# Nasr Kasrin



Product manager with an R&D edge. Specialized in data architecture, robotics, and mobile apps. Seeking a leadership-technical role in a collaborative environment which offers a work-life balance

#### Education

- 2023 **PhD (Dr. rer. nat.)**, *IS & Applied Computer Science, Uni. Bamberg*, Germany *Thesis*: The Basin Network: A next generation data management approach akin to data mesh, data space, and data lake. A data architecture pattern for the interoperable cataloging, governance, and exchange of data. *See n42r.github.io/phd*
- 2010 **MSc.**, Computer Science & Engineering, The German University in Cairo, Egypt Thesis: A framework for robot perception, including computational and algorithmic models. Ex., if a robot hears a baby but does not see it, is there a baby?
- 2008 BSc., Computer Science & Engineering, The German University in Cairo, Egypt

## Experience

- 2015 2021 **Research Associate**, *University of Bamberg (EC Project)*, Germany
  - Led the development of a data management suite for a project of 8 companies.
  - Research and developed data architectures.
  - O Led a team to develop several interacting software components.
  - O Published papers in data management, the IoT, and knowledge graphs.
- 2013 2015 Managerial Roles / Lecturer, University of Technology Twintech, Yemen
  - Managed the IT and Multimedia faculties, reporting to the university president.
    Taught courses: Object Oriented Programming, Analysis and Design of Software, Human-Computer Interaction, Research & Development.
- 2011 2014 **Team Leader / Architect / R&D Engineer**, *TayalT*, Cairo, Egypt
  - Managed multiple products, social media apps and games, and reported to the CEO.
  - Led cross-functional teams of technical, marketing, user interface, and strategic business teams to drive the success of projects.
  - Designed software architectures for the products.
  - Developed AI players for games, resulting in improved user ratings and app rankings.
- 2008 2012 **Teaching Assistant**, The German University in Cairo (GUC), Cairo, Egypt
  - O Taught 10 hours per week of tutorials, interfacing with 150 new students per semester.
  - Courses: Introduction to Artificial Intelligence, Introduction to Computer Science, Introduction to Computer Programming.

#### Skills

General Data Architecture, Product Management, R&D/Innovation Management Programming Python, Semantic/Graph Databases, Prolog, lisp

## **Projects**

#### 2016 – 2019 SIMUTOOL KM Suite, SIMUTOOL (EC Horizon 2020 Project)

Data cataloging & exchange solution for an Industry 4.0 project. See github.com/simutool

- Managed the whole product.
- O Developed the data architecture, including interfaces and data formats.
- **Results:** The project was accepted by the EC commission, several papers where published, and a PhD resulted from the successful execution of this project.

#### 2011 – 2014 Greetings Studio, TayalT

An App for creating and sharing e-cards and visual sentiments. See n42r.github.io/gs

- Managed the product.
- Led the technical team.
- Results: The number of active users grew, and the rating of the App was 4 stars.

#### 2011 – 2013 Tawla iOS Game, TayalT

Backgammon board game App on the iOS mobile platform. See n42r.github.io/tw

- Developed AI players and other R&D components.
- Led the technical team.
- **Results:** The rating of the App improved from 3 to 4+ stars on the Apple Store.

#### 2010 – 2011 **ArtSapiens**, The German University in Cairo

Software to compete in the RoboCup 2D Soccer Simulation competition.

- Co-founded the team of 10.
- Led the R&D of several complex components (ex., Markov Decision Models).
- Results: The team qualified and competed in the 2011 RoboCup finals.

## Languages

English Fluent

German B1 (Telc Certificate)

### Publications

- 2021 Data-Sharing Markets for Integrating IoT Data Processing Functionalities. CCF Transactions on Pervasive Computing and Interaction.
- 2018 Semantic Data Management for Experimental Manufacturing Technologies. Datenbank-Spektrum.
- 2010 Focused Belief Revision as a Model of Fallible Relevance-Sensitive Perception. Künstliche Intelligenz 2010: Advances in Artificial Intelligence.
- 2010 High-Level Perception as Focused Belief Revision. European Conference on Artificial Intelligence (ECAI).