ECE3242- Computer Architecture

UNIVERSITY OF NEW BRUNSWICK

DEPARTMENT OF ELECTRICAL AND COMPUTER ENGINEERING

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PROJECT 7

Due: March 23, 2017

Integrated 16-bit architecture with a custom 3-stage pipeline module

OBJECTIVES:

1. Design, simulate and implement a 3-state pipeline system in VHDL using Intel Quartus Prime and compare it to a reference system without pipeline to verify the performance enhancement. Your system should have the following features:

Reference system:

- a. Modify the simple CPU example given in class to include a memory module that has 4kbytes of 16 bits words (address width of 12 bits). See appendix for a suggested approach. System modification requires changing the microprocessor module (change address width) and the controller module (to deal with the new memory timing) in addition to the memory module.
- b. Write a benchmark program for matrix addition that can run in the reference architecture. Matrix size should be at least 15x15.

Enhanced system:

- i. Modify the CPU example given to upgrade the system with a pipeline order 3. (SimpleCompArch2019_InstCycleOptimized4Pipelining). You should follow the next steps:
 - 1. Analyze all the supported micro-instructions and determine: number of cycles needed to execute, resources required in each cycle and resource conflict that exist between each one of the micro-instructions if they were executing concurrently.
 - 2. Analyze what are the modifications required to resolve the resource conflicts with minimum changes to the architecture. Some of the changes could be, if needed:
 - a. Modifying the controller module to allow 3 instructions be fetch, decoded and executed concurrently.
 - b. Add another port to the memory for reading data and instruction concurrently, add more ports to the register file, etc.
 - 3. Run the benchmark program wrote above in the new architecture to evaluate performance enhancement.
- c. Design an interface that enables you to run your benchmark program in the DE2-115 boards used in the lab and debug the results.

Hint. You can display the results using the seven-segment, LCD or VGA displays. Halt the processor when the output values are available and use one of the push button to resume displaying the results. A de-bouncing mechanism must be used with the push button to avoid recurrent program without displaying the results.

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Deliverables:

A project report will be submitted digitally (through D2L dropbox) with the following information:

- i. Introduction
- ii. Design
 - Should contain information about the HW and SW modifications introduced.
 - Should contain the analysis made to the instruction set in order to introduce the pipeline.
 - Should explain any HW changed introduced to support the pipeline.

iii. Results

- Should contain results of the simulation of the systems with and without the pipeline implementation when executing the requested matrix multiplication code.
- Results of your performance evaluation on the architectures.
- iv. Conclusion: conclusions about the implementation of the modifications to the system highlighting strength and weaknesses.

Report (20%):

The report should not exceed 10 single spaced pages written with "Times New Roman" font size 10. You can attach additional pages as appendix.

Demonstration (60%):

Students will demonstrate the developed architecture in the lab for all other teams in the course.

Marking scheme:

- Reference System 15%
- Enhanced system 25%
- SW completion 5%
- Board implementation and visualization of results 15%

Presentation (20%):

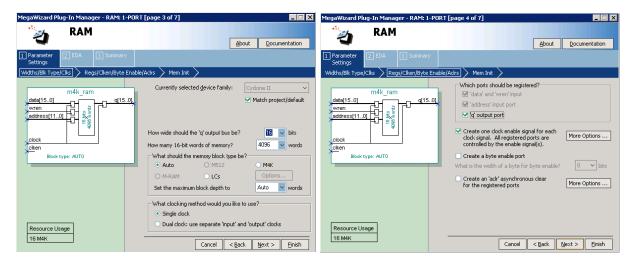
All team will have 15 minutes presentation followed by 10 minutes questions. Each team member must present a part of the research and will be evaluated based upon his/her performance presenting the project and answering the questions.

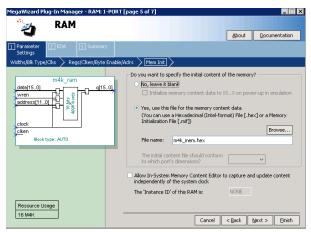
All the dates for all the activities are displayed in the course schedule.

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Appendix





^{*}Figures show the memory module M4K but the FPGA in the DE2Board has M9K modules. The design procedure, however, is the same.