

Challenge 3: Adapted/Animated Presentation (e.g., Vyond)

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Challenge 3: Adapted/Animated Presentation (e.g., Vyond) Drafted Artifact Description: This artifact is a second animated "explainer" video created in.¹ It explains the using animated characters, on-screen text, and voice-over narration. This artifact was built based on the storyboard from Challenge 1. Drafted Reflection Content: Skills in animated presentation tools were acquired through self-directed learning, including online tutorials and experimentation with the [Vyond] platform. The process involved writing a script, selecting characters and scenes, synchronizing animations to the voice-over, and exporting the final video. This skill is a key component of the DESIGN AND DEVELOPMENT (Supra-Badge) 1, specifically for the challenge to "Apply appropriate motivational design principles".¹ Animation tools like Vyond are uniquely suited to applying John Keller's ARCS Model of Motivation: Attention: Animation and character scenarios are far more effective at gaining and holding learner Attention than static text. Relevance: By using character scenarios that mirror the learner's work environment, the instruction demonstrates clear Relevance to their job. Confidence: Animation can break down complex, abstract processes (like a system flow or a theoretical model) into simple, visible steps, which builds learner Confidence. Satisfaction: The engaging and often entertaining nature of the medium leads to greater learner Satisfaction. This tool is also a powerful instructional strategy for "Develop[ing] materials that align with the content analyses".¹ When an analysis determines that learners are struggling with a complex or "dry" topic, animation is a strategic choice to increase engagement and improve knowledge transfer by making the abstract concrete and the complex simple.