1. Primero, creemos los modelos necesarios:

```
php artisan make:model Route -m
php artisan make:model Ticket -m
php artisan make:model Booking -m
php artisan make:model Ship -m
```

2. Definir las migraciones:

database/migrations/xxxx_create_ships_table.php:

```
public function up()
{
    Schema::create('ships', function (Blueprint $table) {
        $table->id();
        $table->string('name');
        $table->integer('capacity');
        $table->text('description')->nullable();
        $table->timestamps();
    });
}
```

database/migrations/xxxx_create_routes_table.php:

```
public function up()
{
    Schema::create('routes', function (Blueprint $table) {
        $table->id();
        $table->foreignId('ship_id')->constrained()->onDelete('cascade');
        $table->string('origin');
        $table->string('destination');
        $table->decimal('price', 8, 2);
        $table->time('departure_time');
        $table->time('arrival_time');
        $table->timestamps();
    });
}
```

database/migrations/xxxx_create_tickets_table.php :

```
public function up()
{
    Schema::create('tickets', function (Blueprint $table) {
        $table->id();
        $table->foreignId('route_id')->constrained()->onDelete('cascade');
        $table->decimal('price', 8, 2);
        $table->date('travel_date');
        $table->integer('available_seats');
        $table->timestamps();
    });
}
```

database/migrations/xxxx_create_bookings_table.php:

```
public function up()
{
    Schema::create('bookings', function (Blueprint $table) {
        $table->id();
        $table->foreignId('user_id')->constrained()->onDelete('cascade');
        $table->foreignId('ticket_id')->constrained()->onDelete('cascade');
        $table->integer('number_of_seats');
        $table->integer('number_of_seats');
        $table->decimal('total_price', 8, 2);
        $table->enum('status', ['pending', 'confirmed', 'cancelled']);
        $table->string('payment_id')->nullable();
        $table->timestamps();
});
}
```

3. Definir los modelos con sus relaciones:

app/Models/Ship.php:

```
class Ship extends Model
{
    protected $fillable = ['name', 'capacity', 'description'];

    public function routes()
    {
        return $this->hasMany(Route::class);
    }
}
```

app/Models/Route.php:

app/Models/Ticket.php:

4. Crear los controladores:

```
php artisan make:controller RouteController --resource
php artisan make:controller TicketController --resource
php artisan make:controller BookingController --resource
```

5. Definir las rutas en routes/web.php:

```
Route::middleware(['auth'])->group(function () {
    Route::resource('routes', RouteController::class);
    Route::resource('tickets', TicketController::class);
    Route::resource('bookings', BookingController::class);

    Route::get('/search', [TicketController::class, 'search'])-
>name('tickets.search');
    Route::post('/bookings/{booking}/cancel', [BookingController::class, 'cancel'])->name('bookings.cancel');
    Route::get('/my-bookings', [BookingController::class, 'myBookings'])-
>name('bookings.my-bookings');
});
```

6. Para integrar pagos, podemos usar Stripe. Primero instalar el paquete:

```
composer require stripe/stripe-php
```

7. Crear un servicio de pago:

app/Services/PaymentService.php :

Este es un esquema básico del sistema. Necesitarás también:

- 1. Crear las vistas correspondientes en resources/views/
- 2. Implementar la lógica de los controladores
- 3. Añadir validaciones
- 4. Configurar los middlewares necesarios
- 5. Implementar el sistema de búsqueda
- 6. Crear las políticas de acceso
- 7. Implementar notificaciones por email
- 8. Añadir tests