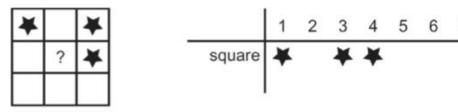
Partway through tracing a Minesweeper algorithm



let mines = 0
let n = 1
start loop
if square, has a mine
then mines = mines + 1
n = n + 1
loop again if n < 8

mines	n
Ø	X
X	Z
2	8
3	K
	8
	6

SOLUCION

Let mines=0

Let n=1

Star loop

If square_n has a mine

Then mines= mines+1

N= N+1

Loop again if n < 10