

Team name: Younglings

Reason: Because we are young apprentices and Anakin's greatest threat.

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THEME

Sports have a big part in people's lives and culture. Sports are also big spectacles of human invention, with large competitions and tournaments that require detailed organization to provide a great environment for the audience and players. We will lay the groundwork for designing a database for the NBA.

Employee-

Player- a person who plays in a game representing a team.

Coach- a person who provides guidance, training, and direction for a team.

Staff- a person belonging to a team.

Referee- a person who officiated the game.

Owner- a person who owns the franchise.

Broadcasting Team- a team of people who are responsible for televising a game(weak)

Camera Operator- a person who operates camera

Commentator- a person who commentates on the game.

Production Crew- part of the broadcasting team.

NBA

Franchise- an organization competing in a league.

Sponsor- an organization that partners with a team or league.

Security- an organization providing security for a venue.

LOCATIONS

Venue- The place where the match will take place.

Training Facility- A place where a team practices

SEASONS

Regular Season- a collection of competitive games

Game- a single non playoff meeting between two teams

Playoffs- a tournament played after the regular season by the best teams

Finals- the last match played in the playoffs to determine the champion

Service

Tickets - a ticket to watch a game live.

Streaming- watch the game live via an online Streaming broadcast.

Cable- watch the game live via Cable TV broadcast.

SeasonPass- can watch both online via App or live for a specific team.

Assumption:

- Staff is anyone other than a player, or coach of a team.
- The only accepted payment methods are cash, cryptocurrency, and credit cards.
- The only way to view a game is through live at a venue, streaming, cable, or seasonPass.
- Sponsors can sponsor many teams.
- There are only three ways to pay in our mini-word: cash, crypto, credit card.
- Franchise is a single team in the NBA.
- The BroadCast Team should be a weak entity because it's a unique team created by Franchise and only televises them.
- Each team name is unique and can only belong to one team
- Medical staff and staff are not related in the franchise structure.
- Each franchise televises their own game.
- Staff can be cheerleaders, waterboys, and cleaning staff.
- Broadcasting is based on local channels for each team.
- A coach is not a staff member.
- The production crew only uses one software
- An owner is an employee as he receives financial compensation
- The production crew is not employed by the NBA or a franchise.
- Two teams can only play each other once a day
- Season tickets will only be offered by some teams but not all teams.

Entity Dictionary

Entity: Broadcast Team

• Description:

• The team responsible for transmitting the game on TV.

• Attributes:

- o name: VarChar(80), the name of the broadcasting team
- o teamSize: Integer, the number of teams members in the team
- o Primary Key: teamName, inherits from Franchise

Entity: Cable

• Description:

• A type of service that transmits the game live to a TV.

• Attributes:

- Channel Name: VarChar(40), the name of the channel that the NBA game is being shown on
- Primary Key: TaxID, inherits from Service

Entity: Camera Operator

• Description:

• An operator of the cameras which broadcast the game

• Attributes:

- Camera Type: VarChar(40), the camera equipment used by the operator
- o Primary Key: teamName, inherits from Franchise

Entity: Coach

• Description:

o Person responsible for creating strategies and instructing players.

• Attributes:

- Experience: Integer, the number of year a coach has been a coach
- o Primary Key: employeeID, inherits from Employee

Entity: Commentator

• Description:

• Person responsible for providing live commentary of a game.

• Attributes:

- Mic Type: VarChar(40), the microphone equipment used by the commentator
- o Primary Key: teamName, inherits from Franchise

Entity: Company

• Description:

• The company that sponsors many franchises

• Attributes:

- o name: VarChar(80), name of the sponsor company.
- o sponsorshipAmount: Integer, the amount of sponsorship money to a franchise
- o taxID: Integer, the tax id of the company
- o Primary Key: taxID

Entity: Employee

• Description:

• The person that will be employed by a franchise or the NBA league

• Attributes:

- o Date Of Birth: Date, the date of birth of an employee
- o employeeID: Integer, the unique ID number for an employee
- Name: Compound attribute, legal name consisting of first and last name
 - First: VarChar(40), the legal first name of an employee
 - Last: VarChar(40), the legal last name of an employee
- Sex: VarChar(6), the gender of the employee
- o Primary Key: employeeID

Entity: Franchise

• Description:

• The team competing in the NBA.

• Attributes:

- Location: Compound attribute, the location of the NBA franchise consisting of a city and state
 - City: VarChar(40), the city that the NBA franchise is located in
 - State: VarChar(40), the state that the NBA franchise is located in
- Num_Championships: Integer, the number of championships won by an NBA franchise
- Team Name: The unique name of the NBA franchise
- Primary Key: Team_Name

Entity: NBA

• Description:

 The league which comprises the franchises and by which the tournament will be played.

Attributes:

- o TaxID: Integer, the tax ID for the National Basketball Association
- o Primary Key: TaxID

Entity: Owner

• Description:

• A person that owns an NBA franchise and has control over who is hired.

• Attributes:

- Ownership_years: Integer, the number of years the owner has maintained ownership of a franchise
- o Primary Key: employeeID, inherits from Employee

Entity: Player

• Description:

• Person that is part of a franchise and plays in games.

• Attributes:

- Height- Integer, the height of a player in inches
- Name- VarChar(80), the name of the player
- Rating- Integer, the rating of a player, out of 99
- Rings- Integer, the number of rings a player has
- Primary Key: employeeID, inherits from Employee

Entity: Production Crew

• Description:

 Group of people responsible for filming, editing, commentating, and broadcasting an NBA game.

• Attributes:

- Production_Software: VarChar(40), the software used by the production crew to broadcast the game
- o Primary Key: teamName, inherits from Franchise

Entity: Referee

• Description:

 Person responsible for inspecting equipment before the game, enforcing rules of the game in real-time.

• Attributes:

- Number of games: Integer, the number of games a referee officiates
- o Primary Key: employeeID, inherits from Employee

Entity: Season Pass

• Description:

 A subscription that gives access to live and on-demand games on their phones and TVs.

• Attributes:

- Video Quality: Integer, the quality of the video being shown to viewers
- year: Integer, the year the season pass is valid for.
- o Primary Key: TaxID, inherits from Service

Entity: Season Ticket

• Description:

• A collection of tickets to enter a venue to watch a game live

• Attributes:

- Service Name: VarChar(40), the name of the streaming service where fans can watch games
- o teamName: VarChar(40), the name of the team that the season ticket is for
- o Primary Key: TaxID, inherits from Service

Entity: Seasons

• Description:

 A collection of regular season and postseason games that are played to determine the champion.

Attributes:

- Playoffs: Compound Attribute, postseason elimination tournament to determine the champion
 - Finals: VarChar(40), the annual championship series to determine the winner of the NBA playoffs
 - Tournament: VarChar(40), an elimination tournament that occurs after the regular season
- Regular Season: Compound Attribute, a collection of games to determine playoff rankings

- Game: VarChar(80), a single game before the postseason between two NBA franchises
- o Finals: Boolean, whether the current game is the championship game
- o Game: Compound Attribute, a match between two teams/franchises
 - gameDate: Date, the date that the game is played
 - team1Name: VarChar(40), name of first team in the match
 - team2Name: VarChar(40), name of second team in the match
- o Playoffs: Boolean, whether the current game is a playoff game
- Season Num: Integer, chronological order identifying each NBA season
- o year: Integer, the calendar year that the season is being played in.
- Primary Key: Season Num

Entity: Service

• Description:

o A method of televising NBA games.

• Attributes:

- Length_Of_Contract: Integer, the number of years a service has a contract with the NBA
- o Price: Integer, the cost of buying one service.
- o TaxID: Integer, the tax ID for the service
- Primary Key: TaxID

Entity: Staff

• Description:

• A person employed by a franchise other than player or coach.

• Attributes:

- Role- VarChar(80), the role the staff is doing
- Primary Key: employeeID, inherits from Employee

Entity: Streaming Service

• Description:

• An online provider of NBA game streams that are available on a yearly plan.

• Attributes:

• Service Name: VarChar(40), the name of the streaming service where fans can watch games

- o streamPlatform: VarChar(40), the name of the streaming service where fans can watch games.
- o Primary Key: TaxID, inherits from Service

Relationship Dictionary

Relationship: Consists Of

- Description:
 - The NBA consists of many franchises. All of the franchises make up the NBA.
- Entities: Franchise, NBA
- Cardinality: M:1 (Many to 1)
- Participation: Partial to Partial

Relationship: Contracts

- Description:
 - The NBA has a contract with a service provider. The service provider is contracted by the NBA.
- Entities: NBA, Service
- Cardinality: M:1 (Many to 1)
- Participation: Partial to Partial

Relationship: Fran Employs

- Description:
 - The franchise employs an employee. The employees are employed by the NBA.
- Entities: Employee, Franchise
- Cardinality: M:1 (Many to 1)
- Participation: Partial to Partial

Relationship: Hosts

- Description:
 - The NBA hosts many seasons. Each season is hosted by the NBA.
- Entities: NBA, Seasons
- Cardinality: M:1 (Many to 1)
- Participation: Partial to Partial

Relationship: NBA_Employs

- Description:
 - The NBA employs an employee. The employees are employed by the NBA.
- Entities: Employee, NBA
- Cardinality: M:1 (Many to 1)
- Participation: Partial to Partial

Relationship: Sponsors

- Description:
 - A company sponsors a franchise. A franchise is sponsored by a company.
- Entities: Company, Franchise
- Cardinality: M:N (Many to Many)
- Participation: Partial to Partial

Relationship: Televises

- Description:
 - The broadcasting team televises/transmits the game.
- Entities: Broadcasting Team, Franchise
- Cardinality: M:1 (Many to 1)
- Participation: Total Participation to Partial