number of votes, popularity and a follow count (members). We also have its production information such as producer, licensor, studio, etc. Each anime has a unique ID which will act as our primary key.

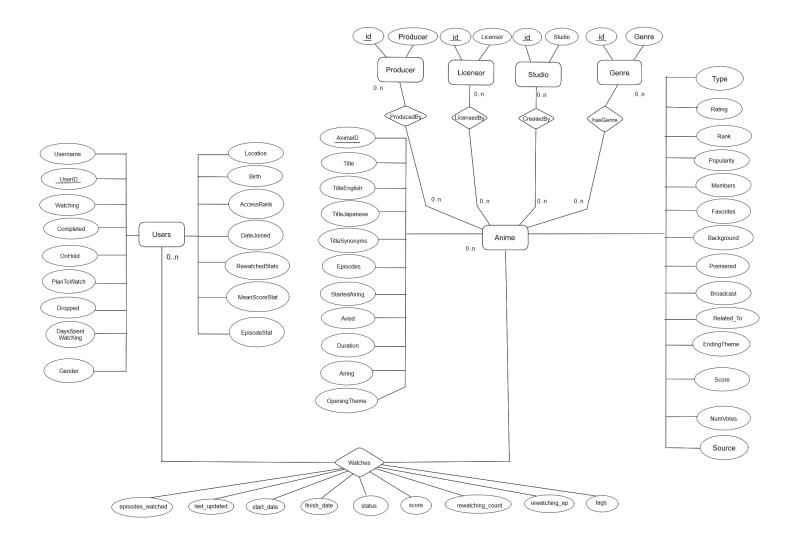
#### 2. UserList.csv

This file contains a user's biographical data such as his username, gender, birth date, location, and the date he joined the platform. We also have statistical data for each user such as anime count for what they are watching, what they have completed, what they left midway (user\_dropped), what they have currently paused (user\_hold) and what they plan to watch (user\_plantowatch). There is also the mean score (average rating given for all the anime they have watched), their user rank (an arbitrary metric to rank the access privileges of a user by other users), how many times they have watched an anime and how many episodes they have watched.

#### 3. UserAnimeList.csv

This data acts as a junction between the anime list and the users. It contains a n: n mapping of the users with the animes that they have watched. We also have statistical data for each user start date, finish date, score, what episode he/she is re-watching currently, how many times he/she has rewatched the episode for each mapping.

# 2. Entity Relationship Diagram



### 3. Relational Model

#### A. Entities

1. Anime = (<u>anime\_id</u>, title, title\_english, title\_japanese, title\_synonyms, aired, aired\_from\_to, duration, isAiring, rank, popularity, members, favorites, background, premiered, broadcast, related\_to, opening\_theme, ending\_theme, score, num\_votes)

Anime entity table represents unique anime in our data with it being populated from Anime\_List.csv which has been described in <u>Section 1.1</u>. Attribute anime\_id acts as the primary key identifying each unique tuple in the table.

2. Users = (<u>user\_id</u>, username, gender, birth, user\_watching, user\_completed, user\_onhold, user\_dropped, user\_plantowatch, user\_days\_spent\_watching, user\_location, access\_rank, join\_date, stats\_mean\_score, stats\_rewatched, stats\_episode)

User entity table represent unique users in our data with the table being populated with data from User\_List.csv which has been described in <u>Section 1.2</u>. Attribute user\_id acts as the primary key identifying each unique tuple in the table.

3. Genre = (genre id, genre)

Genre table represents a list of all the distinct genres present for all the animes in our dataset. genre\_id acts as the primary key for the table and genre data is populated from Anime\_list which has been described in <u>Section 1.1</u>. We use unnest() to split the list of all genres for each anime so we can filter out individual genre values and store them for a relation/junction table later on.

4. Producer = (producer id, producer)

Producer table represents a list of all distinct producers present for all the animes in our dataset. producer\_id acts as the primary key for the table and the data is populated from Anime list which has been described in Section 1.1.

5. Licensor = (licensor id, licensor)

Licensor table represents a list of all distinct licensors present for all the animes in our dataset. licensor\_id acts as the primary key for the table and the data is populated from Anime\_list which has been described in <u>Section 1.1</u>.

#### 6. Studio = (<u>studio id</u>, studio)

Studio table represents a list of all distinct producers that produce the anime in our dataset. Producer\_id acts as the primary key for the table and the data is populated from Anime\_list which has been described in <u>Section 1.1</u>.

#### B. Relations

1. Watches = (<u>user\_id</u>, <u>anime\_id</u>, my\_watched\_episodes, my\_start\_date, my\_finish\_date, my\_score, my\_status, my\_rewatching, my\_rewatching\_ep, my\_last\_updated, my\_tags)

Watches relation table is responsible for creating the unique mappings for each user with each anime he has watched/is watching. user\_id and anime\_id act as the primary key. user\_id is a foreign key referencing the Users table from section A whereas anime\_id is a foreign key referencing the Animes table from section A. The relation also has its own set of attributes which represents statistical data which has been populated from UserAnimeList.csv which has been described in <a href="Section 1.3">Section 1.3</a>. This is a many: many relationship.

### 2. ProducedBy = (anime id, producer id)

ProducedBy relation contains a mapping of all the distinct anime and producer pairs. anime\_id and producer\_id act as primary keys. anime\_id acts as the foreign key referencing Anime table and producer\_id acts as the foreign key referencing Producer table. Data for ProducedBy has been populated with the help of both of these tables. This is a many: many relationship.

#### 3. LicensedBy = (anime id, licensor id)

LicensedBy relation contains a mapping of all the distinct anime and licensor pairs. anime\_id and licensor\_id act as primary keys. anime\_id acts as the foreign key referencing Anime table and licensor\_id acts as the foreign key referencing Licensor table. Data for LicensedBy has been populated with the help of both of these tables. This is a many: many relationship.

#### 4. CreatedBy = (anime id, studio id)

CreatedBy relation contains a mapping of all the distinct anime and studio pairs. anime\_id and studio\_id act as primary keys. anime\_id acts as the foreign key referencing Anime table and studio\_id acts as the foreign key referencing studio table. Data for LicensedBy has been populated with the help of both of these tables. This is a many: many relationship.

### 5. hasGenre = (<u>anime\_id</u>, <u>genre\_id</u>)

hasGenre relation contains a mapping of all the distinct anime and their genre. anime\_id and genre\_id act as primary keys. anime\_id acts as the foreign key referencing Anime table and genre\_id acts as the foreign key referencing studio table. Data for LicensedBy has been populated with the help of both of these tables.

This is a many: many relationship.

## 4. Populating Data in the database

Data will be populated in the database by running the following SQL scripts in order. The screenshots for the scripts can be found in the Appendix.

- 1. loadRawData.sql -
  - a. Creates the temporary tables user, anime, user\_anime and copies the data from the csv files which have been pulled from the dataset on kaggle.
     The absolute path for the csv file locations would need to be changed depending on where they are stored.
- 2. createTables.sql
  - b. Creates the entity and relation tables and populates them with data using the temporary data tables created above.

# 5. Proof of Data

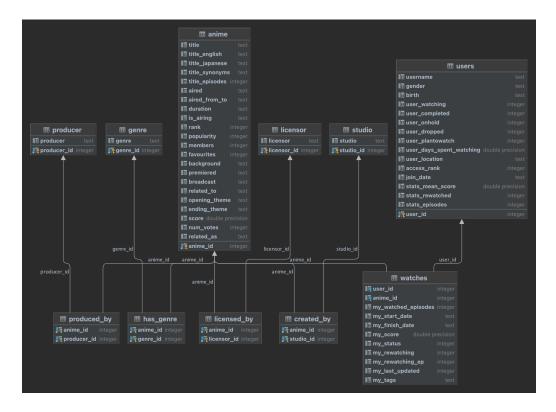


Figure 1: Visualization of Database Generated by DataGrip

	Manim ▲ 1 Im title ÷	#∄ title english :	I⊞ title iananese :	I title_synonyms ≎	I⊞ title enisodes :	I aired :	I≣ aired d	From to ±	I≣ durati	on ÷	I≣ is_
1	1 Cowboy Bebop			<pre><pre><pre><pre><pre><pre><pre><pre></pre></pre></pre></pre></pre></pre></pre></pre>		Apr 3, 199					
2				Cowboy Bebop: Knoc		Sep 1, 2001					
_											False
3		Trigun	トライガン			Apr 1, 199					
4			Witch Hunter ROBIN			Jul 2, 200					
5		Beet the Vandel B		Adventure King Bee…		Sep 30, 20					
6	15 Eyeshield 21		アイシールド21	Eyeshield21		Apr 6, 200					
7			ハチミツとクローバー	HachiKuro, Honey &		Apr 15, 20					
8	17 Hungry Hear…		ハングリーハート Wil…			Sep 11, 20	{'from':	'2002-09	23 min. p	per ep.	False
9	18 Initial D F		頭文字〈イニシャル〉D	Initial D 4th Stage		Apr 17, 20	{'from':	'2004-04	27 min. p	per ep.	False
10	19 Monster	Monster	モンスター			Apr 7, 200	{'from':	'2004-04		per ep.	False
11	20 Naruto	Naruto	ナルト	NARUTO		Oct 3, 200	{'from':	'2002-10		per ep.	False
12	21 One Piece	One Piece	ONE PIECE				{'from':	'1999-10			True
13	22 Tennis no 0	The Prince of Ten	テニスの王子様		178	Oct 10, 20	{'from':	'2001-10		per ep.	False
14	23 Ring ni Kak…		リングにかけろ1	Put it all in the		Oct 6, 200	{'from':	'2004-10		per ep.	False
15	24 School Rumb	School Rumble	スクールランブル			Oct 5, 200	{'from':	'2004-10		per ep.	False
16	25 Sunabouzu	Desert Punk	砂ぼうず	Sunabozu		Oct 6, 200	{'from':	'2004-10	24 min. ;	per ep.	False
17	26 Texhnolyze	Texhnolyze	TEXHNOLYZE	Technolyze		Apr 17, 20	{'from':	'2003-04		per ep.	False
18	27 Trinity Blo	Trinity Blood	トリニティ・ブラッド			Apr 29, 20	{'from':	'2005-04	24 min. ;	per ep.	False
19	28 Yakitate!!	Yakitate!! Japan	焼きたて!! ジャぱん	Freshly Baked!! Ja		Oct 12, 20	{'from':	'2004-10	24 min. ;	per ep.	False
20	29 Zipang		ジパング			Oct 8, 200	{'from':	'2004-10	24 min. p	per ep.	False
21	30 Neon Genesi…	Neon Genesis Evan	新世紀エヴァンゲリオン	Shinseiki Evangeli		Oct 4, 199	{'from':	'1995-10	24 min. p	per ep.	False
22	31 Neon Genesi	Neon Genesis Evan	DCS新世紀エヴァンゲリオ	Shinseiki Evangeli		Mar 15, 19	{'from':	1997-03			False
23	32 Neon Genesi	Neon Genesis Evan	新世紀エヴァンゲリオン	Shinseiki Evangeli		Jul 19, 19	{'from':	1997-07	1 hr. 27		False
24	33 Kenpuu Denk		剣風伝奇ベルセルク	Berserk: The Chron		Oct 8, 199					
vices											ń
11003											~

Figure 2: Screenshot of Anime Table

	. use ▲ 1 II username ÷			I⊞ user_watching ≎				■■ user_day
1		Male	1985-03-04		230			
2	3 Aokaado	Male	1988-11-11		133			
3	4 Crystal	Female	1989-01-10			307		
4	20 vondur	Male	1988-01-25		88	11		
5	23 Amuro		1988-02-22		298			
6	36 Baman	Male	1988-08-04			11		
7	37 megan	Female	1987-06-18					
8	44 Koreth	Male						
9	47 kei-clone	Male	1988-01-01		104			
10	48 seif	Female	1987-12-31		488			
11	53 Ladholyman							
12	66 Hiromi	Male	1990-02-09		148	13		
13	70 Cruzle	Male	1983-11-09		135			
14	72 james2k	Male						
15	77 Emp	Female						
16	80 koalatees		1991-10-24					
17	81 Ramp	Male	1983-10-17		86			
18	82 Achtor	Male	1989-06-10					
19	83 jaames	Male						
20	91 marvin_9mar…	Female						
21	95 sorairo	Male			114			
22	108 Keitarou	Male			1496			
23	110 happykawaii…	Female	1989-08-03		80			
24	112 luffykun	Male	1983-06-09		26			
vices								

Figure 3: Screenshot of Users Table

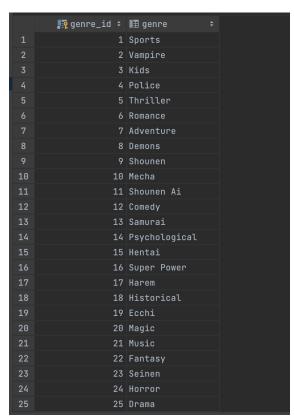


Figure 4: Screenshot of Genre Table

	producer_id ÷	■ producer ÷
1	1	Blue Eyes
2	2	Armor
3		Being
4		Sun TV
5		Myung Films
6		TOMY Company
7		Brave Hearts
8	8	Echoes
9		Kitty Media
10	10	Koei
11	11	Hoods Entertainment
12	12	Gold Bear
13	13	Amino
14	14	Toranoana
15	15	Ministry of the Navy
16	16	Shanghai Tiantan Culture & Media
17	17	Studio Unicorn
18	18	Kokusai Eigasha
19	19	Coastline Animation Studio
20	20	Dentsu
21	21	1st PLACE
22	22	Fujio Production
23	23	Queen Bee
24	24	Shingeki no Kyojin Team
25	25	Nippon Columbia

Figure 5: Screenshot of Producer Table

	🍕 licensor_id 🕏	■ licensor ÷	
1	1	Media Blasters	
	2	Crunchyroll	
	3	Miramax Films	
		Elevenarts	
		Kitty Media	
		Maiden Japan	
		Ketchup Entertainment	
	8	Konami	
		DreamWorks	
10	10	Central Park Media	
11	11	SoftCel Pictures	
12	12	Aniplex of America	
13	13	Marvel Entertainment	
14	14	Bandai Visual USA	
15	15	Enoki Films	
16	16	ADV Films	
17	17	Viz Media	
18	18	Kadokawa Pictures USA	
19	19	feel.	
20	20	Nintendo of America	
21	21	Geneon Entertainment USA	
22	22	Haoliners Animation League	
23	23	Tencent Animation	
24	24	Geneon Universal Entertainment	
25	25	bilibili	

Figure 6: Screenshot of Licensor Table

	studio_id ÷	■ studio ÷
		Tama Production
		Zero-G
	3	Rikuentai
		Planet
		Office DCI
		Suzuki Mirano
		Studio Meditation With a Pencil
	8	Silver Link.
		Echoes
10	10	Charaction
11	11	Pollyanna Graphics
12	12	Studio Z5
13	13	Barnum Studio
14	14	Telescreen BV
15	15	Mook Animation
16	16	Daewon Media
17	17	Hoods Entertainment
18	18	Image House
19	19	Studio! Cucuri
20	20	Studio 3Hz
21	21	LMD
22		Studio Unicorn
23		Kokusai Eigasha
24		Coastline Animation Studio
25		TriF Studio
20	- 25	1111 300010

Figure 7: Screenshot of Studio Table

Man id ▲ 1	⊪anime id â	■ my_watched_episodes ÷	IE my stant date :	II my finish date :	III my scope î	IE my status *	IE my newatching :	IE my newatching e
1	202		2003-06-22	2004-03-01	8 mg_3core v	2	θ my_rewatching •	## my_rewatching_e
	165		2003-04-15	2003-04-23				
	2001		2007-04-12	2007-10-07	8			
	203		2003-05-19	2003-05-22			0	
	79		2007-03-20	0000-00-00	,	- 4		
	160		2003-04-08	2003-04-15			0	
	841		2006-04-04	2006-04-10			9	
	1965		2007-04-15	0000-00-00	6		0	
	11113	0	0000-00-00	0000-00-00	Θ		Θ	
	208		2005-03-31	2005-03-31				
			2002-02-04	2002-02-06				
			2003-08-28	2003-11-20				
			2005-11-19	2005-11-25				
			2005-09-27	0000-00-00				
			2003-10-13	2003-10-13				
			0000-00-00	0000-00-00				
	1453		2006-08-29	0000-00-00				
	1943		2008-06-09	2008-06-09				
	3001		2007-10-21	2008-01-17				
	11061	148	2013-04-23	2014-09-23				
	304		2003-01-24	2003-01-25				
			2004-10-12	2004-11-09				
			2005-01-13	0000-00-00				
			2002-03-24	2002-04-02				
		24	2003-01-24	2003-01-26				

Figure 8: Screenshot of Watches Table

	📭 anime_id 🕏	📭 producer_id 🗧
	2268	912
	33433	827
	6064	110
	883	720
	9135	885
	17919	1041
	3025	269
	22563	804
	25429	865
	198	676
11	8599	327
12	10079	529
13	33573	460
14	11013	505
15	11013	454
16	11013	95
17	11013	720
18	11013	735
19	2104	641
	2104	327
21	2104	454
22	2104	890
23	5262	641
24	5262	890
25	721	941
	0.0	

Figure 9: Screenshot of Produced\_By Table

	📭 anime_id 🕏	. producer_id ▲ 1
	2946	
	4496	
	3303	
	3107	
	3911	
	4365	
	32606	
	35434	
	30740	
	34156	
11	33419	
12	31845	
13	34403	
14	32601	
15	12917	
16	6902	
17	36524	
18	17827	
19	36515	
	32271	
21	33534	
22	33535	
23	33537	
24	31057	
25	33536	

Figure 10: Screenshot of Licensed\_By Table

	📭 anime_id 🗧	📭 studio_id 🗧
	11013	184
	2104	282
	5262	123
	721	270
	12365	153
	6586	139
	6586	335
	178	418
	2787	153
	4477	153
11	853	48
12	4814	292
13	7054	153
14	1557	292
15	11123	292
16	14227	183
17	269	139
18	59	324
19	6045	122
	1735	139
21	210	292
22	4224	153
23	10030	153
24	74	457
25	4722	270

Figure 11: Screenshot of Created By Tables

	📭 anime_id 🗧	📭 genre_id 🕏
	21085	39
	67	39
	6919	39
	9613	39
	2332	39
	961	39
	712	39
	1675	39
	13041	39
10	36561	39
11	13117	39
12	6973	39
13	6682	39
14	36160	39
15	2884	39
16	34248	39
17	9202	39
18	20723	39
19	2144	39
20	30061	39
21	9731	39
22	18283	39
23	30965	39
24	9465	39
25	30915	39

Figure 12: Screenshot of Has\_Genre Table

### 6. APPENDIX

#### 1. loadRawData.sql

```
-- PROJECT PHASE 1
-- FILENAME: loadRawData.sql
          ARCHIT JOSHI aj6082
-- create anime schema
create schema anime;
-- set search path to anime schema
set search path to anime;
-- create raw user data
CREATE table USERS Raw(
  username text,
  user id int,
  user watching int,
  user completed int,
  user onhold int,
  user dropped int,
  user plantowatch int,
  user_days_spent_watching float,
  user location text,
  birth text,
  last online text,
  stats rewatched int,
  stats episodes int
-- copy raw user data from the file into the table
```

```
COPY anime."users_raw" FROM '/Users/Athina/Public/UserList.csv' DELIMITER ','
CSV HEADER;
-- create raw anime data
CREATE table AnimeList_Raw(
  title english text,
  title japanese text,
  title synonyms text,
  image url text,
  anime_type text,
  source text,
  episodes int,
  aired string text,
  score float,
  scored by int,
  popularity int,
  members int,
  favourites int,
  background text,
  premiered text,
  broadcast text,
  studio text,
  opening theme text,
  ending_theme text
);
COPY anime."animelist raw" FROM '/Users/Athina/Public/AnimeList.csv'
DELIMITER ',' CSV HEADER;
CREATE table User Anime Raw(
```

```
anime_id int,
  my_watched_episodes int,
  my_start_date text,
  my_finish_date text,
  my_score float,
  my_status int,
  my_rewatching int,
  my_rewatching_ep int,
  my_last_updated int,
  my_tags text
);
-- copy_raw_user_anime_data_from_the_file_into_the_table
COPY_anime."user_anime_raw" FROM '/Users/Athina/Public/UserAnimeList.csv'
DELIMITER ',' CSV_HEADER;
```

#### 2. createTables.sql

```
-- CSCI-620: INTRO TO BIG DATA
-- PROJECT PHASE 1
-- FILENAME: createTables.sql
-- AUTHORS: ATHINA STEWART as1986
-- ARCHIT JOSHI aj6082
-- PARIJAT KAWALE pk7145
-- CHENGZI CAO cc3773
--- THIS SCRIPT CREATES MAIN TABLES AND RELATION TABLES
-- set search path to the anime schema
SET search_path to anime;
-- CREATING MAIN TABLES
-- create anime table
CREATE TABLE Anime(
   anime_id int PRIMARY KEY,
   title_english text,
   title_japanese text,
   title_synonyms text,
```

```
title episodes int,
   aired text,
  popularity int,
  members int,
  favourites int,
  background text,
  premiered text,
  broadcast text,
  opening_theme text,
  related as text
);
-- into data from raw dataset into main anime table
INSERT INTO anime (anime id, title, title english, title japanese,
title synonyms,
                                  title episodes, aired, aired from to,
duration, is airing,
                                  rank, popularity, members, favourites,
background, premiered,
                                  broadcast, related to, opening theme,
ending theme, score, num votes)
SELECT anime_id, title_title_english, title_japanese, title_synonyms,
episodes, aired string, aired,
     duration, airing, rank, popularity, members, favourites, background,
premiered, broadcast, related,
     opening theme, ending theme, score, scored by
FROM animelist raw;
-- create users table
CREATE table Users (
  user id int PRIMARY KEY,
  username text,
  gender text,
  birth text,
  user watching int,
  user completed int,
  user onhold int,
  user_dropped int,
  user plantowatch int,
  user_days_spent_watching float,
```

```
stats mean score float,
  stats rewatched int,
  stats episodes int
-- into data from raw dataset into main users table
INSERT INTO Users (user id, username, gender, birth, user watching,
user completed,
                                  user onhold, user dropped,
user plantowatch,
                                  user_days_spent_watching, user_location,
                                  stats rewatched, stats episodes)
SELECT user_id, username, gender, birth, user_watching, user_completed,
                                  user onhold, user dropped,
user plantowatch,
                                  user_days_spent_watching, user_location,
                                  stats rewatched, stats episodes
FROM USERS RAW
ON CONFLICT DO NOTHING;
-- create genre table
CREATE table Genre (
  genre id SERIAL PRIMARY KEY,
);
INSERT INTO Genre (genre)
SELECT DISTINCT (genre) FROM
(SELECT unnest(string_to_array(genre, ', ')) as genre FROM animelist_raw) as
distinctgenre;
-- create producer table
CREATE table Producer (
  producer id SERIAL PRIMARY KEY,
);
INSERT INTO Producer(producer)
SELECT DISTINCT (producer) FROM
```

```
(SELECT unnest(string to array(producer, ', ')) as producer FROM
animelist raw) as distinctproducer;
-- create licensor table
CREATE table Licensor (
  licensor id SERIAL PRIMARY KEY,
  licensor text
);
-- insert values into licensor table
INSERT INTO Licensor(licensor)
SELECT DISTINCT (licensor) FROM
(SELECT unnest(string_to_array(licensor, ', ')) as licensor FROM
animelist raw) as distinctlicensor;
-- create studio table
CREATE table Studio (
  studio id SERIAL PRIMARY KEY,
  studio text
);
-- insert values into studio table
INSERT INTO Studio(studio)
SELECT DISTINCT (studio) FROM
(SELECT unnest(string to array(studio, ', ')) as studio FROM animelist raw)
as distinctstudio;
-- CREATING RELATION TABLES
-- created watches table (many:many relation between user and anime)
CREATE table Watches (
  user id int,
  FOREIGN KEY (user id) REFERENCES users (user_id),
  FOREIGN KEY (anime id) REFERENCES anime (anime id),
  my watched episodes int,
  my start date text,
  my_score float,
  my status int,
  my_rewatching_ep int,
  my last updated int,
  my_tags text
```

```
INSERT INTO Watches(user_id, anime id, my watched episodes, my start date,
                       my rewatching ep, my last updated, my tags)
SELECT UAO.user id,
  user anime raw.anime id,
  my watched episodes int,
  my start date
  my finish date
  my score
  my status
  my rewatching
  my rewatching ep
  my last updated
  my_tags
  FROM user anime raw
INNER JOIN Users UAO on user_anime_raw.username = UAO.username;
-- create has genre table (many:many relation between anime and genre)
CREATE table has genre (
  FOREIGN KEY (anime id) REFERENCES anime (anime id),
  FOREIGN KEY (genre id) REFERENCES genre (genre id),
  PRIMARY KEY (anime id, genre id)
CREATE table Anime Genre Temp (
  genre_id int,
  genre text,
  anime int
-- unnest the genres rows to obtain the individual genres
INSERT INTO Anime Genre Temp(genre, anime)
SELECT unnest(string_to_array(genre, ', ')) as "genre", anime_id FROM
animelist raw;
-- update the temp table to include matching ids
UPDATE Anime Genre Temp
  SET genre id = Genre.genre id
  FROM genre
  WHERE genre.genre = Anime_Genre_Temp.genre;
 - insert genre_ids into main table
```

```
INSERT INTO has_genre(anime_id, genre_id)
SELECT anime, genre id FROM anime genre temp;
-- drop temp table
drop table anime genre temp;
-- create produced by table (many:many relation between anime and producer)
CREATE table Produced By (
  FOREIGN KEY (anime id) REFERENCES anime (anime id),
  FOREIGN KEY (producer id) REFERENCES producer (producer id),
-- create temp table with producer_id, producer and anime_id values
CREATE table Anime Producer Temp (
  producer_id int,
);
-- unnest the producers rows to obtain the individual producers
INSERT INTO Anime Producer Temp(producer, anime)
SELECT unnest(string to array(producer, ', ')) as "producer", anime id FROM
animelist raw;
-- update the temp table to include matching ids
UPDATE Anime Producer Temp
  SET producer id = producer.producer id
  FROM producer
  WHERE Producer.producer = anime producer temp.producer;
-- insert producer ids into main table
INSERT INTO produced by (anime id, producer id)
SELECT anime, producer id FROM anime producer temp;
-- drop temp table
drop table anime producer temp;
-- create licensed by table (many:many relation between anime and licensor)
CREATE table Licensed By (
  FOREIGN KEY (anime id) REFERENCES anime (anime id),
  FOREIGN KEY (licensor id) REFERENCES licensor (licensor id),
  PRIMARY KEY (anime_id, licensor_id)
```

```
-- create temp table with licensor_id, licensor and anime_id values
CREATE table Anime Licensor Temp (
  anime int
-- unnest the licensors rows to obtain the individual licensors
INSERT INTO Anime Licensor Temp(licensor, anime)
SELECT unnest(string to array(licensor, ', ')) as "licensor", anime id FROM
animelist raw;
-- update the temp table to include matching ids
UPDATE Anime_Licensor_Temp
  SET licensor_id = Licensor.licensor_id
  FROM licensor
  WHERE Licensor.licensor = anime_licensor_temp.licensor;
-- insert licensor ids into main table
INSERT INTO licensed by (anime id, licensor id)
SELECT anime, licensor id FROM anime licensor temp;
drop table anime licensor temp;
-- create has genre table (many:many relation between anime and studio)
CREATE table created by (
  FOREIGN KEY (anime id) REFERENCES anime (anime id),
  studio id int,
  FOREIGN KEY (studio id) REFERENCES studio(studio id),
  PRIMARY KEY (anime id, studio id)
);
-- create temp table with studio id, studio and anime id values
CREATE table Anime Studio Temp (
  studio id int,
  studio text,
  anime int
);
-- unnest the studio rows to obtain the individual studios
INSERT INTO Anime_Studio_Temp(studio, anime)
SELECT unnest(string to array(studio, ', ')) as "studio", anime id FROM
animelist raw;
```

```
-- update the temp table to include matching ids

UPDATE Anime_Studio_Temp

SET studio_id = studio.studio_id

FROM studio

WHERE studio.studio = anime_studio_temp.studio;

-- insert studio_ids into main table

INSERT INTO created_by(anime_id, studio_id)

SELECT anime, studio_id FROM anime_studio_temp;

-- drop temp table

drop table anime_studio_temp;

-- drop raw tables

drop table user_anime_raw;

drop table user_anime_raw;
```