General:

```
• newtype Parser a = P (String -> [(a,String)])
```

- Predicate: a function that takes one argument and returns a
 - * if pred x == True then x satisfies predicate pred

Parsing.hs:

- sat :: (Char -> Bool) -> Parser Char * returns a character if that character satisfies the predicate
- digit, letter, alphanum :: Parser Char
- * parses a digit, letter, or alpha-numeric letter respectively
- char :: Char -> Parser Char
- * char 'a' parses exactly the character 'a'
- similar to above: digit letter alphanum lower upper string
- many :: Parser a -> Parser [a]
- * parses 0 or more instances of a and collects them into a list
- many1 :: Parser a -> Parser [a]
- * same as many, but
- (+++) choice:
- * parse first argument if possible, else parse second argument
- * first successfully parsed argument is returned

• ((>>=)) sequential composition

* a >>= b unboxes monad a into an output a0 and then unboxes monad b with input a0

```
type Parser a = String -> [(a, String)]
   implementation for in-class mostly-complete
 -- parser 'monads'
 (>>=) :: Parser a -> (a -> Parser b) -> Parser b
 (>>=) p1 p2 = \langle inp -\rangle case parse p1 inp of
          -> []
       [(v, out)] -> parse (p2 v) out
* usage:
doubleDigit :: Parser [Char]
doubleDigit =
   digit >>= \a ->
   digit >>= \b ->
  return [a,b]
   is equivalent to
 doubleDigit' :: Parser [Char]
 doubleDigit' = do
   a <- digit
   b <- digit
   return [a,b]
```

* (>>) is the same except that it discards the result of the first monad (thus it has signature (>>) :: Parser a -> Parser b -> Parser b)

Parsing Examples:

- bind and lambda method of parsing:
- * parse a number:
- parse arithmetic expressions using do syntax:

Trees:

• represent either a leaf node or some kind of internal node

```
• arithmetic tree declaration:
```

• how to fold over a tree:

```
-- exprFold valF
                            negF
                                        addF
exprFold :: (Int->b) -> (b->b) -> (b->b->b) ->
-- mulF
                 input output
  (b->b->b) \rightarrow Expr \rightarrow b
exprFold valF _ _ _ (Val i) = valF i
exprFold valF negF addF mulF (Neg e)
  = negF (exprFold valF negF addF mulF e)
exprFold valF negF addF mulF (Add s1 s2)
  = addF
           (exprFold valF negF addF mulF s1)
           (exprFold valF negF addF mulF s2)
exprFold valF negF addF mulF (Mul s1 s2)
  = mulF (exprFold valF negF addF mulF s1)
           (exprFold valF negF addF mulF s2)
```