

**3D vectors:**

- vector  $v = \langle a, b, c \rangle$
- Magnitude (length):  $|v| = \sqrt{a^2 + b^2 + c^2}$
- **Dot Product:**  $a \cdot b = a_1b_1 + a_2b_2 + a_3b_3 = |a||b| \cos \theta$   
if  $a \cdot b = 0$ ,  $a$  and  $b$  are perpendicular
- **Cross Product:**  $a \times b = \langle a_yb_z - a_zb_y, a_zb_x - a_xb_z, a_xb_y - a_yb_x \rangle$   
if  $a \times b = 0$ ,  $a$  and  $b$  are parallel  
 $a \times b = n|a||b| \sin \theta$  where  $n$  is a vector perpendicular to both  $a$  and  $b$  in direction given by right hand rule  
 $a \times (b + c) = a \times b + a \times c$
- **Angle** between (nonzero) vectors:  $\theta = \cos^{-1}(\frac{a \cdot b}{|a||b|})$
- Unit Vector:  $\hat{a} = \frac{a}{|a|}$   
 $\hat{a}$  is a vector of length 1 parallel to vector  $a$
- Scalar triple product:  $a \cdot (b \times c)$
- Vector triple product:  $a \times (b \times c)$
- areas and volumes:
  - area of parallelogram with sides  $a, b = |a \times b|$
  - area of triangle with sides  $a, b = \frac{1}{2}|a \times b|$
  - volume of box with sides  $a, b, c = a \cdot (b \times c)$

**Lines:**

- **Vector Equation:**  $L(t) = r_0 + vt$   
 $r_0$  is a point on the line and  $v$  is a vector parallel to the line  
 $L(t) = \langle x_0, y_0, z_0 \rangle + t\langle a, b, c \rangle$
- **Parametric Equation:**  $L(t) = \langle x_0 + at, y_0 + bt, z_0 + ct \rangle$   
point on line:  $(x_0, y_0, z_0)$   
vector parallel to line:  $\langle a, b, c \rangle$

**Planes:**

- **Standard (linear) form:**  $ax + by + cz = d$   
 $d = ax_0 + by_0 + cz_0$  where  $P(x_0, y_0, z_0)$  is a point in the plane  
normal vector:  $n = \langle a, b, c \rangle$
- **Scalar form:**  $a(x - x_0) + b(y - y_0) + c(z - z_0) = 0$   
normal vector:  $n = \langle a, b, c \rangle$   
point in plane:  $P(x_0, y_0, z_0)$
- **Distance** from point  $P(x, y, z)$  to plane:  $D = \frac{|ax + by + cz - d|}{\sqrt{a^2 + b^2 + c^2}}$   
(assuming plane is in linear form above)

**Quadratic Surfaces:**

- **Ellipsoid** .....  $\frac{x^2}{a^2} + \frac{y^2}{b^2} + \frac{z^2}{c^2} = 1$ 
  - All traces are ellipses
- **Elliptic Paraboloid** .....  $\frac{x^2}{a^2} + \frac{y^2}{b^2} = \frac{z}{c}$ 
  - **Horizontal** traces are ellipses
  - **Vertical** traces are parabolas
- **Hyperboloid of one sheet** .....  $\frac{x^2}{a^2} + \frac{y^2}{b^2} - \frac{z^2}{c^2} = 1$ 
  - **Horizontal** traces are ellipses
  - **Vertical** traces are hyperbolas
- **Hyperboloid of two sheets** .....  $-\frac{x^2}{a^2} - \frac{y^2}{b^2} + \frac{z^2}{c^2} = 1$ 
  - **Horizontal** traces are ellipses
  - **Vertical** traces are hyperbolas
  - some traces do not exist because graph has a gap centered around the origin
- **Cone** .....  $\frac{x^2}{a^2} + \frac{y^2}{b^2} = \frac{z^2}{c^2}$ 
  - **Horizontal** traces are ellipses.
  - **Vertical** traces are pair of lines if  $x$  or  $y$  is 0, otherwise hyperbolas
- **Hyperbolic Paraboloid** .....  $\frac{x^2}{a^2} - \frac{y^2}{b^2} = \frac{z}{c}$ 
  - **Horizontal** traces are hyperbolas.
  - **Vertical** traces are parabolas

**Vector Functions:**

- **Arc length** from  $t = a$  to  $t = b$ :  $\int_a^b |r'(t)| dt$ 
  - Conversion back to the similar form from 2D:  $|r'(t)| = \sqrt{(f_x)^2 + (f_y)^2 + (f_z)^2}$
- **Arc Length Function:**  $s(t) = \int_a^t |r'(u)| du$
- **Unit Tangent Vector:**  $T(t) = \frac{r'(t)}{|r'(t)|}$   
unit-length vector tangent to the curve  $r(t)$
- **Unit normal vector:**  $N(t) = \frac{T'(t)}{|T'(t)|}$   
unit-length vector perpendicular to  $r(t)$

**Derivatives:**

- $z = f(x, y)$
- Notation:  $\frac{\partial z}{\partial x} = f_x = \frac{\partial f}{\partial x}$  etc. . .
  - Same for second derivatives:  $f_{xy} =$
- **Gradient Vector:**  $\nabla f = \langle f_x, f_y, f_z \rangle$
- **Tangent plane** at  $P(a, b, c)$ :  $f_x(a, b) + f_y(a, b) = z - c$
- Chain Rule:
  - $\frac{\partial x}{\partial z} = -\frac{\partial F / \partial z}{\partial F / \partial x} = \frac{F_z}{F_x}$  ( $\partial F$  cancels out, fraction flips)
  - $\frac{\partial z}{\partial t} = -\frac{\frac{\partial z}{\partial x} \frac{\partial x}{\partial t}}{\frac{\partial z}{\partial y} \frac{\partial y}{\partial t}}$  ( $\partial x$  cancels out)
- Directional Derivative, parallel to  $\langle a, b, c \rangle$  at  $P(x, y, z)$ :  
 $f_x(x, y, z)a + f_y(x, y, z)b + f_z(x, y, z)c$

**Double Integrals:**

- volume under the function  $f(x, y)$  on the rectangle  $R = [a, b] \times [c, d]$
- $\iint_R f(x, y) dA$  on  $R = [a, b] \times [c, d] = \int_c^d \int_a^b f(x, y) dx dy$   
solve the inner integral first, then the outer  
if  $f(x, y)$  is continuous on  $R$ , then you can flip the order of the integrals
- if  $f(x, y) = g(x) \cdot h(y)$  then  $\int_c^d \int_a^b f(x, y) dx dy = \int_a^b g(x) dx \cdot \int_c^d h(y) dy$
- **General Regions:**  
Only difference is whether  $x$  or  $y$  has its limits defined in terms of the other  
For these, you must evaluate the inner integral first, you can't swap them

- Type 1: bounds of  $x$  are constants, bounds of  $y$  are defined as functions of  $x$

$$D = \{(x, y) | a \leq x \leq b, g_1(x) \leq y \leq g_2(x)\}$$

$$= \int_a^b \int_{g_1(x)}^{g_2(x)} f(x, y) dy dx$$

- Type 2: bounds of  $y$  are constants, bounds of  $x$  are defined as functions of  $y$

$$D = \{(x, y) | h_1(y) \leq x \leq h_2(y), c \leq y \leq d\}$$

$$= \int_c^d \int_{h_1(y)}^{h_2(y)} f(x, y) dx dy$$

**Polar Coordinates:**

- Polar  $\rightarrow$  Cartesian:  
 $r = \pm \sqrt{x^2 + y^2}$   
 $\theta = \tan^{-1}(\frac{y}{x})$ 
  - You need to be careful with the sign of  $r$  and multiples of  $\theta$  because Polar Coordinates are **not** unique.
- Cartesian  $\rightarrow$  Polar:  
 $x = r \cos \theta$   
 $y = r \sin \theta$ 
  - You don't have to worry about quadrants or anything because Cartesian Coordinates are **unique**.
- **Double Integrals in Polar Coordinates**  
works best when  $D$  is in a polar-coordinate-friendly shape
  - Do the following replacements:

\*  $dA$  or  $dx dy$  or  $dy dx \rightarrow r dr d\theta$

\*  $x \rightarrow r \cos \theta$

\*  $y \rightarrow r \sin \theta$

\*  $x^2 + y^2 \rightarrow r$

\* Translate limits

- Should end up with something that looks like one of these general regions:

$$\int_a^b \int_{g_1(r)}^{g_2(r)} f(r \cos \theta, r \sin \theta) dx dy$$

$$\int_\alpha^\beta \int_{h_1(\theta)}^{h_2(\theta)} f(r \cos \theta, r \sin \theta) dr d\theta$$

- integrate as normal with new function and new limits  
stuff will probably cancel out everywhere

### • Arc Length in Polar Coordinates:

$$L = \int_{\theta=\alpha}^{\theta=\beta} \sqrt{\left(\frac{dx}{d\theta}\right)^2 + \left(\frac{dy}{d\theta}\right)^2} d\theta = \int_{\theta=\alpha}^{\theta=\beta} \sqrt{r^2 + \left(\frac{dr}{d\theta}\right)^2} d\theta$$

### Cylindrical Coordinates:

- $dV = r dr d\theta dz$

- usually:

$$r \geq 0$$

$$0 \leq \theta \leq 2\pi$$

- Cylindrical  $\rightarrow$  Cartesian:

$$x = r \cos \theta$$

$$y = r \sin \theta$$

$$z = z$$

- Cartesian  $\rightarrow$  Cylindrical:

(be careful about the quadrant of  $\theta$ )

$$r = \sqrt{x^2 + y^2}$$

$$r^2 = x^2 + y^2$$

$$\theta = \tan^{-1}\left(\frac{y}{x}\right)$$

$$z = z$$

### Spherical Coordinates:

- $dV = \rho^2 \sin \phi$

- $\phi$  is the angle from the  $+z$  axis down to  $\rho$

- usually:

$$-\pi/2 \leq \phi \leq \pi/2$$

$$\rho \geq 0$$

$$0 \leq \theta \leq 2\pi$$

- Spherical  $\rightarrow$  Cartesian:

$$x = \rho \sin \phi \cos \theta$$

$$y = \rho \sin \phi \sin \theta$$

$$z = \rho \cos \phi$$

- Cartesian  $\rightarrow$  Spherical:

$$\theta = \tan^{-1}\left(\frac{y}{x}\right)$$

$$\rho^2 = x^2 + y^2 + z^2$$

$$\phi = \cos^{-1}\left(\frac{z}{\rho}\right)$$

- Other:

$$\rho^2 = x^2 + y^2 + z^2$$

$$r = \rho \sin \phi$$

### Minimum and Maximum:

Find critical points by solving  $\nabla f = \langle 0, 0 \rangle$

For each point, find  $D = (f_{xx})(f_{yy}) - (f_{xy})^2$

$D > 0$  and  $f_{xx} > 0$ : relative minimum at  $(a, b)$

$D > 0$  and  $f_{xx} < 0$ : relative maximum at  $(a, b)$

$D < 0$ : saddle point at  $(a, b)$

$D = 0$ : can't tell (probably won't see)

### Line Integrals:

- **2D:**

$$C = \{r(t) | a \leq t \leq b\}$$

$$r(t) = \langle x, y, z \rangle$$

Scalar function  $f(x, y)$ :

$$\int_C f(x, y) ds = \int_a^b f(r(t)) \sqrt{(x'(t))^2 + (y'(t))^2} dt$$

$$= \int_a^b f(r(t)) |r'(t)| dt$$

$$\int_C f(x, y) dx = \int_a^b f(r(t)) x'(t) dt$$

Vector field  $F(x, y) = \langle P, Q \rangle$ :

$$\int_C F(x, y) \cdot ds = \int_a^b P(r(t)) dx + Q(r(t)) dy$$

- **3D:**

$$C = \{r(t) | a \leq t \leq b\}$$

(scalars are the same)

Vector field  $F(x, y, z) = \langle P, Q, R \rangle$ :

$$\int_C F(x, y, z) \cdot ds = \int_a^b F(r(t)) \cdot r'(t) dt$$

$$= \int_C P dx + Q dy + R dz$$

$$= \int_a^b P \frac{\partial r}{\partial x} dx + Q \frac{\partial r}{\partial y} dy + R \frac{\partial r}{\partial z} dz$$

$$\int_C F(x, y, z) \cdot dr = \int_a^b F(r(t)) \cdot r'(t) dt$$

### Fundamental Theorem for Line Integrals:

$C : r(t), a \leq t \leq b$ ,  $C$  is simple. Domain is simply-connected

$$F(x, y, z) = \langle P, Q, R \rangle$$

If there exists  $f$  such that  $\nabla f = F$ , then:

$$\int_C F \cdot dr = f(r(b)) - f(r(a))$$

**Green's Theorem:** (2D only, doesn't work in 3D)

$C$ : curve with  $r(t) = \langle x(t), y(t), z(t) \rangle$  on  $a \leq t \leq b$ ;  $C$  is closed and simple;  $D$ : region enclosed by  $C$

$$F(x, y) = \langle P(x, y), Q(x, y) \rangle$$

$$\int_C F \cdot dr = \int_C P dx + Q dy = \iint_D \left( \frac{\partial Q}{\partial x} - \frac{\partial P}{\partial y} \right) dA$$

### Vector Field: Curl and Divergence:

$$\text{curl} F = \nabla \times F = \left\langle \frac{\partial}{\partial x}, \frac{\partial}{\partial y}, \frac{\partial}{\partial z} \right\rangle \times \langle P, Q, R \rangle$$

$$= \langle R_y - Q_z, P_z - R_x, Q_x - P_y \rangle$$

$$\text{div} F = \nabla \cdot F = \frac{\partial P}{\partial x} + \frac{\partial Q}{\partial y} + \frac{\partial R}{\partial z} = P_x + Q_y + R_z$$

$$\text{div}(\text{curl}(F)) = 0, \text{curl}(\text{div}(f)) = 0$$

if  $\text{curl}(F) = 0$ , then  $F$  is irrotational (causes no rotation); and therefore  $\nabla f = F$  exists

### Surface Integrals:

Surface  $S : r(u, v) = \langle x(u, v), y(u, v), z(u, v) \rangle$  for  $(u, v) \in D$

scalar function  $f(x, y, z)$ , vector field  $F(x, y, z)$

$$\hat{n} = (r_u \times r_v) / |r_u \times r_v| = \frac{r_u \times r_v}{|r_u \times r_v|}$$

Scalar Function  $f$ :

$$\iint_S f dS = \iint_D f(r(u, v)) |r_u \times r_v| dA$$

When  $f(x, y, z) : z = g(x, y)$ :

$$\iint_S f(x, y, z) dS = \iint_D f(x, y, g(x, y)) \sqrt{g_x^2 + g_y^2 + 1} dA$$

$$\text{Area of } S : \iint_D |r_u \times r_v| dA$$

Vector Function  $F$ :

$$\iint_S F \cdot dS = \iint_S (F \cdot \hat{n}) dS = \iint_D F(r(u, v)) \cdot (r_u \times r_v) dA$$

**Stokes' Theorem:** (works in 3D)

Surface  $S$  bounded by curve  $C : g(t), a \leq t \leq b$

vector field  $F(x, y, z)$

$$\int_C F \cdot dg = \iint_S \text{curl}(F) \cdot dS$$

### Divergence Theorem:

surface  $S$  is boundary of solid region  $E$

$F$  is vector field

$$\iint_S F \cdot dS = \iiint_E \text{div}(F) dV$$

test this stuff like editing in emacs vim spacemacs