# JOSHUA CHING

Systems Design Engineering Student, University of Waterloo

joshuaching.com github.com/joshuaching ca.linkedin.com/in/joshuaching me@joshuaching.com

# Technical Skills

### Languages

JavaScript HTML5 CSS3 Java C++

### Libraries

Socket.io D3.js Less.js jQuery Android

### **Tools**

Git

Bash

**JIRA** 

**Jenkins** 

Heroku

**Eclipse** 

Vagrant

Genymotion

**Drupal CMS** 

**OmniGraffle** 

# Education

Candidate for BASc Systems Design Engineering University of Waterloo (2018 expected)

#### **Relevant Courses:**

Data Structures and Algorithms Digital Computation (C++) Human Factors in Design Introduction to Design

# Work Experience

# Software Engineering Intern

May - Aug 2015

- Feature implementations, internal analytics API upgrade, and debugging on Word Streak With Friends Android (formerly named Scramble)
- Prototyped and pitched game concept to game studio manager and team, received positive reception and is under consideration
- Integrated bash script with jenkins to improve build procedure by 20%

#### Web Developer and Themer

Aug - Dec 2014

Ontario Institute for Cancer Research

- Won internal Hackathon developing Front-End of a web-ssh application
- Extended, integrated, and documented internal client-side JavaScript APIs
- Designed and developed websites for Principal Investigators

#### Web Developer and Themer

Jan - Apr 2014

Ontario Institute for Cancer Research

- Won internal Hackathon developing automated web presentation with dynamic content (see project IBC TV Screen below for details)
- Conducted browser-compatibility, usability, and security tests
- Managed 4 websites concurrently using Drupal's CMS

### Freelance Android Developer

Sep 2014 - May 2015

Knowledge Makes Cents

- Built Front-End prototype of Android application for money management
- Conducted user experience reviews on user interface design with client

# **Projects**

#### Mini Brawl

minibrawl.herokuapp.com

A multiplayer online web game that allows users to compete in real time

Tools: Socket.io, Canvas, JavaScript, Heroku

#### **IBC TV Screen**

github.com/RaunaqSuri/ibctvscreen

Automated web presentation to improve the culture of the OICR by dynamically displaying data related to department individuals and projects

■ Tools: GitHub API, D3.js, Reveal.js, jQuery library, JavaScript

#### **Browser Text**

github.com/JoshuaChing/BrowserText

An Android application that allows users to send text messages via the desktop web browser through the use of an embedded Jetty server

#### jPlayer, on Google Play

joshuaching.com/jplayer

An Android application that allows users to browse their music without touching their device through the use of the device's proximity sensor.

#### 4 Squares, on Google Play

joshuaching.com/4squares

An Android game for leisure that challenges the user's reaction to colours

Tools: Google Play SDK, Chartboost SDK

### **Interests**

Ultimate Frisbee, Dancing, Audio Recordings, Guitars, Drums, Board Games