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Engineering



Final Year Project Report  
On  
**ANDROID CONTROLLED  
HOME AUTOMATION**

By  
Sabin Adhikari  
Sangam KC  
Santosh Lamichanne  
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Kathmandu, Nepal  
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Engineering

## ANDROID CONTROLLED HOME AUTOMATION

PROJECT REPORT SUBMITTED TO  
THE DEPARTMENT OF ELECTRONICS AND COMMUNICATION  
ENGINEERING  
IN PARTIAL FULFILLMENT OF THE REQUIREMENTS FOR  
THE BACHELOR OF ENGINEERING



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# **TRIBHUVAN UNIVERSITY INSTITUTE OF ENGINEERING**

**Kathmandu Engineering College  
Department of Electronics and Communication  
Engineering**

## **CERTIFICATE**

The undersigned certify that they have read and recommended to the Department of Electronics and communication Engineering, a final year project work entitled “Android Controlled Home Automation” submitted by (Sabin Adhikari, Sangam KC, Santosh Lamichanne, Urjala Bajracharya) in partial fulfillment of the requirements for the degree of Bachelor of Engineering.

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## **Abstract**

This project presents the overall design of Home Automation System (HAS) with low cost and wireless system. This system is designed to assist and provide support in order to fulfill the needs of elderly and disabled in home. Also, the smart home concept in the system improves the standard living at home. . The switch mode and voice mode are used to control the home appliances. The video feedback is received in the android application which streams the video of IP-Camera. The main control system implements wireless technology to provide remote access from smart phone. The design remains the existing electrical switches and provides more safety control on the switches with low voltage activating method. The switches status is synchronized in all the control system whereby every user interface indicates the real time existing switches status. The system intended to control electrical appliances and devices in house with relatively low cost design, user-friendly interface and ease of installation.

# **1. Introduction**

## **1.1. Background**

The “Home Automation” concept has existed for many years. The terms “Smart Home”, “Intelligent Home” followed and has been used to introduce the concept of networking appliances and devices in the house. Home automation Systems (HASs) represents a great research opportunity in creating new fields in engineering, and Computing. HASs includes centralized control of lighting, appliances, security locks of gates and doors and other systems, to provide improved comfort, energy efficiency and security system. HASs becoming popular nowadays and enter quickly in this emerging market. However, end users, especially the disabled and elderly due to their complexity and cost, do not always accept these systems.

Due to the advancement of wireless technology, there are several different of connections are introduced such as GSM, WIFI, and Bluetooth. Each of the connection has their own unique specifications and applications. Among the four popular wireless connections that often implemented in HAS project, WIFI is being chosen with its suitable capability. The capabilities of WIFI are more than enough to be implemented in the design. Also, most of the current laptop/notebook or Smartphone come with built-in WIFI adapter. It will indirectly reduce the cost of this system.

This project forwards the design of home automation and security system using Raspberry pi, a credit sized computer. Raspberry pi provides the features of a mini computer, additional with its GPIO pins where other components and devices can be connected. GPIO registers of raspberry pi are used for the output purposes. We have design a power strip that can be easily connected to GPIO Pins of the Raspberry pi. The home appliances are connected to the input/output ports of Raspberry pi along with the power strip and their status is passed to the raspberry pi. The android running OS in any phone connected to a network can access the status of the home appliances via an application. It presents the design and implementation of automation system that can monitor and control home appliances via android phone or tablet.

## 1.2. Project Objectives

Android controlled Smart Home Automation should be able to control the home appliances wirelessly with effectively and efficiently.

### **Controlling Home Appliances via Application (Switch and Voice Mode)**

To develop an application that includes the features of switches and voice mode application. Switch Mode or Voice Mode can be used to control the switches of home appliances.

### **Real Time Video Streaming from IP camera**

To receive the quality video from the camera to the android application.

### **Secure Connection Channels between Application and Raspberry pi**

Use of secure protocols over Wi-Fi so that other devices cannot control the appliances. Options for secure connection is SSL over TCP, SSH

### **Controlled by any device capable of Wi-Fi (Android, iOS, PC)**

To make the home appliances flexible in control, any device capable of Wi-Fi connectivity will able to control the home appliances from remote location.

### **Extensible platform for future enhancement**

The application is to be highly extensible, with possibility of adding features in the future as needed.

## 1.3. Scopes

The project aims at designing a prototype for controlling the home appliances that can be controlled wirelessly via an application that provides the features of speech recognition, video streaming, and switch mode. An application is run on android device. The system can be used in wide range of areas.

The system integrated with different features can be applied in the following fields.

- **The system can be used in home, small offices to the big malls**

The system can be used from home to offices to control the electrical appliances.

- **For remote access of appliances in internet or intranet.**

The home/office appliances can be controlled in intra-network or can be accessed via internet.

- **For the development of technology friendly environment**

The system incorporates the use of technology and making smart home automation. By the use of day to day gadgets we can utilize them for different prospective.

#### **1.4. Technology Exposures That Project Provides:**

1. Google's Android open source technology.
2. Wi-Fi technology.
3. Interfacing Wireless Adapter to Raspberry pi.
4. Interfacing relays with ac and dc power sources.
5. Using Transistor as a Switch.
6. Embedded programming.

## 1.5. Project Management

This project constituted development of application as its major part as well as the hardware to control home appliances. Management of any project has several steps or processes in it. So, our projects can be described under the following steps:-

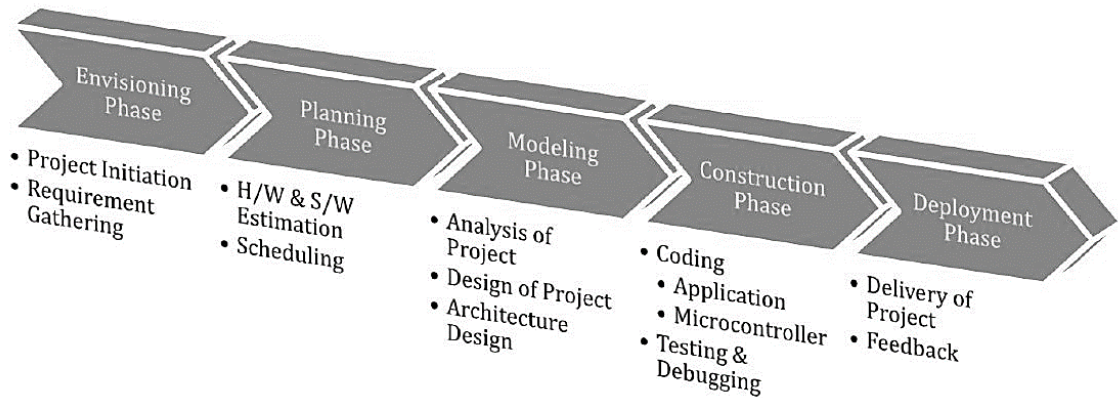


Figure 1: Waterfall Model

### 1.5.1. Experimentation

In this step, we were discussing about the necessary equipments and materials. We were studying about the similar projects, gathering the information of programming language to be used. We were developing simple algorithms and flowcharts.

### 1.5.2. Design

In this phase, we were designing the layout of the application. The necessary features to be included. We were designing the power strip to connect the home appliances that can be controlled via GPIO pins.

### 1.5.3. Development and Testing

In this phase, the development of application was performed. The bugs were identified and removed. We consulted many software experts for the evaluation of our application. Hardware design includes the design of power strip.

### 1.5.4. Real-World Testing

Finally, our system was ready to be tested in the real electrical appliances.

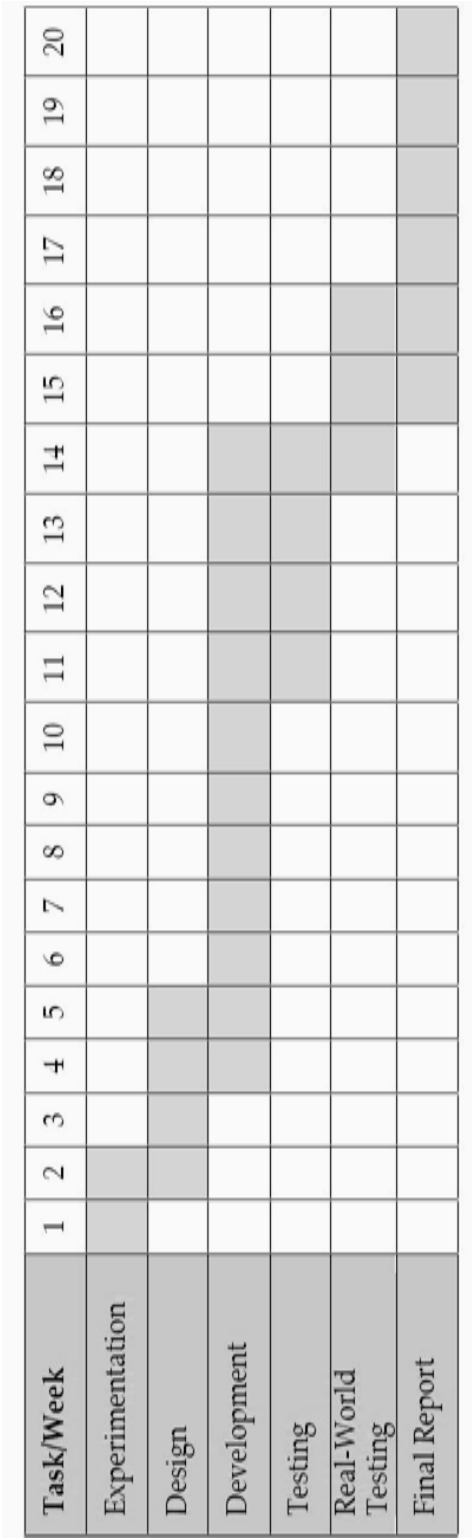


Figure 2: Gantt chart

## 2. Literature Review:

As per our survey, there exist many systems that can control home appliances using android based phones/tablets. Each system has its unique features. Currently certain companies are officially registered and are working to provide better home automation system features. Following models describes the work being performed by others.

N. Sriskanthan [7] explained the model for home automation using bluetooth via PC. But unfortunately the system lacks to support mobile technology.

Muhammad Izhar Ramli [8] designed a prototype electrical device control system using Web. They also set the server with auto restart if the server condition is currently down.

Hasan [9] has developed a telephone and PIC remote controlled device for controlling the devices pin check algorithm has been introduced where it was with cable network but not wireless communication.

Amul Jadhav [10] developed an application in a universal XML format which can be easily ported to any other mobile devices rather than targeting a single platform.

Each of these system has their own unique features and on comparison to one another lacks some advancement.

Our designed system has application layer prototype. The application is able to synthesize the speech data with the help of Google Voice Reorganization. The synthesized data are analyzed and further processing is carried out. In layman words, our design system provides features of controlling the home appliances using voice commands.

The use of socket programming is performed to connect the android application with the raspberry pi. This further adds security to our system. The data are received only by the server at the specified port and data are further analyzed. Our project is different in a sense it has its own software level application to control the home appliances.



### 3. Block Diagram

#### 3.1. Block diagram of proposed system

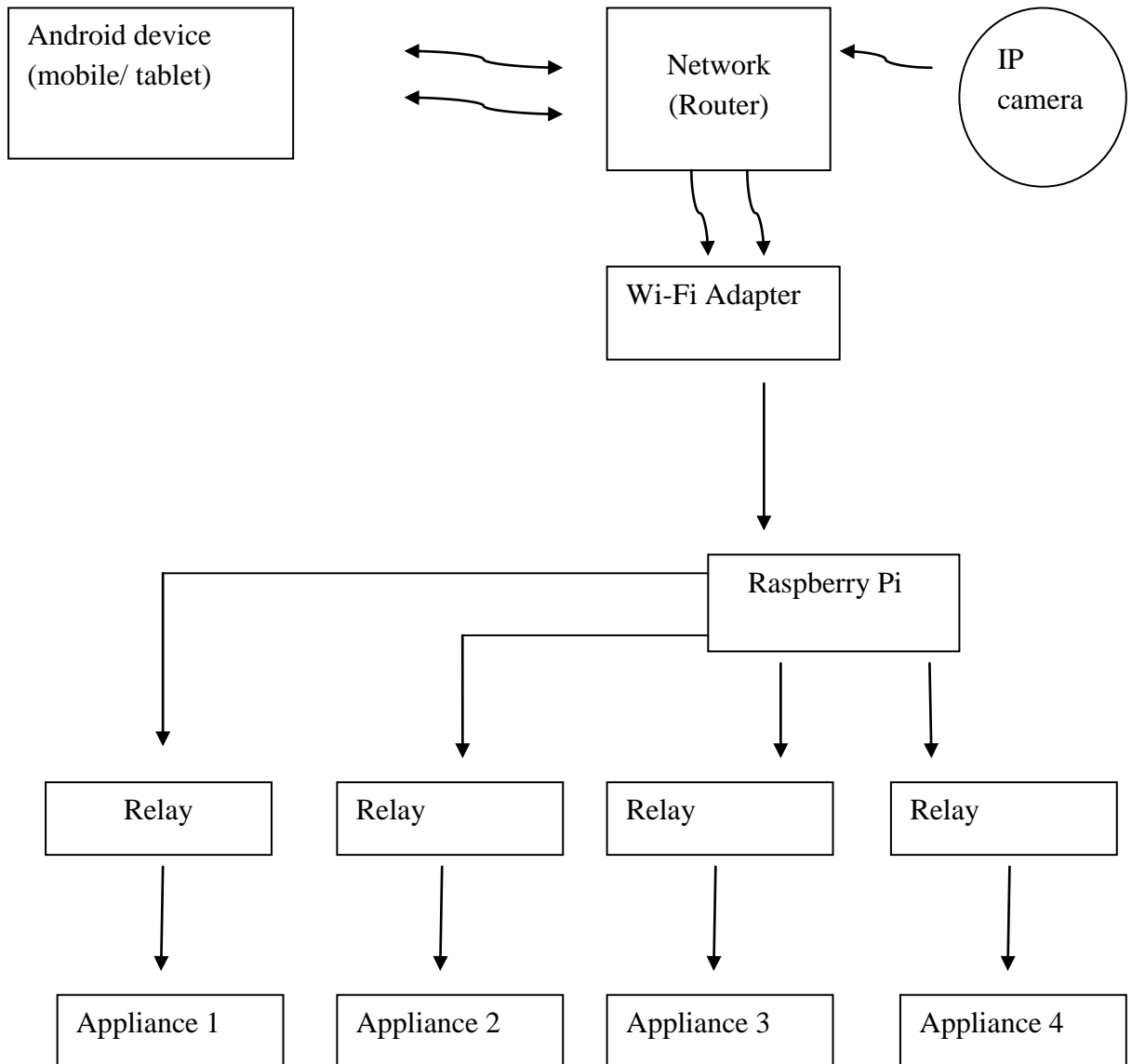


Figure 3: Block Diagram of Proposed System

### **3.2. Proposed System:**

The android OS provides the flexibility of using the open source. The inbuilt sensors can be accessed easily. We have built an application with following features. Android Phone acts as a client and data are sent via sockets programming.

1. Switch Mode
2. Voice Mode
3. Video Mode

Switch mode uses the radio buttons that are used to control the home appliances. The radio button sends the status of the switch.

Voice Mode is used to control the home appliances using voice command. Using the inbuilt microphone of Smartphone, the application creates an intent that fetches the speech data to the Google server which responds with a string data. The string data are further analyzed and then processed.

Video Mode shows the video stream of the room. The captured video is streamed at the android application.

All the devices are connected to a common network. Smartphone, raspberry pi and IP camera are connected to the common network Router is used to create a common network.

Wi-Fi Adapter is used to connect raspberry pi to the network. Raspberry pi is used to maintain the server. The pi collects the data analyses it and further activates GPIO pins as necessary. The GPIO pins of raspberry pi are connected to the relay. Relay switch are used to connect the home appliances.

#### **IP Camera**

This security camera can offer you the freedom to get your home or business surveillance via network anytime and anywhere. It comes with alarm function, when somebody appears on the camera under alarm function, it will take a picture or sound the alarm and email the pictures to you immediately. IP camera can be used in various places, such as warehouse, office, supermarket, and doorkeeper and so on.

IP camera is incorporated with following features.

1. Inbuilt Microphone and Mic. These provide two way communications between remote user and the person standing in front of camera.
2. Alarm Service Setting provides the features of alarm while detecting unauthorized movement of user.
3. File Transfer Protocol Setting and Email Setting Provides the features of emailing the video stream or images at the regular interval of time.

### **Advantages of Wi-Fi over other wireless technologies like Bluetooth and ZigBee:**

Bluetooth is generally used for point to point networks and Bluetooth operates at a much slower rate of around 720 Kbps which is very small for video transfer or moving large amount of data like the image captured from a camera, whereas the bandwidth of Wi-Fi can be up to 150Mbps and very ideal for video transmission.

Wi-Fi is very much secure means of communication than Bluetooth.

Wi-Fi connection to send video, audio, and telemetry operation, while accepting remote control commands from an operator who can be located virtually anywhere in the world.

Robots are already being eyed for obvious tasks like conducting search-and rescue missions during emergencies or hauling gear for soldiers in the jungle or woods. The mechanics of the robot uses the concept that has been developed to ensure robust navigation, search and transportation in rough terrain.

## **3.3. Solution Details**

### **3.3.1 Hardware Environment**

#### **Control electronics**

- Raspberry Pi as the controller for its processing power and large developer community.
- 4 relays are connected to power strips.

- GPIO pins are connected to transistor. Transistors are used as switch.

### **3.3.2. Software Environment**

#### **1. Android Developer Tools (ADT)**

- To build the android application to receive the live video feed from the camera and to send the control signals to control the robot.

#### **2. RPI-GPIO library**

- GPIO interface library for the Raspberry Pi.

## 4. Application Description:

Application Consists of Graphical User Interfaces. It consists of following different activities.

1. Start Mode Activity
2. Option Mode Activity
3. Voice Mode Activity
4. Switch Mode Activity
5. Video Mode Activity



Figure 4.1: Start Mode Activity



Figure 4.2: Option Mode Activity

### 4.1 Start Mode Activity:

In this mode, all the rooms of the home are displayed. The user can select the necessary room from the option to control the appliances connected to specified room.

#### 4.2. Option Mode Activity:

This mode provides the user for the option to control. The user can select either switch mode or voice mode to control the appliances.

#### 4.3. Voice Mode Activity:

This mode provides the user to give the speech feedback to the application. The speech data are processed and required appliances are controlled.

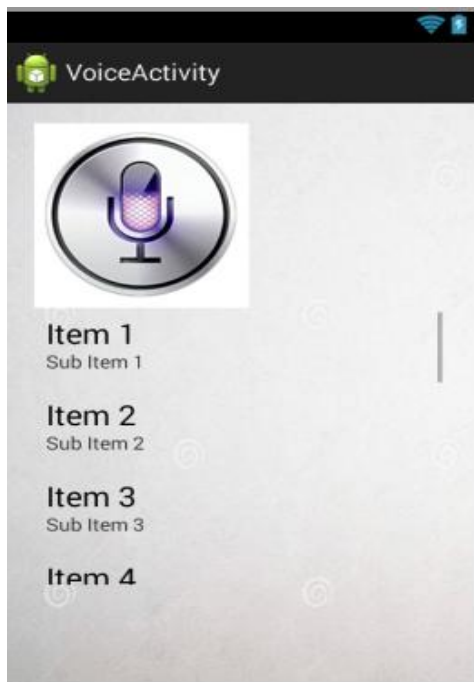


Figure 4.3: Voice Mode Activity



Figure 4.4: Switch Mode Activity

#### 4.4. Switch Mode Activity:

This mode provides the user with on/off buttons to control the required home appliances.

#### 4.5. Video Mode Activity:

This mode displays the video of the IP cameras connected at the rooms of the home.

## 5. Hardware and Programming Language Description

### 5.1. Hardware Description:

The power strip is designed and relays are connected to power strip. The home appliances are connected to the power strip. The Relays are connected to the GPIO pins of the raspberry pi.

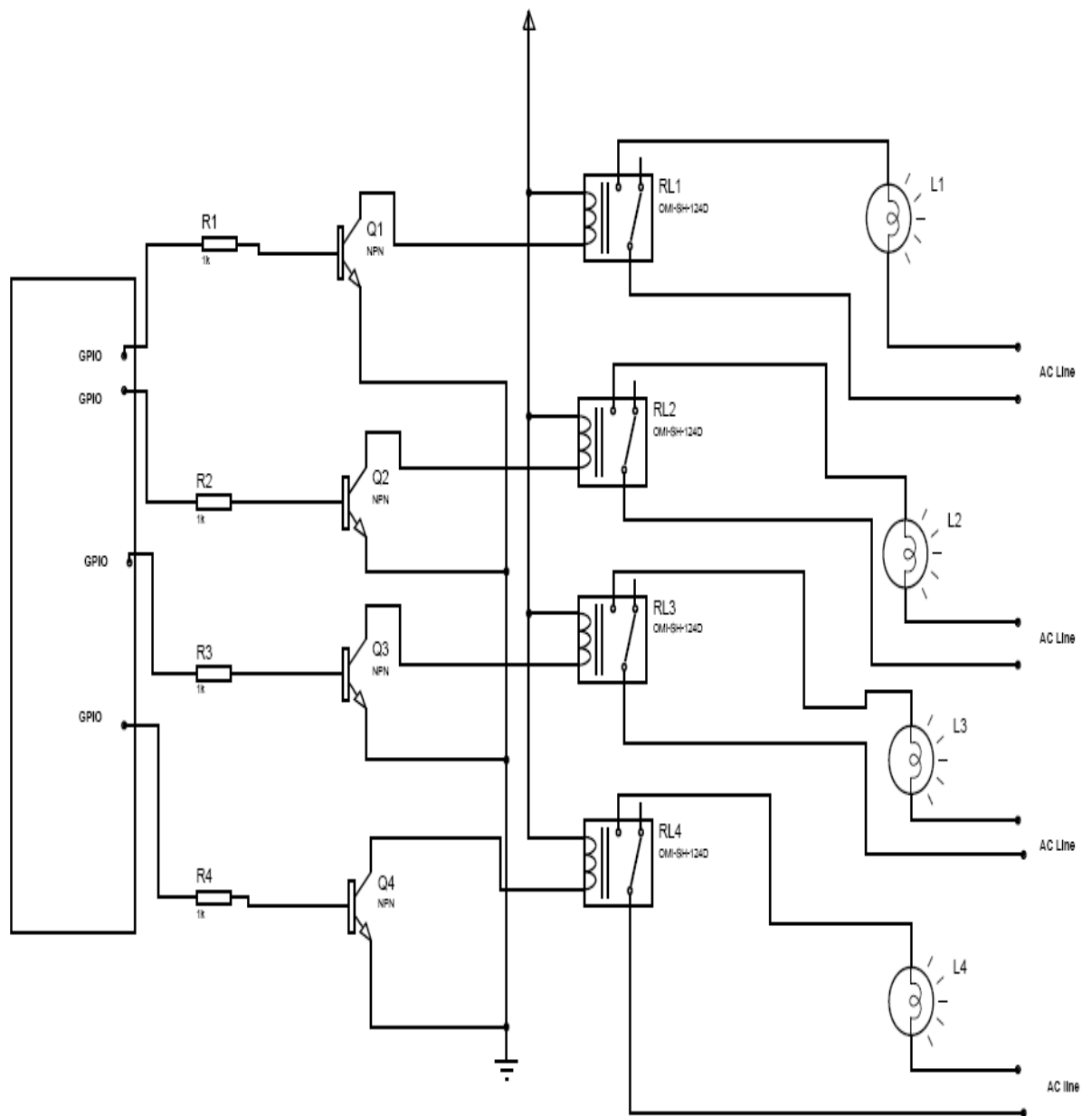


Figure 5: Block Diagram of the Hardware Description

## **5.2. Software Description**

We have used two different programming languages for our project. For the development of the application on android, we have used Java Platform. Android Software Development kit incorporates Eclipse software where Java programming is performed.

Eclipse software is used to write the codes for the application under Java Platform. Raspbian OS is used at the raspberry pi. Server is established at raspberry pi. Python Language is used to write the codes of server, and to control the GPIO Pins of OS.

### **5.2.1. Java:**

Java is a set of several computer software products and specifications from Oracle Corporation that provides a system for developing application software and deploying it in a cross-platform computing environment. Java is used in a wide variety of computing platforms from embedded devices and mobile phones on the low end, to enterprise servers and supercomputers on the high end.

### **5.2.2. Python:**

Python is an interpreter, interactive, object-oriented programming language. It incorporates modules, exceptions, dynamic typing, very high level dynamic data types, and classes. Python combines remarkable power with very clear syntax. It has interfaces too many system calls and libraries, as well as to various window systems, and is extensible in C or C++. It is also usable as an extension language for applications that need a programmable interface. Python is a high-level general-purpose programming language that can be applied to many different classes of problems.

### **5.2.3. Raspbian:**

Raspbian is a free Operating System based on Debian optimized for the raspberry pi hardware. Raspbian comes with more than 35000 packages; pre-combined software bundled in a nice format for easy installation on Raspberry pi.



## 6. Part List with Cost Estimation

Name	Number	Price	Availability
Raspberry Pi Model B 512MB RAM	1	6000	Available
WiFi Adapter	1	1500	Available
SD card 8GB(bigger size)	1	1000	Available
Router	1	2000	Available
Relays(6V,3A,PCB Mount)	8	30 per piece	Available
Jumper Wires	1 pkt.	20	Available
Resistors	1 pkt.	30	Available
Capacitors	1pkt.	30	Available

Table 1: Cost Estimation

## **7. Scope and Application**

This system is designed to assist and provide support in order to fulfill the needs of elderly and disabled in home. Household appliances can be easily controlled via a Mobile/Tablet. Status of light, fan and other electrical appliances can be known. With the help of IP camera, video of rooms or certain area of a house can be recorded. This helps to provide security.

## **8. Limitations**

Android devices having lower API version than 16 requires internet access to convert the speech data to string data. Currently, the application is made for Android Smart Phones; other OS platform doesn't support our application.

During voice mode, external noises (voice) may affect our result. The speech instruction that we command in our voice mode may not give exact result as expected.

## **9. Further Enhancements:**

Looking at the current situation we can build cross platform system that can be deployed on various platforms like iOS, Windows. Limitation to control only several devices can be removed by extending automation of all other home appliances. Network can be connected to internet and Security cameras can be controlled from other places, allowing the user to observe activity around a house or business. Security systems can include motion sensors that will detect any kind of unauthorized movement and notify the user. Scope of this project can be expanded to many areas by not restricting to only home.

## **10. Conclusion:**

The prime objective of our project is to use the Smartphone to control the home appliances effectively. The switch mode and voice mode are used to control the home appliances. The video feedback is received in the android app which streams the video of IP- Camera.

This project is based on the Raspberry pi, Android platform Java and Python. These platforms are Free Open Source Software. So the overall implementation cost is low and can be easily configured.

User can easily interact with the android phone/tablet. The user can send commands via the switch mode or speech mode. The data are being analyzed by the application and are sent over a network. The Raspberry pi acts as a server, analyses the data and activates the GPIO (General Purpose Input Output) Pins. The GPIO Pins are connected to the relays switch which activated the required home appliances.

In this way, automation process is carried out. This is a simple prototype. Using this as a reference further it can be expanded to many other programs.

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# Appendix A: Raspberry Pi GPIO

## Introduction

The Raspberry Pi allows peripherals and expansion boards to access the CPU by exposing the in and outputs. The production board has a 26-pin 2.54mm (100mil) expansion header, arranged in a 2x13 strip. They provide 8 GPIO pins plus access to I2C, SPI, UART), as well as +3V3, +5V and GND supply lines. Pin one is column 0 on the bottom row. Voltage levels are 3v3. There is no over-voltage protection on the board - the intention is that people interested in serious interfacing will use an external board with buffers, level conversion and analog I/O rather than soldering directly onto the main board.

It is also possible to reconfigure some of the pins to provide a second I2C interface. Kernel boot messages go to the UART at 115200bps.

## Header Pinout:

<b>Top Row</b>	5V 0	DN C	GN D	TX D	RX D	GPI O1	DN C	GPI O4	GPI O5	DNC	GPIO6	SPI_CE 0_N	SPI_CE 1_N
<b>Bottom Row</b>	3V 3	SD A0	SC L0	GPI O7	DN C	GPI O0	GPI O2	GPI O3	DN C	SPI_M OSI	SPI_M ISO	SPI_SC LK	DNC

<b>Colour legend</b>
+5V
+3.3V
Do not connect
UART
GPIO
SPI
I2C

## Power Pins

---

Maximum permitted current draw from the 3v3 pin is 50mA.

Maximum permitted current draw from the 5v pin is the USB input current (usually 1A) minus any current draw from the rest of the board.

- Model A: 1000mA - 500mA -> max power draw: 500mA
- Model B: 1000mA - 700mA -> max power draw: 300mA

## General Purpose Input/Output (GPIO)

---

General Purpose Input/Output (GPIO) is a generic pin on a chip whose behaviour (including whether it is an input or output pin) can be controlled (programmed) through software. All the UART, SPI and I2C pins can be reconfigured as GPIO pins, to provide a total of 17 GPIO pins. Each of their functions is detailed in the [Broadcom BCM2835 chipset datasheet](#).

The available alternative functions and their corresponding pins are detailed below. These numbers are in reference to the chipset documentation and may not match the numbers exposed in linux or detailed above. Only fully usable functions are detailed, for some alternative functions not all the necessary pins are available for the functionality to be actually used. All exposed pins can be used for GPIO

### Top Row Pinout:

Header	2	4	6	8	10	12	14	16	18	20	22	24
Chipset	14	15	18	23	24	25	8	7				
Function	5V0	DNC	GND	TXD	RXD	PWM	DNC	GPIO	GPIO	DNC	GPIO	SPI_CS

### Bottom Row Pinout:

Header	1	3	5	7	9	11	13	15	17	19	21	23	25
Chip set	0	1	4	17	21	22	10	9	11				
Function	3V3	SDA0	SC L0	GPIO	DNC	GPIO	GPIO	GPIO	DNC	SPI_MOSI	SPI_MISO	SPI_SCLK	DNC

The complete list of chipset pins which are available are:

0, 1, 4, 7, 8, 9, 10, 11, 14, 15, 17, 18, 21, 22, 23, 24, 25

- Pin 12 supports PWM.
- GPIO voltage level is 3V3 and are not 5V tolerant.
- Each GPIO can interrupt, high/low/rise/fall/change.

It is also possible to reconfigure some of the pins to provide an ARM JTAG interface. However ARM\_TMS isn't available for this (chipset pin 12 or 27 is needed).

It is also possible to reconfigure some of the pins to provide an I2S (hardware mod may be required) or PCM interface.

### MIPI CSI-2

---

The MIPI CSI-2 interface to a 15-way flat flex connector is Sony sub-LVDS.

### DSI

---

The DSI interface to a 15-way flat flex connector.

### CEC

---

HDMI-CEC (Consumer Electronics Control for HDMI) is supported by hardware but some driver work will be needed and currently isn't exposed into Linux userland.

# Appendix B: Raspberry Pi Quick Start Guide

Quick Start Guide

The Raspberry Pi – Single Board Computer

Source: Raspberry Pi & Wiki

## Chapter 1: RPi Hardware Basic Setup

### Typical Hardware You Will Need

While the RPi can be used without any additional hardware (except perhaps a power supply of some kind), it won't be much use as a general computer. As with any normal PC, it is likely you will need some additional hardware.

The following are more or less essential:

- ☐ ☐ Raspberry Pi board
- ☐ ☐ Prepared Operating System SD Card
- ☐ ☐ USB keyboard
- ☐ ☐ Display (with HDMI, DVI, Composite or SCART input)
- ☐ ☐ Power Supply
- ☐ ☐ Cables

Highly suggested extras include:

- ☐ ☐ USB mouse
- ☐ ☐ Internet connectivity- a USB WiFi adaptor (Model A/B) or a LAN cable (Model B)
- ☐ ☐ Powered USB Hub
- ☐ ☐ Case

### Connecting Together

You can use the diagram to connect everything together, or use the following instructions:

1. Plug the preloaded SD Card into the Pi.
2. Plug the USB keyboard and mouse into the Pi, perhaps via a USB Hub. Connect the Hub to power, if necessary.



3. Plug the video cable into the screen (TV) and into the Pi.
4. Plug your extras into the Pi (USB WiFi, Ethernet cable, hard drive etc.). This is where you may really need a USB Hub.
5. Ensure that your USB Hub (if any) and screen are working.
6. Plug the power source into the main socket.
7. With your screen on, plug the other end of the power source into the Pi.
8. The Pi should boot up and display messages on the screen.

It is always recommended to connect the MicroUSB Power to the unit last (while most connections can be made live, it is best practice to connect items such as displays/h/w pinconnections with the power turned off).

The RPi may take a long time to boot when powered-on for the first time, so be patient!

### **Prepared Operating System SD Card**

As the RPi has no internal storage or built-in operating system it requires an SD-Card that is set up to boot the RPi.

- ☐ ☐ You can create your own preloaded card using any suitable SD card you have. Be sure to backup any existing data on the card.
- ☐ ☐ Preloaded SD cards will be available from the RPi Shop.

This guide will assume you have a preloaded SD card.

### **Keyboard & Mouse**

Most standard USB keyboards and mice will work with the RPi. Wireless keyboard/mice should also function, and only require a single USB port for an RF dongle.

In order to use a

Bluetooth keyboard or mouse you would need to use a Bluetooth dongle, which again uses a single port.

Remember that the Model A has a single USB port and the Model B only has two (typically a keyboard and mouse will use a USB port each).

## Display

There are two main connection options for the RPi display, *HDMI* (high definition) and *Composite* (low definition).

□ □ HD TVs and most LCD Monitors can be connected using a full-size 'male' HDMI cable, and with an inexpensive adaptor if DVI is used. HDMI versions 1.3 and 1.4 are supported, and a version 1.4 cable is recommended. The RPi outputs audio and video via HDMI, but does not support HDMI input.

□ □ Older TVs can be connected using Composite (a yellow-to-yellow cable) or via SCART (using a Composite to SCART adaptor). PAL and NTSC TVs are supported.

When using composite video, audio is available from a 3.5mm (1/8 inch) socket, and can be sent to your TV, to headphones, or to an amplifier. To send audio your TV, you will need a cable which adapts from 3.5mm to double (red and white) RCA connectors.

*Note: There is no VGA output available, so older VGA monitors will require an expensive adaptor.*

Using an HDMI to DVI-D (digital) adaptor plus a DVI to VGA adaptor will not work. HDMI does not supply the DVI-A (analogue) needed to convert to VGA - converting an HDMI or

DVI-D source to VGA (or component) needs an active converter. (It can work out cheaper to buy a new monitor.) The lack of VGA has been acknowledged as a priority issue.

## Power Supply

The unit uses a Micro USB connection to power itself (only the power pins are connected – so it will not transfer data over this connection). A standard modern phone charger with a micro-USB connector will do, but needs to produce at least 700mA at 5 volts. Check your power supply's ratings carefully. Suitable mains adaptors will be available from the RPi Shop and are recommended if you are unsure what to use.

You can use a range of other power sources (assuming they are able to provide enough current ~700mA):

- ☐ ☐ Computer USB Port or powered USB hub (will depend on power output)
- ☐ ☐ Special wall warts with USB ports
- ☐ ☐ Mobile Phone Backup Battery (will depend on power output) (in theory – needs confirmation)

To use the above, you'll need a USB A 'male' to USB micro 'male' cable - these are often shipped as data cables with MP3 players.

## **Cables**

You will probably need a number of cables in order to connect your RPi up.

1. Micro-B USB Power Cable
2. HDMI-A or Composite cable, plus DVI adaptor or SCART adaptor if required, to connect your RPi to the Display/Monitor/TV of your choice.
3. Audio cable, this is not needed if you use a HDMI TV/monitor.
4. Ethernet/LAN Cable

## **Additional Peripherals**

You may decide you want to use various other devices with your RPi, such as Flash Drives/Portable Hard Drives, Speakers etc.

## **Internet Connectivity**

This may be an Ethernet/LAN cable (standard RJ45 connector) or a USB WiFi adaptor. The RPi ethernet port is auto-sensing which means that it may be connected to a router or directly to another computer (without the need for a crossover cable).

## **USB-Hub**

In order to connect additional devices to the RPi, you may want to obtain a USB Hub, which will allow multiple devices to be used.

It is recommended that a **powered** hub is used - this will provide any additional power to the devices without affecting the RPi itself.

USB version 2.0 is recommended. USB version 1.1 is fine for keyboards and mice, but maynot be fast enough for other accessories.

### **Case**

Since the RPi is supplied without a case, it will be important to ensure that you do not use itin places where it will come into contact with conductive metal or liquids, unless suitablyprotected.

### **Expansion & Low Level Peripherals**

If you plan on making use of the low level interfaces available on the RPi, then ensure youhave suitable header pins for the GPIO (and if required JTAG) suitable for your needs.

Also if you have a particular low-level project in mind, then ensure you design in suitableprotection circuits to keep your RPi safe.