Model-based System Engineering

Mini-Project 1

By

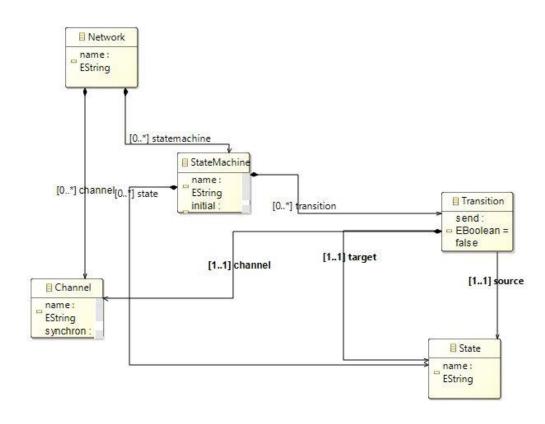
Stefanie Scholz, Stefan Schuler, Anton Komarov

Tasks

- Create metamodel for network of statemachines
 - -> using Ecore Tools
- Create textual editor
 - -> using Xtext
- Create graphical editor
 - -> using Sirius

• Create example models (Cafe, Pedestrian and one more)

Ecore - Model



Xtext - Model

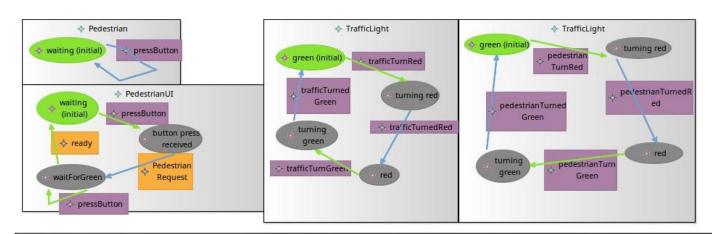
```
Java - de.luh.se.mbse.MiniProject1DSL/src/de/luh/se/mbse/MiniProject1DSL.xtext - Eclipse
File Edit Source Refactor Navigate Search Project Run Window Help
☐ Package Explorer 🖂
                                    E S MiniProject1DSL.xtext ⋈ ⊕ MiniProject1.ecore
 > W de.luh.se.mbse.MiniProject1
                                                          1 grammar de.luh.se.mbse.MiniProject1DSL with org.eclipse.xtext.common.Terminals
 ≥ ☑ de.luh.se.mbse.MiniProject1DSL.ide
                                                          3 generate miniProject1DSL "http://www.luh.de/se/mbse/MiniProject1DSL"
                                                          4 import "http://www.eclipse.org/emf/2002/Ecore" as ecore
 > 📂 de.luh.se.mbse.MiniProject1DSL.tests
  → 🧭 de.luh.se.mbse.MiniProject1DSL.ui

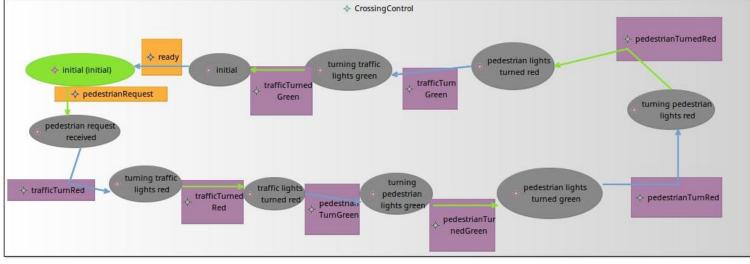
> Ø de.luh.se.mbse.MiniProject1DSL.ui.tests

                                                          7 Network returns Network:
                                                               {Network}
                                                                'Network'
                                                         10
                                                               name=EString
                                                         11
                                                                   ('statemachines' '{' statemachine+=StateMachine ( "," statemachine+=StateMachine)* '}' )?
                                                        12
                                                                                                                                                                                                                               ▣
                                                                   ('channels' '{' channel+=Channel ( ", " channel+=Channel)* '}' )?
                                                         14
                                                                                                                                                                                                                              15
                                                         169 StateMachine returns StateMachine:
                                                               {StateMachine}
                                                               'StateMachine'
                                                         19
                                                               name=EString
                                                        20
                                                                   ('initialstate' initial=[State|EString])?
                                                        22
                                                                   ('states' '{' state+=State ( ", " state+=State)* '}' )?
                                                        23
                                                                   ('transitions' '{' transition+=Transition ( "," transition+=Transition)* '}')?
                                                        24
                                                               131,
                                                        25
                                                         26@ EString returns ecore:: EString:
                                                               STRING | ID;
                                                        28
                                                         29@ Channel returns Channel:
                                                         30 {Channel}
                                                         31
                                                                'Channel'
                                                               name=EString
                                                         32
                                                        33
                                                              131
                                                                    'synchron' synchron=EBoolean
                                                         35 '}';
                                                         36
                                                         37@ State returns State:
                                                         38 {State}
                                                               'State'
                                                        39
                                                               name=EString;
                                                         420 Transition returns Transition:
                                                         43
                                                               'Transition'
                                                         44
                                                                   'source' source=[State|EString]
                                                        46
                                                                    'target' target=[State|EString]
                                                         47
                                                                    'channel' channel=[Channel|EString]
                                                         48
                                                                   'send' send=EBoolean
                                                         49
                                                               131:
                                                         51@ EBoolean returns ecore:: EBoolean:
```

Sirius - Model

- On the right side you can choose components
- Constraints of the statemachine network are taken into consideration
- If a name has (initial) in ist name, it will be highlighted
- synchronous/asynchronous have different colours





Example Model - Screenshot

Model of a Candy Machine

