

# Technology Stack Research

## Research Real-time Communication Protocols (WebSocket, gRPC):

### A. WebSocket (Full Duplex Real-time Communication)

A full-duplex communication channel between agent and CMS.

#### Why WebSocket can help

- Real-time push of policies
- Live alerts
- Reduced polling overhead
- Event-driven architecture

#### Pros

- Simpler implementation
- Native in browsers (good for dashboards)

#### Cons

- Less structured than gRPC
- Binary protocols need custom handling
- Harder to secure compared to TLS+REST

#### How WebSocket Works

- Starts as an HTTP connection
- Upgrades to a persistent two-way channel
- Server can push data anytime
- Client communicates without polling

## **Does WebSocket Work for Your EDR? → YES (Optional for Real-Time Alerts)**

### **Why It Works**

- ✓ Ideal for pushing urgent alerts (malware found, suspicious activity)
- ✓ Good for real-time dashboards
- ✓ Lower latency than HTTP polling
- ✓ Simple libraries available in Python + C++

### **Limitations**

- ✗ Harder to secure than synchronous HTTPS
- ✗ Not ideal for large bulk telemetry
- ✗ Needs keep-alive + reconnection logic

### **Best Use Case**

- Real-time dashboard
- Live policy updates
- Instant threat alerts

### **Suitability Score: 7/10**

→ **Good if you want live monitoring from dashboard.**

## **B. gRPC (Google Remote Procedure Call[RPC Framework])**

High-performance, strongly typed communication protocol using Protocol Buffers.

### **Why gRPC is ideal for EDR**

- Very efficient (uses HTTP/2)
- Built-in streaming (server → agent → server)
- Strong typing via .proto files
- Automatic code generation
- Easier to implement real-time telemetry pipelines

### **Pros**

- Fast & scalable
- Great for agent-server communication

- Secure via Built-in TLS support
- Lower bandwidth usage

### **Cons**

- More complex than REST
- Requires protobuf schema design

### **How gRPC Works**

- Uses HTTP/2
- Uses Protocol Buffers (binary format)
- Communication defined in .proto files(As mentioned before)
- Supports:
  - Unary request/response
  - Server streaming
  - Client streaming
  - Bidirectional streaming

### **Does gRPC Work for Your EDR? → YES (Ideal for large-scale systems)**

#### **Why It Works**

- ✓ Extremely fast → ideal for high-frequency telemetry
- ✓ Smaller size than JSON → Lower bandwidth usage
- ✓ Strong typing prevents data mismatch
- ✓ Streaming allows continuous data flow

#### **Limitations**

✗ Debugging harder (binary payloads)

#### **Suitability Score:**

Prototype: **7/10**

Production scaling: **10/10**

→ **Best for a future advanced version of BESS.**