

JOSH MEIER

<http://joshmeierprojects.com/>
phone number ◇ joshmeier99@gmail.com

EDUCATION

University of Colorado Boulder

August 2017 - Pres

Majoring in Bachelor of Arts in Computer Science
Minor in Mathematics

PROJECTS

Sentiment Analysis AI (Python)

Created logistical regression AI using a large labeled data set of reviews from various yelp locations. Allowed edge cases of sarcasm, and dealt with faulty data and management of labeling. Used N-grams as parsing method for data which resulted in a accuracy of $78\% \pm 12\%$

Magic the Gathering Card Visualization Database (JS, NodeJS, HTML)

Designed, implemented, and hosted a full stack project to create a search engine for Magic the Gathering Cards. Used dynamic API calls to populate front end while paginating API queries. Used HTML and Bootstrap to create a easily understandable UI.

Magic the Gathering Sorted Database (C++) - Group Project

Lead and managed a project to organize 10,000 Cards in a database by multiple metrics. Individually designed and implemented an algorithm utilizing the projects database, that changed a binary search tree connected to a hash table into a max heap connected to a hash table, and reduced the search time for the most common colors to $O(1)$.

SKILLS

Languages	C/C++, Python & Java (Proficient), JS (Working Knowledge), Scala(Exposure)
Development Tools	Visual Studio, Eclipse, Pycharm, TensorFlow (Exposure)
Software & Tools	Latex, Git, PostgreSQL
Math	Probability, Graph Theory, Advanced Calculus, Statistics
Other	HTML, CSS & MS Office, Regex

WORK EXPERIENCE

College Math Tutor

2016 - 2017

Tutored individuals in Differential Calculus and below.

Movie Theater Service Representative

May 2016 - August 2016

Appliance Warehouse

May 2015 - August 2015

EXTRA-CURRICULAR

Leader of a small group focused on preparing for coding interviews.

Lead two group projects in spring 2020 focused on app development and a web app development.

Focused on helping a wide range of students build and maintain websites and resumes.

Member of Society of Physics Students from 2017-2018.

Participant of University of Colorado Boulder Hackathon 2019-2020.

Personal game development project May 2018 - Pres