

General:

- `newtype Parser a = P (String -> [(a,String)])`
- Predicate: a function that takes one argument and returns a boolean
- * if `pred x == True` then `x` satisfies predicate `pred`

Parsing.hs:

- `sat :: (Char -> Bool) -> Parser Char`
* returns a character if that character satisfies the given predicate
- `digit, letter, alphanum :: Parser Char`
* parses a digit, letter, or alpha-numeric letter respectively
- `char :: Char -> Parser Char`
* `char 'a'` parses exactly the character `'a'`
- similar to above: `digit letter alphanum lower upper string`
- `many :: Parser a -> Parser [a]`
* parses 0 or more instances of `a` and collects them into a list
- `many1 :: Parser a -> Parser [a]`
* same as `many`, but
- `+++` choice:
* parse first argument if possible, else parse second argument
* first successfully parsed argument is returned
`(+++) :: Parser a -> Parser a -> Parser a`
`p +++ q = P (\inp -> case parse p inp of`
 `[] -> parse q inp`
 `[(v,out)] -> [(v,out)])`
- `>>=` sequential composition
* `a >>= b` unboxes monad `a` into an output `a0` and then unboxes monad `b` with input `a0`
`type Parser a = String -> [(a, String)]`
-- implementation for in-class mostly-complete
-- parser 'monads'
`(>>=) :: Parser a -> (a -> Parser b) -> Parser b`
`(>>=) p1 p2 = \inp -> case parse p1 inp of`
 `[] -> []`
 `[(v, out)] -> parse (p2 v) out`

Parsing Examples:

- bind and lambda method of parsing:
* parse a number:
- parse arithmetic expressions using `do` syntax:
`expr :: Parser Int`
`expr = do t <- term`
 `do {char '+'`
 `;e <- expr`
 `;return (t + e)`
 `}`
 `+++ return t`
`term :: Parser Int`
`term = do f <- factor`
 `do char ','`
 `t <- term`
 `return (f * t)`
 `+++ return f`
`factor :: Parser Int`
`factor = do d <- digit`
 `return (digitToInt d)`
 `+++ do char '('`
 `e <- expr`
 `char ')'`
 `return e`
`eval :: String -> Int`
`eval xs = fst (head (parse expr xs))`