Teil I: Temporale DBS

1. Einführung

Gegenstand:

in DBMS und DB-Sprache eingebaute Unterstützung der Speicherung und Anfragebearbeitung von zeitbehafteten Daten aus Vergangenheit, Gegenwart, evtl. Zukunft

Applications

Academic

Transcripts record courses taken in previous and the current semester or term and grades for previous courses

Accounting

What bills were sent out and when, what payments were received and when?

Delinquent accounts, cash flow over time

Money-management software such as Quicken® can show e.g., account balance over time.

Budgets

Previous and projected budgets, multiquarter or multi-year budgets

Data Warehousing

Historical trend analysis for decision support

Financial

Stock market data

Audit analysis: why were financial decisions made, and with what information available?

Program trading

 Geographic Information Systems (GIS)

Land use over time: boundary of parcels change over time, as parcels get partitioned and merged.

Title searches

Insurance

Which policy was in effect at each point in time, and what time periods did that policy cover?

• Inventory management

Inventory over time, for time-series analysis, accounting

• Legal records

Validity periods for laws

Medical records

Patient records, drug regimes, lab tests

Tracking course of disease

Longitudinal studies

Payroll

Past employees, employee salary history, salaries for future months, records of with-holding requested by employees

Planning

Use current and previous schedules for designing new schedules

Planning for future contingencies

Network management

• Process monitoring

Chemical, nuclear power plant monitoring

Active databases

• Project scheduling

Milestones, task assignments

• Reservation systems

E.g., airlines, trains, hotels
Configuring new routes and offers
to ensure high utilization

Scientific applications

Recording physical experiments

Timestamping weather satellite images

Dating archeological finds

Applications: Conclusion

- It is difficult to identify applications that do *not* involve time aspects and the management of temporal data.
- These applications would benefit from built-in temporal support in the DBMS.

More efficient application development Potential increase in performance

An SQL Case Study

• University of Arizona's Office of Appointed Personnel has some information in a database.

Schema: Employee(Name, Salary, Title)

• Finding an employee's salary is easy.

SELECT Salary **FROM** Employee **WHERE** Name = 'Bob'

• The OAP wishes to add the date of birth

Employee(Name, Salary, Title, DateofBirth **DATE**)

• Finding the employee's date of birth is equally easy.

SELECT DateofBirth **FROM** Employee **WHERE** Name = 'Bob'

• Now the OAP wishes to computerize the employment history.

Employee (Name, Salary, Title, DateofBirth, Start **DATE**, Stop **DATE**)

Store for each tuple the time interval [..) when it was valid.

• To the data model, these new columns are structurally identical to DateofBirth.

Name	Salary	Title	DateofBirth	Start	Stop
Bob	60000	Assistant Provost	1945-04-19	1993-01-01	1993-06-01
Bob	70000	Assistant Provost	1945-04-19	1993-06-01	1993-10-01
Bob	70000	Provost	1945-04-19	1993-10-01	1994-02-01
Bob	70000	Professor	1945-04-19	1994-02-01	1995-01-01

• To find the employee's current salary, things are more difficult.

SELECT Salary
FROM Employee
WHERE Name = 'Bob'
AND Start <= CURRENT_TIMESTAMP
AND CURRENT_TIMESTAMP < Stop

• OAP wants to distribute to all employees their salary history.

Output: For each person, maximal intervals for each salary are expected.

Name	Salary	Start	Stop
Bob	60000	1993-01-01	1993-06-01
Bob	70000	1993-06-01	1995-01-01

But: Employee could have arbitrarily many title changes between salary changes.

Thus: Consecutive value-equivalent tuples have to be **coalesced.**

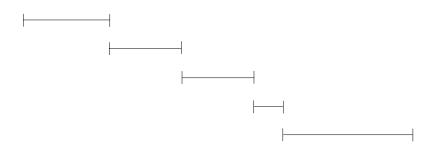
• Alternative 1

Give the user a printout of Salary and Title information, and have user determine when his/her salary changed.

• Alternative 2

Use SQL as much as possible.

Find those intervals that overlap or are adjacent and thus should be merged.

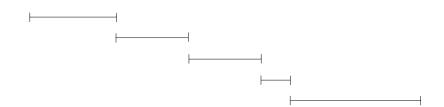


SQL Program

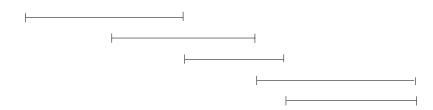
```
CREATE TABLE Temp(Salary, Start, Stop)
AS SELECT Salary, Start, Stop
FROM Employee
WHERE Name = 'Bob';
repeat
  UPDATE Temp AS T1
  SET (T1.Stop) = (SELECT MAX(T2.Stop))
                  FROM Temp AS T2
                  WHERE T1.Salary = T2.Salary
                      AND T1.Start < T2.Start
                      AND T1.Stop >= T2.Start
                      AND T1.Stop < T2.Stop)
   WHERE EXISTS (SELECT *
                  FROM Temp AS T2
                  WHERE T1.Salary = T2.Salary
                      AND T1.Start < T2.Start
                      AND T1.Stop >= T2.Start
                      AND T1.Stop < T2.Stop)
until no tuples updated;
```

Example

• Initial table



• After first iteration:



• After second iteration:



SQL Program, cont.

- The loop is executed log_2N times in the worst case, where N is the number of tuples in a chain of overlapping or adjacent, value-equivalent tuples.
- Then delete extraneous, non-maximal intervals.

WHERE EXISTS (SELECT *
FROM Temp AS T2
WHERE T1.Salary = T2.Salary
AND ((T1.Start > T2.Start
AND T1.Stop <= T2.Stop)
OR (T1.Start >= T2.Start
AND T1.Stop < T2.Stop))

⁰Die SQL-Anweisung ist allgemeiner als hier nötig angelegt.

• Alternative 3: Use pure SQL.

```
CREATE TABLE Temp(Salary, Start, Stop)
AS SELECT Salary, Start, Stop
   FROM Employee
   WHERE Name = 'Bob';
SELECT DISTINCT F.Salary, F.Start, L.Stop // teste First/Last-Paar
FROM Temp AS F, Temp AS L
WHERE F.Start < L.Stop
   AND F.Salary = L.Salary
   AND NOT EXISTS (SELECT *
                                             ll keine Lücken?
                     FROM Temp AS M
                     WHERE M.Salary = F.Salary
                          AND F.Stop < M.Start
                          AND M.Start < L.Stop
                          AND NOT EXISTS (SELECT *
                             FROM Temp AS T1
                             WHERE T1.Salary = F.Salary
                                  AND T1.Start < M.Start
                                  AND M.Start <= T1.Stop))
   AND NOT EXISTS (SELECT *
                                                 // maximal?
                     FROM Temp AS T2
                      WHERE T2. Salary = F. Salary
                          AND ((T2.Start < F.Start
                                  AND F.Start <= T2.Stop)
                               OR (T2.Start <= L.Stop
                                  AND L.Stop < T2.Stop)))
```

Using More Procedural Code

• Alternative 4: Use SQL only to open a cursor on the table.

Check subsequent intervals in an ordered list, whether they can be coalesced. Replace them by the new intervals.

DECLARE emp_cursor CURSOR FOR
SELECT Salary, Start, Stop FROM Employee
WHERE Name='Bob' ORDER BY Salary,Start;
OPEN emp_cursor;

loop:

FETCH emp_cursor **INTO** :salary,:start,:stop; **if** no data returned **then go to** finished; <compare start/stop-values with previous ones ...> **go to** loop;

finished:

CLOSE emp_cursor;

How the query should look like

in a temporal query language:

TEMPORALLY SELECT Salary **FROM** Employee WHERE Name = 'Bob'

• Drastic Alternative: Decompose the schema

Separate Salary and Title information; store coalesced intervals

Employee1 (Name, Salary, Start **DATE**, Stop **DATE**)

Employee2 (Name, Title, Start **DATE**, Stop **DATE**)

 Getting the salary information is now easy:

> **SELECT** Salary, Start, Stop **FROM** Employee1 **WHERE** Name = 'Bob'

• But what if the OAP wants a table of (salary, title)-intervals?

An Example of a Temporal Join

• Employee1:

Name	Salary	Start	Stop
Bob	60000	1993-01-01	1993-06-01
Bob	70000	1993-06-01	1995-01-01

• Employee2:

Name	Title	Start	Stop
Bob	Assistant Provost	1993-01-01	1993-10-01
Bob	Provost	1993-10-01	1994-02-01
Bob	Full Professor	1994-02-01	1995-01-01

• Result of temporal join:

Name	Salary	Title	Start	Stop
Bob	60000	Assistant Provost	1993-01-01	1993-06-01
Bob	70000	Assistant Provost	1993-06-01	1993-10-01
Bob	70000	Provost	1993-10-01	1994-02-01
Bob	70000	Full Professor	1994-02-01	1995-01-01

Temporal Join in SQL

SELECT Employee1.Name, Salary, Title, Employee1.Start, Employee1.Stop FROM Employee1, Employee2 **WHERE** Employee1.Name = Employee2.Name **AND** Employee2.Start <= Employee1.Start **AND** Employee1.Stop <= Employee2.Stop UNION **SELECT** Employee1.Name, Salary, Title, Employee1.Start, Employee2.Stop FROM Employee1, Employee2 **WHERE** Employee1.Name = Employee2.Name **AND** Employee1.Start > Employee2.Start **AND** Employee2.Stop < Employee1.Stop **AND** Employee1.Start < Employee2.Stop **UNION SELECT** Employee1.Name, Salary, Title Employee2.Start, Employee1.Stop FROM Employee1, Employee2 **WHERE** Employee1.Name = Employee2.Name **AND** Employee2.Start > Employee1.Start **AND** Employee1.Stop <= Employee2.Stop **AND** Employee2.Start < Employee1.Stop UNION **SELECT** Employee1.Name, Salary, Title Employee2.Start, Employee2.Stop FROM Employee1, Employee2 **WHERE** Employee1.Name = Employee2 Name **AND** Employee2.Start => Employee1.Start AND Employee2.Stop <= Employee1.Stop

How the query should look like

in a temporal query language:

TEMPORALLY SELECT

Employee1.Name, Salary, Title

FROM Employee1, Employee2

WHERE

Employee1.Name = Employee2.Name

Summary

- Applications manage temporal data.
- If a temporal DBMS is used

Schemas are simpler (temporal table)

SQL queries are simpler (temporally select)

Much less procedural code is needed

Benefits

Application code is less complex

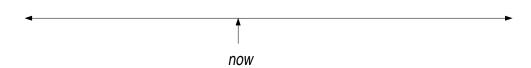
Easier to understand
Easier to ensure correctness
Easier to maintain

Performance may be enhanced by delegating functionality to the DBMS.

2. Zeitmodelle

Time Structure

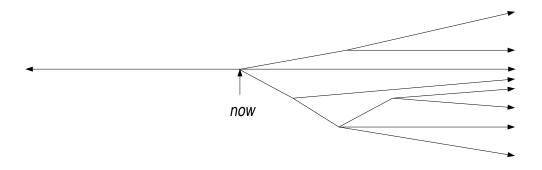
• Linear



We will assume linear time.

Other Time Structures

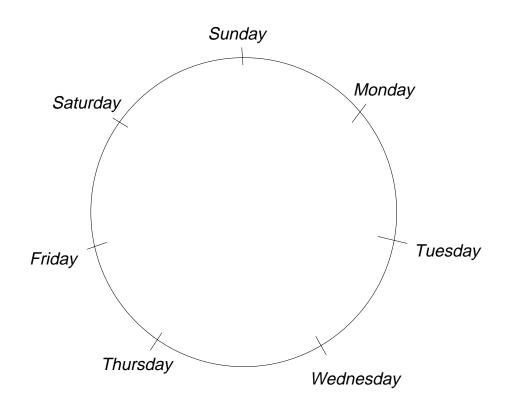
• Possible (Hypothetical) Futures



- *Tree* = *Branching Time*
- or Directed Acyclic Graph

Other Time Structures, cont.

Periodic/Cyclic Time



Time Density

• Discrete

- ◆ Time line is isomorphic to the integers.
- ◆ Time line composed of a sequence of pqp/decomposable time periods of uqo g fixed minimal duration, termed *chronons*.
- ◆ Between each pair of kpuvcpw? chronons is chkpky number of other kpuvcpw.

• Dense

- ◆ Time line is isomorphic to the rational numbers.
- ◆ Between gcej rckt qhkpuvcpvs is an infinite number of other instants.

Time Density, cont.

- Continuous
 - ◆ Time line is isomorphic to the real numbers.
 - ◆ Between each pair of instants is ap infinite number of other instants.

• Vgo r qtcnF DU work with discrete time.

Clocks

- A *clock* is a physical process coupled with a method of measuring that r tqeguu0
- The units of measurement are reported in terms of chronons of the clock.
- Their *granularity* may depend on application, e.g. seconds, days, weeks, months.
- Clocks (or *calendars*) provide the semantics of a timestamp representation.

Temporal Data Types

- A time *instant t* is a point on the time line. [dt. Zeitpunkt]
 - ◆ An *event* is an instantaneous fact, i.e, something occurring at an instant. The *event occurrence time* of an event is the instant at which the event occurs in the real world.
- An *instant set* is a set of instants.
- A time period $[t_1, t_2)$ is the time between two instants. [dt. Intervall]
 - ◆ Also called *interval*, but this differs from the SQL data type **INTERVAL**, e.g."3 years".

Temporal Data Types, cont.

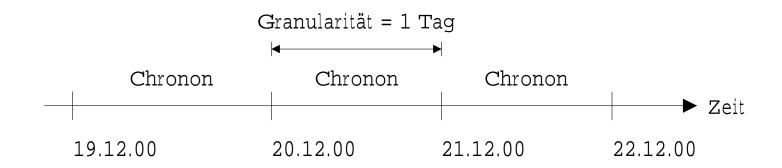
• A *time span* is a directed duration of time. A *duration* is an amount of time with a known length, but no specific starting or ending instants.

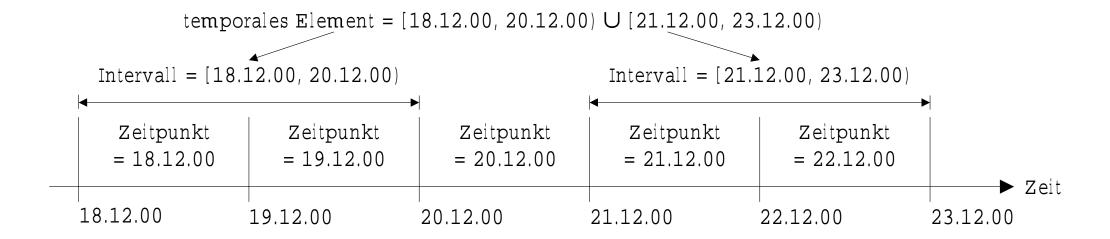
[dt. Zeitspanne]

◆ A *positive span* denotes forward motion of time; a *negative span* denotes backwards motion of time.

• A *temporal element* is a finite union of intervals. [dt. temporales Element]

The component intervals are usually considered to be disjoint and non-adjacent.





Temporal Dimensions

- *Valid time* of a fact: when the fact is true in the modeled reality

 [dt. Gültigkeitszeit]
- *Transaction time* of a fact: when the fact is current in the database and may be retrieved [dt. Transaktionszeit]
- Four kinds of tables instead of one kind:
 - **♦** snapshot
 - ◆ *valid-time*
 - ◆ transaction-time
 - **♦** bitemporal

Example: Tom's Employment History

- On January 1, 1984, Tom joined the faculty as an Instructor.
- On December 1, 1984, Tom completed his doctorate, and so was promoted to Assistant Professor retroactively on July 1, 1984.
- On March 1, 1989, Tom was promoted to Associate Professor, proactively on July 1, 1989.

A Snapshot Table



- Can be modified
- Used for static queries, e.g.:

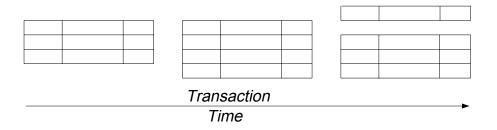
What is Tom's rank?

SELECT Rank FROM Faculty WHERE Name = 'Tom'

Analogy: Doorplate

(Jan. 1984)	Instructor Tom	(Dec. 1984)	Assistant Prof. Tom
(March 1989)	Assistant Prof. Tom	(July 1989)	Associate Prof. Tom

A Transaction-time Table

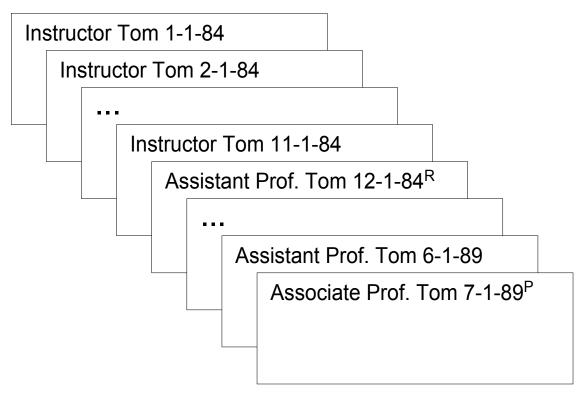


- Append-only: correction to previous snapshot states is not permitted
- Supports transaction time
- Supports rollback queries like:

What did we believe on Oct. 1, 1984 what Tom's rank was?

SELECT Rank
FROM Faculty
WHERE Name = 'Tom' AND
TRANSACTION(Faculty) OVERLAPS DATE '1984-10-01'

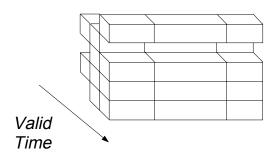
Analogy: Pay Stubs



R = incl. proof of retroactive payment for months 7...11-84

P = update event reserved externally on 3-1-89 (no future time handling!)

A Valid-Time Table



- May be modified
- Supports valid time
- Supports historical queries like:

What was Tom's rank on October 1, 1984 (as currently best known)?

SELECT Rank
FROM Faculty
WHERE Name = 'Tom'
AND VALID(Faculty) OVERLAPS DATE '1984-10-01'

Analogy: A Vita

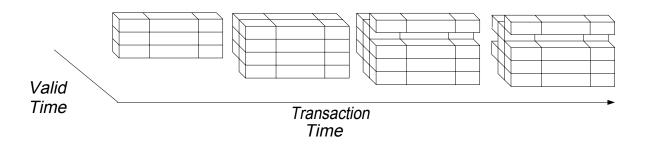
Tom

Employment

Associate Professor Assistant Professor Instructor July, 1989 July, 1984 January, 1984

(as of March 1989 or later)

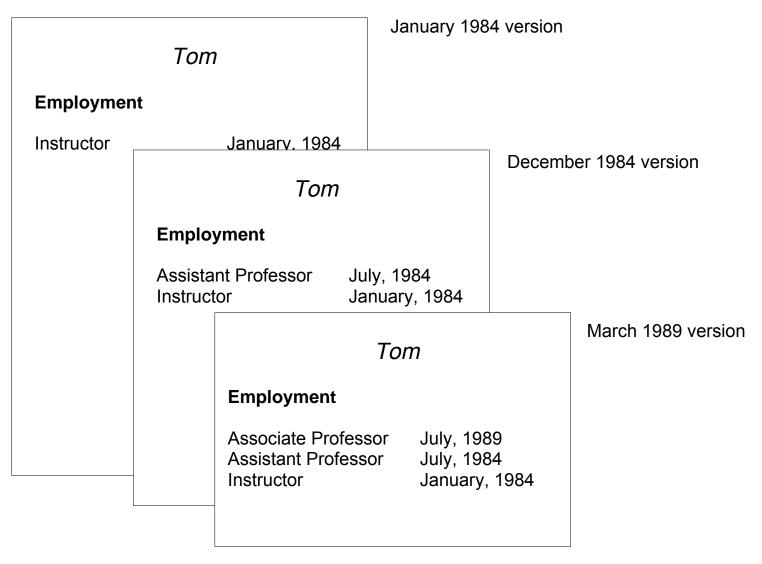
A Bitemporal Table



- Append-only
- Supports valid and transaction time
- Supports rollback coupled with historical queries like:
- On October 1, 1984, what did we think Tom's rank was at that date?

SELECT Rank
FROM Faculty AS F
WHERE Name = 'Tom'
AND VALID(F) OVERLAPS DATE '1984-10-01'
AND TRANSACTION(F) OVERLAPS DATE '1984-10-01'

Analogy: A Stack of Vitæ



Here, only valid/transaction start times are given; corresponding intervals are obvious.

Summary

- Several different structures of time
 - ◆ Linear is simplest and most common.
- Five fundamental temporal data types
- Many different physical clocks/calendars
- Several dimensions of time
 - ◆ Valid time
 - **◆** Transaction time