

Tank game

$$x(t) = v_0 \cos(\alpha)t$$

$$y(t) = v_0 \sin(\alpha)t - \frac{1}{2}gt^2$$

where

- α – gun angle,
- v_0 – initial speed,
- t – time,
- g – gravitational acceleration (approximately equal to 9.81).

From above we obtain

$$y(t) = \tan(\alpha)x - \frac{g}{2v_0^2 \cos^2(\alpha)}x^2$$