

Quantified Boolean Formulas: Solving and Proofs

Solving

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<https://github.com/JoshuaBlinkhorn/QBF>

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Overview

Solving technologies

SAT

NP

established efficient technology

QBF

PSPACE

happening now

DQBF

NEXP

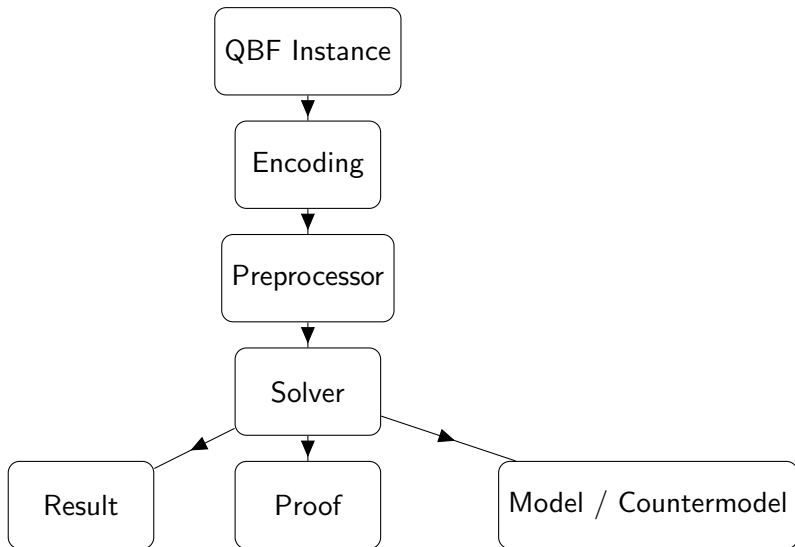
in its infancy

Leading Solvers

- In SAT, QCDCL is the dominant solving paradigm
- In QBF, there are various competitive paradigms

Solver	Paradigm	Proof System
RAReQS	CEGAR	$\forall\text{Exp}+\text{Res}$ (with NP oracle)
CAQE	Clausal Abstraction	Level-ordered Q-Res
Dep-QBF	QCDCL	LD-Q-Res
Dep-QBF	Dependency awareness	$Q(\mathcal{D})\text{-Res}$
Qute	Dependency learning	LD-Q-Res

QBF Solving Workflow



The DIMACS CNF Encoding

- machine readable encoding
- variables are natural numbers: $x_1 \mapsto 1$, $x_2 \mapsto 2$ etc.
- negation represented by minus: $\overline{x_1} \mapsto -1$, $\overline{x_2} \mapsto -2$ etc.

$$(x_1 \vee x_2 \vee x_3) \wedge (\overline{x_1} \vee \overline{x_2}) \wedge (\overline{x_3}) \wedge (\overline{x_1} \vee x_3)$$

```
p cnf 3 4
1 2 3 0
-1 -2 0
-3 0
-1 3 0
```

The QDIMACS Prenex QCNF Encoding

- extends DIMACS
- existential quantifier represented by 'e'
- universal quantifier represented by 'a'

$$\exists x_1 \exists x_2 \forall x_3 \exists x_4 \cdot (x_1 \vee x_2 \vee x_3) \wedge (\overline{x_1} \vee \overline{x_3}) \wedge (\overline{x_2}) \wedge (\overline{x_3} \vee x_4)$$

```
p cnf 4 4
e 1 2 0
a 3 0
e 4 0
1 2 3 0
-1 -3 0
-2 0
-3 4 0
```

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Preprocessing

Why Preprocess?

- Preprocessors attempt to simplify a QBF while preserving its truth value
- Notion: easier to solve after preprocessing
- Usually, this means reducing the number of variables and the number of clauses
- There are a wide variety of preprocessing techniques
- The proof system QRAT was introduced to cover all of them
- Leading QBF preprocessors: bloqqer and HQS-Pre

Purely Propositional Techniques

- Propositional preprocessing techniques that are logically correct still work for QBFs
- Subsumption:

$$\mathcal{Q} \cdot (\bigwedge_i C_i) \wedge D \wedge E \quad \Rightarrow \quad \mathcal{Q} \cdot (\bigwedge_i C_i) \wedge D$$

provided D is a subclause of E

- Strengthening:

$$\mathcal{Q} \cdot (\bigwedge_i C_i) \wedge (D \vee a) \wedge (E \vee \bar{a}) \quad \Rightarrow \quad \mathcal{Q} \cdot (\bigwedge_i C_i) \wedge (D \vee \bar{a}) \wedge E$$

provided D is a subclause of E

Pure Literal Elimination

- Pure literal elimination is not propositionally logically correct; it only preserves satisfiability
- Works differently for existentials and universals

- Existential version:

$$\mathcal{Q} \cdot (\bigwedge_i C_i) \wedge \bigwedge_j (D_j \vee a) \Rightarrow \mathcal{Q} \cdot (\bigwedge_i C_i)$$

provided a is existential, \bar{a} doesn't appear in $(\bigwedge_i C_i) \wedge (\bigwedge_j D_j)$

- Universal version

$$\mathcal{Q} \cdot (\bigwedge_i C_i) \wedge \bigwedge_j (D_j \vee a) \Rightarrow \mathcal{Q} \cdot (\bigwedge_i C_i) \wedge \bigwedge_j (D_j)$$

provided a is universal, \bar{a} doesn't appear in $(\bigwedge_i C_i) \wedge (\bigwedge_j D_j)$

Unit Literal Elimination

- Unit literal elimination is also not propositionally logically correct; but it does preserve satisfiability
- It can only be applied on **existential** unit clauses:

$$Q \cdot (\bigwedge_i C_i) \wedge (a) \Rightarrow (Q \cdot \bigwedge_i C_i)[\alpha]$$

provided a is existential, and α is the smallest assignment satisfying a

- Any QBF containing a universal unit clause is false

Universal Reduction

- Universal reduction is logically correct in terms of QBF models
- So it preserves QBF truth value

$$Q \cdot (\bigwedge_i C_i) \wedge (D \vee a) \Rightarrow Q \cdot \bigwedge_i (C_i) \wedge D$$

provided a is universal, and $\text{var}(a)$ is quantified after all existentials in D , and $(D \vee a)$ is not a tautology

- As a consequence: we can often assume that the **final block** of a QBF with a CNF matrix is existentially quantified

Blocked Clause Elimination

- Blocked clauses play a key role in SAT preprocessing
- It is an example of a **redundancy property**
- A redundancy property defines clauses that can be removed (or added) to a CNF while preserving satisfiability
- Propositionally, clause B is blocked w.r.t. a CNF F if B contains a literal for which all resolvents with F are tautologies
- The quantified version again requires a tweak:

$$\mathcal{Q} \cdot (\bigwedge_i C_i) \wedge (D \vee a) \Rightarrow \mathcal{Q} \cdot (\bigwedge_i C_i)$$

provided a is existential, and for all C_i containing \bar{a} , $C_i \otimes_{\bar{a}} D$ has complimentary literals in a variable left of $\text{var}(a)$

Blocked Literal Elimination

- This is the universal analogue of blocked clause elimination
- It allows a universal literal to be removed from a clause:

$$Q \cdot (\bigwedge_i C_i) \wedge (D \vee a) \Rightarrow Q \cdot (\bigwedge_i C_i) \wedge D$$

provided a is universal, and for all C_i containing \bar{a} , $C_i \otimes_{\bar{a}} D$ has complimentary literals in a variable left of $\text{var}(a)$

- In contrast to universal reduction, the removed literal is not necessarily right of all existential in the clause

Covered Literal Addition

- Preprocessors sometimes **add** literals to clauses
- This can actually be useful - for example, it may increase the set of models for a true QBF
- Covered literal addition

$$Q \cdot (\bigwedge_i C_i) \wedge (D \vee a) \Rightarrow Q \cdot (\bigwedge_i C_i) \wedge (D \vee a \vee b)$$

provided a is existential, $\text{var}(b)$ is left of $\text{var}(a)$, and for all C_i containing \bar{a} , either :

- b is in C_i , or
- $C_i \vee D$ has complimentary literals in a variable left of $\text{var}(a)$

Existential Variable Elimination

- A method of removing existential variables in the final block
- Based on DP Resolution (Davis-Putnam)
- Propositionally:
 1. take a CNF F
 2. choose a variable x
 3. add all resolvents over x to F
 4. remove all clauses containing x
- This process preserves satisfiability - so it forms a CNF decision procedure
- For QBF, it can be performed on existentials in the final block while preserving truth value
- Hence, it forms a decision procedure for QBF in combination with universal reduction

Universal Expansion

- Expansion of single universal variables preserves truth value
- Preprocessors may perform some universal expansions where it is considered beneficial
- This is a form of partial expansion (but it is **not** a partial expansion w.r.t. a subset of total universal assignments)
- Guided by heuristics

Ownership and Acknowledgement

- In many cases, the QBF is solved **completely** in preprocessing
- This raises the question of acknowledgement - for example, in competitions (QBFEVAL)
- Janota: “I used MiniSAT and the C compiler!”

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Expansion-based Solving

Recap

- The expansion of a QBF $\Phi = Q \cdot F$ is the CNF

$$\text{exp}(\Phi) := \bigcup_{\alpha \in \langle \text{vars}_{\forall}(\Phi) \rangle} F \left[\alpha \cup \{ x \mapsto x_{\alpha} \upharpoonright L(x) : x \in \text{vars}_{\exists}(\Phi) \} \right]$$

- The partial expansion of a QBF $\Phi = Q \cdot F$ w.r.t. a set of universal assignments $R \subseteq \langle \text{vars}_{\forall}(\Phi) \rangle$ is the CNF

$$\text{exp}(\Phi, R) := \bigcup_{\alpha \in R} F \left[\alpha \cup \{ x \mapsto x_{\alpha} \upharpoonright L(x) : x \in \text{vars}_{\exists}(\Phi) \} \right]$$

- The partial expansion may be unsatisfiable even when $R \subset \langle \text{vars}_{\forall}(\Phi) \rangle$ is a proper subset of universal assignments

Basic Expansion Decision Procedure

- Arguably the easiest way to solve a QBF Φ :
 1. Write $\text{exp}(\Phi)$ in DIMACS
 2. Pass it to a SAT solver
- **Benefit:** easy implementation - all work done by SAT solver
- SAT solver employed as an NP oracle
- **Drawback:** expansion is expensive
- Just computing the expansion takes exponential time if there are linearly many universal variables, even if the expansion is small

$$\text{exp}(\forall u_1 \cdots \forall u_n \cdot \top) = \top$$

- It makes sense to work with partial expansions

Benders Decomposition

- A technique for solving linear programming problems
- Exploits **block structure** of a problem (variable set can be partitioned)
- **Divide-and-conquer** approach:
 - Divide variables into two sets A and B
 - Solve the *master problem* over A
 - For each candidate solution to the master problem, solve a *subproblem* over B
 - If the subproblem is insoluble, generate a *cut* and add it to the master problem
 - The cut *rules out* the candidate: it will not be selected again
 - Resolve the master problem until no more cuts can be added

Basic Benders Decomposition Approach to QBF

- Consider a QBF $\Phi := \forall U \exists X \cdot F$
- A *winning move* for Φ is $\alpha \in \langle U \rangle$ such that $F[\alpha]$ is unsatisfiable
- Goal: find a winning move for Φ , if one exists
 1. Maintain a set of moves $A \subseteq \langle U \rangle$, initially empty
 2. Find a move $\alpha \in \langle U \rangle$ not in A
 3. Determine whether $F[\alpha]$ is satisfiable with a SAT solver
 4. If not, return α
 5. If so, add α to A
 6. If $A \neq \langle U \rangle$, goto line 2
- Drawback: if Φ is true, all assignments in $\langle U \rangle$ *will* be tested
- In other words: total universal expansion of Φ is constructed
- No information from subproblem passed to master problem

An Extreme Example

- Consider what would happen with this QBF

$$\forall u \forall v \exists x \cdot (u \vee v \vee x) \wedge (u \vee \bar{v} \vee x) \wedge (\bar{u} \vee v \vee x) \wedge (\bar{u} \vee \bar{v} \vee x)$$

- Under every assignment to $\{u, v\}$, matrix satisfied by $x \mapsto 1$
- SAT solver outputs this in *each* of the four subproblems
- Satisfying assignment to a subproblem explains why a candidate move fails
- We also call this a *counterexample* for the candidate
- In this case, it happens to be the same counterexample for each candidate
- Idea: add counterexamples back into the master problem

Benders Decomposition Done Better

- Find a winning move for $\Phi := \forall U \exists X \cdot F$
 1. Maintain a set of CNFs A in the variables U , initially empty
 2. Find a candidate move $\alpha \in \langle U \rangle$ that falsifies all CNFs in A
 3. Determine whether $F[\alpha]$ is satisfiable with a SAT solver
 4. If not, return α
 5. If so, collect the satisfying assignment β , add $F[\beta]$ to A
 6. Goto line 2
- β is a counterexample to α
- β is also a counterexample to any α' satisfying $F[\beta]$
- Hence, in line 2, if no such move exists, then Φ is true, because every candidate has a counterexample
- The set A is called an *abstraction*

Extreme Example Revisited

- Consider again the QBF

$$\forall u \forall v \exists x \cdot (u \vee v \vee x) \wedge (u \vee \bar{v} \vee x) \wedge (\bar{u} \vee v \vee x) \wedge (\bar{u} \vee \bar{v} \vee x)$$

- Regardless of which candidate in $\langle \{u, v\} \rangle$ is chosen first, the counterexample $x \mapsto 1$ is found, and $A = \{\top\}$
- Since \top has no falsifying assignments, we deduce that the QBF is true
- In this case, we only needed to consider a single candidate
- We avoided constructing the total universal expansion
- Essentially, we constructed a partial expansion, whose counterexamples formed a satisfiable abstraction

Quantifiers Exchanged - the Σ_2 Version

- Consider a QBF $\Phi := \exists X \forall U \cdot F$
- A *winning move* for Φ is $\alpha \in \langle X \rangle$ such that $F[\alpha]$ is a tautology
- Goal: find a winning move for Φ , if one exists
 1. Maintain a set of CNFs A in the variables X , initially empty
 2. Find a candidate move $\alpha \in \langle X \rangle$ that satisfies all CNFs in A
 3. Determine whether $F[\alpha]$ is a tautology with a SAT solver
 4. If so, return α
 5. If not, collect the falsifying assignment β , add $F[\beta]$ to A
 6. Goto line 2
- β is a counterexample to α and any α' falsifying $F[\beta]$
- Hence, in line 2, if no such move exists, then Φ is false, because every candidate has a counterexample

Connections to Countermodels

- For a false Σ_2 QBF $\Phi := \exists X \forall U \cdot F$, the set of counterexamples forms the **range of a countermodel**
 - Why? every candidate has a counterexample *amongst those encountered*
 - Hence, for each $\alpha \in \langle X \rangle$ a counterexample $\beta \in \langle U \rangle$ was encountered such that $\alpha \cup \beta$ falsifies F
 - In Σ_2 , a countermodel is exactly such a mapping
- Hence we must encounter at least $\sigma(\Phi)$ counterexamples, where $\sigma(\Phi)$ is the minimum range of a countermodel for Φ
- Therefore $\sigma(\Phi)$ is a lower bound on the running time of the algorithm
- The final abstraction is essentially the partial expansion of Φ with respect to the set of counterexamples discovered

CEGAR Solving

- CEGAR: Counterexample-guided Abstraction Refinement
- A form of Benders decomposition for solving QBF
- Block structure from quantifier prefix: $\forall U_1 \exists X_1 \cdots \forall U_n \exists X_n$
- A leading CEGAR solver: RAReQs by Janota

Multi-Games

- Merely convenient notation for the pseudocode
- **Definition:** A multi-game is an expression of the form $QZ \cdot \{\Phi_1, \dots, \Phi_n\}$ where
 - Q is a quantifier and Z is a block of variables
 - the Φ_i are prenex QBFs whose only free variables are from Z
 - the Φ_i all have the same prefix Q
 - the first quantifier of Q (if it is not the empty prefix) is opposite to Q
 - the variables of Q are disjoint from Z
- A winning move for a multigame is an assignment $\alpha \in \langle Z \rangle$ such that
 - if $Q = \exists$, all $\Phi_i[\alpha]$ are true
 - if $Q = \forall$, all $\Phi_i[\alpha]$ are false
- Without loss of generality: assume final block is existential

RAReQs Pseudocode

Function: RAReQs($QZ \cdot \{\Phi_1, \dots, \Phi_n\}$)

Output: A winning move for Q , or NULL if none exist

1. **if** Φ_i have no quantifiers **then return** $\text{SAT}(\bigwedge_i \Phi_i)$
2. $A \leftarrow \emptyset$
3. $\Psi \leftarrow QZ \cdot A$ // form initial empty abstraction
4. **while true do**
5. $\alpha' = \text{RAReQs}(\Psi)$ // seek a winning move for the abstraction
6. **if** $\alpha' = \text{NULL}$ **then return** NULL
7. $\alpha \rightarrow \alpha' \upharpoonright_Z$ // filter a move for Z
8. **for** $i \in [n]$ **do** $\mu_i \leftarrow \text{RAReQS}(\Phi_i[\tau])$ // look for a counterexample
9. **if** $\mu_i = \text{NULL}$ for all $i \in [n]$ **return** τ
10. **let** $i \in [n]$ such that $\mu_i \neq \text{NULL}$
11. Remove QZ from the prefix of Φ_i
12. $A \leftarrow A \cup \{\Phi_i[\mu_i]\}$ // refine the abstraction
13. **end**

The Key to RAReQS' Success

- According to the author, RAReQS is based on $\forall\text{Exp}+\text{Res}$
- A **formal** proof that an $\forall\text{Exp}+\text{Res}$ refutation can be extracted from the solver trace on a false QBF has not been given
- RAReQS is arguably most successful expansion-based solver
- Key to success: abstraction limits the amount of expansion
- Building the abstraction and solving it is a serious overhead
- Trade-off against the benefit of partial expansion appears favourable for low levels of polynomial hierarchy

RAReQS and Countermodels

- Consider RAReQS on a false QBF Φ
- Imagine the winning moves found for each universal block, concatenated with those from the recursive calls
- This generates a set S of total universal assignments
- S is the range of a countermodel
- Suggestion: RAReQS based on $\forall\text{Exp}+\text{Res}$ with an NP oracle
- Hence minimal countermodel range $\sigma(\Phi)$ is a lower bound for the algorithm running time
- Corollary: equality formulas should be hard for RAReQs

Drawbacks of the RAReQS Approach

- Performs well on QBFs with few blocks
- Performs worse on QBFs with many blocks
- Candidate moves are winning moves for the abstraction – which is a QBF solved recursively
- **Improvement:** make abstraction simpler to solve

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Clausal Abstraction Solving

Clausal Abstraction Solving

- Consider a QBF $\exists X Q \cdot F$
- If a move $\alpha \in \langle X \rangle$ is not winning, then $Q \cdot F[\alpha]$ is false
- Idea: record the **set** of clauses $F[\alpha]$
- Any move $\beta \in \langle X \rangle$ that satisfies none of the clauses in $F[\alpha]$ is not winning either

Example

$$\Phi := \exists x \exists y \forall u \exists z \cdot (x \vee u \vee z)_1 \wedge (x \vee u \vee \bar{z})_2 \wedge (\bar{x} \vee y)_3 \wedge (\bar{y} \vee z)_4$$

- Consider the assignment $\alpha = x \mapsto 0, y \mapsto 0$
- α satisfies clauses 3 and 4, but not clauses 1 and 2
- Moreover, restriction by α yields a false QBF:

$$\Phi[\alpha] := \forall u \exists z \cdot (u \vee z)_1 \wedge (u \vee \bar{z})_2$$

- Observation: any winning move must satisfy *at least one* of clauses 1 and 2
- Consider the assignment $\beta = x \mapsto 0, y \mapsto 1$
- β satisfies neither clause 1 nor 2
- Hence β is not a winning move

The Initial Abstraction

- In CA, the abstraction is a **propositional** formula
- We consider the existential case first:

$$\Phi := \exists X Q \cdot C_1 \wedge C_2 \wedge \cdots \wedge C_k$$

- The initial abstraction is the CNF

$$\text{abs}(\Phi) := \bigwedge_{i \in [k]} C_i \upharpoonright_X \vee b_i$$

- The b_i are fresh variables that do not appear in Φ

$$\Phi := \exists x \exists y \forall u \exists z \cdot (x \vee u \vee z)_1 \wedge (x \vee u \vee \bar{z})_2 \wedge (\bar{x} \vee y)_3 \wedge (\bar{y} \vee z)_4$$

$$\text{abs}(\Phi) := (x \vee b_1) \wedge (x \vee b_2) \wedge (\bar{x} \vee y \vee b_3) \wedge (\bar{y} \vee z \vee b_4)$$

Abstraction Refinement

$$\Phi := \exists X Q \cdot C_1 \wedge C_2 \wedge \cdots \wedge C_k$$

$$\text{abs}(\Phi) := \bigwedge_{i \in [k]} C_i \upharpoonright_X \vee b_i$$

- **Main idea:** if $\alpha \in \langle X \rangle$ does not satisfy C_i , the corresponding literal b_i propagates in the abstraction
- Suppose that α turns out to be a losing move:
 - collect all the literals b_i that propagated, say b_{i_1}, \dots, b_{i_m}
 - add the clause $(\overline{b_{i_1}} \vee \cdots \vee \overline{b_{i_m}})$ to the abstraction
- This forces future candidates to satisfy at least one of the clauses that α did not

The Universal Case

- If the first block is universal:

$$\Phi := \forall U Q \cdot C_1 \wedge C_2 \wedge \cdots \wedge C_k$$

- The initial abstraction is the CNF

$$\text{abs}(\Phi) := \bigwedge_{i \in [k]} \bigwedge_{a \in C_i \upharpoonright_U} (\bar{a} \vee b_i)$$

$$\Phi := \forall uv \exists x \exists y \cdot (u \vee v \vee x \vee y)_1 \wedge (u \vee \bar{v} \vee x)_2 \wedge (\bar{u} \vee \bar{x} \vee y)_3$$

$$\text{abs}(\Phi) := (\bar{u} \vee b_1) \wedge (\bar{v} \vee b_1) \wedge (\bar{u} \vee b_2) \wedge (v \vee b_2) \wedge (u \vee b_3)$$

Abstraction Refinement in the Universal Case

$$\Phi := \forall U Q \cdot C_1 \wedge C_2 \wedge \cdots \wedge C_k$$

$$\text{abs}(\Phi) := \bigwedge_{i \in [k]} \bigwedge_{a \in C_i \upharpoonright_U} (\bar{a} \vee b_i)$$

- **Main idea:** if $\alpha \in \langle U \rangle$ satisfies C_i , the corresponding literal b_i propagates in the abstraction
- Suppose that α turns out to be a losing move:
 - procedure is the same as the existential case
 - collect the all the literals b_i that propagated, say b_{i_1}, \dots, b_{i_m}
 - add the clause $(\bar{b}_{i_1} \vee \cdots \vee \bar{b}_{i_m})$ to the abstraction
- This prevents future candidates from satisfying all of the clauses that α satisfied

Clausal Abstraction Psuedocode

Function: $CA(QZQ \cdot F)$

Output: The truth value of $QZQ \cdot F$

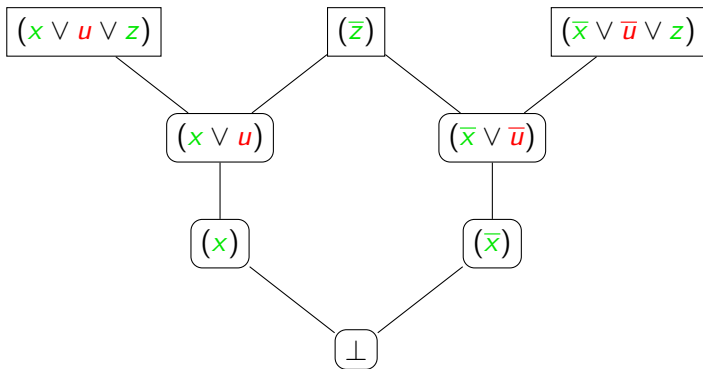
1. **if** Q is empty **then return** $SAT(F)$
2. $A \leftarrow \text{abs}(\Phi)$ // adds extention variables B
3. **while true do**
4. $(\text{result}, \alpha) = SAT(A)$ // $\alpha|_Z$ is a candidate move
5. **if** $\text{result} = \text{UNSAT}$ **then return** $(Q = \exists) ? \text{UNSAT} : \text{SAT}$
6. $\text{result} \leftarrow CS(Q \cdot F[\alpha|_Z])$ // recursive call
7. **if** $Q = \exists$ and $\text{result} = \text{FALSE}$ **then** $A \leftarrow A \wedge (\overline{\alpha|_B})$ // refine
8. **else if** $Q = \forall$ and $\text{result} = \text{TRUE}$ **then** $A \leftarrow A \wedge (\overline{\alpha|_B})$ // refine
9. **else return** $(Q = \exists) ? \text{TRUE} : \text{FALSE}$

Level-ordered Q-Resolution

- Clausal abstraction works recursively, with one abstraction for each quantifier block
- According to its authors, CA corresponds to **level-ordered** Q-Resolution
- Level-ordered means **block-ordered**:
 - call a resolution step over an existential pivot x from block X a *step on X*
 - call the reduction of a universal variable u from block U a *step on U*
 - for any block Z : every step on Z precedes all steps on blocks left of Z

Example Level-ordered Q-Resolution Refutation

$$\exists x \forall u \exists z \cdot (x \vee u \vee z) \wedge (\bar{x} \vee \bar{u} \vee z) \wedge (\bar{z})$$



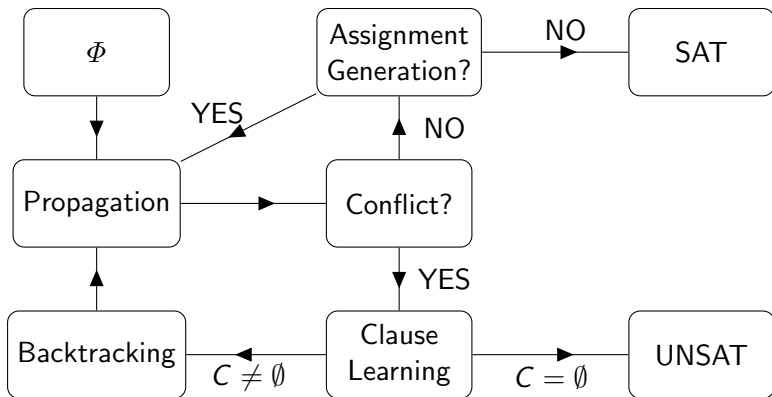
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QCDCL

Conflict-driven Clause Learning

- State of the art in SAT solving
- Backtracking search of assignment space
- Decisions (variable assignments) and propagations (unit clauses)
- Clause learning - reasons for failed assignments are recorded
- Heuristics (decision, restarts, etc.)

CDCL Workflow



CDCL Psuedocode

Function: CDCL(F)

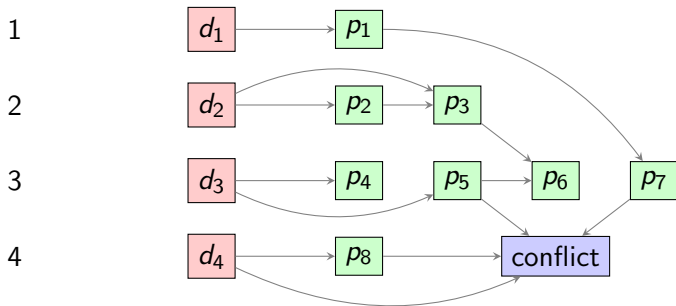
Output: SAT if F is satisfiable; UNSAT otherwise

1. **while** true **do**
2. conflict \leftarrow UnitPropagate()
3. **if** conflict == NONE **then** Decide()
4. **else**
5. (clause, level) \leftarrow AnalyseConflict(conflict)
6. **if** clause is empty **return** UNSAT **else** AddClause(clause)
7. Backtrack(level)

Conflict Analysis (Clause Learning)

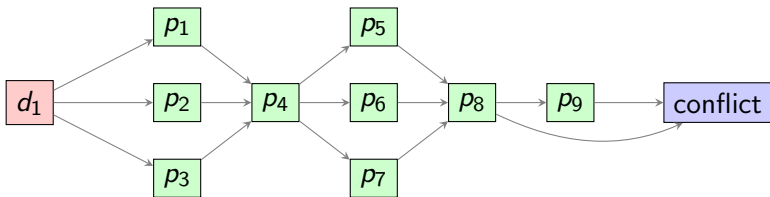
- At conflict, a clause is learned and added to the CNF
- The learned clause is derived by resolution
- If the learned clause is empty, return UNSAT
- The resolution process is driven by the implication graph

Clause Learning - Cutting the Implication Graph



Unique Implication Points

- A unique implication point (UIP) is:
 - a node at the highest decision level
 - every path from highest decision to conflict passes through it



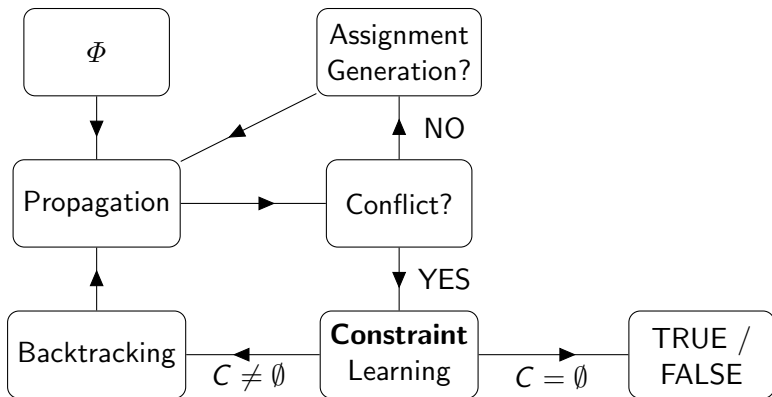
Common Implementation

- advantage: clauses learned from UIPs are always **asserting**
- **asserting** means 'becomes unit at a previous decision level'
- the **asserting level** is second highest decision level in learned clause
- hence: backtrack to asserting level ('**backjumping**')
- easy implementation:
- resolve conflict clause with 'reason clauses' until there is exactly one variable at highest decision level
- This is the **1UIP** learning scheme

What's Different in QCDCL?

1. Cannot terminate when all variables are assigned
 - This means the current assignment satisfies the matrix
 - But to determine truth we need a **QBF model**
2. Variables cannot be assigned arbitrarily
 - Variable dependence must be respected
 - A variable can only be assigned **after** all of its dependencies
 - Scope of decision heuristics limited
3. We have **two** kinds of constraints
 - Clauses
 - Terms

QCDCL Workflow



What are Terms?

- A **term** is a conjunction of literals:

$$(a_1 \wedge a_2 \wedge \cdots \wedge a_k)$$

- Terms are in natural correspondence with assignments: there is a unique smallest assignment satisfying a term

$$(x \wedge \bar{y} \wedge \bar{z}) \quad \sim \quad x \mapsto 1, y \mapsto 0, z \mapsto 0$$

- Similarly, there is a unique largest term satisfied by an assignment
- So we can think of terms and assignments as the same
- A term *satisfies* a CNF if the corresponding assignment does

Using Terms to Prove True QBFs

- Q-Resolution is a refutational proof system: it refutes **false** QBFs
- Dual proof system: **Q-Consensus**
- Proves **true** QBFs
- Operates on terms instead of clauses
 - Resolution over universal pivots
 - Existential reduction

Q-Consensus

- Consider a QBF $Q \cdot F$

axiom: \overline{T}

T is a term satisfying F

resolution: $\frac{T \wedge u \quad S \wedge \overline{u}}{T \wedge S}$

T and S are terms

u is a universal variable

$T \wedge S$ is non-contradictory

weakening: $\frac{T}{T \wedge S}$

T and S are terms

$T \wedge S$ is non-contradictory

existential
reduction: $\frac{T \wedge a}{T}$

T is a term

a is an existential literal

$\text{vars}_{\forall}(T) \subseteq L(\text{var}(a))$

Q-Consensus

Definition: A **Q-consensus derivation** from a QBF $\mathcal{Q} \cdot F$ is a sequence of terms $\Pi = T_1, \dots, T_k$ derived with the rules above. We call Π a **proof** of $\mathcal{Q} \cdot F$ when C_k is the empty term.

- The empty term \emptyset is semantically equivalent to \top
- Hence $\mathcal{Q} \cdot \emptyset$ is always a true QBF, and therefore has no countermodels.

Soundness and Completeness

- Q-consensus is sound and complete for true QBFs:
A QBF has a Q-consensus proof if and only if it is true
- Arguments for soundness and completeness dual to Q-Res:
 - Completeness: form model from axioms, resolve and reduce to get the empty term
 - Soundness: every countermodel of the QBF is a countermodel of every derived term
- Hence a QBF has either a Q-Resolution refutation or a Q-Consensus proof (and not both)

QCDCL Intuition

- QCDCL attempts to generate **both** a Q-Resolution refutation and a Q-consensus proof of the QBF
 - Due to completeness at least one is generated
 - Due to soundness, this determines the QBF truth value
- Thus QCDCL learns **both** clauses **and** terms
- By analogy with SAT solving:

$\text{SAT} \sim \text{TRUE}$ $\text{UNSAT} \sim \text{FALSE}$

- When the current assignment is satisfying (SAT), it is added as a term
- This corresponds to a Q-Consensus axiom

QCDCL Pseudocode

Function: QCDCL(Φ)

Output: Truth value of Φ

1. **while true do**
2. conflict \leftarrow ConstraintPropagation() // clauses and terms
3. **if** conflict == NONE **then** Decide() // dependencies apply
4. **else** // some constraint is empty
5. (constraint, level) \leftarrow AnalyseConflict(conflict)
6. **if** constraint is empty
7. **if** constraint is a clause **return** FALSE **else return** TRUE
8. AddConstraint(constraint)
9. Backtrack(level)

Conflict Analysis in QCDCL

- Clauses and terms are derived using Q-Resolution and Q-Consensus analogously to SAT solving
- For UIP learning, we need **long-distance** derivations
 - Universal reduction is performed as propagation
 - As a result, UIP learning can generate universal tautologies
 - But these tautologies are always **right** of the pivot
- Hence soundness of long-distance Q-Resolution is crucial to solver performance
- Dual situation for terms: long-distance Q-Consensus

5

Dependency Schemes

Motivations

- Decision heuristics are central to CDCL performance
- **But** in QBF, allowable decisions are restricted by the prefix

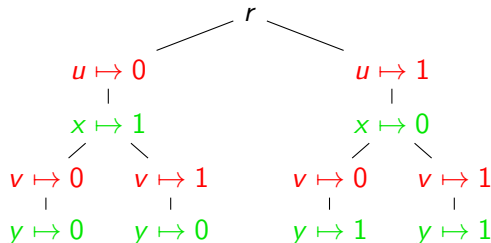
$$\exists x_1 \cdots x_n \forall u_1 \cdots u_n \exists z_1 \cdots z_n \cdot F$$

- No u_i can be a decision until **all** x_j have been assigned
 - No z_j can be a decision until **all** u_i have been assigned
- Reason: variable dependence must be respected
- Consequence: Scope of decision heuristics limited

Spurious Dependencies

- However - dependencies are often **spurious**
- Spurious dependencies can be safely ignored and the QBF truth value **will not change**

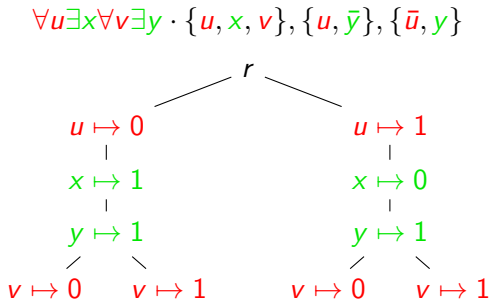
$$\forall u \exists x \forall v \exists y \cdot \{u, x, v\}, \{u, \bar{y}\}, \{\bar{u}, y\}$$



- In this model, y does not depend on v

Spurious Dependencies

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- In this model, **y** does not depend on **v**

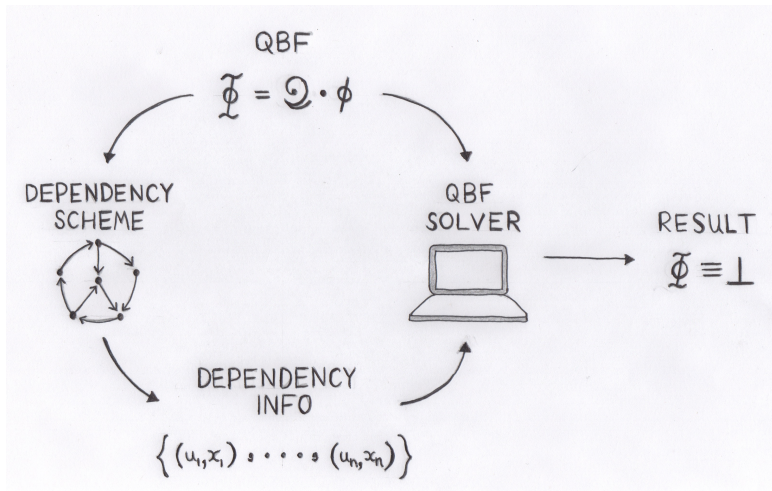
Improving Decision Heuristic via Dependency Analysis

- Identify spurious dependencies before the solving starts
- The dependency sets shrink

$$\forall u \exists x \forall v \exists y \cdot \{u, x, v\}, \{u, \bar{y}\}, \{\bar{u}, y\}$$

- Here, $L(y) = (u, v)$
- But we know that y is independent of v
- So we could take $L(y) = (u)$
- Then y is available as decision before v is assigned
- Justification: there exists a model which *exhibits* the independence of y on v
- In general: more variables available for decision
- Scope of decision heuristics is increased

Static Dependency-aware Solving



Variable Dependence in the Equality Formulas

$$EQ_n := \exists x_1 \cdots x_n \forall u_1 \cdots u_n \exists z_1 \cdots z_n \cdot \\ \left(\bigwedge_{i \in [n]} (x_i \vee u_i \vee z_i) \right) \wedge \left(\bigwedge_{i \in [n]} (\overline{x_i} \vee \overline{u_i} \vee z_i) \right) \wedge \left(\bigvee_{i \in [n]} \overline{z_i} \right)$$

- Let us recall the countermodel:

$$\begin{aligned} h : \langle \text{vars}_{\exists}(EQ_n) \rangle &\rightarrow \langle \text{vars}_{\forall}(EQ_n) \rangle \\ \alpha &\mapsto \{u_1 \mapsto \alpha(x_1), \dots, u_n \mapsto \alpha(x_n)\} \end{aligned}$$

- Each u_i depends only on x_i
- This dependency structure **cannot** be written as a QBF prefix; the best we can do is something like this:

$$\exists x_1 \forall u_1 \cdots \exists x_n \forall u_n \exists z_1 \cdots \exists z_n$$

- Still we have spurious dependence of u_n on x_1, \dots, x_{n-1}

A Note About Duality

- In practice, dependency schemes work with two kinds of dependencies:
 - dependence of existentials on universals
 - dependence of universals on existentials
- These are handled in a 'dual' fashion
- For simplicity: focus on the first kind only

Dependency Schemes - Traditional Definition

Definition: The *trivial dependency scheme* is the mapping \mathcal{D}^{trv} that maps a QBF Φ to the set of pairs

$$\mathcal{D}^{\text{trv}}(\Phi) := \{(\mathbf{u}, \mathbf{x}) : \mathbf{u} \in \text{vars}_{\forall}(\Phi), \mathbf{x} \in \text{vars}_{\exists}(\Phi), \mathbf{u} \in L(\mathbf{x})\}$$

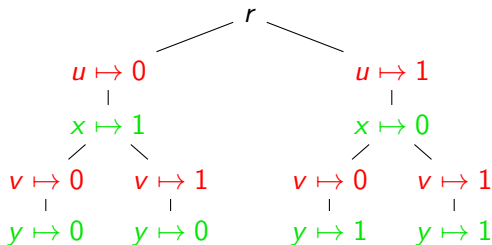
- Total order of prefix represented as set of pairs

Definition: A *dependency scheme* is a mapping that maps each QBF Φ to a subset of $\mathcal{D}^{\text{trv}}(\Phi)$

- **Absent** pairs should represent **spurious** dependencies
- Dependency scheme defines a partial order on the variables
- Better approximation to the 'true' dependency structure of Φ

What Do We Want From a Dependency Scheme?

$$\Phi := \forall u \exists x \forall v \exists y \cdot \{u, x, v\}, \{u, \bar{y}\}, \{\bar{u}, y\}$$



- y does not depend on v
- (v, y) is a spurious dependency – we want $(v, y) \notin \mathcal{D}(\Phi)$

Standard Dependency Scheme \mathcal{D}^{std}

- Connection-based dependencies

$$\Phi := \forall u \exists x \exists y \exists z \quad \{u, x\} \quad \{x, y\} \quad \{y, z\}$$

(u, z) is a \mathcal{D}^{std} -dependency

- This connection links u to z via connecting variables x and y
- Connecting variables must be:
 - existential
 - right of u (i.e. not in $L(u)$)
- $(u, z) \in \mathcal{D}^{\text{std}}(\Phi) \sim$ ' z depends on u in Φ according to \mathcal{D}^{std} '
- A dependency is only acknowledged when a connection exists
- Spurious dependencies identified by **absence** of a connection

Standard Dependency Scheme \mathcal{D}^{std}

$$\Phi := \forall u \exists x \forall v \exists y \cdot \{u, x, v\}, \{u, \bar{y}\}, \{\bar{u}, y\}$$

- There are trivial connections from u to x and y
- Hence $(u, x), (u, y) \in \mathcal{D}^{\text{std}}(\Phi)$
- There is no connection from v to y
- Hence $(v, y) \notin \mathcal{D}^{\text{std}}(\Phi)$
- \mathcal{D}^{std} identifies that y does not depend on v in Φ
- That is, (v, y) is a spurious dependency
- A solver using \mathcal{D}^{std} can assign y before u

Universal Reduction with Dependency Schemes

universal
reduction:

$$\frac{C \vee a}{C}$$

C is a clause

a is a universal literal
 $\text{vars}_{\exists}(C) \subseteq L(\text{var}(a))$

- The condition $\text{vars}_{\exists}(C) \subseteq L(\text{var}(a))$ is equivalent to:

for all $x \in \text{vars}_{\exists}(C)$, $(\text{var}(a), x) \notin \mathcal{D}^{\text{trv}}(\Phi)$

$$\frac{C \vee a}{C}$$

C is a clause

a is a universal literal

for all $x \in \text{vars}_{\exists}(C)$, $(\text{var}(a), x) \notin \mathcal{D}(\Phi)$

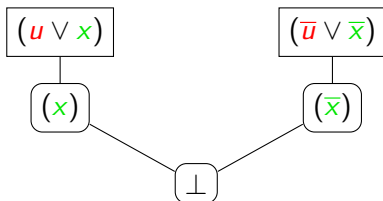
Learning With Dependency Schemes

- Dependency-aware solvers employ universal reduction w.r.t. their dependency scheme \mathcal{D}
- Hence, learning mechanism is based on Q-Res with universal reduction w.r.t. \mathcal{D}
- We call this proof system $Q(\mathcal{D})$ -Res
- Even better: use long-distance resolution – LD- $Q(\mathcal{D})$ -Res
- Crucial: **soundness**
- How can we be sure that $Q(\mathcal{D})$ -Res and LD- $Q(\mathcal{D})$ -Res are sound?

Unsound Dependency Schemes

- There exist obvious unsound dependency schemes
- E.g. the empty dependency scheme: $\mathcal{D}(\Phi) = \emptyset$ for all QBFs Φ
- Allows **all** universal reductions

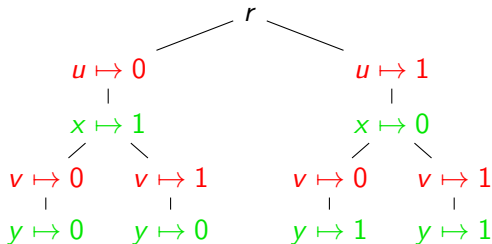
$$\forall u \exists x \cdot (u \vee x) \wedge (\bar{u} \vee \bar{x})$$



- Non-trivial problem: even the so-called ‘optimal’ scheme \mathcal{D}^{opt} is unsound!

Defining Independence

$$\Phi := \forall u \exists x \forall v \exists y \cdot \{u, x, v\}, \{u, \bar{y}\}, \{\bar{u}, y\}$$



Definition: An existential x is independent of a universal u w.r.t. a model M of a QBF Φ when flipping the value of u on any path does not change the value of x .

Problems With the Optimal Dependency Scheme

Definition: The optimal dependency scheme \mathcal{D}^{opt} is defined by

$$\mathcal{D}^{\text{opt}}(\Phi) := \mathcal{D}^{\text{trv}}(\Phi) \setminus O(\Phi)$$

$$O(\Phi) := \{(\textcolor{red}{u}, \textcolor{green}{x}) : \textcolor{green}{x} \text{ independent of } \textcolor{red}{u} \text{ in some model of } \Phi\}$$

- Idea: **all** spurious dependencies are removed
- Problem: unsound
- Crux: different spurious dependencies *may be exhibited by different models*
- Solution: consider a set of spurious dependencies exhibited by a **single** model

Full Exhibition

Definition: Given a dependency scheme \mathcal{D} and a QBF Φ , a \mathcal{D} -model for Φ is a model in which x is independent of u whenever $(u, x) \notin \mathcal{D}(\Phi)$.

Definition: A dependency scheme \mathcal{D} is **fully exhibited** when every true QBF Φ has a \mathcal{D} -model.

Theorem: The standard dependency scheme \mathcal{D}^{std} is fully exhibited.

Full Exhibition is Sufficient for Soundness

Theorem: If \mathcal{D} is fully exhibited, then $Q(\mathcal{D})$ -Res and $LD\text{-}Q(\mathcal{D})$ -Res are sound.

- Proof: follow the soundness proof for Q -Res:
 - Q -Res rules preserve models
 - $Q(\mathcal{D})$ -Res rules preserve \mathcal{D} -models

Corollary: $Q(\mathcal{D}^{\text{std}})$ -Res and $LD\text{-}Q(\mathcal{D}^{\text{std}})$ -Res are sound.

Theorem: $Q(\mathcal{D}^{\text{opt}})$ -Res is not sound.

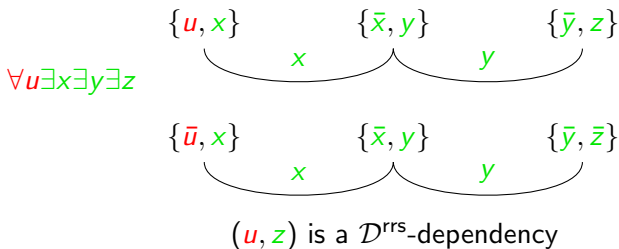
- Proof breaks down:
 - \mathcal{D}^{opt} -models do not always exist
 - Using different models to validate different reduction steps breaks the induction

Complexity of Dependency Schemes

- $QDRes_{\mathcal{D}}$ always simulates $Q\text{-Res} = Q(\mathcal{D}^{\text{trv}})\text{-Res}$
- Can dependency schemes shorten QBF proofs (exponentially)?
- Yes..
- However – relative proof complexities of $Q\text{-Res}$ and $Q(\mathcal{D}^{\text{std}})\text{-Res}$ is an open problem (neither simulation nor separation has been proved.)
- Separation shown with a stronger dependency scheme

Reflexive Resolution Path Dependency Scheme \mathcal{D}^{rrs}

- Connection-based dependencies **with polarity**



- Resolution paths** link u to z and \bar{u} to \bar{z} via connecting variables x and y
- Connecting variables must:
 - be existential
 - be right of u (i.e. not in $L(u)$)
 - appear in opposite polarities
 - be consecutively distinct

$Q(\mathcal{D}^{\text{rrs}})$ -Res versus Q-Res (1)

- We prove a stronger result.

Theorem: $Q(\mathcal{D}^{\text{rrs}})$ -Res is exponentially stronger than $Q(\mathcal{D}^{\text{std}})$ -Res.

- Use the equality formulas

$$EQ_n := \exists x_1 \cdots x_n \forall u_1 \cdots u_n \exists z_1 \cdots z_n.$$

$$\left(\bigwedge_{i \in [n]} (x_i \vee u_i \vee z_i) \right) \wedge \left(\bigwedge_{i \in [n]} (\overline{x_i} \vee \overline{u_i} \vee z_i) \right) \wedge \left(\bigvee_{i \in [n]} \overline{z_i} \right)$$

$Q(\mathcal{D}^{\text{rrs}})$ -Res versus Q-Res (2)

Lower bound for $Q(\mathcal{D}^{\text{std}})$ -Res

- **Lemma:** $\mathcal{D}^{\text{std}}(\text{EQ}_n)$ is the set of trivial dependencies.
- $Q(\mathcal{D}^{\text{std}})$ -Res and Q-Res are equivalent on EQ_n .
- Q-Res refutations are exponentially large.

Upper bound for $Q(\mathcal{D}^{\text{rrs}})$ -Res

- \mathcal{D}^{rrs} identifies **all** independencies.
- **Lemma:** $\mathcal{D}^{\text{rrs}}(\text{EQ}_n) = \emptyset$.
- Allows linear-size refutations of EQ_n .

$Q(\mathcal{D}^{rrs})$ -Res versus Q-Res (3)

- Short refutations of equality in $Q(\mathcal{D}^{rrs})$ -Res
 - Since $\mathcal{D}^{rrs}(EQ_n) = \emptyset$, all universal literals can be reduced from axioms
 - reduce all universal literals to obtain $(x_i \vee z_i)$ and $(\overline{x_i} \vee z_i)$
 - resolve over all x_i to obtain unit clauses (z_i)
 - resolve unit clauses with $(\overline{z_1} \vee \dots \vee \overline{z_n})$

Dependency-aware Solving – Some Thoughts

- Scope of decision heuristics and propagation improved
- Trade-off with computation overhead of the scheme
- Overall: faster solving with the standard dependency scheme
- Problems with soundness
- Essence obfuscated?
- Not ideal: dependency scheme *written into proof system rules*

Dependency Quantified Boolean Formulas (DQBF)

- Existential dependencies made explicit

$$\forall u_1 \cdots \forall u_n \exists e_1(U_1) \cdots \exists e_m(U_m) \cdot \phi(u_1, \dots, u_n, e_1, \dots, e_m)$$

$$U_i \subseteq \{u_1, \dots, u_n\}$$

- Semantics: model a set of Boolean functions f_1, \dots, f_m s.t.
 - variables of f_i are U_i
 - $\phi(u_1, \dots, u_n, f_1, \dots, f_m)$ is a tautology

DQBF proof systems

- Expansion: DQBF version of $\forall\text{Exp}+\text{Res}$ is sound and complete
- Reduction: not so simple
 - Q-Res is sound but **incomplete**
 - LD-Q-Res is **not sound**
- Nevertheless - we can use DQBF proof systems to refute QBF
- Even LD-Q-Res
- Result: shorter QBF proofs

DQBF-centric Interpretation of Dependency Schemes

Definition: A dependency scheme is a truth-preserving polynomial-time computable mapping from QBF into DQBF s.t.:

- (a) Φ and $\mathcal{D}(\Phi)$ have the same matrix
 - (b) dependency sets of $\mathcal{D}(\Phi)$ are subsets of those of Φ
-
- Dependency scheme can be viewed as a preprocessor
 - Independent of the solver and the proof system
 - Proof complexity of dependency schemes can be studied via fragments of DQBF proof systems
 - For example: $\text{Q}(\mathcal{D})\text{-Res}$ is the fragment of Q-Res on the **image** of \mathcal{D}
 - In general: $\text{P}(\mathcal{D})$ is the fragment of P on the **image** of \mathcal{D}
 - Soundness for free via truth preservation (full exhibition)
 - Completeness should follow from QBF system (*monotonicity*)