

PROFILE

I am a student who studies to improve my skills, namely, hard skills and soft skills. For me having a good attitude is the most important thing because with that we can enter the world of work with the best of ourselves.

SKILLS

I have experience working individually and working with a team. I can create **wireframing** to start working on a project and can make the **wireframing** into a **prototype**. I have both **front-end** and **back-end** experience. I've been working with distributed teams using Github.

Software and programming language that I'm familiar with:

- Figma
- MICROSOFT OFFICE
- CANVA
- Notion
- HTML & CSS
- Javascript
- jQuery
- Java
- PHP
- MY SQL
- Mongo DB
- MERN Stack
- C#
- R
- Python
- Kotlin

EDUCATION

Multimedia Nusantara University

August 2021 - Now

Bachelor of Information Technology

In lectures, I learn about web programming, which involves learning about web development, networks, internet, network security, internet security, learning about programming language concepts, studying algorithms for artificial intelligence, and learning about human-computer interaction concepts.

WORK EXPERIENCE

PT. Kalbe Farma

Front End, Backend, & UI/UX

February 2024 - June 2024

Created several projects to increase input efficiency using MERN Stack.

Project Chamberlain

August 2023 - December 2023

Front End Android Studio & UI/UX

Created a front end and designed an Android application called chamberlain, used for organizations at universities that have a fine system, all fines are recorded there and can be saved if you still need it.

Project The Struggles

August 2023 - December 2023

Game Developer

Creating an FPS game using Unity. I made a map set in a hospital, the hospital is a maze so players have to find their own way out using the weapons that have been prepared while being careful because there will be zombies chasing the player.

Medang Lestari

February 2023 - Sept 2023

Backend of Medang Lestari Project

Backend responsibility for the entire website from the admin or website user. To enter input such as reports and reports, the function is to save several images at once, using different database tables and then calling them into 1 file which will be generated in PDF. The purpose of this website is to make it easier to create reports so that security does not need to send them manually.

Project Website OMB (Orientasi Mahasiswa baru)

Front End & UI/UX

February 2023 - September 2023

An information website used for new students entering the new world of college. This information is made in the form of a website that is pleasing to the eye and has a tap tap game.

Cendana Motor

August 2022 - December 2022

Backend of Cendana Motor Project

Working on the backend for the website which functions as a monitor from admin to user. This input system is carried out by the admin and will be visible to the user, has a security system for logging in and registering (only for admins).

Project UMN Life & 7Days

February 2022 – June 2022

Front End

A website that functions as a university introductory game website using javascript. This game is made like a college student from actually entering until the end of the semester when the game is finished. But to complete the game there are several bars that must be maintained and everything must be balanced. There is a button that must be clicked and when the button is clicked it will affect other bars and also affect the clock.

ORGANIZATION

Live In to Tenjo

January 2020 – April 2020

Head of Live In PKBM Alfa Omega

Responsible for the preparation for the event of 1 week at Tenjo. Collect money by selling used clothes and selling fruit chips so we can go to Tenjo for 1 week.

Orientasi Mahasiswa Baru (OMB)

February 2022 – September 2022

Person In Charge (PIC)

New student orientation is the initial activity when entering Multimedia Nusantara University. I am the PIC of the group that guides new students through the beginning of their studies, such as getting to know each other and getting to know the campus environment.

Lions Cup

August 2022 – December 2022

Lions Cup Equipment Division (Badminton)

Providing goods and equipment that will be used to compete at Multimedia Nusantara University in badminton matches.

Himpunan Mahasiswa Informatika (HMIF)

Creative division

November 2022 – December 2022

Creative division of Informatics Student Association to handle design / photography. Create web designs and designs for social media.